# The Nature of Light and the Principles of Ray Optics

# **CHAPTER OUTLINE**

34.1	The Nature of Light
34.2	The Ray Approximation in Ray Optics
34.3	Analysis Model: Wave Under Reflection
34.4	Analysis Model: Wave Under Refraction
34.5	Huygens's Principle
34.6	Dispersion
34.7	Total Internal Reflection

<sup>4</sup> An asterisk indicates a question or problem new to this edition.

# **SOLUTIONS TO THINK-PAIR-SHARE AND ACTIVITIES**

\*TP 34.1 Conceptualize In each case, we are looking at a simple refraction between the top sheet and the bottom sheet.

**Categorize** We model the laser beam using the *wave under refraction* model.

**Analyze** For case (i), apply Snell's law:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \rightarrow n_1 \sin 26.5 \square = n_2 \sin 31.7 \square \rightarrow n_1 = 1.18 n_2$$
 (1)

For case (ii), apply Snell's law:

$$n_3 \sin \theta_3 = n_2 \sin \theta_2 \rightarrow n_3 \sin 26.5 \square = n_2 \sin 36.7 \square \rightarrow n_3 = 1.34 n_2$$
 (2)

For case (iii), apply Snell's law:

$$n_1 \sin \theta_1 = n_3 \sin \theta_3 \rightarrow n_1 \sin 26.5 \square = n_3 \sin 23.1 \square \rightarrow n_1 = 0.879 n_3$$
 (3)

We now have three equations in three unknowns. Let's try to solve them. Subtract Equation (3) from Equation (1):

$$0 = 1.18n_2 - 0.879n_3 \quad \to \quad n_3 = 1.34n_2 \tag{4}$$

This is the same relationship between  $n_3$  and  $n_2$  as given in Equation

(2). No matter what we do with these three equations, we cannot solve

them for the three indices of refraction.

**Finalize** While we have three equations in three unknowns, the equations are not *independent* equations. They all came from experiments performed in which the sheets were combined in pairs, so the resulting equations are mixtures of the effects of the individual sheets.]

Answer: no

\*TP 34.2 Conceptualize Figure 34.10a shows the path of the light as it enters the transparent material.

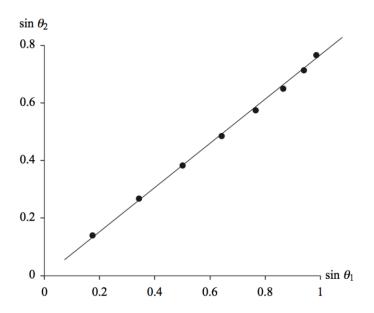
**Categorize** We use the *wave under refraction* model to describe the situation.

**Analyze** Because the light enters the water from air, we use  $n_1$  = 1.00. Therefore, Equation 34.7 becomes

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$$\sin \theta_2 = \frac{1}{n_2} \sin \theta_1 \tag{1}$$

Therefore, a graph of the sine of the refracted angle against the sine of the incident angle should be a straight line and the slope of the line should be the reciprocal of the index of refraction of the material. That graph appears below.



Evaluating the slope of this graph gives

Slope = 
$$0.754$$

Taking the reciprocal of this result gives

$$n_2 = 1.33$$

**Finalize** While this result could have been obtained from a single data point, finding it from the graph includes all of the data and reduces the uncertainty. Ptolemy's data gives an index of refraction that agrees with the value we use almost two thousand years later!]

Answer: 1.33

## **SOLUTIONS TO END-OF-CHAPTER PROBLEMS**

# **Section 34.1** The Nature of Light

P34.1 The experiment is most convincing if the wheel turns fast enough to pass outgoing light through one notch and returning light through the next. This requires  $\Delta t = \frac{2\ell}{c}$ , or

$$\theta = \omega \, \Delta t = \omega \left( \frac{2\ell}{c} \right)$$

so  $\omega = \frac{c\theta}{2\ell} = \frac{(2.998 \times 10^8 \text{ m/s})[2\pi/(720)]}{2(11.45 \times 10^3 \text{ m})} = \boxed{114 \text{ rad/s}}$ 

The returning light would be blocked by a tooth at one-half the angular speed, giving another data point.

**P34.2** (a) The Moon's radius is  $1.74 \times 10^6$  m and the Earth's radius is  $6.37 \times 10^6$  m. The total distance traveled by the light is:

$$d = 2(3.84 \times 10^8 \text{ m} - 1.74 \times 10^6 \text{ m} - 6.37 \times 10^6 \text{ m})$$
$$= 7.52 \times 10^8 \text{ m}$$

This takes 2.51 s, so

$$v = \frac{7.52 \times 10^8 \text{ m}}{2.51 \text{ s}} = \boxed{3.00 \times 10^8 \text{ m/s}}$$

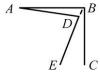
- (b) The sizes of the objects need to be taken into account. Otherwise the answer would be too large by 2%.
- **P34.3** The difference is due to the extra time light takes to cross Earth's orbit. From  $\Delta x = c\Delta t$ , we have

$$c = \frac{\Delta x}{\Delta t} = \frac{2(1.50 \times 10^8 \text{ km})(1000 \text{ m/km})}{(22.0 \text{ min})(60.0 \text{ s/min})} = \boxed{2.27 \times 10^8 \text{ m/s}}$$

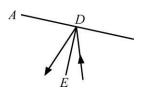
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### Section 34.3 The Ray Approximation in Ray Optics

- P34.4 Let *AB* be the originally horizontal ceiling, *BC* its originally vertical normal, *AD* the new ceiling, and *DE* its normal. Then angle  $BAD = \phi$ . By definition DE is perpendicular to AD and BC is perpendicular to AB. Then the angle between DE extended and BC is  $\phi$  because angles are equal when their sides are perpendicular, right side to right side and left side to left side.
  - (b) Now  $CBE = \phi$  is the angle of incidence of the vertical light beam. Its angle of reflection is also  $\phi$ . The angle between the vertical incident beam and the reflected beam is  $2\phi$ .



ANS. FIG. P34.4(a)



ANS. FIG. P34.4(b)

(c) 
$$\tan 2\phi = \frac{1.40 \text{ cm}}{720 \text{ cm}} = 0.001 94$$

$$\boxed{\phi = 0.055 7^{\circ}}$$

\*P34.5 **Conceptualize** Review Example 34.2 to understand the situation.

**Categorize** We model the light beam as a wave under reflection.

**Analyze** From the geometry in the figure, we see that

$$\phi = 180\Box - \delta$$
 (1)

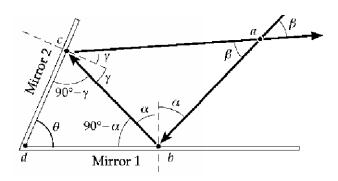
Substitute Equation (1) into the equation for given in the problem:

$$\beta = 360\Box - 2(180\Box - \delta) = 2\delta$$
 (2)

**Finalize** Not only does the measuring device not interfere with the light beam for this new arrangement, but the expression for the deviation angle of the light is simpler!]

Answer:  $\beta = 2\delta$ 

**P34.6** ANS. FIG. P34.6 shows the path of the light ray.  $\alpha$  and  $\gamma$  are angles of incidence at mirrors 1 and 2.



**ANS. FIG. P34.6** 

For triangle abca,

$$2\alpha + 2\gamma + \beta = 180^{\circ}$$

or 
$$\beta = 180^{\circ} - 2(\alpha + \gamma)$$
. [1]

Now for triangle *bcdb*,

$$(90.0^{\circ} - \alpha) + (90.0^{\circ} - \gamma) + \theta = 180^{\circ}$$

or 
$$\theta = \alpha + \gamma$$
. [2]

Substituting equation [2] into equation [1] gives  $\beta = 180^{\circ} - 2\theta$ .

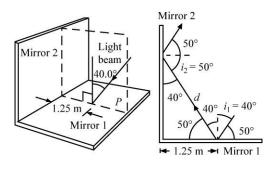
Note: From equation [2],  $\gamma = \theta - \alpha$ . Thus, the ray will follow a path like that shown only if  $\alpha < \theta$ . For  $\alpha > \theta$ ,  $\gamma$  is negative and multiple reflections from each mirror will occur before the incident and reflected rays intersect.

P34.7 (a) From geometry,

$$1.25 \text{ m} = d \sin 40.0^{\circ}$$

so 
$$d = 1.94 \text{ m}$$

(b)  $50.0^{\circ}$  above the horizontal

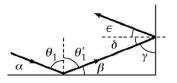


or parallel to the incident ray.

**ANS. FIG. P34.7** 

### P34.8 (a) Method One:

The incident ray makes angle  $\alpha = 90^{\circ} - \theta_1$  with the first mirror. In ANS. FIG. P34.8, the law of reflection implies that  $\theta_1 = \theta_1'$ 



**ANS. FIG. P34.8** 

Then,

$$\beta = 90^{\circ} - \theta_1' = 90 - \theta_1 = \alpha$$
.

In the triangle made by the mirrors and the ray passing between them,

$$\beta + 90^{\circ} + \gamma = 180^{\circ}$$
$$\gamma = 90^{\circ} - \beta$$

Further, 
$$\delta = 90^{\circ} - \gamma = \beta = \alpha$$

and 
$$\epsilon = \delta = \alpha$$
.

Thus the final ray makes the same angle with the first mirror as did the incident ray. Its direction is opposite to the incident ray.

### **Method Two:**

The vector velocity of the incident light has a component  $v_y$  perpendicular to the first mirror and a component  $v_x$ 

perpendicular to the second. The  $v_y$  component is reversed upon the first reflection, which leaves  $v_x$  unchanged. The second reflection reverses  $v_x$  and leaves  $v_y$  unchanged. The doubly reflected ray then has velocity opposite to the incident ray.

(b) The incident ray has velocity  $v_x \hat{\mathbf{i}} + v_y \hat{\mathbf{j}} + v_z \hat{\mathbf{k}}$ . If all of these components are non-zero, the light will reflect from each mirror because each component carries the light into the mirror that is perpendicular to that component: for example, the x component of velocity carries the light into the mirror in the yz plane. Each reflection reverses one component and leaves the other two unchanged. After all the reflections, the light has velocity  $-v_x\hat{\mathbf{i}} - v_y\hat{\mathbf{j}} - v_z\hat{\mathbf{k}}$ , opposite to the incident ray.

# Section 34.4 Analysis Model: Wave Under Refraction

**P34.9** (a) flint glass: 
$$v = \frac{c}{n} = \frac{3.00 \times 10^8 \text{ m/s}}{1.66} = \boxed{1.81 \times 10^8 \text{ m/s}}$$

(b) water: 
$$v = \frac{c}{n} = \frac{3.00 \times 10^8 \text{ m/s}}{1.333} = \boxed{2.25 \times 10^8 \text{ m/s}}$$

(c) cubic zirconia: 
$$v = \frac{c}{n} = \frac{3.00 \times 10^8 \text{ m/s}}{2.20} = \boxed{1.36 \times 10^8 \text{ m/s}}$$

**P34.10** At entry, the wave under refraction model, expressed as

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
, gives

$$\theta_2 = \sin^{-1} \left( \frac{n_1 \sin \theta_1}{n_2} \right) = \sin^{-1} \left( \frac{1.000 \sin 30.0^{\circ}}{1.50} \right) = \boxed{19.5^{\circ}}$$

 $\frac{130^{\circ}}{2 \text{ cm}} \theta_{2} \theta_{3}$   $\theta_{4} \theta_{3}$ 

To do ray optics, you must remember some geometry. The surfaces of entry and exit are parallel

ANS. FIG. P34.10

so their normals are parallel. Then angle  $\theta_2$  of refraction at entry and the angle  $\theta_3$  of incidence at exit are alternate interior angles formed by the ray as a transversal cutting parallel lines. Therefore,  $\theta_3 = \theta_2 = \boxed{19.5^{\circ}}$ .

