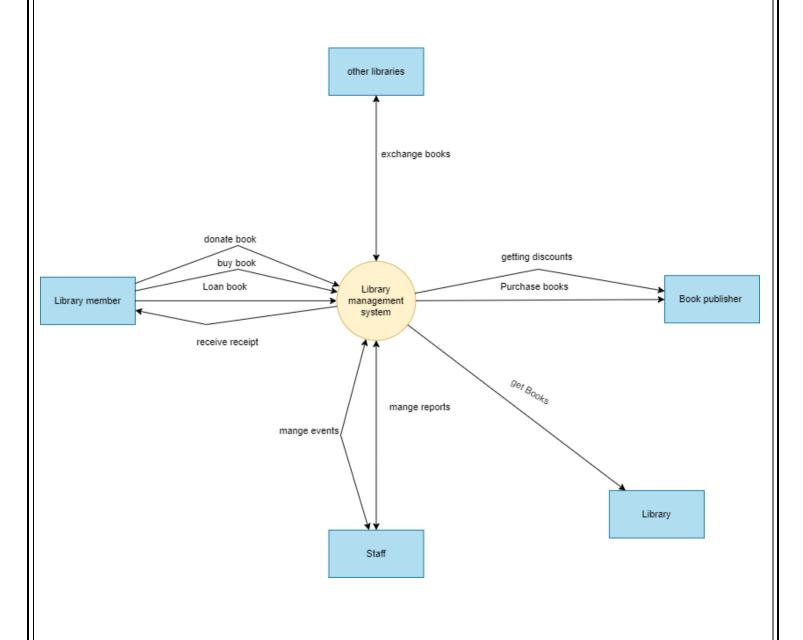
Software engineering Assignment

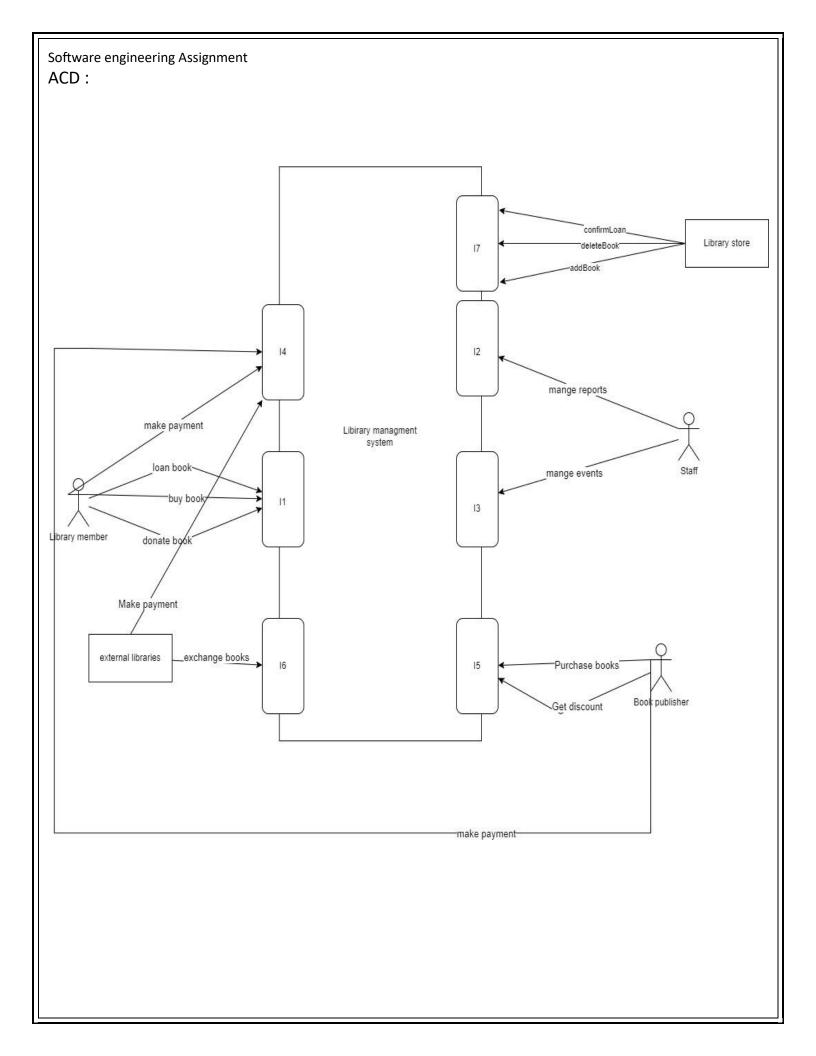
Assignment 2

Ahmed mokhtar mokhtar: 2110781

Ahmed mohamed mahdi 21100822

Context diagram:





```
Software engineering Assignment
Interface definitions:
I1: MemberBookManger
public void loanBook(Book book)
public void buyBook(Book book)
public void donateBook(Book book)
12: EventManger
public void createEvent(String name, Date date, String address, String description);
public void getEvent();
public void updateEvent();
public void deleteEvent();
public void getEvents();
