



# Ahmet Akaslan

Software Engineer

## Profile

Hello Ahmet,

Over the past two years, I have been striving to enhance my skills in the mobile development field, aiming for a more creative and solution-oriented approach. I am a knowledgeable software engineer proficient in both local and cross-platform (Flutter) development. Additionally, my areas of interest include Blockchain and IoT technology. My primary focus lies in Flutter as I believe it will demonstrate better performance in the future.

I aspire to develop user-friendly mobile applications and web applications on this platform. In addition to my proficiency in Flutter, I have experience in Firebase, RESTful APIs, Databases, and Design Architectures, and I continue to work on advancing my expertise in these areas. Alongside my primary focus, I intend to broaden the scope of cross-platform development with the added areas of interest. By incorporating new ideas derived from my experiences, I plan to integrate the mobile field into other domains. Preferably using Dart & Flutter, I want to leverage the flexibility of Flutter to unite blockchain (Dapp) and IoT topics.

## Personal details

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## Languages

- English 
- Turkish 
- Kurdish 

## Education

**Software Engineer** Sep 2020 - Sep 2025  
Firat Üniversitesi, Elazığ Turkey

**Computer Science** Feb 2024 - Jul 2024  
University Of Beira Interior, Covilha Portugal  
Erasmus

**Flutter** Dec 2023 - Aug 2024  
Google Game And App Academy, Online

Game and application development courses (Flutter, Unity, and Game Art), the Turkish Google Project Management Certificate Program available on Coursera, basic English training for developers, and essential entrepreneurship training in law, finance, human resources, and technology are offered to those who aspire to start ventures in the technology field. In addition to these, complementary skills are provided through sectoral networking courses, social skills training, and career acceleration summits featuring leading professionals and entrepreneurs.

**English Education** Apr 2024 - Mar 2025  
Berlitz Language School

## Social Media

- LinkedIn: [@Linkedin account](#)
- Github: [@My projects developed with Flutter.](#)
- Medium: [@Medium](#)

## Certificates

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<b>AI Plugin App Jam With Flutter</b> <b>Participation Certificate</b> Google App And Game Academy	<b>Jun 2024</b>
<b>Mobile Application Development With Flutter</b>	<b>May 2023</b>
<b>Backend Development With Python Django</b>	<b>Dec 2022</b>
<b>Flutter Training for University Students</b>	<b>Dec 2022</b>
<b>Application Development Course with Flutter</b>	<b>May 2023</b>
<b>Api and Api test</b>	<b>Jun 2023</b>
<b>Solidty &amp; Bnb Chain Development</b>	<b>Jul 2023</b>
<b>Project Managment Coursera</b>	<b>May 2024</b>
<b>Backend Development With NodeJs</b> Coding with Mosh	<b>Oct 2023</b>
<b>Artificial Inteligence</b> publica	<b>June 2023</b>

## Special Section - Some of the Apps I've Made -

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### Exam Schedule:

It is difficult to remember the dates and durations of exams during exam times. There is a need to constantly refer to the shared document. As a solution to this, I created an app called "Exam Schedule." It allows users to send and receive information about exams in advance.

### Class Schedule:

To learn class schedules more efficiently, I created an app that uses a database to list classes based on the searched course name or day. It also indicates in which classroom the class is held.

### Pomodoro Program:

I transformed the Pomodoro technique, a method that affects success in classes, into an app. Using Sqlite, the app records the user's date, the number of Pomodoros completed, and the duration of breaks.

### BMI Program:

I developed an app that allows users to monitor their Body Mass Index with a beautiful UI and database support.

**And more can be found on my [GitHub](#) address.**