At the exit point,  $n_2 \sin \theta_3 = n_1 \sin \theta_4$  gives

$$\theta_4 = \sin^{-1} \left( \frac{n_2 \sin \theta_3}{n_1} \right) = \sin^{-1} \left( \frac{1.50 \sin 19.5^{\circ}}{1.000} \right) = \boxed{30.0^{\circ}}$$

Because  $\theta_1$  and  $\theta_4$  are equal, the departing ray in air is parallel to the original ray.

- **P34.11** From Snell's law,  $n_2 \sin \theta_2 = n_1 \sin \theta_1$ . Thus, when  $\theta_1 = 45.0^\circ$  and the first medium is air  $(n_1 = 1.00)$ , we have  $\sin \theta_2 = (1.00) \sin 45.0^\circ / n_2$ .
  - (a) For quartz,  $n_2 = 1.458$ :

$$\theta_2 = \sin^{-1} \left( \frac{(1.00)\sin 45.0^{\circ}}{1.458} \right) = \boxed{29.0^{\circ}}$$

(b) For carbon disulfide,  $n_2 = 1.628$ :

$$\theta_2 = \sin^{-1} \left( \frac{(1.00)\sin 45.0^{\circ}}{1.628} \right) = \boxed{25.7^{\circ}}$$

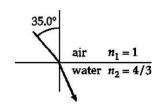
(c) For water,  $n_2 = 1.333$ :

$$\theta_2 = \sin^{-1} \left( \frac{(1.00)\sin 45.0^{\circ}}{1.333} \right) = \boxed{32.0^{\circ}}$$

**P34.12** (a) The law of refraction  $n_1 \sin \theta_1 = n_2 \sin \theta_2$  can be put into the more general form

$$\frac{c}{v_1}\sin\theta_1 = \frac{c}{v_2}\sin\theta_2$$

$$\frac{\sin\theta_1}{v_1} = \frac{\sin\theta_2}{v_2}$$



ANS. FIG. P34.12

This is equivalent to Equation 34.2. This form applies to all kinds

of waves that move through space.

In air at 20°C, the speed of sound is 343 m/s. From Table 17.1, the speed of sound in water at 25.0°C is 1493 m/s. The angle of incidence is 13.0°:

$$\frac{\sin 13.0^{\circ}}{343 \text{ m/s}} = \frac{\sin \theta_2}{1493 \text{ m/s}}$$
$$\theta_2 = \boxed{78.3^{\circ}}$$

(b) The wave keeps constant frequency in all media:

$$f = \frac{v_1}{\lambda_1} = \frac{v_2}{\lambda_2}$$

$$\lambda_2 = \frac{v_2 \lambda_1}{v_1} = \frac{1493 \text{ m/s}(0.589 \text{ m})}{343 \text{ m/s}} = \boxed{2.56 \text{ m}}$$

(c) Using Snell's law,

$$n_2 \sin \theta_2 = n_1 \sin \theta_1$$
  
1.333 sin  $\theta_2 = 1.000 293 \sin 13.0^\circ$   
 $\theta_2 = 9.72^\circ$ 

(d) 
$$\lambda_2 = \frac{v_2 \lambda_1}{v_1} = \frac{n_1 \lambda_1}{n_2} = \frac{1.000 \ 293(589 \ \text{nm})}{1.333} = \boxed{442 \ \text{nm}}$$

(e) The light wave slows down as it moves from air to water, but the sound wave speeds up by a large factor. The light wave bends toward the normal and its wavelength shortens, but the sound wave bends away from the normal and its wavelength increases.

**P34.13** (a) 
$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
  
 $1.00 \sin 30.0^\circ = n \sin 19.24^\circ$   
 $n = \boxed{1.52}$ 

(c) 
$$f = \frac{c}{\lambda} = \frac{3.00 \times 10^8 \text{ m/s}}{6.328 \times 10^{-7} \text{ m}} = \boxed{4.74 \times 10^{14} \text{ Hz}}$$
 in air and in syrup.

(d) 
$$v = \frac{c}{n} = \frac{3.00 \times 10^8 \text{ m/s}}{1.52} = 1.98 \times 10^8 \text{ m/s} = \boxed{198 \text{ Mm/s}}$$

(b) 
$$\lambda = \frac{v}{f} = \frac{1.98 \times 10^8 \text{ m/s}}{4.74 \times 10^{14} \text{ s}^{-1}} = \boxed{417 \text{ nm}}$$

**P34.14** (a) The angle of incidence at the first surface is  $\theta_{1i} = 30.0^{\circ}$ , and the angle of refraction is

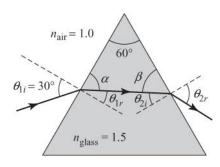
$$\theta_{1r} = \sin^{-1} \left( \frac{n_{\text{air}} \sin \theta_{1i}}{n_{\text{glass}}} \right) = \sin^{-1} \left( \frac{1.0 \sin 30^{\circ}}{1.5} \right) = \boxed{19^{\circ}}$$

Also, 
$$\alpha = 90^{\circ} - \theta_{1r} = 71^{\circ}$$
 and  $\beta = 180^{\circ} - 60^{\circ} - \alpha = 49^{\circ}$ .

Therefore, the angle of incidence at the second surface is  $\theta_{2i} = 90^{\circ} - \beta = \boxed{41^{\circ}}$ . The angle of refraction at this surface is

$$\theta_{2r} = \sin^{-1} \left( \frac{n_{\text{glass}} \sin \theta_{2i}}{n_{\text{air}}} \right) = \sin^{-1} \left( \frac{1.5 \sin 41^{\circ}}{1.0} \right) = \boxed{77^{\circ}}$$

ANS. FIG. P34.14 traces the path of the ray of light.



ANS. FIG. P34.14

(b) The angle of reflection at each surface equals the angle of incidence at that surface. Thus,

$$(\theta_1)_{\text{reflection}} = \theta_{1i} = \boxed{30^{\circ}}, \text{ and } (\theta_1)_{\text{reflection}} = \theta_{2i} = \boxed{41^{\circ}}$$

**P34.15** Consider glass with an index of refraction of 1.50, which is 3.00 mm thick. The speed of light in the glass is

$$\frac{3.00 \times 10^8 \text{ m/s}}{1.50} = 2.00 \times 10^8 \text{ m/s}$$

The extra travel time is

$$\frac{3.00\times 10^{\text{-3}}\text{ m}}{2.00\times 10^{\text{8}}\text{ m/s}} - \frac{3.00\times 10^{\text{-3}}\text{ m}}{3.00\times 10^{\text{8}}\text{ m/s}} \boxed{\sim 10^{\text{-11}}\text{ s}}$$

For light of wavelength 600 nm in vacuum and wavelength

 $\frac{600 \text{ nm}}{1.50}$  = 400 nm in glass, the extra optical path, in wavelengths, is

$$\frac{3 \times 10^{-3} \text{ m}}{4 \times 10^{-7} \text{ m}} - \frac{3 \times 10^{-3} \text{ m}}{6 \times 10^{-7} \text{ m}} \sim 10^{3} \text{ wavelengths}$$

**P34.16** Refraction proceeds according to

$$(1.00)\sin\theta_1 = (1.66)\sin\theta_2$$
 [1]

(a) For the normal component of velocity to be constant,

$$v_1 \cos \theta_1 = v_2 \cos \theta_2$$
 or  $(c) \cos \theta_1 = \left(\frac{c}{1.66}\right) \cos \theta_2$  [2]

We multiply equations [1] and [2], obtaining:

$$\sin \theta_1 \cos \theta_1 = \sin \theta_2 \cos \theta_2$$
 or  $\sin 2\theta_1 = \sin 2\theta_2$ 

We do not consider the case  $\theta_1 = 0$ . The physical solution is

$$2\theta_1 = 180^{\circ} - 2\theta_2$$
 or  $\theta_2 = 90.0^{\circ} - \theta_1$ 

Then equation [1] becomes:

$$\sin \theta_1 = 1.66 \cos \theta_1$$

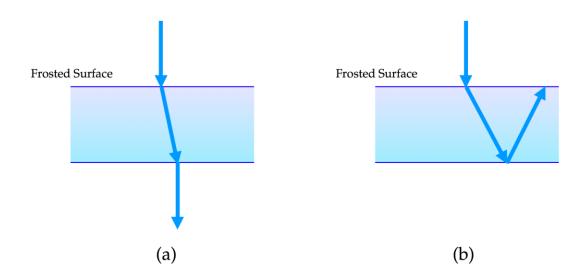
$$\tan \theta_1 = 1.66$$

$$\theta_1 = 58.9^{\circ}$$

Yes, if the angle of incidence is  $58.9^{\circ}$ .

(b) No. Both the reduction in speed and the bending toward the normal reduce the component of velocity parallel to the interface. This component cannot remain constant for a nonzero angle of incidence.

\*P34.17 Conceptualize Let's draw a ray diagram for the situation to understand what's going on:

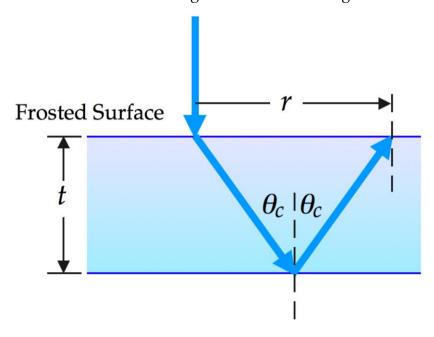


In the diagram, we see a beam of light coming down from the laser pointer and striking the frosted surface at normal incidence. The light entering the glass will scatter in all directions due to the frosting. If the direction involves a small angle relative to the normal, as in part (a) of the diagram, most of the light will strike the back surface of the glass and refract into the shower. Some light will reflect from this surface, but only a small fraction of that which refracts. These types of rays are responsible for the dark ring around the central reflection. In part (b) of the diagram, we look at light scattered by the frosting that enters the glass at a large angle relative to the normal. For large enough angles, the light striking the back surface of the glass will be incident at an

angle larger than the critical angle for total internal reflection. As a result, *all* of the light incident on the back surface will reflect back to the frosted surface, at which point it is scattered out into the room, resulting in the halo that is seen.

**Categorize** We use the *wave under reflection* model, the *wave under refraction* model, and the special case of total internal reflection.

