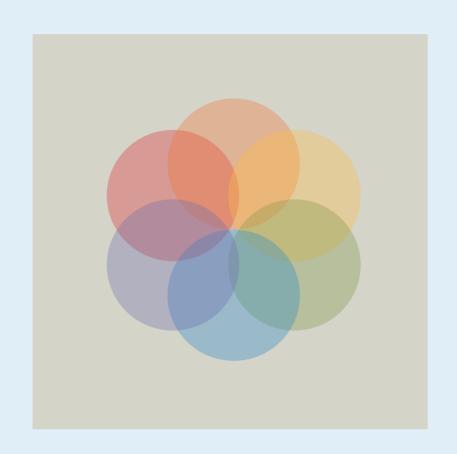
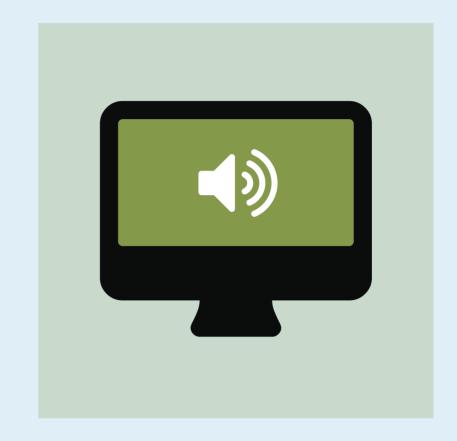
# Designing for accessibility



















### Designing for users on the autistic spectrum



Do...

Don't...

use simple colours



use bright contrasting colours



write in plain language

Do this

use figures of speech and idioms



use simple sentences and bullets



create a wall of text



make buttons descriptive



make buttons vague and unpredictable



build simple and consistent layouts



build complex and cluttered layouts







#### Designing for users of screen readers



**Do...** 

Don't...

describe images and provide transcripts for video



only show information in an image or video



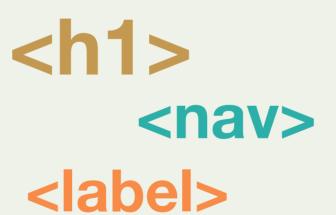
follow a linear logical layout



spread content all over a page



structure content using HTML5



rely on text size and placement for structure



build for keyboard use only



force mouse or screen use



write descriptive links and headings

**Contact us** 

write uninformative links and headings

**Click here** 





#### Designing for users with low vision



**Do...** 

Don't...

use good colour contrasts and a readable font size



use low colour contrasts and small font size



publish all information on web pages



bury information in downloads



use a combination of colour, shapes and text



only use colour to convey meaning



follow a linear, logical layout



spread content all over a page



put buttons and notifications in context



separate actions from their context









### Designing for users with dyslexia



**Do...** 

Don't...

use images and diagrams to support text



use large blocks of heavy text



align text to the left and keep a consistent layout



underline words, use italics or write in capitals



consider producing materials in other formats (for example audio or video)



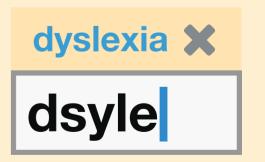
force users to remember things from previous pages - give reminders and prompts



keep content short, clear and simple



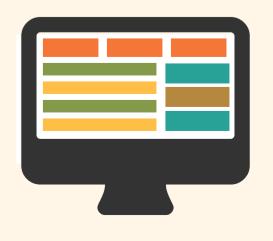
rely on accurate spelling - use autocorrect or provide suggestions



let users change the contrast between background and text



put too much information in one place



## Designing for users with physical or motor disabilities



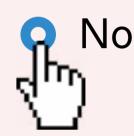
**Do...** 

Don't...

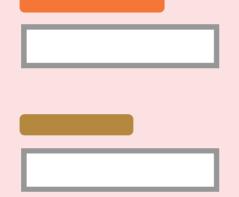
make large clickable actions



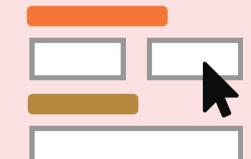
demand precision



give form fields space



bunch interactions together



design for keyboard or speech only use



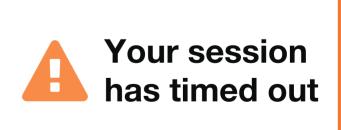
make dynamic content that requires a lot of mouse movement

1		
2	2a	
3	2b	
	2c	

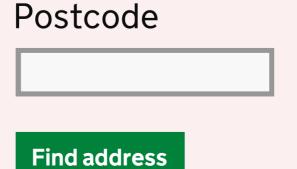
design with mobile and touchscreen in mind



have short time out windows



provide shortcuts



tire users
with lots of
typing and
scrolling







## Designing for users who are deaf or hard of hearing



Do...

Don't...

write in plain language

Do this

use complicated words or figures of speech



use subtitles or provide transcripts for videos



put content in audio or video only



use a linear, logical layout



make complex layouts and menus



break up content with sub-headings, images and videos



make users read long blocks of content



let users ask for their preferred communication support when booking appointments



make telephone the only means of contact for users









### Home Office Digital's goal is to make exceptional services for everyone.

Understanding accessibility means we can build services that work for everyone, whatever their access need.

These posters show how you can make your service accessible for different access needs.

Email access@digital.homeoffice.gov.uk to get involved and help make Home Office Digital services accessible by default





