

# Heaps

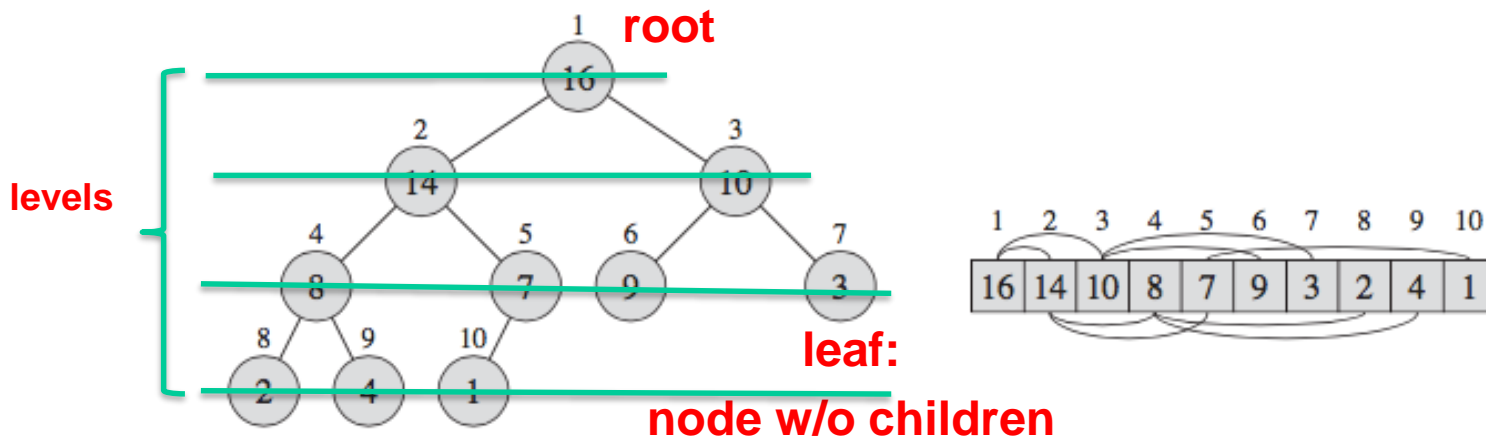
"Teachers open the door, but you must enter by yourself. "

