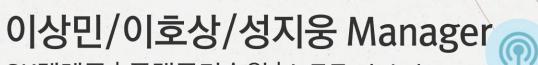


# ThingPlug 활용 실습 MQTT on Arduino



SK텔레콤 | 플랫폼기술원 | IoT Tech Lab.







회원가입: https://thingplug.sktiot.com



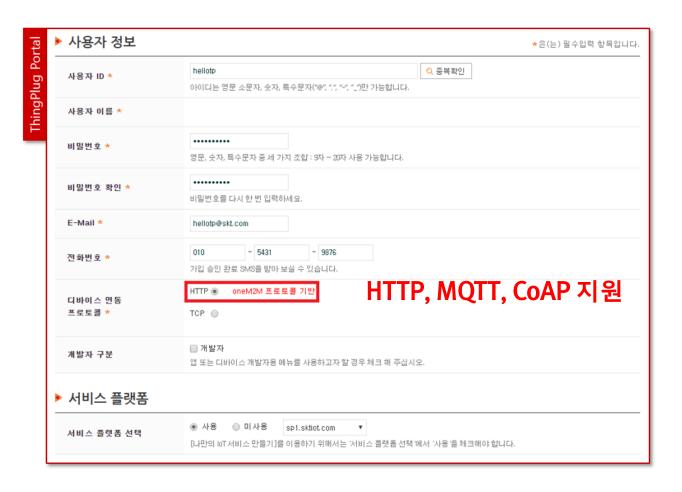




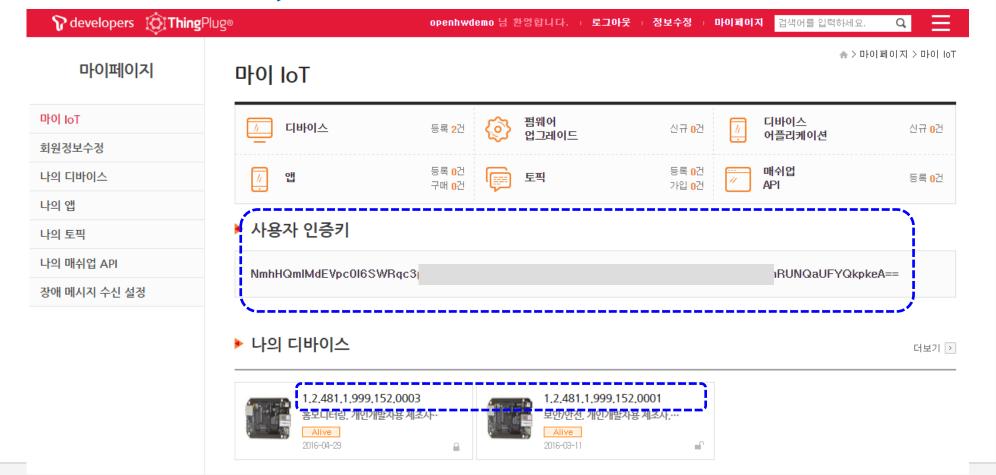




디바이스 연동 프로토콜: HTTP 선택 (oneM2M 국제표준 기반규격)

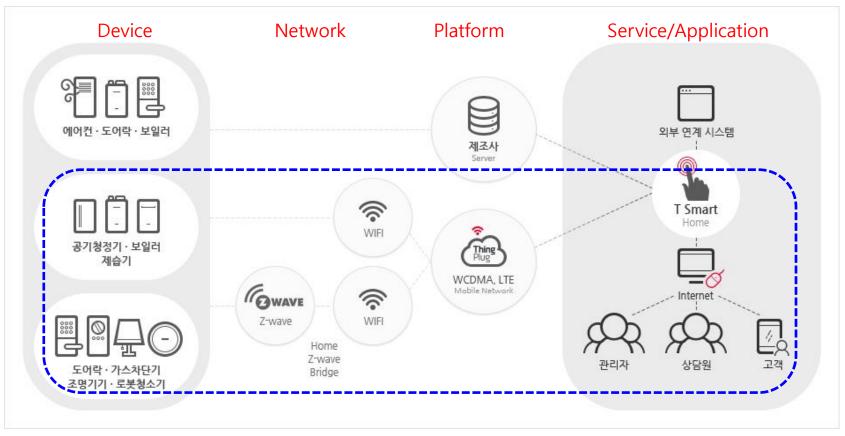


- 디바이스 ID: nodeID (0.2.481.1.101.01087654321) 휴대폰 전화번호, MAC주소 등 고유번호
- 사용자 인증키: uKey (시스템 생성)
- 디바이스 인증키: dKey (시스템 생성)

