| is the first block on disk. ►LSN =0 ►LBA=0 (Page 240) ►LBA=1 |
|--|
| ►Both LBA=0 and LSN=0 |
| BIOS services understand LBA (page 212) LSN Cluster # None |
| Extended BIOS function make use of address LBA (Page 212) CHS LSN None |
| is an absolute address relative to the start of physical drive. LBA (Page 240) LSN CHS None of the above |
| LBA address can be used in place of the CHS address. ► True (Page 235) ► False |
| LSN of FS Info block is available at ►BPB ►FAT ► Root Directory ► None of the given |
| To access the block within cluster using BIOS services the cluster number should be converted into > CHS > LBA > LSN (Page 258) > None of the given |
| is used to read a block against its LSN. > absread() (Page 247) > abswrite() > lsnread() None of the given |

| When LSN is equal to zero (0), it means ► First block of the disk ► First block of the logical drive (Page 240) ► First block of hidden blocks ► None of the given |
|--|
| is relative address with respect to the start of Logical Drive. ►LSN (Page 240) ►CHS ►None of the given |
| The first cluster number of a file can be found in ▶BPB ▶DPB ▶FCB(page 265) None |
| Control information in files is maintained using ▶BPB ▶DPB ▶FCB (Page 256) ▶FPB |
| We can access Blocks for FAT using ▶BPB ▶DPB ▶FCB ▶Both BPB and DPB |
| File control block (FCB) is byte long. ▶ 32 Click here for detail ▶ 64 ▶ 16 ▶ 128 |
| Cluster number can also be referred as block number. ► True ► False (Page 258) |
| The practical limit of blocks per cluster is ▶ 32 blocks per cluster ▶ 64 blocks per cluster (Page 242) ▶ 128 blocks per cluster ▶ 256 blocks per cluster |
| In dos we have limit of |

| 128 blocks per cluster (Page 242) ≥256 blocks per cluster ≥32 blocks per cluster ≥64 blocks per cluster |
|--|
| BPB stands for BIOS parameter block (Page 243) BIOS processing block Base processing block BIOS partition block |
| Drive parameter block is derived from ► FCB ► FAT ► BPB (Page 249) ► CPB |
| In FAT12, the maximum range of clusters is ▶ 0 ~ FEFH ▶ 1~ FEFH ▶ 2 ~ FEFH (Page 266) ▶ 3 ~ FEFH |
| Practically entries are there in FAT 32. ▶ 2^26 ▶ 2^28 ▶ 2^30 ▶ 2^32 (Page 265) |
| file system keeps the backup of its boot block. ►FAT12 ►FAT16 ►FAT32 Click here for detail ►None of the given |
| Cluster size is reduced in ►FAT12 ►FAT16 ►FAT32 Click here for detail ►None of the given |
| Internal fragmentation is reduced in ►FAT12 ►FAT16 Click here for detail ►FAT32 ► None of the given |

| To store a cluster in FAT 32 is/are needed. Nibble Byte 2 Bytes 4 Bytes Click here for detail |
|---|
| For supporting long file names, fragments can be supported. ▶ 12 ▶ 20 ▶ 26 ▶ 32 |
| If a file is having more than one cluster then it will be managed by ►FAT ►BPB ►DPB ►None of the above |
| In FAT32 root directory entries are there. ▶ 128 ▶ 256 ▶ 512 ▶ None of the given Click here for detail |
| Using the entry and the FAT we can access the contents of file. ▶ Reserved blocks ▶ Root Directory (Page 269) ▶ Number of FAT copies ▶ None of the given |
| In FAT32, lower bits are used. ▶ 26 ▶ 28 (Page 292) ▶ 30 ▶ 32 |
| NTFS volume can be accessed directly in DOS. ► True ► False (Page 310) |
| In NTFS first entries are reserved. ▶ 4 ▶ 6 ▶ 16 (page 303) ▶ 32 |

Service 21H/52H service returns the address of DOS internal data structures in ES: BX

| behind the address returned lies the far address of the first MCB in memory. ▶ 2-bytes ▶ 4-bytes (Page 322) ▶ 6-bytes ▶ 8-bytes |
|---|
| What will be the value of DL register when we are accessing C drive using undocumented of ►0 ►1 ►2 ►3 (Page 249) |
| To access drive parameter block we use undocumented service ▶ 09H/32H ▶ 11H/32H ▶ 17H/32H ▶ 21H/32H (Page 249) |
| The size of FS Info block is ▶ 64byte ▶ 128 byte ▶ 256 byte ▶ 512 byte(page 300) |
| Boot block consists of bytes. ▶ 64 ▶ 128 ▶ 256 ▶ 512 (Page 242) |
| The size of DPB data structure is bytes. ▶ 16 ▶ 32 ▶ 64 ▶ 128 click here for detail |
| File control block (FCB) is byte long. > 32 Click here for detail > 64 > 16 > 128 |
| The size of FCB data structure is bytes. ▶ 16 Click here for detail ▶ 32 ▶ 64 ▶ 128 |