I3 : ReportManger
public void createReport(String title , int pages , String [] data)
public void getReport(String title)
public void deleteReport(int id)
public void getReports();
I4: payment
public void pay(double pay);
15: Bookpublishers
public double getdiscount()
```

Software engineering Assignment public void makePayment()

16: ExternalLibraryManger

public void exchangBook(Book book , Book book2 , int fees);

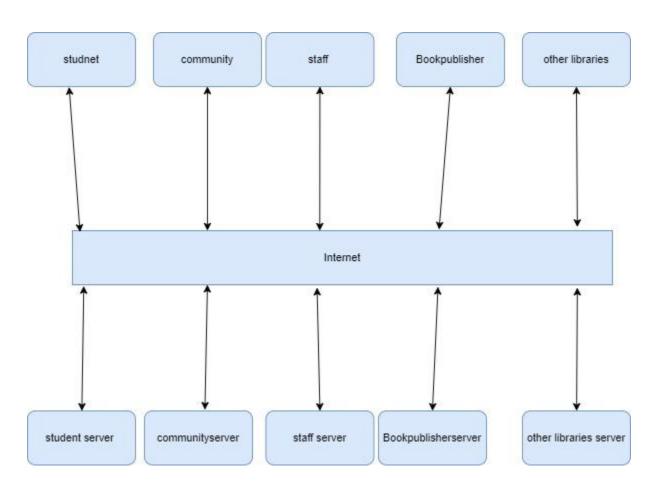
17 : LibraryStore

public void confirmLoan()

public void confirmBuy()

public void confirmdonate()

Style of Architecture:



Software engineering Assignment

Component diagram

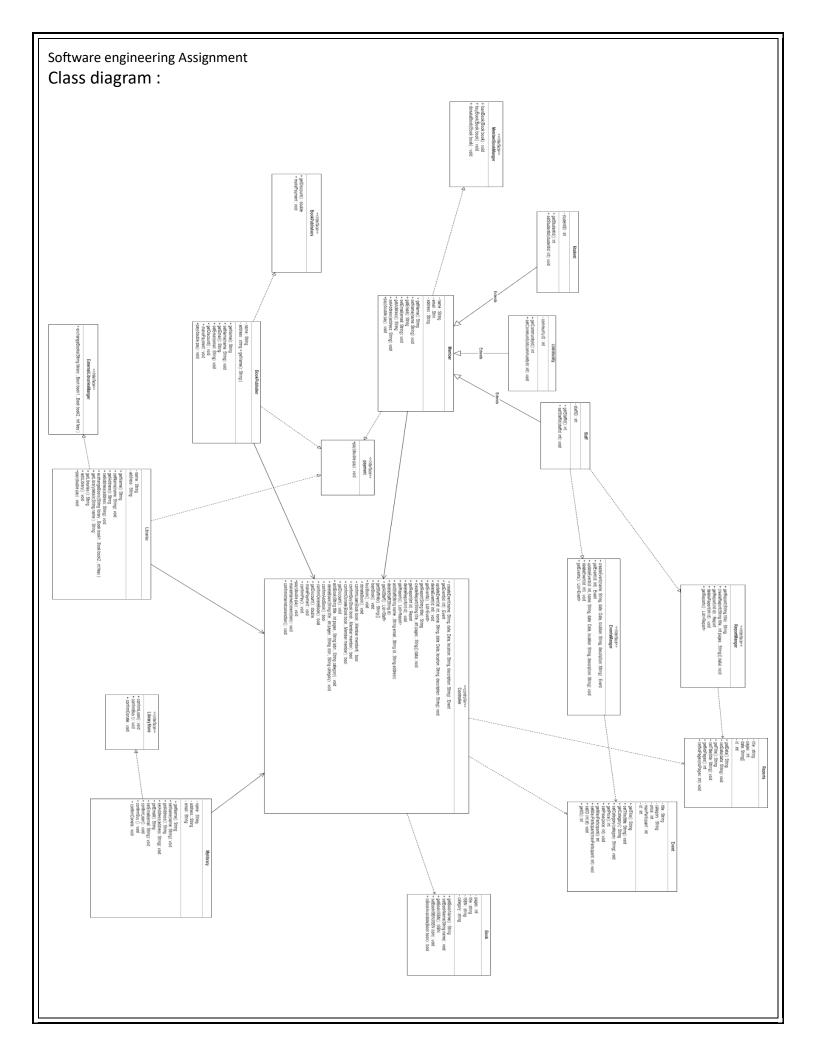
External library Manager

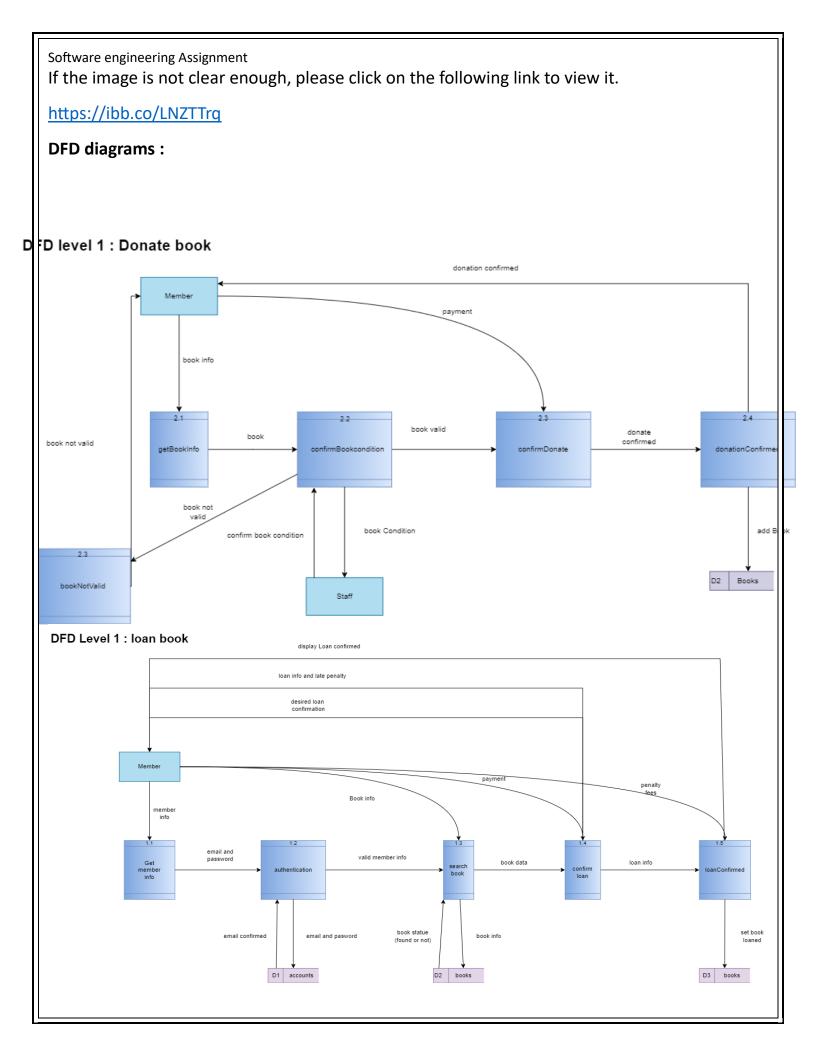
External library M

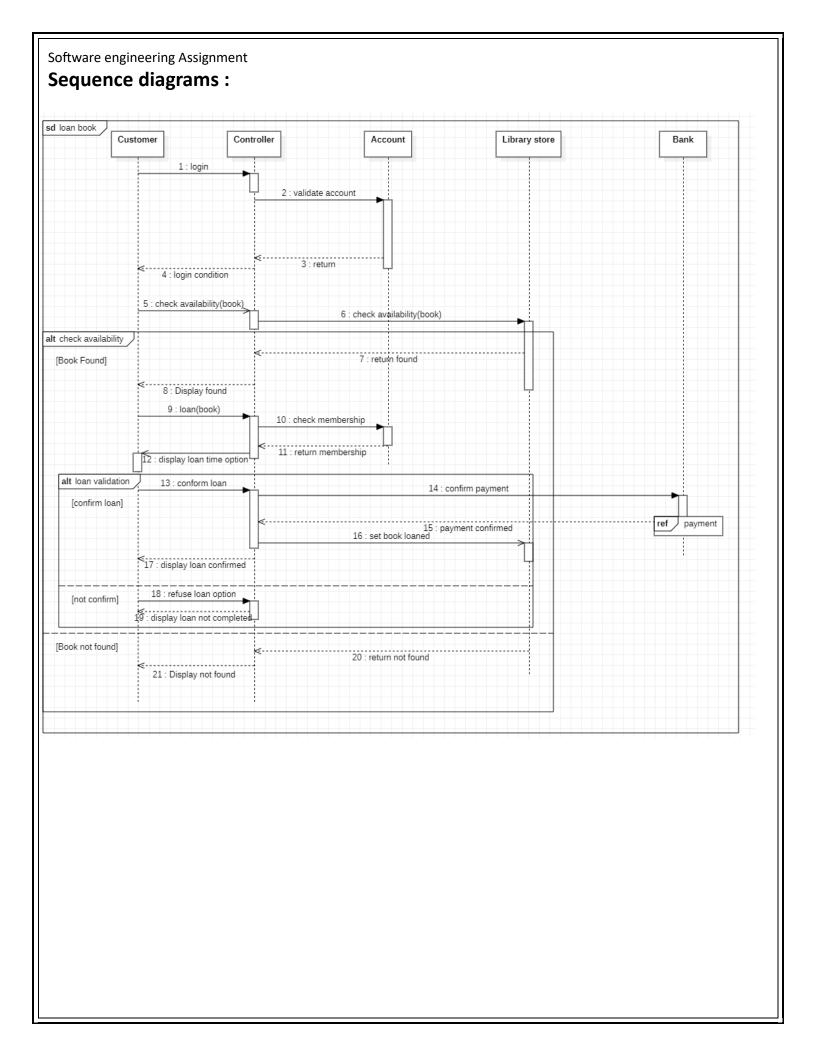
If the image is not clear enough, please click on the following link to view it.

https://ibb.co/pKMh68Y

Used control style is centralized control style







Software engineering Assignment sd Donate book Controller Library store customer 1 : Donate book(book) 2 : Confirm book condition(book) seq confirmation of book 3 : donate confirmed [approved] 4 : display donation confirmed 5 : addBook [refused] 6 : donate refused 7 : display donation refused