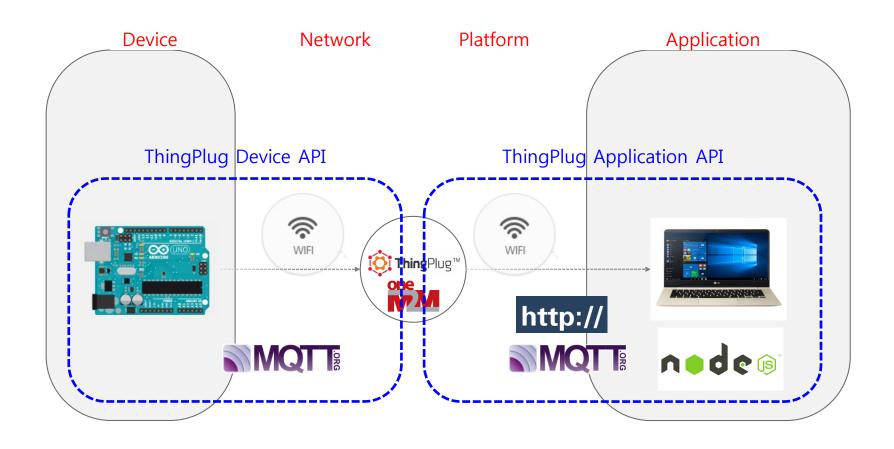


loT 서비스 구조: 스마트홈 사례

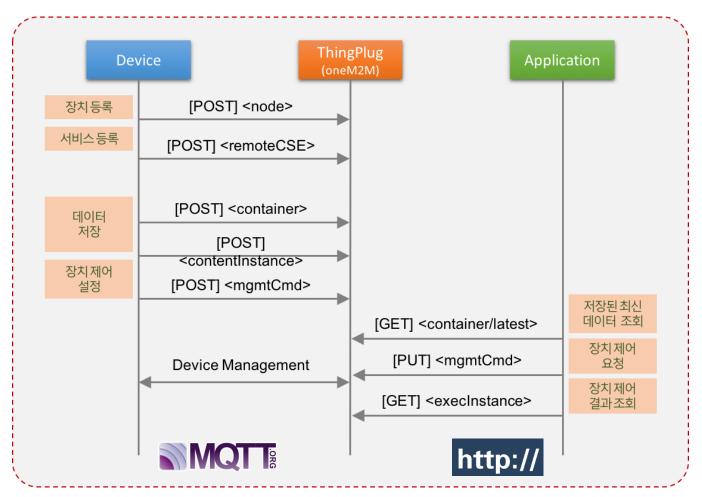




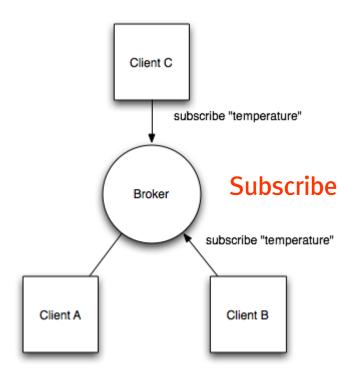
IoT 서비스 구조: 실습 구조

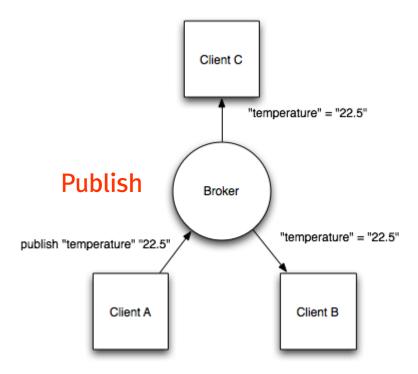


oneM2M Protocol: <a href="http://onem2m.org/technical/published-documents">http://onem2m.org/technical/published-documents</a>



- MQTT (MQ Telemetry Transport) is an ISO standard (ISO/IEC PRF 20922) publish-subscribe based "light weight" messaging protocol for use on top of the TCP/IP protocol (from Wikipedia)
- MQTT의 개념





#### MQTT client 설치

- 1. MQTTLens: chrome extension https://chrome.google.com/webstore/detail/mqttlens/hemojaaeiga bkbcookmlgmdigohjobjm
- 2. MQTT.fx: Java application http://mqttfx.jfx4ee.org/
- 3. MQTT client for Arduino https://github.com/knolleary/pubsubclient