- *Chinese Proverb*



# Binary Heaps

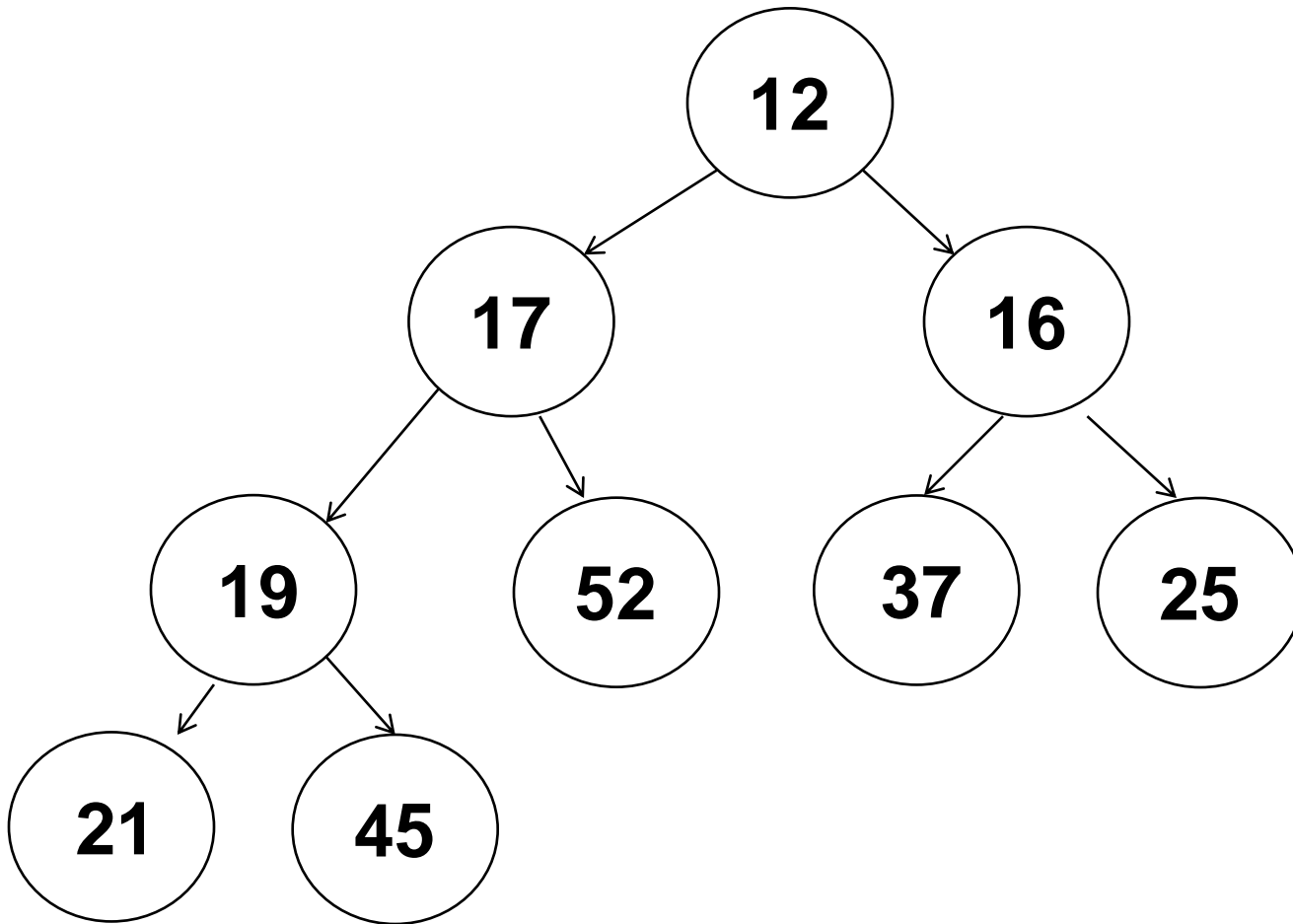
- ▶ A *binary heap* is a data structure that we can view as a mostly **complete binary tree**.
  - not to be confused with the *runtime heap*
    - portion of memory for dynamically allocated variables
  - all levels have maximum number of nodes, except deepest where nodes are filled in from left to right
  - implementation is usually array-based



