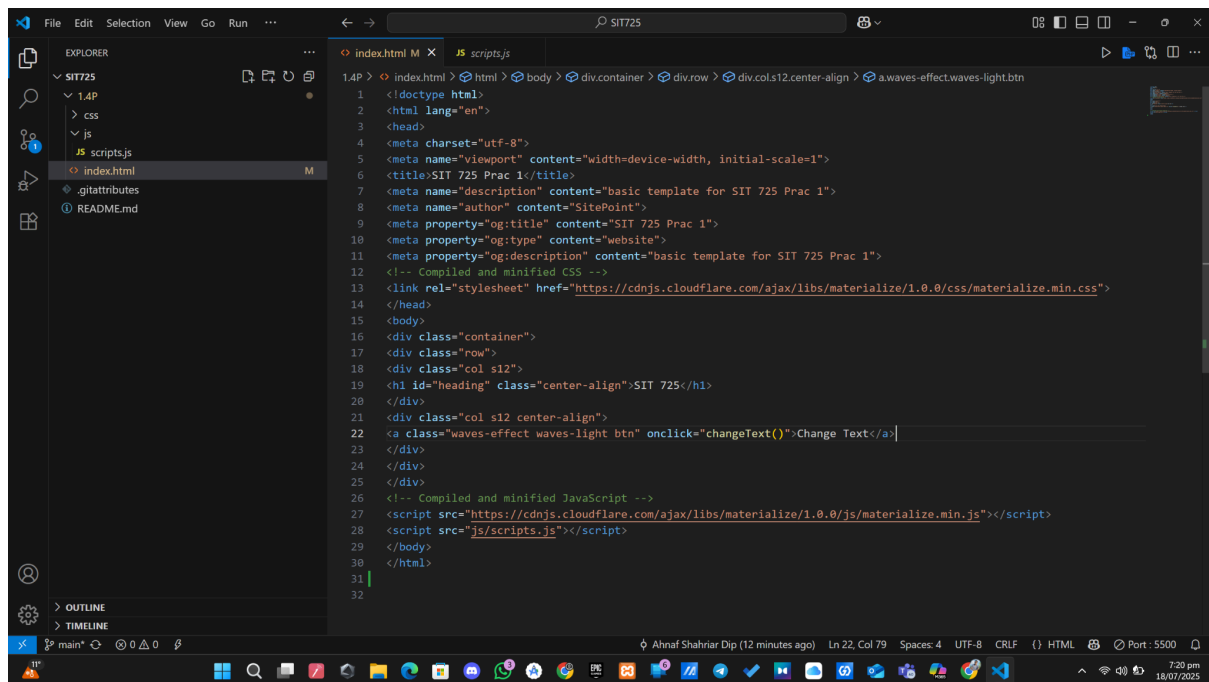


My Github Repository link= <https://github.com/Ahnaf-Shahriar-Dip/SIT725>

Task Folder link= <https://github.com/Ahnaf-Shahriar-Dip/SIT725/tree/main/1.4P>

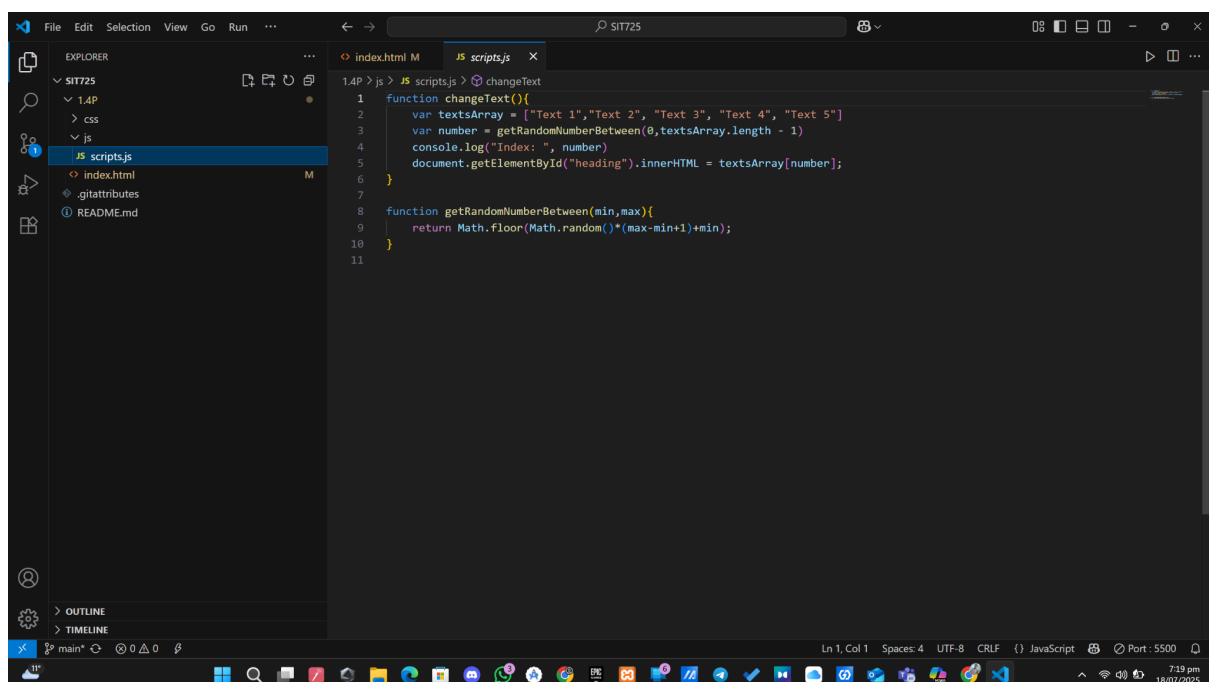
Screenshot of Running Code

Index.html



```
1 <!doctype html>
2 <html lang="en">
3 <head>
4 <meta charset="utf-8">
5 <meta name="viewport" content="width=device-width, initial-scale=1">
6 <title>SIT 725 Prac 1</title>
7 <meta name="description" content="basic template for SIT 725 Prac 1">
8 <meta name="author" content="SitePoint">
9 <meta property="og:title" content="SIT 725 Prac 1">
10 <meta property="og:type" content="website">
11 <meta property="og:description" content="basic template for SIT 725 Prac 1">
12 <!-- Compiled and minified CSS -->
13 <link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/materialize/1.0.0/css/materialize.min.css">
14 </head>
15 <body>
16 <div class="container">
17 <div class="row">
18 <div class="col s12">
19 <h1 id="heading" class="center-align">SIT 725</h1>
20 </div>
21 <div class="col s12 center-align">
22 <a class="waves-effect waves-light btn" onclick="changeText()">Change Text</a>
23 </div>
24 </div>
25 </div>
26 <!-- Compiled and minified JavaScript -->
27 <script src="https://cdnjs.cloudflare.com/ajax/libs/materialize/1.0.0/js/materialize.min.js"></script>
28 <script src="js/scripts.js"></script>
29 </body>
30 </html>
31
32
```

[scripts.js](#)



```
1 function changeText(){
2   var textsArray = ["Text 1", "Text 2", "Text 3", "Text 4", "Text 5"]
3   var number = getRandomNumberBetween(0, textsArray.length - 1)
4   console.log("Index: ", number)
5   document.getElementById("heading").innerHTML = textsArray[number];
6 }
7
8 function getRandomNumberBetween(min,max){
9   return Math.floor(Math.random()*(max-min+1)+min);
10 }
11
```

Screenshot after deploying into local server using live server