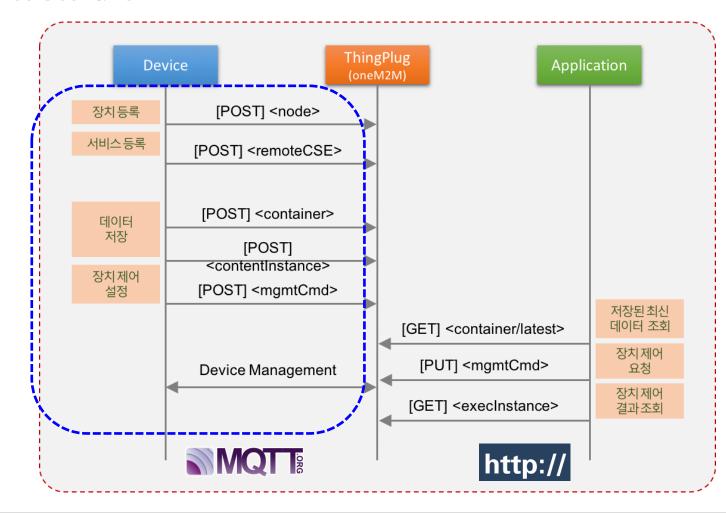


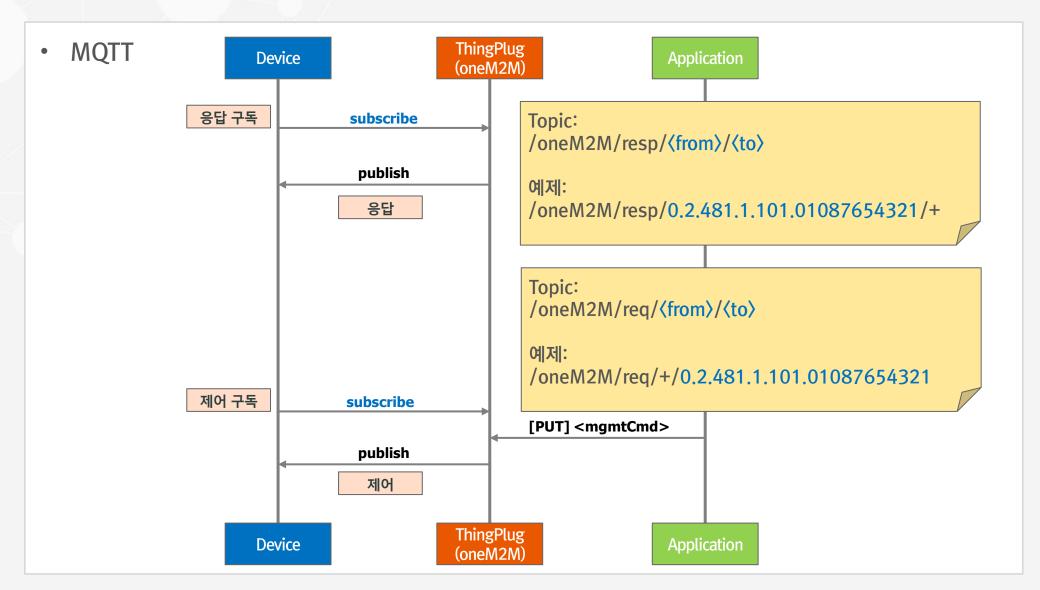
Hostname: onem2m.sktiot.com

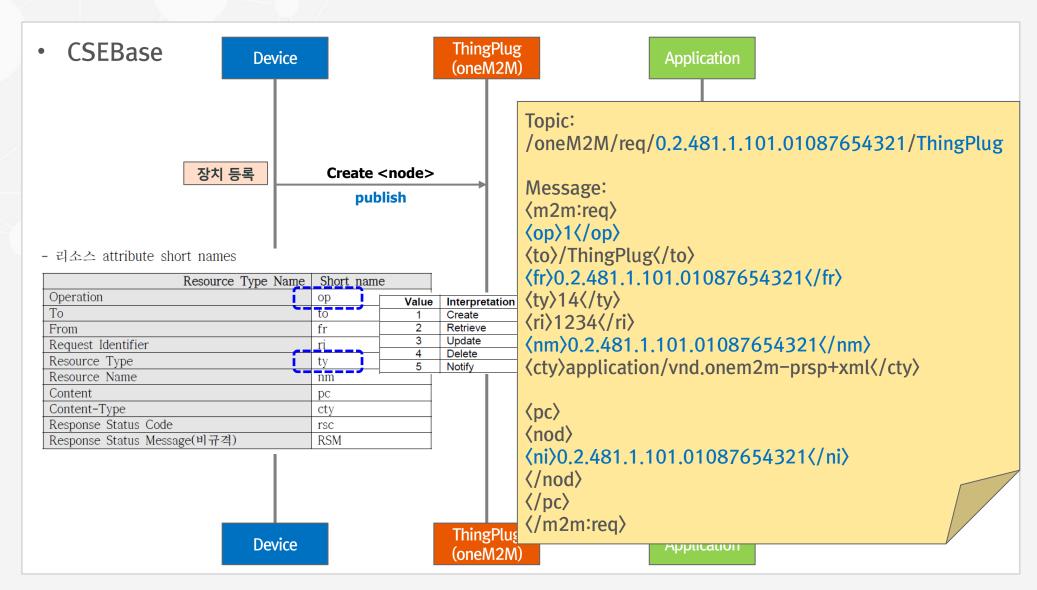
Port: 1883

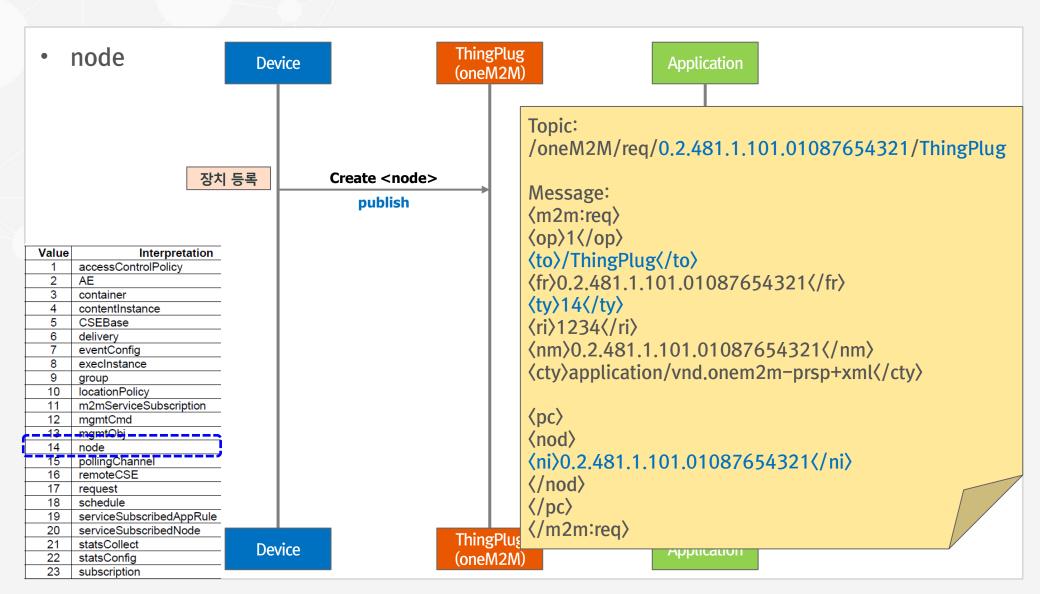
Keep-alive: 120 sec

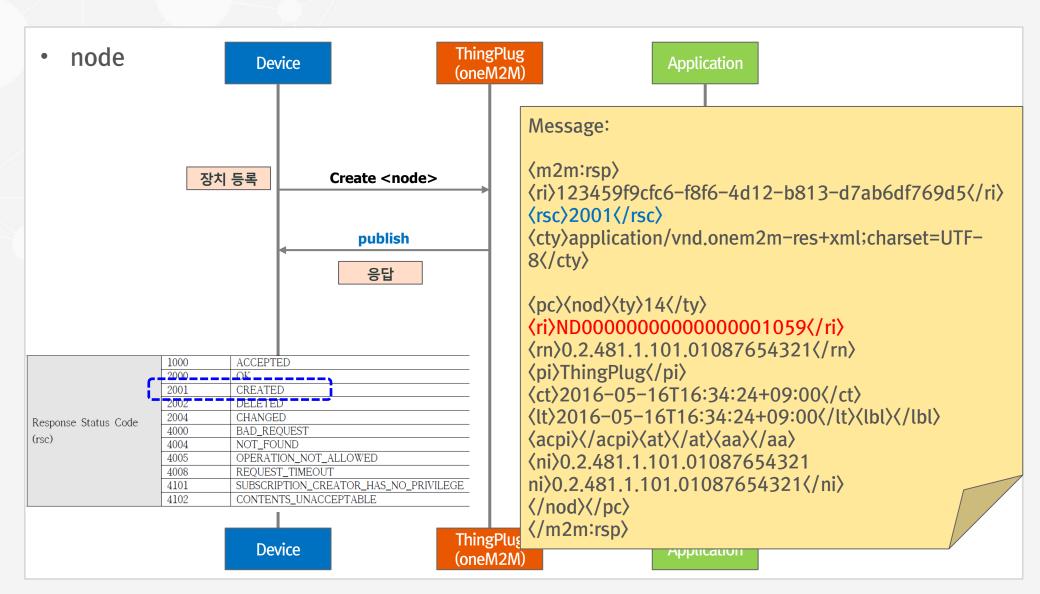
#### Service Scenario

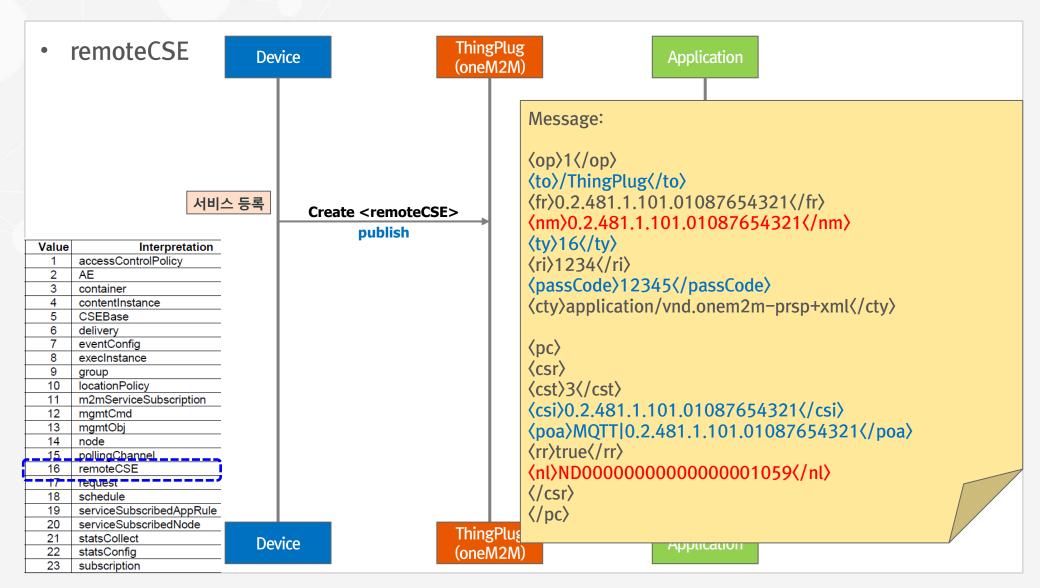


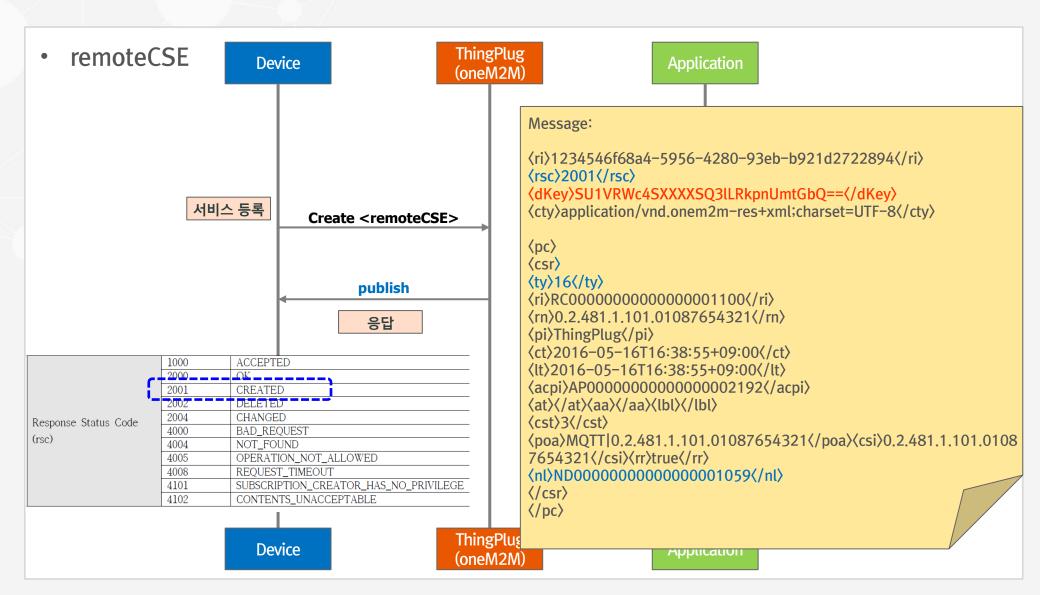


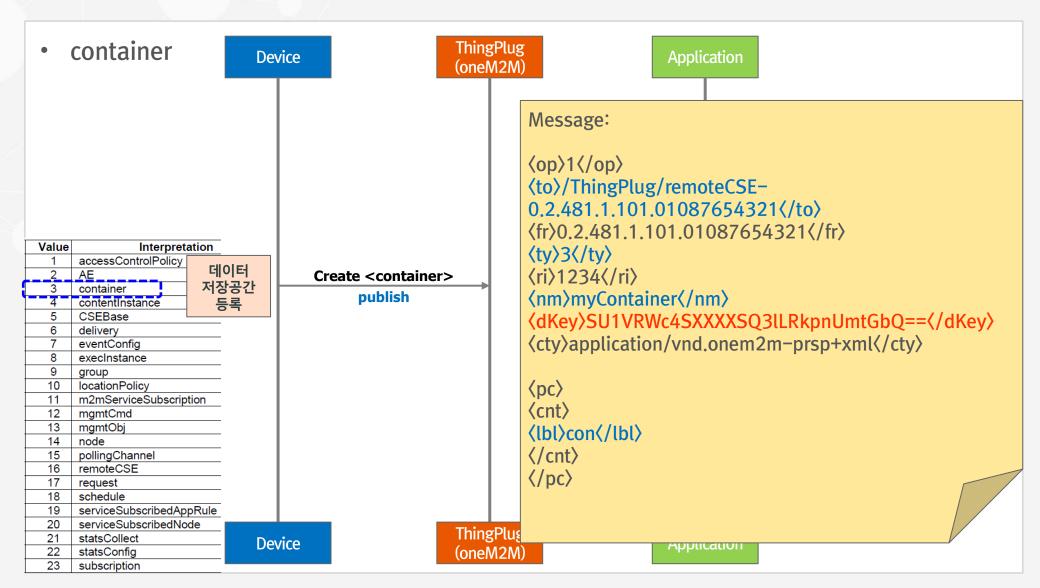


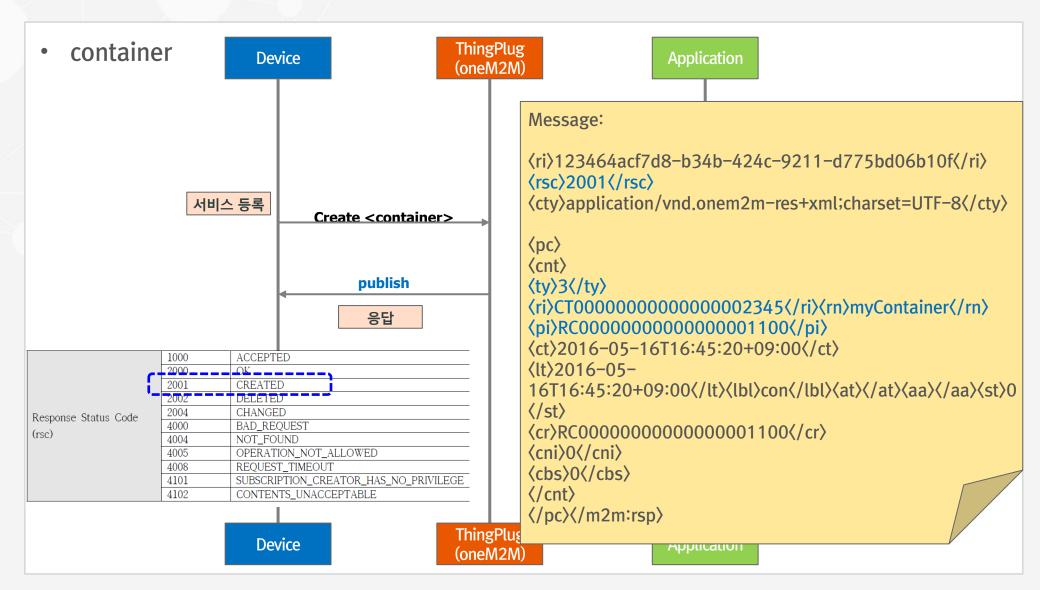


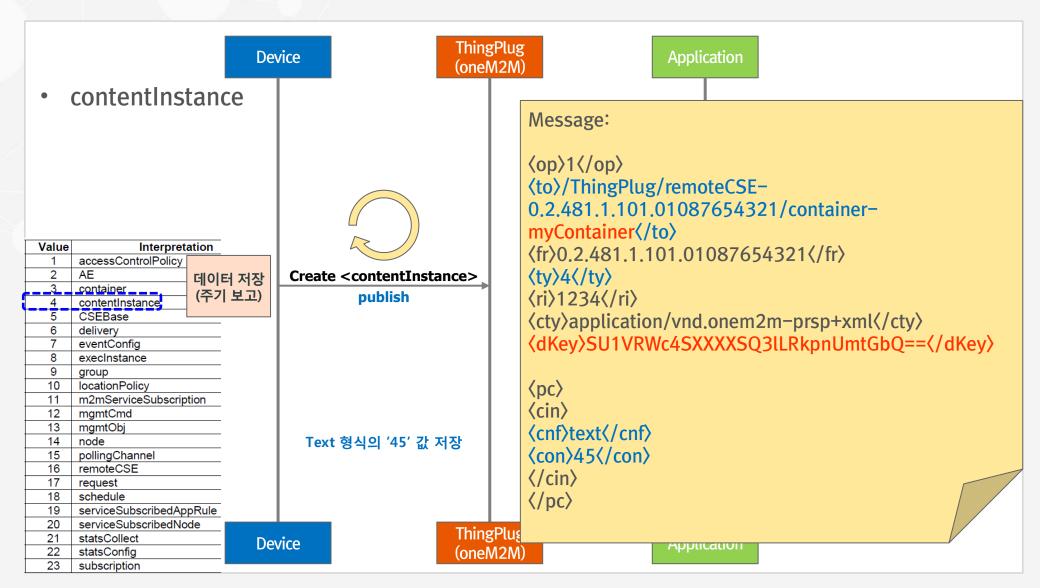


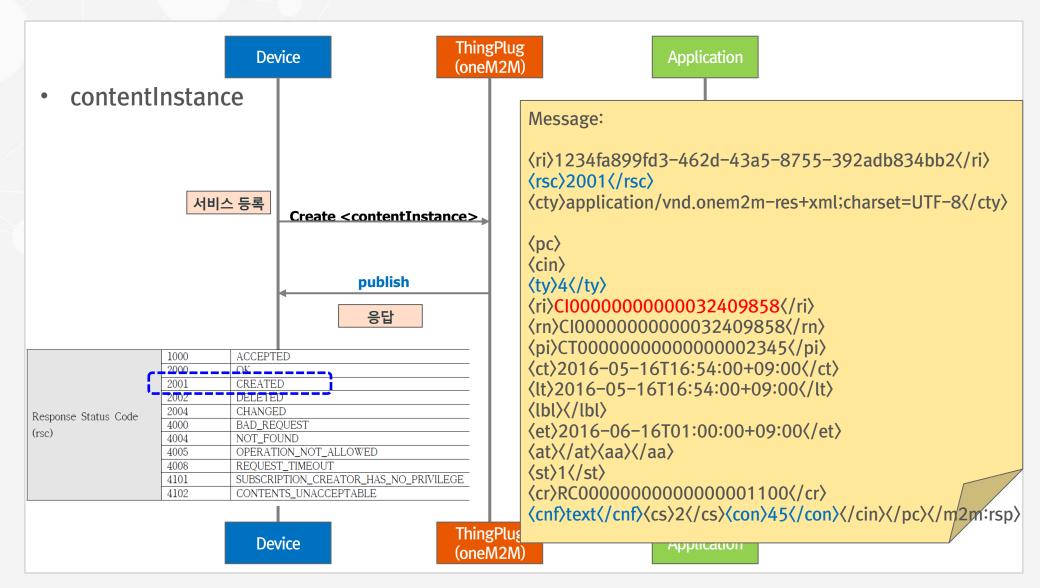