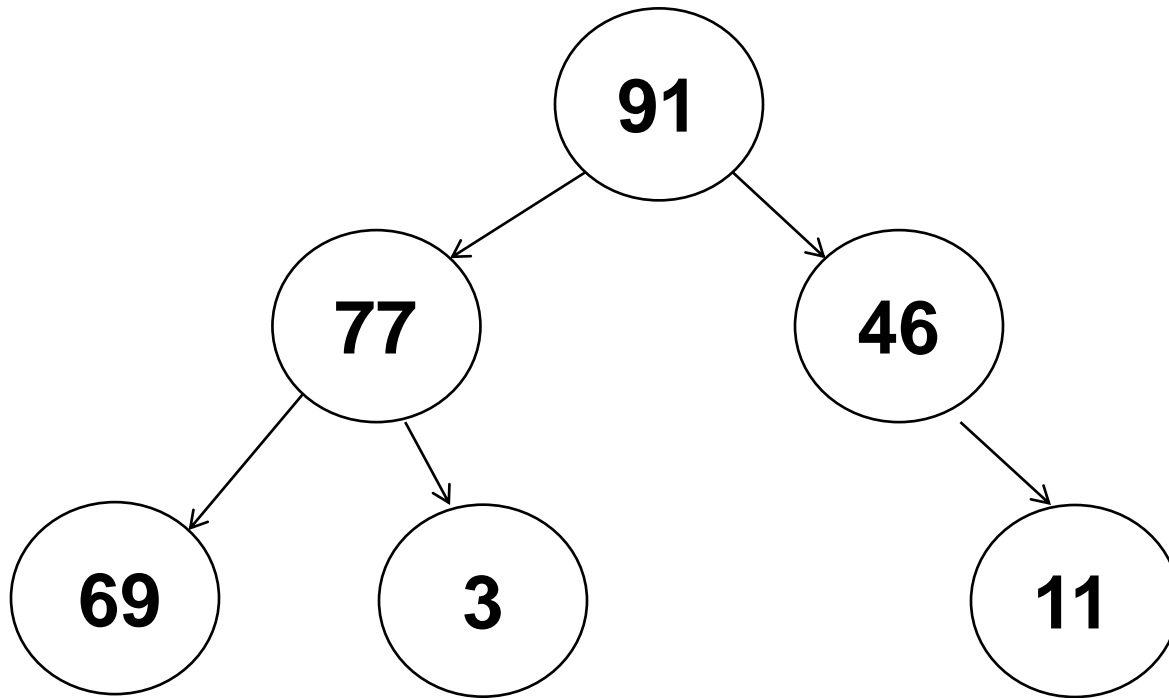
# Binary Heap

- ▶ Two kinds of binary heaps:
  - *Max-Heap* and *Min-Heap*
- ▶ Each maintains the *heap order property*
  - The Max-Heap satisfies the Max-Heap Property:
$$A[\text{Parent}[i]] \geq A[i]$$
  - The Min-Heap satisfies the Min-Heap Property:
$$A[\text{Parent}[i]] \leq A[i]$$
- ▶ The Max-Heap is used in the *heapsort* algorithm
- ▶ Both types are used to implement *priority queues*

