

Kunde

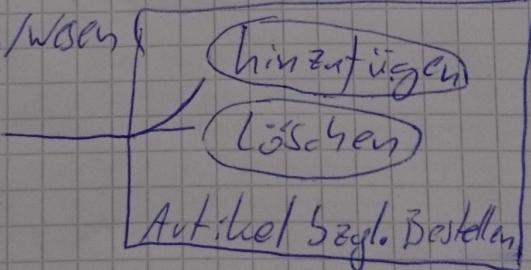
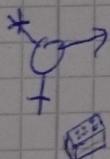


- Baumarken
- Glaskugeln
- Lumetta
- Kerzen
- Adresse
- Lieferoptionen

Button zum Überprüfen
der Bestellung
Preis

Bestellen

Händler/in/Waren



Weinrechtsberungssystem

~~Bestellung Wahrheit~~

Baumarten

Halterung

O	
O	
O	
O	

Glasabgabeln

Menge

Farbe

Lametta

Meter

Art

Kerzenarten

Menge

Art

[Inhalt dynamisch]

(feldsatz)

statisch

gläser

list

dynam

Radio-

group

statisch

datag

list

gläser

datag

list

statisch

datag

list

gläser

datag

list

gläser

datag

list

gläser

datag

list

Übersicht
Bestellstatus

(dynamisch)

Baumarten:

Halterung:

Glasabgabeln:

Lametta:

Kerzenarten:

Preis:

Adresse:

Lieferoptionen:

~~Kontrolltag~~

~~Preis~~

~~Adresse~~

~~enter Address~~

~~Lieferoptionen~~

(feldsatz)

statisch

gläser

dynamisch

Text

dyn.

gläser

datag

Übersicht

der Bestellung

(Buttons)

Interface products &
name: string
price: number

```
let trees: products[] = [ ... ]  
let holder: products[] = [ ... ]  
let christmas: products[] = [ ... ]  
let laundry: products[] = [ ... ]  
let quality: products[] = [ ... ]  
let shipment: products[] = [ ... ]
```

↓

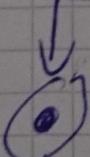
```
let priceTree: number = 0  
let priceHolder: number = 0  
let priceChristmas: number = 0  
let priceLaundry: number = 0  
let priceQuality: number = 0  
let priceShipment: number = 0  
let numberOfBeds: number = 0  
let numberOfClosets: number = 0  
let numberOfCupboards: number = 0  
let address: string = ""
```

fill Fieldset \Rightarrow

changePrice

```
let fieldset: HTMLElement  
= document.createElement("fieldset")
```

fieldset.addEventListener("change", handleChange)



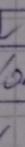
fillFieldset



document.getElementById("fieldset").addEventListener("click", checkCheckout)

↑

```
let node: HTMLElement =  
  document.getElementById("fieldset")
```

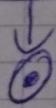


```
let childNode: HTMLString
```

(Fieldsets über childNode
HTML befüllen)



node.innerHTML += childNode



PROVIE
FORM
Spezifische
Schlüssel
auch
vergeben
z.B. "trees"
Bei
Bäumen

handle
change

- event: Event

let target: HTMLInputElement
= <HTMLInputElement>event.target

Change
Event
Handler

-- if Afrage
für alle Auswahl
Möglichkeiten

if (target.value == "trees")

let node: HTMLElement =
document.getElementById("tree")

als
im HTML
festgelegt

let value: string = target.value
let priceIndex: number =
parseInt(value.substring(0, 1)) --
PriceTree = treeSpecies[priceIndex]

position
im
Array

PriceTree = treeSpecies[priceIndex]

let childNode: HTMLString

childNode +=
target.value

node.innerHTML = childNode

-- hier kommen alle wieder zusammen

let node: HTMLElement
= document.getElementById("price")

let childNode: HTMLString

childNode += Alle Preise
addieren

node.innerHTML = childNode