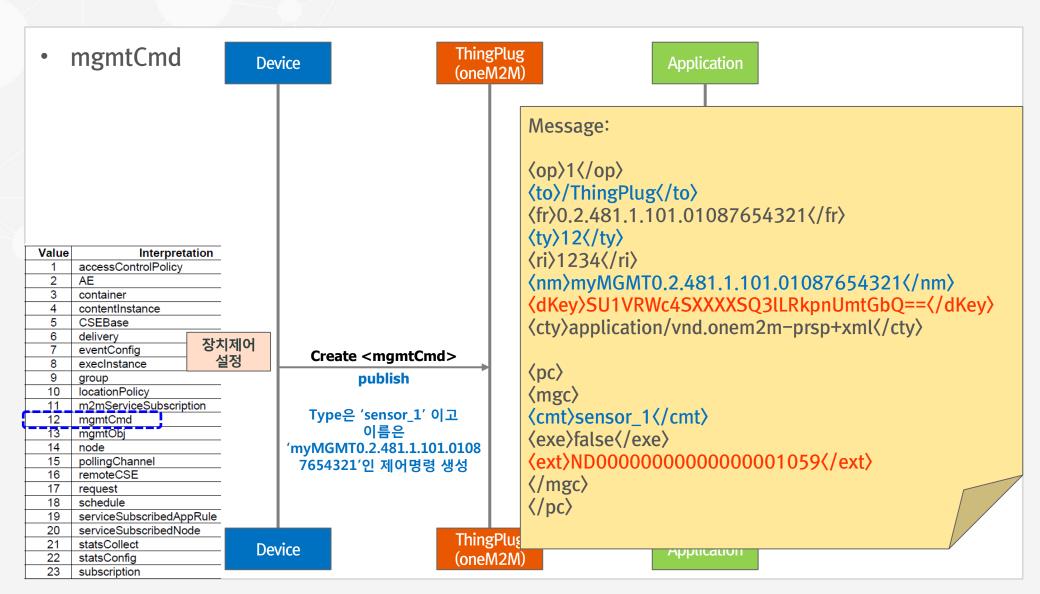


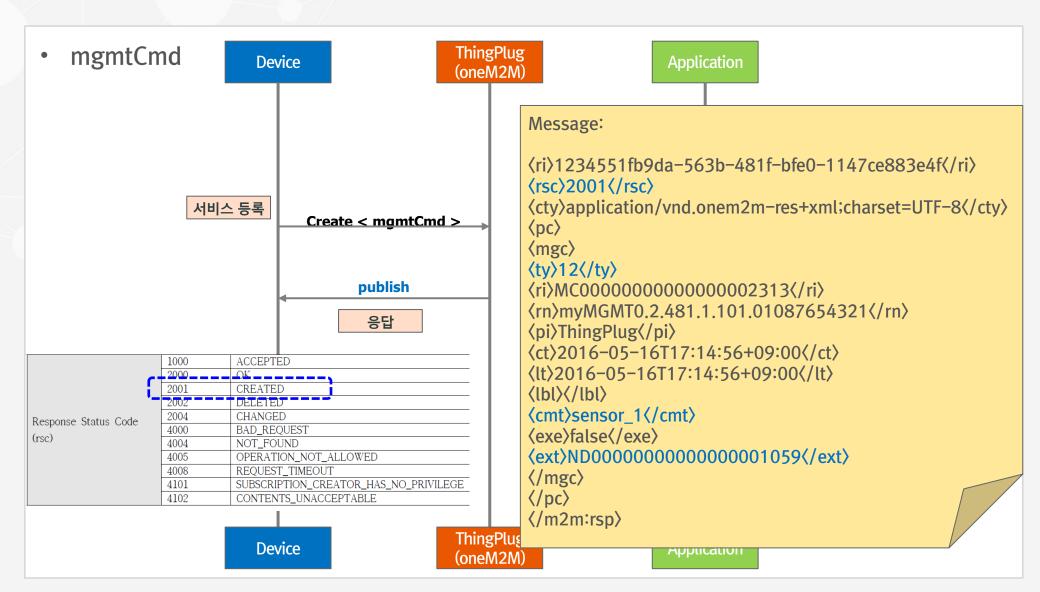




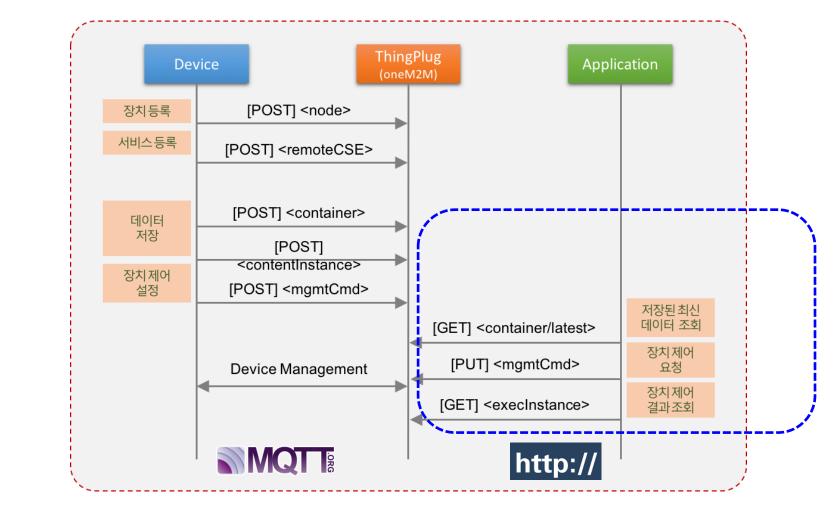








#### Service Scenario



### Node.js 설치 <a href="https://nodejs.org">https://nodejs.org</a>



Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine. Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient. Node.js' package ecosystem, npm, is the largest ecosystem of open source libraries in the world.

Important security upgrades for recent OpenSSL vulnerabilities

Download for Windows (x64)