**Analyze** Let us look at the situation in which the scattered light strikes the back surface of the glass at the critical angle:



From the geometry of the light rays, we see that

$$\tan \theta_c = \frac{\frac{1}{2}r}{t} = \frac{r}{2t}$$
 (1)

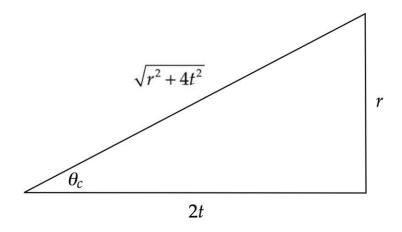
From Equation 34.9, we know that the critical angle at the back surface of the glass satisfies the equation

$$\sin \theta_c = \frac{n_2}{n_1} = \frac{1}{n}$$
 (2)

Combine Equations (1) and (2) and solve for the index of refraction of the glass:

$$n = \frac{1}{\sin \theta_c} = \frac{1}{\sin \left[ \tan^{-1} \left( \frac{r}{2t} \right) \right]}$$
 (3)

Simplify the expression by imagining a right triangle with an angle  $\theta_{\ell}$  whose legs are such that Equation (1) is satisfied:



Then Equation (3) becomes

$$n = \frac{1}{\left(\frac{r}{\sqrt{r^2 + 4t^2}}\right)} = \sqrt{1 + \left(\frac{2t}{r}\right)^2}$$
 (4)

Substitute numerical values:

$$n = \sqrt{1 + \left[\frac{2(6.35 \text{ mm})}{10.7 \text{ mm}}\right]^2} = \boxed{1.55}$$

**Finalize** Verify that Equation (3) gives the same numerical result as Equation (4).]

*Answer:* n = 1.55

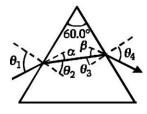
**P34.18** Note for use in every part (refer to ANS. FIG. P34.18): from apex angle  $\Phi$ ,

$$\Phi + (90.0^{\circ} - \theta_2) + (90.0^{\circ} - \theta_3) = 180^{\circ}$$

so 
$$\theta_3 = \Phi - \theta_2$$

At the first surface the deviation is

$$\alpha = \theta_1 - \theta_2$$



ANS. FIG. P34.18

At exit, the deviation is

$$\beta = \theta_4 - \theta_3$$

The total deviation is therefore

$$\delta = \alpha + \beta = \theta_1 + \theta_4 - \theta_2 - \theta_3 = \theta_1 + \theta_4 - \Phi$$

(a) At entry,

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
 or  $\theta_2 = \sin^{-1} \left( \frac{\sin 48.6^{\circ}}{1.50} \right) = 30.0^{\circ}$ 

Thus, 
$$\theta_3 = 60.0^{\circ} - 30.0^{\circ} = 30.0^{\circ}$$

At exit,

$$1.50 \sin 30.0^{\circ} = 1.00 \sin \theta_4$$

or 
$$\theta_4 = \sin^{-1}[1.50\sin(30.0^\circ)] = 48.6^\circ$$

so the path through the prism is symmetric when  $\theta_1 = 48.6^{\circ}$ .

(b) 
$$\delta = 48.6^{\circ} + 48.6^{\circ} - 60.0^{\circ} = 37.2^{\circ}$$

(c) At entry,

$$\sin \theta_2 = \frac{\sin 45.6^{\circ}}{1.50} \Rightarrow \theta_2 = 28.4^{\circ}$$

$$\theta_3 = 60.0^{\circ} - 28.4^{\circ} = 31.6^{\circ}$$

At exit,

$$\sin \theta_4 = 1.50 \sin (31.6^\circ) \Rightarrow \theta_4 = 51.7^\circ$$

$$\delta = 45.6^{\circ} + 51.7^{\circ} - 60.0^{\circ} = \boxed{37.3^{\circ}}$$

(d) At entry,

$$\sin \theta_2 = \frac{\sin 51.6^{\circ}}{1.50} \Rightarrow \theta_2 = 31.5^{\circ}$$

$$\theta_3 = 60.0^{\circ} - 31.5^{\circ} = 28.5^{\circ}$$

At exit,

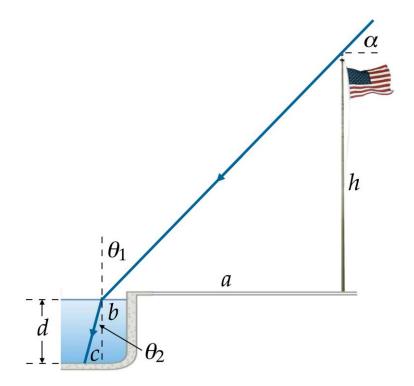
$$\sin \theta_4 = 1.50 \sin(28.5^\circ) \Rightarrow \theta_4 = 45.7^\circ$$

$$\delta = 51.6^{\circ} + 45.7^{\circ} - 60.0^{\circ} = \boxed{37.3^{\circ}}$$

\*P34.19 Conceptualize The important consideration here is the light ray from the Sun that just misses the top of the flag pole and travels toward the water. This ray then refracts into the water and strikes the bottom of the pool, defining the top edge of the shadow of the flag pole.

**Categorize** We model the ray described in Conceptualize as a *wave* under refraction.

**Analyze** (a) Let us set the geometry according to the diagram below:



The height of the flag pole above the ground is h and the angle of a ray from the Sun is  $\alpha$  relative to the horizontal. The distance a is from the edge of the pool to the flag pole. The distance b is from the edge of the pool to the point at which the light ray that just misses the top of the flag pole enters the water. The water is of depth d. The distance c is from where the normal to the water at the surface intersects with the bottom of the pool to where the light ray strikes the bottom of the pool. Given this geometry, the distance of the shadow of the tip of the flag pole on the bottom of the pool from the south wall of the pool is

$$\ell = b + c \tag{1}$$

From the geometry of the triangle whose hypotenuse is the light ray *under* the water, we see that

$$c = d \tan \theta_2 \qquad (2)$$

From the geometry of the triangle whose hypotenuse is the light ray *above* the water, we see that

$$a+b = \frac{h}{\tan \alpha} \rightarrow b = \frac{h}{\tan \alpha} - a$$
 (3)

Substitute Equations (2) and (3) into Equation (1):

$$\ell = \frac{h}{\tan \alpha} - a + d \tan \theta_2 \tag{4}$$

The angle  $\theta$  in Equation (4) is related to the angle  $\theta$  in the diagram by Snell's law:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \quad \rightarrow \quad \theta_2 = \sin^{-1} \left( \frac{n_1}{n_2} \sin \theta_1 \right)$$
 (5)

The angle at which the light ray strikes the water is  $\alpha$ , so

$$\theta_1 + \alpha = 90 \square \rightarrow \theta_1 = 90 \square - \alpha$$
 (6)

Substitute Equation (6) into Equation (5):

$$\theta_2 = \sin^{-1} \left[ \frac{n_1}{n_2} \sin \left( 90\Box - \alpha \right) \right] = \sin^{-1} \left[ \frac{n_1}{n_2} \cos \alpha \right]$$
 (7)

Substitute Equation (7) into Equation (4):

$$\ell = \frac{h}{\tan \alpha} - a + d \tan \left[ \sin^{-1} \left( \frac{n_1}{n_2} \cos \alpha \right) \right]$$
 (8)

Substitute numerical values:

$$\ell = \frac{10.0 \text{ m}}{\tan 65.0 \Box} - 4.00 \text{ m} + (3.00 \text{ m}) \tan \left[ \sin^{-1} \left( \frac{1.00}{1.33} \cos 65.0 \Box \right) \right] = \boxed{1.67 \text{ m}}$$

(b) In order not to have a shadow on the bottom of the pool, the light ray from the top of the pole must strike the edge of the pool but not enter the water. Therefore, the horizontal leg of the triangle whose hypotenuse is the light ray *above* the water is *a*. Therefore, there will be no shadow for

$$\tan \alpha = \frac{h}{a} \rightarrow \alpha = \tan^{-1} \left(\frac{h}{a}\right) = \tan^{-1} \left(\frac{10.0 \text{ m}}{4.00 \text{ m}}\right) = 68.2 \square$$

Because the Sun reaches 68.5° at the summer solstice, there will indeed

be a few days around the summer solstice on which no shadow will be

cast on the bottom of the pool.

**Finalize** You might have been tempted to set  $\ell=0$  in Equation (8) to solve part (b) of the problem. This would have led to a very messy equation to solve for the angle  $\alpha$ , and the answer would have been **incorrect** anyway. Nowhere in the equations did you enter in the fact that there is an opaque corner that can block light at the south edge of the pool. Therefore, if you set  $\ell=0$  in Equation (8), you are solving a problem in which there is water to the right of the actual edge of the pool. By keeping sight of the real situation and realizing that the light will hit the edge of the pool, the problem becomes (1) correct and (2) easy, as shown above!]

Answer: (a) 1.67 m (b) yes

P34.20 (a) Before the container is filled, the ray's path is as shown in ANS.

FIG. P34.20 (a). From this figure, observe that

$$h$$
 $\theta_1$ 
 $s_1$ 
 $s_1$ 

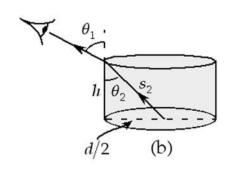
$$\sin \theta_1 = \frac{d}{s_1} = \frac{d}{\sqrt{h^2 + d^2}} = \frac{1}{\sqrt{(h/d)^2 + 1}}$$

ANS. FIG. P34.20 (a)

After the container is filled, the ray's path is shown in ANS. FIG.

P34.20 (b). From this figure, we find that

$$\sin \theta_2 = \frac{d/2}{s_2} = \frac{d/2}{\sqrt{h^2 + (d/2)^2}}$$
$$= \frac{1}{\sqrt{4(h/d)^2 + 1}}$$



ANS. FIG. P34.20(b)

From Snell's law, we have

$$1.00 \sin \theta_1 = n \sin \theta_2$$

$$\frac{1.00}{\sqrt{(h/d)^2 + 1}} = \frac{n}{\sqrt{4(h/d)^2 + 1}}$$

$$4(h/d)^2 + 1 = n^2 (h/d)^2 + n^2$$

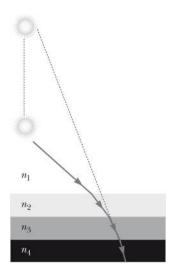
$$(h/d)^2 (4 - n^2) = n^2 - 1 \rightarrow \frac{h}{d} = \sqrt{\frac{n^2 - 1}{4 - n^2}}$$

(b) For water, n = 1.333.

$$\frac{h}{d} = \sqrt{\frac{n^2 - 1}{4 - n^2}}$$

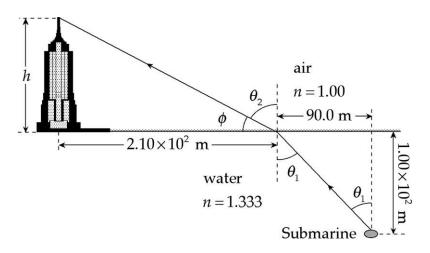
$$\frac{h}{8.00 \text{ cm}} = \sqrt{\frac{(1.333)^2 - 1}{4 - (1.333)^2}} = \boxed{4.73 \text{ cm}}$$

- (c) For n = 1, h = 0. For n = 2,  $h = \infty$ . For n > 2, h has no real solution.
- The index of refraction of the atmosphere decreases with increasing altitude because of the decrease in density of the atmosphere with increasing altitude. As indicated in the ray diagram, the sun located at S below the horizon appears to be located at S'.



ANS. FIG. P34.21

**P34.22** (a) A sketch illustrating the situation and the two triangles needed in the solution is given in ANS. FIG. P34.22.



