

CSE 331-503 Project 2 MIPS ALU with MOD Due Date: 07/12/2023 23:59 - Teams

In this Project you will implement the Arithmetic Logic Unit of MIPS. Your ALU will get two 32-bit numbers: **A** and **B**. It will get three bit **ALUop** as the third input. It will output a 32-bit **Result** signal. It will be able to perform addition, subtraction, mod, and, or, xor, nor, less than as shown in the table:

| FUNCTION | ALUop |
|-----------|-------|
| AND | 000 |
| OR | 001 |
| XOR | 010 |
| NOR | 011 |
| LESS THAN | 100 |
| ADD | 101 |
| SUB | 110 |
| MOD | 111 |

MOD & ADDER

- 1. For getting mod of A according to B, you will subtract B from A until you get a number smaller than B.
- **2.** Implementation of Mod is a MUST to get points from the assignment. **Otherwise you get 0.**
- 3. You will design mod operation as a sequential circuit explained next.
- 4. Your adder will be a **2-Level Carry Look Ahead Adder** as we studied in the lecture.
- 5. For all functions in the above table other than the mod operation you will use Structural Verilog only. Dataflow (assign) or Behavioral Verilog are not permitted.
- 6. Your design will include at least **alu.v**, **adder.v**, **mod.v** modules.
- 7. You have to write a test bench in Verilog to show the accuracy of your ALU design via simulation.

FSM for MOD

You will implement the MOD function on Verilog.

- Your design will have three Verilog files: mod_cu.v and mod_dp.v
- **mod_cu.v** is for the control unit and **mod_dp.v** is for the datapath.
- Your control unit FSM is shown in Fig. 1.
- Your datapath will include a subtractor and a comparator.
- You get 25 Bonus pts if you use your subtractor you designed for the ALU, instead of an additional subtractor allocation.
- Combine these two Verilog files in another Verilog file called **mod.v**
- Your mod.v must be working accurately to get points from this project.
- Please attend the next lecture that will clarify your assignment further and teach you to design sequential circuits in Verilog.

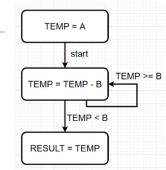


Figure 1 Control Unit FSM for MOD