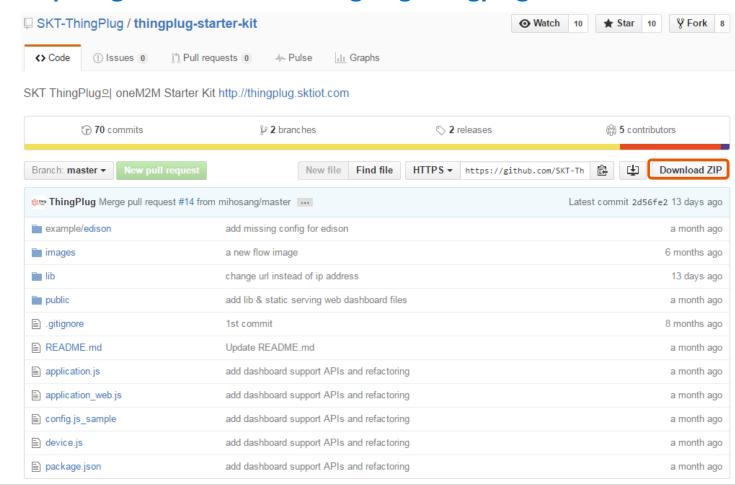
Node.js 설치 확인

Microsoft Windows [Version 6.1.7601] Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\SKTelecom>node --version v4.4.4

C:\Users\SKTelecom>

- oneM2M Starter Kit 다운로드
- https://github.com/SKT-ThingPlug/thingplug-starter-kit



- ThingPlug 홈페이지로 이동 → <a href="https://thingplug.sktiot.com/">https://thingplug.sktiot.com/</a>
- 로그인 → 마이페이지 → 마이 IoT 중 '사용자 인증키' == uKey
- Starter Kit 의 config.js\_sample 을 config.js 로 Rename
- config.js 의 항목 중 uKey를 ThingPlug 홈페이지 값으로 변경
- config.js 의 항목 중 nodelD 맨 뒷자리를 핸드폰 번호로 변경 (중복 방지)

