# Ahmet Bilici

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Seeking an entry-level Software Developer position to apply my coding skills and academic background in computer science to develop innovative solutions. I'm a team player with a passion for problem-solving, committed to delivering high-quality solutions that meet customer needs. With a dedication to continuous learning and a focus on collaboration, I aim to contribute to a dynamic team that values creativity and innovation

#### **EDUCATION**

# **University of Texas at San Antonio**

Bachelor of Science in Computer Science, August 2021 - May 2023

*GPA*: 3.69

Awards: Dean's List; Fall 2021 and Spring 2022

Honor Roll; Fall 2022 and Spring 2023

National Science Foundation UTSA I-FOCUS-CS Scholarship Program

# San Antonio College

Associate of Science in Computer Science, August 2019 - May 2021

**GPA**: 3.86

Awards: Dean's List; Spring 2020,

President's List; Fall 2020, Spring 2021

#### **PROJECTS**

### **Green Valley**

- Used Python and Pygame to develop a Stardew Valley inspired pixelated 2D game
- Leveraged Tiled level editor to implement content of game map
- Implements actions like farming and foraging, a day/night cycle, weather effects and a merchant

#### **Event With Me**

- Developed mobile social app that allows people to connect with each other over events
- Introduced Parse database through back4app hosting
- Implemented Google Maps API and Ticketmaster API
- Built by using Android Studio and Java
- Got 3<sup>rd</sup> place in the CodePath National Competition, Fall 2021

#### **Flixster**

- Designed and developed movie Catalog app top 20 movies in theaters
- Delivered detailed view of each movie, IMDb rating, and a YouTube trailer
- Implemented The Movie Database API and Glide library
- Built by using Android Studio and Java

# Technologies and Languages

- Java, JavaScript, Python, C, Bash, HTML, CSS,
- Linux, Express, Node, React, Git, MySQL, Firebase, VS Code, Docker, Spring Boot