ANS. FIG. P34.22

(b) From the triangle under water, the angle of incidence  $\, heta_1 \,$  at the water surface is

$$\tan \theta_1 = \frac{90.0 \text{ m}}{100 \text{ m}} \rightarrow \theta_1 = \boxed{42.0^\circ}$$

(c) Snell's law gives the angle of refraction as

$$\theta_2 = \sin^{-1} \left( \frac{n_{\text{water}} \sin \theta_1}{n_{\text{air}}} \right) = \sin^{-1} \left( \frac{(1.333) \sin 42.0^{\circ}}{1.00} \right) = \boxed{63.1^{\circ}}$$

- (d) The refracted beam makes angle  $\phi = 90.0^{\circ} \theta_2 = 26.9^{\circ}$  with the horizontal.
- (e) In the triangle above the water,

$$h = (210 \text{ m}) \tan \phi = (210 \text{ m}) \tan 26.9^\circ = \boxed{107 \text{ m}}$$

P34.23 The reflected ray and refracted ray are perpendicular to each other, and the angle of reflection  $\theta_1$  and the angle of refraction  $\theta_2$  are related by

$$\theta_1 + 90.0^{\circ} + \theta_2 = 180.0^{\circ} \rightarrow \theta_2 = 90.0^{\circ} - \theta_1$$

Then, from Snell's law,

$$\sin \theta_1 = \frac{n_g \sin \theta_2}{n_{\text{air}}}$$
$$= n_g \sin (90^\circ - \theta_1) = n_g \cos \theta_1$$

Thus, 
$$\frac{\sin \theta_1}{\cos \theta_1} = \tan \theta_1 = n_g$$
 or  $\theta_1 = \tan^{-1}(n_g)$ 

# Section 34.6 Dispersion

**P34.24** Using Snell's law gives

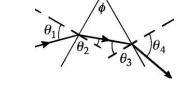
$$\theta_{\text{red}} = \sin^{-1} \left( \frac{n_{\text{air}} \sin \theta_i}{n_{\text{red}}} \right) = \sin^{-1} \left( \frac{(1.000) \sin 50.00^{\circ}}{1.455} \right)$$

and 
$$\theta_{\text{violet}} = \sin^{-1} \left( \frac{n_{\text{air}} \sin \theta_i}{n_{\text{violet}}} \right) = \sin^{-1} \left( \frac{(1.000) \sin 50.00^{\circ}}{1.468} \right)$$

Thus, the dispersion is  $\theta_{\rm red} - \theta_{\rm violet} = 0.314^{\circ}$ 

**P34.25** For the incoming ray,  $\sin \theta_2 = \frac{\sin \theta_1}{n}$ .

Using ANS. FIG. P34.25,



$$(\theta_2)_{\text{violet}} = \sin^{-1} \left( \frac{\sin 50.0^{\circ}}{1.66} \right) = 27.48^{\circ}$$

$$(\theta_2)_{\text{red}} = \sin^{-1} \left( \frac{\sin 50.0^{\circ}}{1.62} \right) = 28.22^{\circ}$$

ANS. FIG. P34.25

For the outgoing ray,

$$(90.0^{\circ} - \theta_2) + (90.0^{\circ} - \theta_3) + 60.0^{\circ} = 180.0^{\circ}$$
  
 $\theta_3 = 60.0^{\circ} - \theta_2$ 

and

$$\sin \theta_4 = n \sin \theta_3$$
:  $(\theta_4)_{\text{violet}} = \sin^{-1}[1.66 \sin 32.52^\circ] = 63.17^\circ$   
 $(\theta_4)_{\text{red}} = \sin^{-1}[1.62 \sin 31.78^\circ] = 58.56^\circ$ 

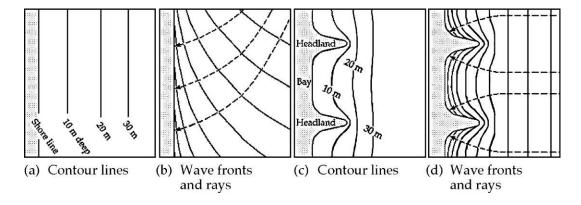
The angular dispersion is the difference

$$\Delta\theta_4 = (\theta_4)_{\text{violet}} - (\theta_4)_{\text{red}} = 63.17^{\circ} - 58.56^{\circ} = \boxed{4.61^{\circ}}$$

- **P34.26** Recall that if a wave slows down as it passes from one medium into another, its rays tend to bend toward the normal, unless it has normal incidence. Example: the case when light passes from air into water.
  - (a) For the diagrams of contour lines and wave fronts and rays, see ANS. FIG. P34.26 (a) below.
  - (b) As the waves move to shallower water, the wave fronts slow

down, and those closer to shore slow down more. The rays tend to bend toward the normal of the contour lines; or equivalently, the wave fronts bend to become more nearly parallel to the contour lines. See ANS. FIG. P34.26 (b) below.

- (c) For the diagrams of contour lines and wave fronts and rays, see ANS. FIG. P34.26 (c) below.
- (d) We suppose that the headlands are steep underwater, as they are above water. The rays are everywhere perpendicular to the wave fronts of the incoming refracting waves. As shown, because the rays tend to bend toward the normal of the contour lines, the rays bend toward the headlands and deliver more energy per length at the headlands. See ANS. FIG. P34.26 (d) below.



ANS. FIG. P34.26

### **Section 34.7** Total Internal Reflection

**P34.27** From Equation 34.9,  $\sin \theta_c = \frac{n_2}{n_1}$ , where  $n_2 = 1.000$  293. Values for  $n_1$  come from Table 34.1,

(a) 
$$\theta_c = \sin^{-1} \left( \frac{1.000 \ 293}{2.20} \right) = \boxed{27.0^\circ}$$

(b) 
$$\theta_c = \sin^{-1} \left( \frac{1.000 \ 293}{1.66} \right) = \boxed{37.1^{\circ}}$$

(c) 
$$\theta_c = \sin^{-1} \left( \frac{1.000 \ 293}{1.309} \right) = \boxed{49.8^\circ}$$

**P34.28** (a) Using the index of refraction values listed in Table 34.1, we find

$$\sin \theta_c = \frac{n_2}{n_1} = \frac{1.000}{2.419} \rightarrow \theta_c = \boxed{24.42^\circ}$$

(b) Because the angle of incidence  $(35.0^{\circ})$  is greater than the critical angle, the light is totally reflected at P.

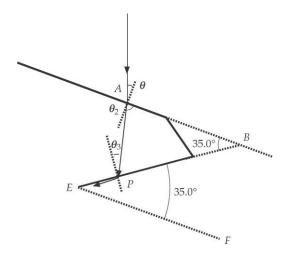
(c) 
$$\sin \theta_c = \frac{n_2}{n_1} = \frac{1.333}{2.419} \rightarrow \theta_c = \boxed{33.44^\circ}$$

- (d) The angle of incidence is 34.0°. Yes. In this case, the angle of incidence is just larger than the critical angle, so the light ray again undergoes total internal reflection at *P*.
- (e) The angle of incidence must be reduced below the critical angle for light to exit the diamond, so the diamond should be rotated clockwise.
- (f) Rotating the diamond by angle  $\theta$  clockwise changes the angle of incidence  $\theta_1$  at point A from 0.00° to  $\theta$ , causing the angle of refraction  $\theta_2$  inside the diamond to change from 0.00°:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
$$1.333 \sin \theta_1 = 2.419 \sin \theta_2$$

Refer to ANS. FIG. P34.28. What is the angle of incidence at *P*?

Extending a line from points *A* and *P* parallel to the surfaces of the diamond until they meet at point *B*, we form a triangle *ABP*.



ANS. FIG. P34.28

The angle at vertex B is 34.0° because the extended line AB is parallel to the line EF extended from the base of the diamond. From the sum of the interior angles of ABP, we find the incident angle  $\theta_3$  at point P:

$$(90.0^{\circ} - \theta_2) + (90.0^{\circ} - \theta_3) + 35.0^{\circ} = 180$$
  
 $\theta_3 = 35.0^{\circ} - \theta_2$ 

At *P*, we require that the angle of incidence  $\theta_3$  results in an angle of refraction of 90.0°:

$$2.419\sin\theta_3 = 1.333\sin 90.0^\circ$$

$$2.419\sin(35.0^{\circ} - \theta_2) = 1.333$$

$$35.0^{\circ} - \theta_2 = \sin^{-1} \frac{1.333}{2.419}$$

solving gives  $\theta_2 = 1.561^{\circ}$ . Then, from above,

$$1.333 \sin \theta_1 = 2.419 \sin \theta_2 \rightarrow \theta = \boxed{2.83^{\circ}}$$

**P34.29** (a) 
$$\frac{\sin \theta_2}{\sin \theta_1} = \frac{v_2}{v_1}$$
 and  $\theta_2 = 90.0^\circ$  at the critical angle.

$$\frac{\sin 90.0^{\circ}}{\sin \theta_c} = \frac{1850 \text{ m/s}}{343 \text{ m/s}}$$
 so  $\theta_c = \sin^{-1}(0.185) = \boxed{10.7^{\circ}}$ .

- (b) Sound can be totally reflected if it is traveling in the medium where it travels slower: air.
- (c) Sound in air falling on the wall from most directions is 100% reflected,

so the wall is a good mirror.

- P34.30 (a) In the gasoline gauge, skylight from above travels down the plastic. The rays close to the vertical are totally reflected from the sides of the slab and from both facets at the lower end of the plastic, where it is not immersed in gasoline. This light returns up inside the plastic and makes it look bright. Where the plastic is immersed in gasoline, with index of refraction of about 1.50, total internal reflection should not happen. The light passes out of the lower end of the plastic with little reflected, making this part of the gauge look dark.
  - (b) To ensure total internal reflection at the plastic-air interface, the critical angle must be less than the angle of incidence, about 45.0°. This places a lower limit on the index of refraction of the plastic:

$$\theta_c \le 45.0^{\circ}$$

$$\sin \theta_c \le \sin 45.0^{\circ}$$

$$\frac{1}{n} \le \sin 45.0^{\circ} \rightarrow \boxed{n \ge 1.41}$$

To prevent total internal reflection at the plastic-gasoline interface, the critical angle must be greater than the angle of incidence. This places an upper limit on the index of refraction of the plastic:

$$\theta_c \ge 45.0^{\circ}$$

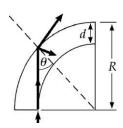
$$\sin \theta_c \ge \sin 45.0^{\circ}$$

$$\frac{1.50}{n} \ge \sin 45.0^{\circ} \rightarrow \boxed{n \le 2.12}$$

**P34.31** (a) If any ray escapes it will be a ray along the inner edge, because it has the smallest angle of incidence. Its angle of incidence is  $\operatorname{described} \operatorname{by} \sin \theta = \frac{R - d}{R} \text{ and by } n \sin \theta > 1 \sin 90^{\circ}. \text{ Then}$ 

$$\frac{n(R-d)}{R} > 1 \quad \to \quad nR - nd > R$$

$$\to \quad nR - R > nd \quad \to \quad R > \boxed{\frac{nd}{n-1}}$$



ANS. FIG. P34.31

- (b) As  $d \to 0$ ,  $R_{\min} \to 0$ . Yes: for very small d, the light strikes the interface at very large angles of incidence.
- (c) As n increases,  $R_{min}$  decreases. Yes: as n increases, the critical angle becomes smaller.

(d) As n decreases toward 1,  $R_{\min}$  increases.  $R_{\min} \to \infty$ . Yes: as  $n \to 1$ , the critical angle becomes close to 90° and any bend will allow the light to escape.

(e) 
$$R_{\text{min}} = \frac{1.40(100 \times 10^{-6} \text{ m})}{0.40} = 350 \times 10^{-6} \text{ m} = \boxed{350 \ \mu\text{m}}$$

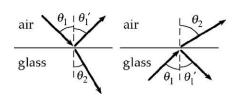
## **Additional Problems**

**P34.32** (a) 
$$\theta_1' = \theta_1 = \boxed{30.0^{\circ}}$$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$1.00 \sin 30.0^{\circ} = 1.55 \sin \theta_2$$

$$\theta_2 = \boxed{18.8^{\circ}}$$



ANS. FIG. P34.32

(b) 
$$\theta_1' = \theta_1 = \boxed{30.0^\circ}$$

$$\theta_2 = \sin^{-1} \left( \frac{n_1 \sin \theta_1}{n_2} \right) = \sin^{-1} \left( \frac{1.55 \sin 30.0^{\circ}}{1} \right) = \boxed{50.8^{\circ}}$$

(c), (d) The other entries are computed similarly, and are shown in Table P34.32 below.