```
module.exports = {
uKey: 'USER_KEY_FROM_SANDBOX.SKIOT.COM',
 nodelD: '0.2.481.1.101.01000000000', // Device ID (핸드폰 번호 사용 권장)
passCode: '000101',
 appID: 'myApplication', //Application ID
 containerName:'myContainer', // starter kit에서 생성하고 사용할 container 이름
mgmtCmdPrefix : 'myMGMT', // starter kit에서 생성하고 사용할 제어 접두사
cmdType : 'sensor_1' // starter kit에서 사용할 제어 타입 (임의지정)
```

#### 실행 방법

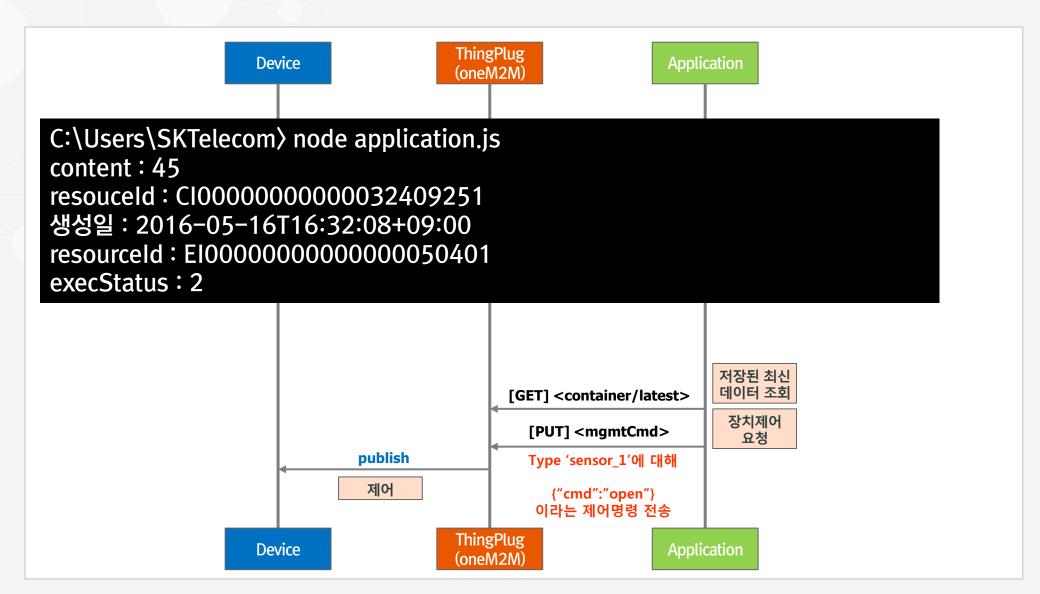
- npm install : 의존성 모듈 설치 (최초 1회)
- node application.js : 최신 주기보고 데이터 조회 및 device에 제어명령 전송

