

Mid Term Examination – Spring 2005

Time Allowed: 90 Minutes

CS304 Object Oriented Programming

**Please read the following instructions carefully before attempting any of the questions:**

1. Attempt all questions. Marks are written adjacent to each question.
2. Do not ask any questions about the contents of this examination from anyone.
  - a. If you think that there is something wrong with any of the questions, attempt it to the best of your understanding.
  - b. If you believe that some essential piece of information is missing, make an appropriate assumption and use it to solve the problem.
  - c. Write all steps, missing steps may lead to deduction of marks.
  - d. All coding questions should be answered using the C ++ syntax.

You are allowed to use the Dev-C++ compiler to write and test your code. If you do so please remember to copy and paste your code into the examination solution area. **(Do NOT share your code; your colleague could get higher marks than you!!) \*\*WARNING: Please note that Virtual University takes serious note of unfair means. Anyone found involved in cheating will get an 'F' grade in this course.**

**Total Marks: 40 Total Questions: 3**

**Question No. 1 Marks : 30**

Design and implement a **String** class that makes the following code work properly. The class should store the string in a dynamically allocated memory.

```
int main()
{
String X, Y = "World!";
X = "Hello " + Y;
cout<< X << endl;
return 0;
}
```

**Question No. 2 Marks : 05**

- a. Write the exact type of *this* pointer in a *member function* of a class XYZ. 02
- b. Write three distinct situations in which copy constructor of a class is called. 03

**Answer:**

a)

**XYZ**

**\*this;**

**b)**

1. Assignment of private data members at the time of object creation.
2. When an object is passed by value to a function.
3. When allocating memory dynamically we use copy constructor to avoid dangling pointer issue.

**Question No. 3 Marks : 05**

```
class Complex
```

```
{
```

```
private:
```

```
double x,y;
```

```
static int z;
```

```
public:
```

```
Complex(double = 0.0);
```

```
friend ostream& operator<<(ostream&, const Complex&);
```

```
static int doSomething( ) { z = 2 * y; return z; }
```

```
};
```

**a. What is wrong in the definition of member function `doSomething()`. 03**

**Answer:**

Static keyword because using static key word we are declaring a static member function `doSomething()`. Which can not use non static data members.

**b. What will be the effect of writing the friend function `operator<<(...)` in `private` part of the above class? 02**

**Answer:**

There will be no effect on friend function if we write it in private part. Friend function is a friend function and can use any private or public data member of the class. Where ever we declare it in class body.