(c) air into glass, angles in degrees			(d) glass into air, angles in degrees		
incidence	reflection	refraction	incidence	reflection	refraction
0	0	0	0	0	0
10.0	10.0	6.43	10.0	10.0	15.6

20.0	20.0	12.7	20.0	20.0	32.0
30.0	30.0	18.8	30.0	30.0	50.8
40.0	40.0	24.5	40.0	40.0	85.1
50.0	50.0	29.6	50.0	50.0	none*
60.0	60.0	34.0	60.0	60.0	none*
70.0	70.0	37.3	70.0	70.0	none*
80.0	80.0	39.4	80.0	80.0	none*
90.0	90.0	40.2	90.0	90.0	none*

<sup>\*</sup>total internal reflection

### **TABLE P34.32**

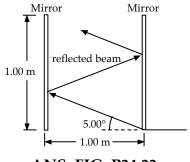
**P34.33** The incident light reaches the left-hand mirror at distance

$$(1.00 \text{ m}) \tan 5.00^{\circ} = 0.087 \text{ 5 m}$$

above its bottom edge. The reflected light first reaches the right-hand mirror at height

$$2(0.087 5 m) = 0.175 m$$

It bounces between the mirrors with this distance between points of contact with either. Since



ANS. FIG. P34.33

$$\frac{1.00 \text{ m}}{0.175 \text{ m}} = 5.72$$

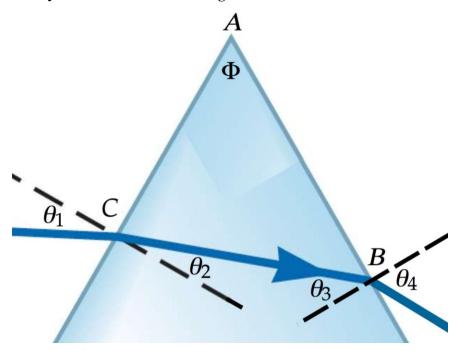
the light reflects

five times from the right-hand mirror and six times from the left |.

\*P34.34 Conceptualize At each surface, the angles of incidence and refraction must satisfy Snell's law. Do you think we'll need Snell's law to solve this problem?

**Categorize** This problem involve refraction of light in a prism, so we will expect to use the *waves under refraction* analysis model.

**Analysis** Let's focus a little tighter on the sites of refraction:



We have added three labels for points *A*, *B*, and *C*. Consider now the triangle *ABC*. The sums of the three angles in the triangle must add to 180°:

$$\Phi + (90^{\circ} - \theta_2) + (90^{\circ} - \theta_3) = 180^{\circ} \rightarrow \Phi = \theta_2 + \theta_3$$

which is what we set out to prove.

**Finalize** Did we ever use Snell's law? No! This suggests that what we have shown is a general geometric result.

Answer: See solution

- If the light ray to the eyes of the scuba diver makes an angle of  $38.0^{\circ}$  with the horizontal, it makes an angle of  $52.0^{\circ}$  with the normal to the water surface. This is larger than the critical angle of  $48.8^{\circ}$  found in Example 35.6, however. Therefore, no light from above the water will approach the scuba diver's eyes from this direction. The light approaching from this direction will be that originating underwater and reflected downward from the surface. The Sun will be seen somewhere within a circle whose edge is  $90.0^{\circ} 48.8^{\circ} = 41.2^{\circ}$  above the horizontal.
- **P34.36** The number *N* of reflections the beam makes before exiting at the other end is equal to the length of the slab divided by the component of the displacement of the beam for each reflection:

$$N = \frac{L}{\left(t / \tan \theta_2\right)} = \frac{L \tan \theta_2}{t}$$

where  $\theta_2$  is the refracted angle as the beam enters the material. Substitute for this refracted angle in terms of the incident angle by using Snell's law:

$$N = \frac{L}{t} \tan \left[ \sin^{-1} \left( \frac{n_1 \sin \theta_1}{n_2} \right) \right]$$

Substitute numerical values:

$$N = \frac{0.420 \text{ m}}{0.003 \text{ 10 m}} \tan \left[ \sin^{-1} \left( \frac{(1)\sin 50.0^{\circ}}{1.48} \right) \right]$$
  
= 81.96 \to 81 reflections

Therefore, the beam will exit after making 81 reflections, so it does not make 85 reflections.

**P34.37** (a) The fraction reflected is

$$\frac{S_1'}{S_1} = \left[\frac{n_2 - n_1}{n_2 + n_1}\right]^2 = \left[\frac{1.52 - 1.00}{1.52 + 1.00}\right]^2 = \boxed{0.042 \text{ 6}}$$

(b) If medium 1 is glass and medium 2 is air,

$$\frac{S_1'}{S_1} = \left[ \frac{n_2 - n_1}{n_2 + n_1} \right]^2 = \left[ \frac{1.00 - 1.52}{1.00 + 1.52} \right]^2 = 0.042 6$$

There is no difference

**P34.38** (a) With  $n_1 = 1$  and  $n_2 = n$ , the reflected fractional intensity is

$$\frac{S_1'}{S_1} = \left(\frac{n-1}{n+1}\right)^2$$

The remaining intensity must be transmitted:

$$\frac{S_2}{S_1} = 1 - \left(\frac{n-1}{n+1}\right)^2 = \frac{(n+1)^2 - (n-1)^2}{(n+1)^2} = \frac{n^2 + 2n + 1 - n^2 + 2n - 1}{(n+1)^2}$$
$$= \boxed{\frac{4n}{(n+1)^2}}$$

(b) At entry,  $\frac{S_2}{S_1} = \frac{4n}{(n+1)^2} = \frac{4(2.419)}{(2.419+1)^2} = 0.828.$ 

At exit, 
$$\frac{S_3}{S_2} = 0.828$$
.

Overall, 
$$\frac{S_3}{S_1} = \left(\frac{S_3}{S_2}\right) \left(\frac{S_2}{S_1}\right) = (0.828)^2 = 0.685$$

651

P34.39 Let n(x) be the index of refraction at distance x below the top of the atmosphere and n(x = h) = 1.00 293 be its value at Earth's surface. Then,

$$n(x) = 1.000 \ 00 + \left(\frac{1.002 \ 93 - 1.000 \ 00}{h}\right)x$$
$$= 1.000 \ 00 + \left(\frac{0.002 \ 93}{h}\right)x$$

(a) The total time interval required to traverse the atmosphere is

$$\Delta t = \int_{0}^{h} \frac{dx}{v} = \int_{0}^{h} \frac{n(x)}{c} dx: \quad \Delta t = \frac{1}{c} \int_{0}^{h} \left[ 1.000 \ 00 + \left( \frac{0.002 \ 93}{h} \right) x \right] dx$$

$$\Delta t = \frac{h}{c} + \frac{0.002 \ 93}{ch} \left( \frac{h^{2}}{2} \right)$$

$$= \frac{h}{c} \left( \frac{2.002 \ 93}{2} \right) = \frac{100 \times 10^{3} \ m}{3.00 \times 10^{8} \ m/s} \left( \frac{2.002 \ 93}{2} \right)$$

$$= 3.33 \times 10^{-4} \ s = \boxed{334 \ \mu s}$$

(b) The travel time in the absence of an atmosphere would be  $\frac{h}{c}$ . Thus, the time in the presence of an atmosphere is

$$\frac{h/c\left(\frac{2.002\ 93}{2}\right) - h/c}{h/c} = \left(\frac{0.002\ 93}{2}\right) \times 100\% = \boxed{0.147\%}$$

**P34.40** Let n(x) be the index of refraction at distance x below the top of the atmosphere and n(x = h) = n be its value at the planet surface.

Then, 
$$n(x) = 1.00 + \left(\frac{n - 1.00}{h}\right)x$$

(a) The total time interval required to traverse the atmosphere is

$$\Delta t = \int_{0}^{h} \frac{dx}{v} = \int_{0}^{h} \frac{n(x)}{c} dx : \Delta t = \frac{1}{c} \int_{0}^{h} \left[ 1.00 + \left( \frac{n - 1.00}{h} \right) x \right] dx$$

$$\Delta t = \frac{h}{c} + \frac{(n-1.00)}{ch} \left(\frac{h^2}{2}\right) = \boxed{\frac{h}{c} \left(\frac{n+1.00}{2}\right)}$$

(b) The travel time in the absence of an atmosphere would be  $\frac{h}{c}$ .

Thus, the time in the presence of an atmosphere is

$$\left(\frac{n+1.00}{2}\right)$$
 times larger

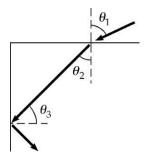
- **P34.41** From Table 34.1, the index of refraction of polystyrene is 1.49.
  - (a) For polystyrene *surrounded by air*, total internal reflection requires

$$\theta_3 \ge \theta_c = \sin^{-1} \left( \frac{1.00}{1.49} \right) = 42.2^\circ$$

Then from geometry,  $\theta_2 = 90.0^{\circ} - \theta_3 \le 47.8^{\circ}$ .

From Snell's law,

$$\sin \theta_1 = 1.49 \sin \theta_2 \le 1.49 \sin 47.8^{\circ}$$
  
 $\sin \theta_1 \le 1.10$ 



ANS. FIG. P34.41

Any angle  $\theta_1$  satisfies this equation.

Total internal reflection occurs for all values of  $\theta$ , or the maximum angle is 90°.

- (b) For polystyrene surrounded by water,  $\theta_3 = \sin^{-1}\left(\frac{1.33}{1.49}\right) = 63.2^{\circ}$  and  $\theta_2 = 26.8^{\circ}$ .

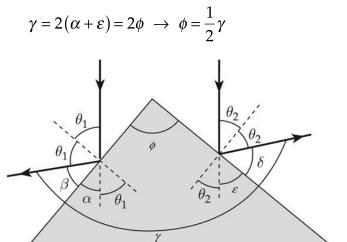
  From Snell's law,  $\theta_1 = \boxed{30.3^{\circ}}$ .
- (c) From Table 34.1, the index of carbon disulfide is 1.628 > 1.49.

  Total internal reflection never occurs as the light moves from lower-index polystyrene into higher-index carbon disulfide.

P34.42 In ANS. FIG. P34.42, observe on the left side of the prism that  $\beta = 90^{\circ} - \theta_{1}$  and  $\alpha = 90^{\circ} - \theta_{1}$ . Thus,  $\beta = \alpha$ . Similarly, on the right side of the prism,  $\delta = 90^{\circ} - \theta_{2}$  and  $\varepsilon = 90^{\circ} - \theta_{2}$ , giving  $\delta = \varepsilon$ . The incident rays are initially parallel, so observe that the angle between the reflected rays is  $\gamma = (\alpha + \beta) + (\varepsilon + \delta)$ , so  $\gamma = 2(\alpha + \varepsilon)$ . Finally, observe that the left side of the prism is sloped at angle  $\alpha$  from the vertical, and the right side is sloped at angle  $\varepsilon$ . The angle  $\phi$  is related to the other angles by

$$\phi + (90^{\circ} - \alpha) + (90^{\circ} - \varepsilon) = 180^{\circ} \rightarrow \phi = \alpha + \varepsilon$$

Thus, we obtain the result



ANS. FIG. P34.42

**P34.43** Observe in ANS. FIG. P34.43 that the angle of incidence at point P is  $\mathcal{V}$ , and using triangle OPQ:

at point *P* is 
$$\gamma$$
, and using triangle 
$$\sin \gamma = \frac{L}{R}$$

Also, 
$$\cos \gamma = \sqrt{1 - \sin^2 \gamma} = \frac{\sqrt{R^2 - L^2}}{R}$$

Apply Snell's law at point *P*:

$$1.00 \sin \gamma = n \sin \phi$$

Thus, 
$$\sin \phi = \frac{\sin \gamma}{n} = \frac{L}{nR}$$

and 
$$\cos \phi = \sqrt{1 - \sin^2 \phi} = \frac{\sqrt{n^2 R^2 - L^2}}{nR}$$
.