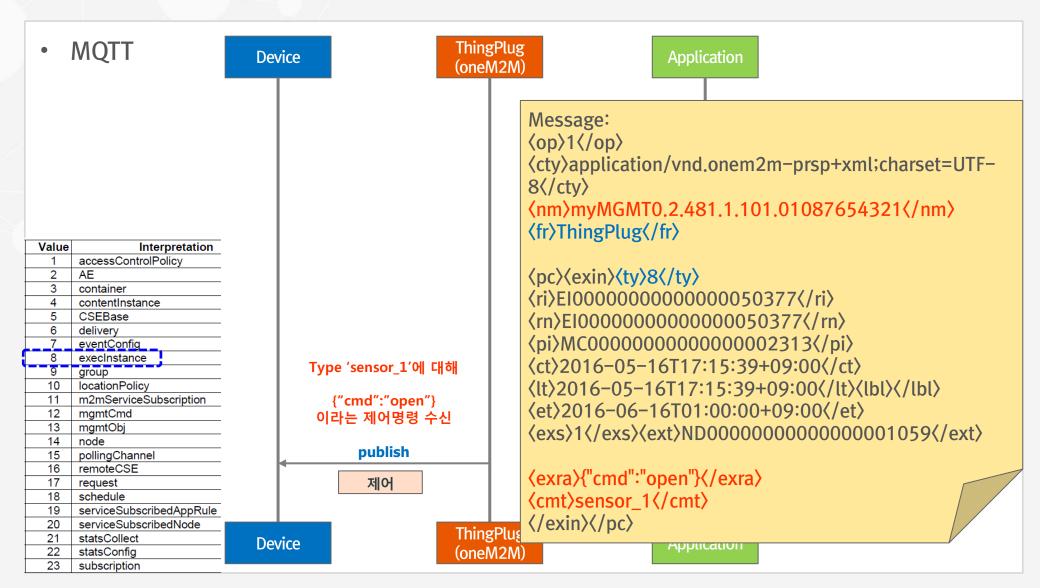
### C:\Users\SKTelecom> node application.js

content: 45

resouceld: Cl0000000000032409251 생성일: 2016-05-16T16:32:08+09:00 resourceld: El00000000000000050401