| To store a UNICODE character is/are needed. ► Nibble ► Byte |
|---|
| ► 2 Bytes Click here for detail ► 4 Bytes |
| Jump code part contains bytes in boot block. ▶3 (Page 302) ▶5 ▶8 ▶11 |
| Operating system name contains bytes in boot block. ▶3 ▶5 ▶8 (Page 257) ▶11 |
| A single DMA can transfer operands to and from memory in a single a bus cycle. ▶8-bits (Page 186) ▶16-bits ▶32-bits ▶12-bits |
| On the execution of IRET instruction, number of bytes popped from stack is ▶ 4 bytes ▶ 6 bytes ▶ 8 bytes Click here for detail ▶ 10 bytes |
| Each entry in the IVT is in size. > 4-bytes (Page 12) > 6-bytes > 8-bytes > 2-bytes |
| In NTFS, total sizes of MFT entries are ▶16-bytes (Page 303) ▶20-bytes ▶26-bytes ▶32-bytes |
| In parallel communication, the maximum numbers of bits we can send between two computers are ▶ 2-bits ▶ 4-bits ▶ 6-bits |

| ▶8-bits |
|--|
| Total No. of bytes that can be stored in Keyboard Buffer is ▶ 16 ▶ 32 (Page 54) ▶ 64 ▶ 128 |
| Register can be used to show that the channel is single transfer, block transfer or demand transfer mode. ▶ DMA Command register ▶ DMA Request Register ▶ DMA Mode Register ▶ DMA controller Register (Page 187-188) |
| The partition table uses the extended service. ► 13H (p234) ► 14H ► 15H ► 16H |
| is Disk interrupt. ▶ 10H ▶ 11H ▶ 13H (Page 42) ▶ 14H |
| used to determine the amount of conventional memory interfaced with the processor in kilobytes. ► INT 10 H ► INT 11 H ► INT 12 H (Page 162) ► INT 13 H |
| The keyboard input character scan code is received at port. • 60H (Page 179) • 61H • 62H • 63H |
| Keyboard uses port as status port. ► 64H (Page 177) ► 66H ► 67H |

| ►69H | |
|---|--|
| The keyboard can perform serial ▶ asynchronous ▶ synchronous ▶ Multiple ▶ Single | I/O. |
| Bit number of coprocessor control ➤ 7 (Page 168) ➤ 8 ➤ 9 ➤ 10 | ol word is the Interrupt Enable Flag. |
| Bit # of Eflag is used for ali ▶ 12 ▶ 14 ▶ 15 ▶ 18 (page 164) | gnment check |
| Bit number 2 of port 64H Status register u ► True ► False 178 | sed for output buffer full. |
| Bit number can declares the parity of | error of port 64H Status register. |
| Bit number of port 64H Status regis • 0 (wrong it is used to the output buffe • 1 (true page 178) • 2 • 3 | - |
| In counter register bit no. 3 changes its value 1 ▶ 1 ▶ 2 ▶ 4 ▶ 16 (Page 69) | ue between 0 and 1 with inclock cycles |
| In NTFS, Backup of boot block is stored a ▶2 ▶6 ▶8 ▶10 | t block # |

| The interval timer can operate in modes. |
|---|
| Five |
| ► Seven |
| Four 72) |
| ► Six (Page 72) |
| is LED control byte. ▶0xFD 0xED (Page 181) |
| ►0xFF ►0xEE |
| means typematic rate will be sent in next byte. ► 0xF3 (Page 180) ► 0xF4 ► 0xF5 ► 0xF6 |
| File can be viewed as organization of data. ▶ Physically ▶ Logically (Page 256) ▶ Both logically and physically ▶ None of the give |
| File can be viewed as collection of clusters or blocks. ▶ Physically (Page 256) ▶ Logically ▶ Both physically and logically ▶ None |
| First cluster in user data is numbered in a FAT based system. ▶ 0 ▶ 1 ▶ 2 (page 258) |
| ▶3When we talk about FAT based file system, in user data area first cluster number is▶0 |
| ► 1 ► 2 (Page 258) ► None of the given |
| Int 14H can be used to set the line parameter of the UART or COM port. ▶ Service # 0 (Page 119) ▶ Service # 1 ▶ Service # 2 ▶ None of the given options |
| - 1.000 of the biven options |

| Int 14H | can be used to send a byte |
|--------------------------------------|--------------------------------|
| ► Service#0 | |
| ➤ Service#1 (Page ➤ Service#2 | e 121) |
| None of the give | en option |
| Int 14H | can be used to receive a byte. |
| ► Service # 0 | |
| Service # 1 | ogo 121) |
| ➤ Service # 2 (Pa ➤ None of the give | |
| r tone of the give | |
| | s used to get or set the time. |
| ►0AH ►1AH (Page 136 | \ |
| ►2AH | , |
| ►3AH | |
| is used t | to read time from RTC |
| ►1A\02H (Page 1 | |
| ►1A\03H | |
| ►1A\04H | |
| ►1A\05H | |
| is used to s | set time. |
| ►1A/02H | |
| ► 1A/03H (Page 1 | 138) |
| ►1A/04H ►1A/05H | |
| 111,0311 | |
| | to read date from RTC |
| ►1A\02H ►1A\03H | |
| ► 1A\04H (Page 1 | (38) |
| ►1A\05H | |
| At IDO 7 Interrupt | # is used |
| At IRQ 7 Interrupt ▶ 0x0A | # is used. |
| ►0x0B | |
| ► 0x0C | |
| ► 0x0F (Page 95) | |
| When LSN is equa | al to zero (0), it means |
| ► First block of th | ne disk |
| | the logical drive (Page 240) |
| ► First block of his None of the giv | |
| I would of the giv | CII |

When LBA is equal to zero (0), it means _____.

► First block of the disk (Page 240)

► First block of the logical drive

► First block of the hidden block

► None of the given

Interrupt service number is usually placed in _____ register.

► CH

► CL

► AH (Page 26)

►AL