From triangle *OPS*,  $\phi + (\alpha + 90.0^{\circ}) + (90.0^{\circ} - \gamma) = 180^{\circ}$ , or the angle of incidence at point *S* is  $\alpha = \gamma - \phi$ . Then, applying Snell's law at point *S* 

gives 
$$1.00 \sin \theta = n \sin \alpha = n \sin (\gamma - \phi)$$

or 
$$\sin \theta = n \sin(\gamma - \phi)$$

$$= n \left[ \sin \gamma \cos \phi - \cos \gamma \sin \phi \right]$$

$$= n \left[ \left( \frac{L}{R} \right) \frac{\sqrt{n^2 R^2 - L^2}}{nR} - \frac{\sqrt{R^2 - L^2}}{R} \left( \frac{L}{nR} \right) \right]$$

$$= \frac{L}{R^2} \left( \sqrt{n^2 R^2 - L^2} - \sqrt{R^2 - L^2} \right)$$

thus, 
$$\theta = \sin^{-1} \left[ \frac{L}{R^2} \left( \sqrt{n^2 R^2 - L^2} - \sqrt{R^2 - L^2} \right) \right];$$

or, using from above  $\sin \gamma = \frac{L}{R} \rightarrow \gamma = \sin^{-1} \frac{L}{R}$  and  $\phi = \sin^{-1} \frac{L}{nR}$ ,

$$\sin \theta = n \sin(\gamma - \phi) = n \sin(\sin^{-1} \frac{L}{R} - \sin^{-1} \frac{L}{nR})$$

$$\theta = \left[ \sin^{-1} \left[ n \sin \left( \sin^{-1} \frac{L}{R} - \sin^{-1} \frac{L}{nR} \right) \right] \right]$$

P34.44 Consider an insulated box with the imagined one-way mirror forming one face, installed so that 90% of the electromagnetic radiation incident from the outside is transmitted to the inside and only a lower

percentage of the electromagnetic waves from the inside make it through to the outside. Suppose the interior and exterior of the box are originally at the same temperature. Objects within and without are radiating and absorbing electromagnetic waves. They would all maintain constant temperature if the box had an open window. With the glass letting more energy in than out, the interior of the box will rise in temperature. But this is impossible, according to Clausius's statement of the second law. This reduction to a contradiction proves that it is impossible for the one-way mirror to exist.

**P34.45** Applying Snell's law at points A, B, and C gives

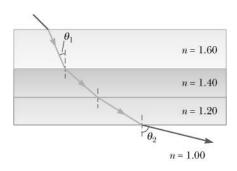
$$1.40\sin\alpha = 1.60\sin\theta_1 \tag{1}$$

$$1.20\sin\beta = 1.40\sin\alpha$$
 [2]

and 
$$1.00 \sin \theta_2 = 1.20 \sin \beta$$
 [3]

Combining equations [1], [2], and [3] yields

$$\sin \theta_2 = 1.60 \sin \theta_1 \tag{4}$$



ANS. FIG. P34.45

Note that equation [4] is exactly what Snell's law would yield if the second and third layers of this "sandwich" were ignored. This will always be true if the surfaces of all the layers are parallel to each other.

(a) If  $\theta_1 = 30.0^{\circ}$ , then equation [4] gives

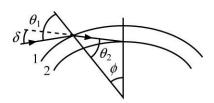
$$\theta_2 = \sin^{-1}(1.60\sin 30.0^\circ) = \boxed{53.1^\circ}$$

(b) At the critical angle of incidence on the lowest surface,  $\theta_2 = 90.0^{\circ}$ . Then, equation [4] gives

$$\theta_1 = \sin^{-1} \left( \frac{\sin \theta_2}{1.60} \right) = \sin^{-1} \left( \frac{\sin 90.0^{\circ}}{1.60} \right) = 38.7^{\circ}$$

Total internal reflection will occur for  $\theta_1 \ge 38.7^{\circ}$ 

P34.46 (a) The optical day is longer. Incoming sunlight is refracted downward at the top of the atmosphere, so an observer can see the rising Sun when it is still geometrically below the



ANS. FIG. P34.46

- horizon. Light from the setting Sun reaches her after the Sun is below the horizon geometrically.
- (b) ANS. FIG. P34.46 illustrates optical sunrise. At the center of the Earth,

$$\cos \phi = \frac{6.37 \times 10^6 \text{ m}}{6.37 \times 10^6 \text{ m} + 8614}$$
$$\phi = 2.98^{\circ}$$
$$\theta_2 = 90 - 2.98^{\circ} = 87.0^{\circ}$$

At the top of the atmosphere

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$
  
 $1 \sin \theta_1 = 1.000 \ 293 \sin 87.0^{\circ}$   
 $\theta_1 = 87.4^{\circ}$ 

Deviation upon entry is

$$\delta = |\theta_1 - \theta_2|$$

$$\delta = 87.364^{\circ} - 87.022^{\circ} = 0.342^{\circ}$$

Sunrise of the optical day is before geometric sunrise by

$$0.342^{\circ} \left( \frac{86400 \text{ s}}{360^{\circ}} \right) = 82.2 \text{ s. Optical sunset occurs later too, so the}$$
 optical day is longer by  $\boxed{164 \text{ s}}$ .

**P34.47** 
$$\delta = \theta_1 - \theta_2 = 10.0^{\circ}$$
 and  $n_1 \sin \theta_1 = n_2 \sin \theta_2$  with  $n_1 = 1$ ,  $n_2 = \frac{4}{3}$ .  
Thus,  $\theta_1 = \sin^{-1}(n_2 \sin \theta_2) = \sin^{-1}[n_2 \sin(\theta_1 - 10.0^{\circ})]$ .

(You can use a calculator to home in on an approximate solution to this equation, testing different values of  $\theta_1$  until you find that  $\theta_1 = \boxed{36.5^{\circ}}$ . Alternatively, you can solve for  $\theta_1$  exactly, as shown below.)

We are given that 
$$\sin \theta_1 = \frac{4}{3} \sin(\theta_1 - 10.0^\circ)$$
.

This is the sine of a difference, so

$$\frac{3}{4}\sin\theta_1 = \sin\theta_1\cos10.0^\circ - \cos\theta_1\sin10.0^\circ$$

Rearranging, 
$$\sin 10.0^{\circ} \cos \theta_1 = \left(\cos 10.0^{\circ} - \frac{3}{4}\right) \sin \theta_1$$
,

$$\frac{\sin 10.0^{\circ}}{\cos 10.0^{\circ} - 0.750} = \tan \theta_{1}$$

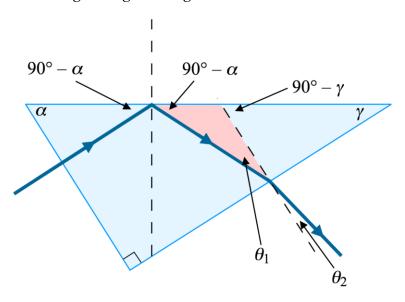
and 
$$\theta_1 = \tan^{-1}(0.740) = 36.5^{\circ}$$
.

\*P34.48 Conceptualize Let us first simplify the problem significantly. At the left slanted edge, the light enters at normal incidence. Therefore, there

is no dispersion in this first process. At the top surface, the light reflects. Therefore, there is no dispersion in this second process. The only refraction with non-normal incidence is at the right slanted surface, so that is the only place that there will be dispersion.

**Categorize** We model the light beam as both a *wave under reflection* and a *wave under refraction*.

**Analyze** (a) Let us add some geometry to the diagram based on our knowledge of right triangles:



The angle  $90^{\circ}$  –  $\alpha$  at the upper left arises due to the right triangle formed by the light beam in the material as one leg and the section of the top surface from the left corner to the dashed normal line as the hypotenuse. The second angle  $90^{\circ}$  –  $\alpha$  above the top surface in the diagram arises from the law of reflection. The angle  $90^{\circ}$  –  $\gamma$  at the upper right arises due to the right triangle formed by the sections of the top surface and the right slanted surface down to the normal line perpendicular to the right slanted surface. The diagram also shows the angles  $\theta$  and  $\theta$  for the refraction at the right slanted surface.

Now, let's write Snell's law for the refraction at the right slanted surface:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \qquad (1)$$

The range of angles due to dispersion requested by your supervisor corresponds to the range of values of  $\theta$ . Solve Equation (1) for  $\theta$ :

$$\theta_2 = \sin^{-1}(n\sin\theta_1) \quad (2)$$

where we have recognized that  $n_2$  = 1.00 for air and  $n_1$  = n for the material from which the prism is made. Now, the difference in the outgoing angle will be the difference in Equation (2) for different values of n:

$$\Delta\theta_2 = \sin^{-1}(n_{\text{max}}\sin\theta_1) - \sin^{-1}(n_{\text{min}}\sin\theta_1) \tag{3}$$

where  $n_{\text{max}}$  and  $n_{\text{min}}$  represent the upper and lower limits of the index of refraction over the visible range of wavelengths. Now, consider the non-right triangle shown in pink in the figure. Two of the angles in this triangle are  $90^{\circ} - \alpha$  and  $\theta_{\text{I}}$ . The exterior angle for this triangle is  $90^{\circ} - \gamma$ . Therefore, from the exterior angle theorem,

$$90\Box - \gamma = (90\Box - \alpha) + \theta_1 \quad \rightarrow \quad \theta_1 = \alpha - \gamma \tag{4}$$

Substitute Equation (4) into Equation (3):

$$\Delta \theta_2 = \sin^{-1} \left[ n_{\text{max}} \sin(\alpha - \gamma) \right] - \sin^{-1} \left[ n_{\text{min}} \sin(\alpha - \gamma) \right]$$
 (5)

Equation (5) is the expression requested by your supervisor.

(b) Now, why doesn't it work for the prism of cubic zirconia when the prism is actually built? Notice the argument of the inverse sine. The value of the sine of an angle is always less than or equal to 1.00.

Therefore, we must have, for an arbitrary n,

$$n\sin(\alpha-\gamma) < 1 \rightarrow n < \frac{1}{\sin(\alpha-\gamma)}$$
 (6)

For a prism with  $\alpha = 60^{\circ}$  and  $\gamma = 30^{\circ}$ ,

$$n < \frac{1}{\sin(60\Box - 30\Box)} \rightarrow n < 2 \tag{7}$$

Looking in Table 34.1, we find

$$n_{\text{cubic zirconia}} = 2.20$$

Therefore the condition in Equation (7) is not satisfied for cubic

zirconia. This same prism must be constructed of a different material, or the angles  $\alpha$  and  $\gamma$  must be altered to allow for the higher value of n. **Finalize** We have seen what happens *mathematically* in the case of cubic zirconia. What happens *physically*? Equation (4) gives us the incident angle on the right slanted surface:

$$\theta_1 = \alpha - \gamma = 60 \square - 30 \square = 30 \square$$

Now use Equation 34.9 to find the critical angle for cubic zirconia:

$$\sin \theta_c = \frac{n_2}{n_1} \rightarrow \theta_c = \sin^{-1} \left(\frac{n_2}{n_1}\right) = \sin^{-1} \left(\frac{1.00}{2.20}\right) = 27.0 \square$$

Therefore, the beam of light strikes the right slanted surface at an angle larger than the critical angle and is totally reflected. It may eventually exit the prism, but not via the simple path shown in the diagram.

To test Equation (5) a bit, what happens if  $\alpha = \gamma$ ? Equation (5) becomes

$$\Delta \theta_2 = \sin^{-1} \left[ n_{\text{max}} \sin(0 \square) \right] - \sin^{-1} \left[ n_{\text{min}} \sin(0 \square) \right] = 0$$

Does this make sense? Imagine  $\alpha = \gamma$  in the diagram. The prism then becomes an isosceles triangle with  $\alpha = \gamma = 45^{\circ}$ . Then, by symmetry, we can argue that the beam strikes the right slanted surface at normal incidence. Therefore, there is no dispersion anywhere, consistent with the result above of  $\Delta\theta_2 = 0$ .