execStatus: 2

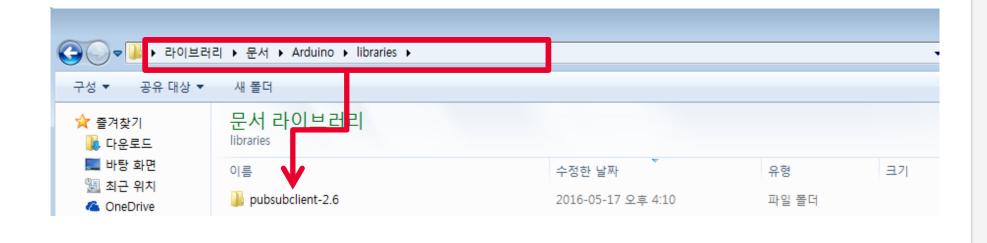




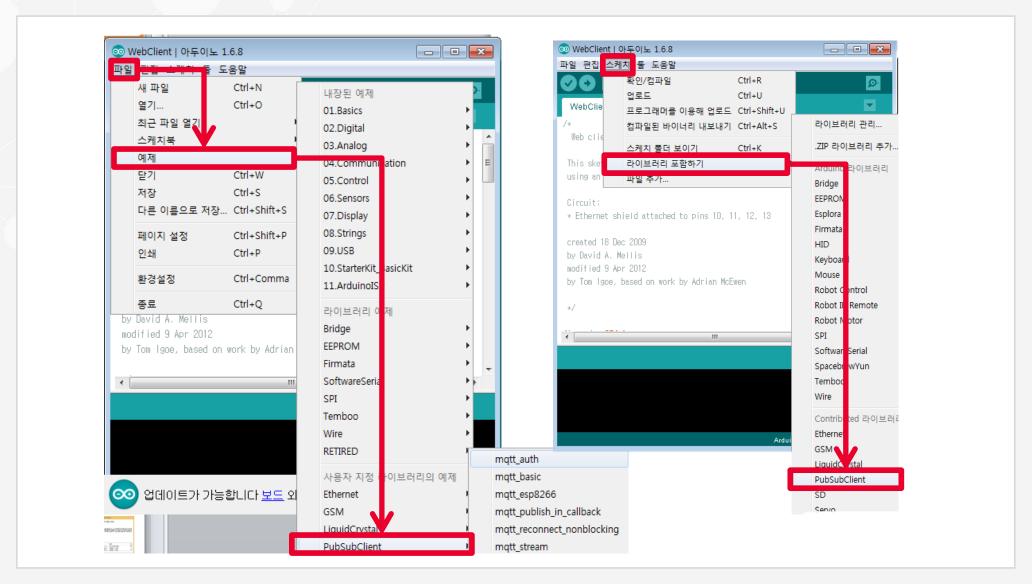
### PubSubClient 설치



### PubSubClient 설치 - 압축해제



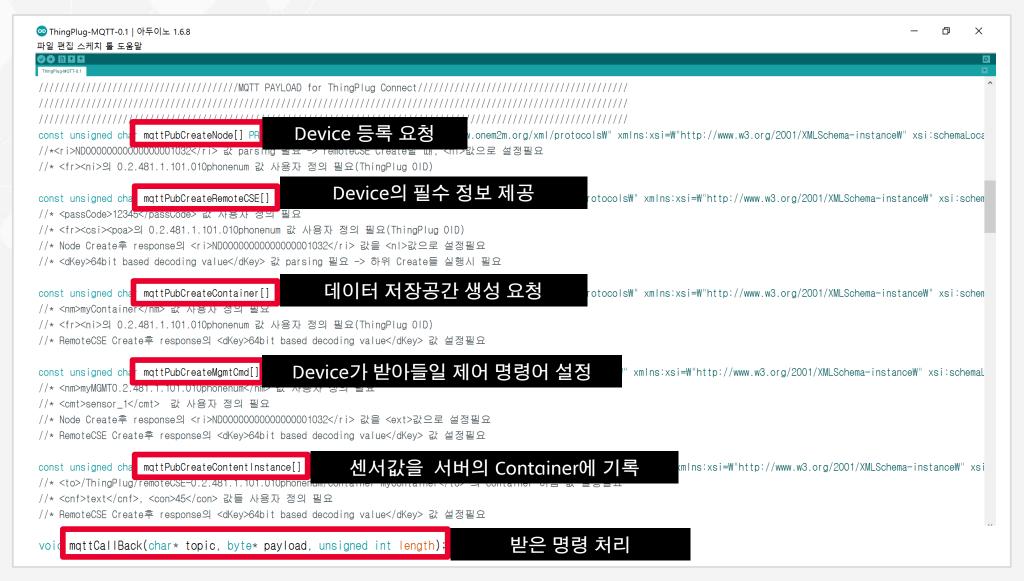
### 설치과정 – 아두이노 적용



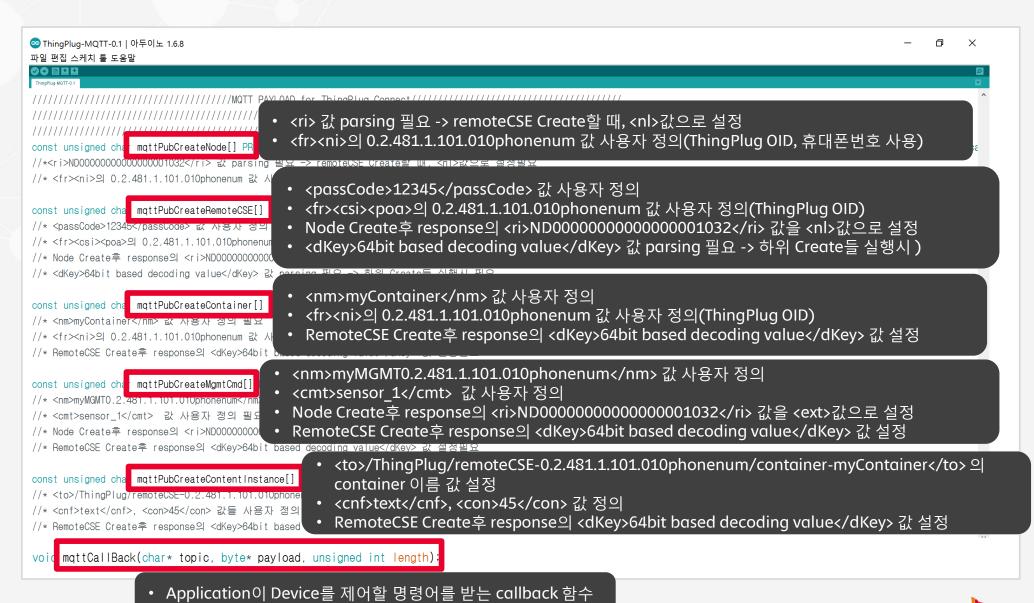
### 샘플코드 – ThingPlug.ino

```
◎ ThingPlug-MQTT-0.1 | 아두이노 1.6.8
파일 편집 스케치 툴 도움말
ThingPlug-MQTT-0.1
char mgttBroker[] = "onem2m.sktiot.com"; MQTT Broker의 주소(ThingPlug서버 주소)
int mqttBrokerPORT = 1883;
                                    MQTT Broker의 Port 번호 ( 대부분의 MQTT의 Port번호는 1883)
char mgttConnectID[] = "mgttYourID";
                                    사용할 ID(Not Required)
char mqttPubTopic[] = "oneM2M/rec 0.2.481.1.101.010phonenum/ThingPlug";
                                                                  Publish할 Topic
char mgttSubTopic[] = "oneM2M/resb/0.2.481.1.101.010phonenum/+";
                                                                  Subscribe할 Topic
void mgttCallBack(char* topic, byte* payload, unsigned int length);
void reconnect();
void CreateLoop();
                                                              자원의 고유 ID (ThingPlug의 OID)
PubSubClient mgttClient(mgttBroker, mgttBrokerPORT, mgttCallBack, ethClient);
```

### 샘플코드 – ThingPlug.ino



### 샘플코드 – ThingPlug.ino



• <exra>{"cmd":"\_\_\_\_"}</exra>에서 {"cmd":"\_\_\_"} 파싱

### 샘플코드 - 버퍼크기수정/Documents/Arduino/libraries/pubsubclient-2.6/src/PubSubClient.h

```
PubSubClient.h - A simple client for MQTT.
  Nick O'Leary
  http://knollearv.net
##ifndef PubSubClient h
#define PubSubClient h
#include <Arduino.h>
#include "IPAddress.h"
#include "Client.h"
#include "Stream.h"
#define MQTT VERSION 3 1
#define MQTT VERSION 3 1 1
// MQTT VERSION : Pick the version
//#define MQTT VERSION MQTT VERSION 3 1
#ifndef MOTT VERSION
#define MQTT VERSION MQTT VERSION 3 1 1
#endif
// MQTT MAX PACKET SIZE : Maximum packet size
                                    Packet Size 수정
#define MQTT MAX PACKET SIZE 700
// MQTT KEEPALIVE : keepAlive interval in Seconds
#define MQTT KEEPALIVE 60
                                     Keep-Alive 수정
// MQTT SOCKET TIMEOUT: socket timeout interval in Seconds
#define MQTT SOCKET TIMEOUT 30
                                       Time out 수정
// MQTT MAX TRANSFER SIZE : limit how much data is passed to the network client
// in each write call. Needed for the Arduino Wifi Shield. Leave undefined to
// pass the entire MQTT packet in each write call.
//#define MQTT MAX TRANSFER SIZE 80
```

### 샘플코드 – 실행결과

 ○ COM6 X 전송 Ethernet Connected, My IP: 192.168.225.39 connecting MQTT... mattclient connected subscribed Create Node published Create Node published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThingPlug] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi Create remoteCSE published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThinqPluq] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi Create Container published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThingPlug] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi Create MamtCmd published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThingPlug] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi Create ContentInstance published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThingPlug] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi Create ContentInstance published Message arrived [/oneM2M/resp/0.2.481.1.101.010phonenum/ThingPlug] <m2m:rsp xmlns:m2m="http://www.onem2m.org/xml/protocols" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi

### References

#### **ThingPlug**

- 1. ThingPlug 개발자 포털: <a href="https://thingplug.sktiot.com">https://thingplug.sktiot.com</a>
- 2. ThingPlug github: <a href="https://github.com/SKT-ThingPlug">https://github.com/SKT-ThingPlug</a>

#### oneM2M

- 1. oneM2M 표준: <a href="http://onem2m.org/technical/published-documents">http://onem2m.org/technical/published-documents</a>
- 2. oneM2M TS-0004: "Service Layer Core Protocol Specification"
- 3. oneM2M TS-0010: "MQTT Protocol Binding"