Let's evaluate a typical value for the angular spread. Suppose we consider a prism made from crown glass with  $\alpha = 60^{\circ}$  and  $\gamma = 30^{\circ}$ .

Then, using estimates from Figure 34.20 and Equation (5), we have

$$\Delta\theta_2 = \sin^{-1} \left[ \left( 1.53 \right) \sin \left( 60 \square - 30 \square \right) \right] - \sin^{-1} \left[ \left( 1.51 \right) \sin \left( 60 \square - 30 \square \right) \right] = 0.882 \square$$

If you differentiate Equation (2) with respect to *n*, you obtain

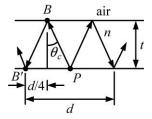
$$d\theta_2 = \frac{\sin(\alpha - \gamma)}{\sqrt{1 - n^2 \sin^2(\alpha - \gamma)}} dn$$

For a small spread in the index of refraction, we can substitute  $dn = n_{\text{max}} - n_{\text{min}}$ , and interpret n as the average value of the index of refraction for the visible range. If you evaluate this expression for the crown glass example just completed, you obtain a result for  $d\theta$  that is significantly different from what we found for  $\Delta\theta$ . Why? ]

Answer: (a) 
$$\Delta\theta_2 = \sin^{-1} \left[ n_{\text{max}} \sin(\alpha - \gamma) \right] - \sin^{-1} \left[ n_{\text{min}} \sin(\alpha - \gamma) \right]$$

- (b) Index of refraction for cubic zirconia is too large to allow any refraction at the second surface.
- P34.49 (a) At the boundary of the air and glass, the critical angle is given by

$$\sin \theta_c = \frac{1}{n}$$



ANS. FIG. P34.49

Consider the critical ray *PBB*':

$$\tan \theta_c = \frac{d/4}{t}$$
 or  $\frac{\sin \theta_c}{\cos \theta_c} = \frac{d}{4t}$ 

Squaring the last equation gives:

$$\frac{\sin^2 \theta_c}{\cos^2 \theta_c} = \frac{\sin^2 \theta_c}{1 - \sin^2 \theta_c} = \left(\frac{d}{4t}\right)^2$$

Since  $\sin \theta_c = \frac{1}{n}$ , this becomes  $\frac{1}{n^2 - 1} = \left(\frac{d}{4t}\right)^2$  or

$$n = \sqrt{1 + \left(\frac{4t}{d}\right)^2}$$

(b) Solving for *d*,

$$d = \frac{4t}{\sqrt{n^2 - 1}}$$

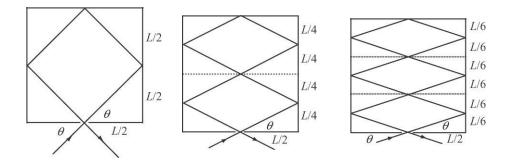
Thus, if 
$$n = 1.52$$
 and  $t = 0.600$  cm,  $d = \frac{4(0.600 \text{ cm})}{\sqrt{(1.52)^2 - 1}} = \boxed{2.10 \text{ cm}}$ 

- (c) Since violet light has a larger index of refraction, it will lead to a smaller critical angle and the inner edge of the white halo will be tinged with violet light.
- P34.50 Because the enclosure is square and the beam enters at bottom center, and because a light beam travels the same path regardless of its direction on the path, we expect the beam pattern to be symmetric about a vertical line passing through the opening. Therefore, the beam enters the opening at the same angle it exits, the beam strikes each side mirror at the same height, and the beam forms a zigzag pattern that intersects itself at a point (or points) above the center opening; thus, the beam must reflect off the top mirror at its center. Also, because of the law of reflection, the path of the beam is symmetric about a horizontal line passing through the points where the beam reflects off a side mirror.
  - (a) Call the length of each side of the square *L*. If the beam is to strike

each mirror once, the beam must strike each side mirror at its center, at height L/2 after traveling a horizontal distance L/2. Therefore,

$$\tan \theta = \frac{L/2}{L/2} = 1 \rightarrow \theta = 45.0^{\circ}$$

The beam will exit the enclosure if it enters at angle  $45.0^{\circ}$ , as shown in ANS. FIG. P34.50 (a).



ANS. FIG. P34.50 (a) ANS. FIG. P34.50 (b) ANS. FIG. P34.50 (c)

(b) Because the path of the beam is symmetric about a horizontal lines passing through the points where the beam reflects off a side mirror, we can divide the square enclosure into vertically stacked rectangular areas, each a mirror image of the one below. In each, the ray passes upward through the bottom center of the rectangle and exits at its top center until it reflects off the top mirror, then the ray passes back downward through each center until it exits the enclosure. The pattern of the ray's path is repeated in each rectangle. If the enclosure is divided into *n* rectangles, the height of each rectangle is *L/n*, and the beam strikes a side mirror at height *L/2n* within each rectangle. Therefore, the angle of entry at the opening is

$$\tan \theta = \frac{L/2n}{L/2} = \frac{1}{n}$$

The cases for n = 2 and 3 are shown in ANS. FIG. 34.50(b) and (c) above.

Yes. The ray will exit if it enters at an angle  $\theta$  that satisfies the condition  $\tan \theta = \frac{1}{n}$ , where n = 1, 2, 3, ...

**P34.51** (a) We see the Sun moving from east to west across the sky. Its angular speed is

$$\omega = \frac{\Delta\theta}{\Delta t} = \frac{2\pi \text{ rad}}{86400 \text{ s}} = 7.27 \times 10^{-5} \text{ rad/s}$$

The direction of sunlight crossing the cell from the window changes at this rate, moving on the opposite wall at speed

$$v = r\omega = (2.37 \text{ m})(7.27 \times 10^{-5} \text{ rad/s})$$
  
= 1.72 × 10<sup>-4</sup> m/s =  $\boxed{0.172 \text{ mm/s}}$ 

(b) The mirror folds into the cell the motion that would occur in a room twice as wide:

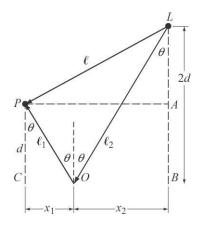
$$v = r\omega = 2(0.174 \text{ mm/s}) = \boxed{0.345 \text{ mm/s}}$$

(c), (d) As the Sun moves southward and upward at  $50.0^{\circ}$ , we may regard the corner of the window as fixed, and both patches of light move northward and downward at  $50.0^{\circ}$ .

## **Challenge Problems**

**P34.52** The geometry of the situation is shown in ANS. FIG. P34.52, where *P* is the person and *L* is the lightbulb.

We have used the law of reflection to claim that the angles on either side of the dashed line at *O* are equal. From triangle *OPC*, we see that



ANS. FIG. P34.52

$$\cos \theta = \frac{d}{\ell_1}$$
 and  $\sin \theta = \frac{x_1}{\ell_1}$ 

which can be rearranged to give

$$\ell_1 = \frac{d}{\cos \theta}$$
 and  $x_1 = \ell_1 \sin \theta$  [1]

Similarly, from triangle OLB,

$$\cos \theta = \frac{2d}{\ell_2}$$
 and  $\sin \theta = \frac{x_2}{\ell_2}$ 

which can be rearranged to give

$$\ell_2 = \frac{2d}{\cos \theta}$$
 and  $x_2 = \ell_2 \sin \theta$  [2]

Let n = 3.10 from the problem statement. The condition given in the problem is expressed as

$$\ell_1 + \ell_2 = n\ell \tag{3}$$

Substitute for  $\ell_1$  and  $\ell_2$  from equations [1] and [2]:

$$\frac{d}{\cos\theta} + \frac{2d}{\cos\theta} = n\ell \rightarrow \frac{3d}{\cos\theta} = n\ell$$
 [4]

From triangle *APL*, apply the Pythagorean theorem:

$$\ell^2 = d^2 + (x_1 + x_2)^2$$

Substitute for  $x_1$  and  $x_2$  from equations [1] and [2]:

$$\ell^2 = d^2 + (\ell_1 \sin \theta + \ell_2 \sin \theta)^2 = d^2 + (\ell_1 + \ell_2)^2 \sin^2 \theta$$

Substitute from equation [3]:

$$\ell^2 = d^2 + n^2 \ell^2 \sin^2 \theta \rightarrow \ell^2 (1 - n^2 \sin^2 \theta) = d^2$$
 [5]

Eliminate  $\ell$  between equations [4] and [5]:

$$\left(\frac{3d}{n\cos\theta}\right)^2 \left(1 - n^2\sin^2\theta\right) = d^2 \rightarrow 9 - 9n^2\sin^2\theta = n^2\cos^2\theta$$

Simplify this expression:

$$9 = 9n^{2} \sin^{2} \theta + n^{2} \cos^{2} \theta = 8n^{2} \sin^{2} \theta + n^{2} \sin^{2} \theta + n^{2} \cos^{2} \theta$$
$$= 8n^{2} \sin^{2} \theta + n^{2} \rightarrow \sin \theta = \sqrt{\frac{9 - n^{2}}{8n^{2}}}$$

If we now substitute n = 3.10, we see that there is no real solution for  $\sin \theta$ . Therefore, it is impossible for the distances to be in this relationship. The largest value that n can have is 3.00, which leads to an incident angle of  $0^{\circ}$ .

In fact, we could have solved this problem more elegantly (and quickly!) by realizing that the largest ratio of distances would be obtained by bringing the person and the lightbulb as close together as possible given the condition on their distances from the mirror. This would be done by aligning them both above O in the figure so that the light strikes the mirror at normal incidence. Then, the person and lightbulb are separated by a distance d, and the light travels a distance 3d. This gives a maximum ratio of 3.00 and we see that a ratio of 3.10 is impossible.

**P34.53** (a) Calling the angle between the dashed line in Figure P34.53 and the reflected laser beam  $\theta$ , we see that

$$\tan \theta = \frac{x}{L/2} = \frac{2x}{L} \rightarrow x = \frac{1}{2}L \tan \theta$$

Differentiate with respect to time to find the speed of the laser spot on the wall:

$$v = \frac{dx}{dt} = \frac{d}{dt} \left( \frac{1}{2} L \tan \theta \right) = \frac{1}{2} L \sec^2 \theta \frac{d\theta}{dt}$$
 [1]

From Figure P34.53, we see that

$$\sec \theta = \frac{1}{\cos \theta} = \frac{\sqrt{4x^2 + L^2}}{L}$$
 [2]

Because the incident ray is stationary, as the mirror turns through angle  $\phi$ , its normal rotates through angle  $\phi$ , so the angle of incidence increases by  $\phi$  as does the angle of reflection. Therefore, the reflected ray rotates through  $2\phi$ . As a consequence, the angular speed of the reflected ray is twice that of the mirror:

$$\omega_{\text{reflected ray}} = \frac{d\theta}{dt} = 2\omega$$
 [3]

Substitute equations [2] and [3] into equation [1]:

$$v = \frac{1}{2}L\left(\frac{4x^2 + L^2}{L^2}\right)2\omega = \left[\frac{4x^2 + L^2}{L}\omega\right]$$

(b) The variable in this expression is x, so we can minimize the speed by setting x = 0.

(c) Let x = 0 in the expression for v:

$$v = \left(\frac{4(0)^2 + L^2}{L}\right)\omega = \boxed{L\omega}$$

(d) The maximum speed occurs when the reflected laser beam arrives at a corner of the room, where x = L/2:

$$v = \left(\frac{4(L/2)^2 + L^2}{L}\right)\omega = \boxed{2L\omega}$$

(e) Between the minimum and maximum speed, the reflected laser beam rotates through  $\pi/4$  radians, so the mirror rotates through  $\pi/8$  radians. Therefore,

$$\Delta t = \frac{\Delta \theta}{\omega} = \boxed{\frac{\pi}{8\omega}}$$

**P34.54** (a) In the textbook Figure P34.54, we have  $r_1 = \sqrt{a^2 + x^2}$  and  $r_2 = \sqrt{b^2 + (d-x)^2}$ . The speeds in the two media are  $v_1 = c/n_1$  and  $v_2 = c/n_2$  so the travel time for the light from P to Q is indeed

$$\Delta t = \frac{r_1}{v_1} + \frac{r_2}{v_2} = \frac{n_1 \sqrt{a^2 + x^2}}{c} + \frac{n_2 \sqrt{b^2 + (d - x)^2}}{c}$$

(b) Now  $\frac{d(\Delta t)}{dx} = \frac{n_1}{2c} \frac{2x}{\sqrt{a^2 + x^2}} + \frac{n_2}{2c} \frac{2(d-x)(-1)}{\sqrt{b^2 + (d-x)^2}} = 0$  is the requirement

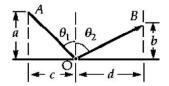
for minimal travel time, which simplifies to

$$\frac{n_1 x}{\sqrt{a^2 + x^2}} = \frac{n_2 (d - x)}{\sqrt{b^2 + (d - x)^2}}$$

(c) Now  $\sin \theta_1 = \frac{x}{\sqrt{a^2 + x^2}}$  and  $\sin \theta_2 = \frac{d - x}{\sqrt{b^2 + (d - x)^2}}$ , so we have  $n_1 \sin \theta_1 = n_2 \sin \theta_2$ .

**P34.55** In ANS. FIG. P34.55, a ray travels along path AM from point A to the

mirror, reflects and travels along path MB from the mirror to point B. Point A is a vertical distance a above the mirror, and point B is a vertical distance b above the mirror. Points A and B are a horizontal distance d apart. The ray strikes the mirror at point M which is a horizontal distance a from point a. The angle of incidence is a and the angle of reflection is a.



ANS. FIG. P34.55

We have  $AM = \sqrt{a^2 + x^2}$  and  $MB = \sqrt{b^2 + (d - x)^2}$ . The travel time for the light from A to B is

$$\Delta t = \frac{AM}{c} + \frac{MB}{c} = \frac{\sqrt{a^2 + x^2}}{c} + \frac{\sqrt{b^2 + (d - x)^2}}{c}$$

We require a minimal travel time, so

$$\frac{d(\Delta t)}{dx} = \frac{1}{2c} \frac{2x}{\sqrt{a^2 + x^2}} + \frac{1}{2c} \frac{2(d-x)(-1)}{\sqrt{b^2 + (d-x)^2}} = 0$$

which simplifies to

$$\frac{x}{\sqrt{a^2 + x^2}} = \frac{(d - x)}{\sqrt{b^2 + (d - x)^2}}$$

This expression is equivalent to

$$\sin \theta_1 = \sin \theta_2 \rightarrow \theta_1 = \theta_2$$

P34.56 (a) Assume the viewer is far away to the right. In ANS. FIG. P34.56 (a), a ray directed toward the viewer comes tangentially from the edge of the glowing sphere and emerges from the atmosphere at angle  $\theta_2$ . The apparent radius of the glowing sphere is  $R_3$  as shown. For the figure, we see that

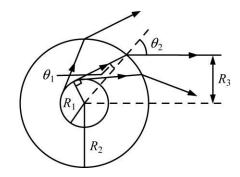
$$\sin \theta_1 = \frac{R_1}{R_2}$$
 and  $\sin \theta_2 = \frac{R_3}{R_2}$ 

Then,

$$n\sin\theta_1 = 1.00\sin\theta_2$$

and

$$n\frac{R_1}{R_2} = \frac{R_3}{R_2} \rightarrow \boxed{R_3 = nR_1}$$



ANS. FIG. P34.56 (a)

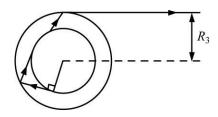
(b) If a ray is to come tangentially from the edge of the glowing sphere and emerge from the atmosphere, the incident angle  $\theta_1$  must be less than the critical angle,  $\theta_1 < \theta_c$ . Then,

$$\sin \theta_1 < \sin \theta_c = \frac{1}{n}$$

and

$$\frac{R_1}{R_2} < \frac{1}{n} \rightarrow nR_1 < R_2 \rightarrow R_2 > nR_1$$

This is not so for the case we consider here.



ANS. FIG. P34.56 (b)

Thus, the ray considered in part (a) undergoes total internal reflection. In this case a ray traveling toward the viewer must emerge tangentially from the atmosphere, as shown in ANS. FIG. P34.56(b), so the apparent radius of the glowing sphere is the same as the radius of the atmosphere:  $R_3 = R_2$ .

\*P34.57 Define  $T = \frac{4n}{(n+1)^2}$  as the transmission coefficient for one encounter with an interface. For diamond and air, it is 0.828, as in Problem P34.38. As shown in ANS. FIG. P34.57, the total amount transmitted is

$$T^{2} + T^{2} (1-T)^{2} + T^{2} (1-T)^{4}$$
  
+ $T^{2} (1-T)^{6} + \dots + T^{2} (1-T)^{2n} + \dots$ 

We have 1-T=1-0.828=0.172, so the total transmission is

$$(0.828)^2 [1 + (0.172)^2 + (0.172)^4 + (0.172)^6 + \dots]$$

To sum this series, define

$$F = 1 + (0.172)^2 + (0.172)^4 + (0.172)^6 + \dots$$

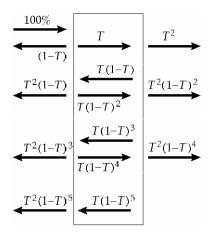
Note that 
$$(0.172)^2 F = (0.172)^2 + (0.172)^4 + (0.172)^6 + \dots$$
, and

$$1 + (0.172)^2 F = 1 + (0.172)^2 + (0.172)^4 + (0.172)^6 + \dots = F$$

Then,

$$1 = F - (0.172)^2 F$$
 or  $F = \frac{1}{1 - (0.172)^2}$ .

The overall transmission is then  $\frac{(0.828)^2}{1-(0.172)^2} = 0.706$  or  $\boxed{70.6\%}$ .



ANS. FIG. P34.57

## **ANSWERS TO QUICK-QUIZZES**

- **1.** (d)
- **2.** Beams ② and ④ are reflected; beams ③ and ⑤ are refracted.
- **3.** (c)
- **4.** (c)
- 5. (i) (b) (ii) (b)

## **ANSWERS TO EVEN-NUMBERED PROBLEMS**

- **P34.2** (a)  $3.00 \times 10^8$  m/s; (b) The sizes of the objects need to be taken into account. Otherwise the answer would be too large by 2%.
- P34.4 (a) See P34.4 (a) for full explanation; (b) Now  $CBE = \phi$  is the angle of incidence of the vertical light beam. Its angle of reflection is also  $\phi$ . The angle between the vertical incident beam and the reflected beam is  $2\phi$ ; (c)  $\phi = 0.055$  7°
- **P34.6**  $\beta = 180^{\circ} 2\theta$
- P34.8 (a) See P34.8 (a) for full explanation; (b) See P34.8 (b) for full explanation.
- **P34.10**  $\theta_2 = 19.5^\circ$ ;  $\theta_3 = 19.5^\circ$ ;  $\theta_4 = 30.0^\circ$
- P34.12 (a) 78.3°; (b) 2.56 m; (c) 9.72°; (d) 442 nm; (e) The light wave slows down as it moves from air to water, but the sound wave speeds up by a larger factor. The light wave bends toward the normal and its wavelength shortens, but the sound wave bends away from the normal and its wavelength increases.
- **P34.14** (a) 30.0°, 19°, 41°, 77°; (b) 30°, 41°
- **P34.16** (a) Yes, if the angle of incidence is 58.9°; (b) No. Both the reduction in speed and the bending toward the normal reduce the component of velocity parallel to the interface. This component cannot remain constant for a nonzero angle of incidence.
- **P34.18** (a) See P34.18(a) for full explanation; (b) 37.2°; (c) 37.3°; (d) 37.3°

- **P34.20** (a)  $\frac{h}{d} = \sqrt{\frac{n^2 1}{4 n^2}}$ ; (b) 4.73 cm; (c) For n = 1, h = 0. For n = 2,  $h = \infty$ . For n > 2, h has no real solution.
- **P34.22** (a) See ANS. FIG. P34.22; (b) 42.0°; (c) 63.1°; (d) 26.9°; (e) 107 m
- **P34.24** 0.314°
- P34.26 (a) See ANS. FIG. P34.26 (a); (b) As the waves move to shallower water, the wave fronts slow down, and those closer to shore slow down more. The rays tend to bend toward the normal of the contour lines; or equivalently, the wave fronts bend to become more nearly parallel to the contour lines; (c) See ANS. FIG. P34.26 (c); (d) We suppose that the headlands are steep underwater, as they are above water. The rays are everywhere perpendicular to the wave fronts of the incoming refracting waves. As shown, because the rays tend to bend toward the normal of the contour lines, the rays bend toward the headlands and deliver more energy per length at the headlands.
- P34.28 (a) 24.42°; (b) Because the angle of incidence (34.0°) is greater than the critical angle, the light is totally reflected at *P*; (c) 33.44°; (d) Yes. In this case, the angle of incidence is just larger than the critical angle, so the light ray again undergoes total internal reflection at *P*; (e) clockwise; (f) 2.83°
- **P34.30** (a) See P34.30 (a) for full explanation; (b)  $n \ge 1.41$  and  $n \le 2.12$
- **P34.32** (a) angle of incidence: 30.0°, angle of refraction: 18.8°; (b) angle of incidence: 30.0°, angle of refraction: 50.8°; (c) and (d) See TABLE P34.32.
- **P34.34** See P34.34 for full explanation.

- P34.36 81 reflections
- **P34.38** (a)  $\frac{4n}{(n+1)^2}$ ; (b) 68.5%
- **P34.40** (a)  $\frac{h}{c} \left( \frac{n+1.00}{2} \right)$ ; (b)  $\left( \frac{n+1.00}{2} \right)$  times larger
- **P34.42** See P34.42 for full explanation.
- Consider an insulated box with the imagined one-way mirror forming one face, installed so that 90% of the electromagnetic radiation incident from the outside is transmitted to the inside and only a lower percentage of the electromagnetic waves from the inside make it through to the outside. Suppose the interior and exterior of the box are originally at the same temperature. Objects within and without are radiating and absorbing electromagnetic waves. They would all maintain constant temperature if the box had an open window. With the glass letting more energy in than out, the interior of the box will rise in temperature. But this is impossible, according to Clausius's statement of the second law. This reduction to a contradiction proves that it is impossible for the one-way mirror to exist.
- **P34.46** (a) The optical day is longer; (b) 164 s
- P34.48 (a)  $\Delta\theta_2 = \sin^{-1} \left[ n_{\text{max}} \sin(\alpha \gamma) \right] \sin^{-1} \left[ n_{\text{min}} \sin(\alpha \gamma) \right]$  (b) Index of refraction for cubic zirconia is too large to allow any refraction at the second surface.
- **P34.50** (a) 45.0°; (b) Yes. The ray will exit if it enters at an angle  $\theta$  that satisfies the condition  $\tan \theta = \frac{1}{n}$ , where n = 1, 2, 3, ...

- **P34.52** The person and lightbulb are separated by a distance *d*, and the light travels at a distance 3*d*. This gives a maximum ratio of 3.00, and we see that a ratio of 3.10 is impossible.
- **P34.54** (a–c) See P34.54 for full explanations.
- **P34.56** (a)  $R_3 = nR_1$ ; (b)  $R_3 = R_2$