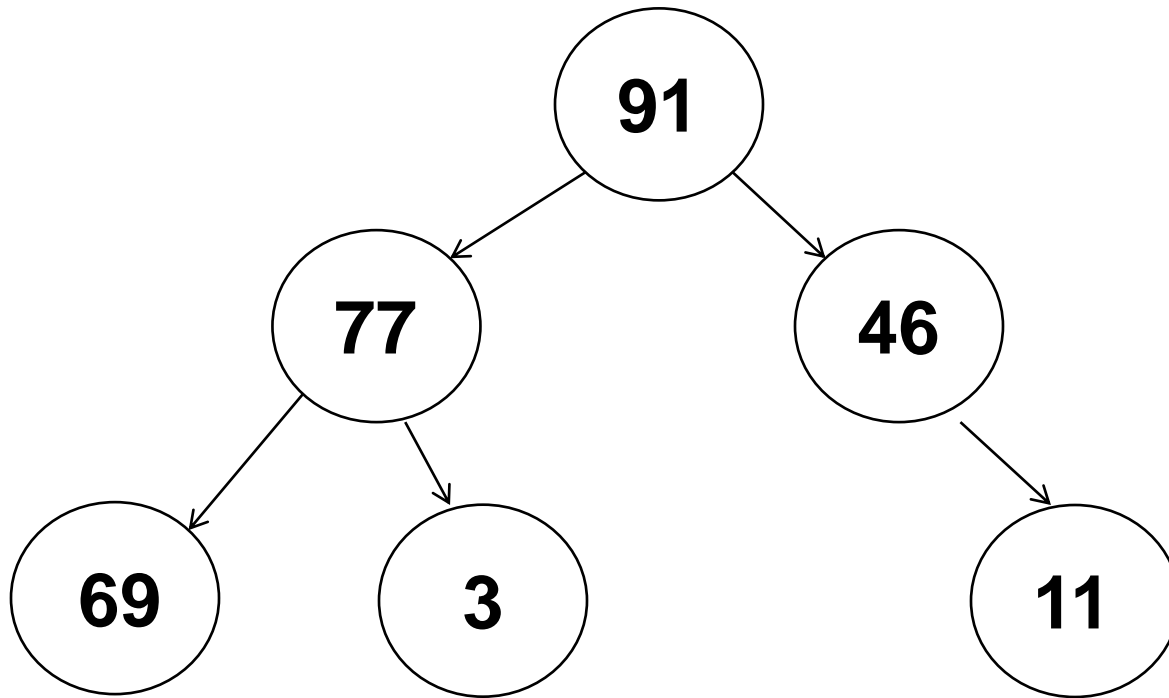
# Example: Min-Heap



# Is It a Max-Heap?

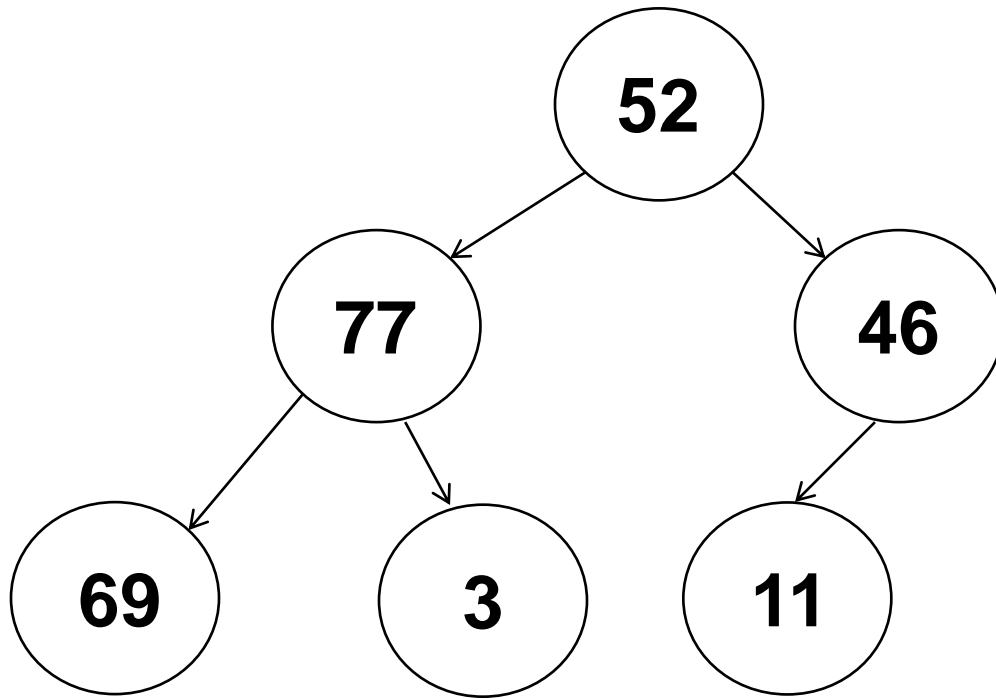


# Is It a Max-Heap?

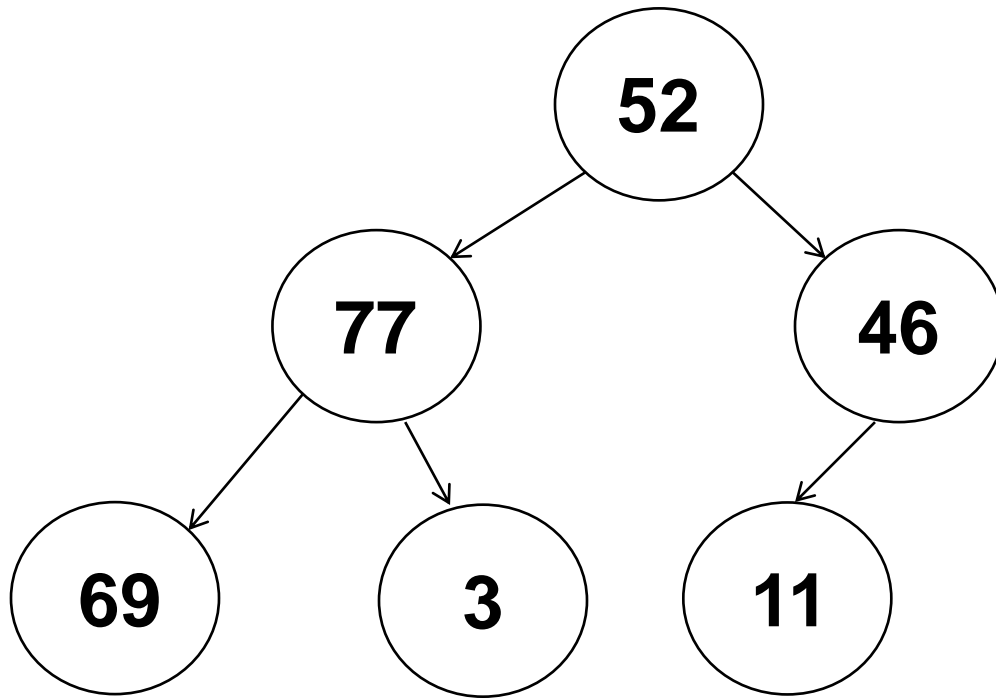


**No – bottom level not filled in left to right**

# Is It a Max-Heap?



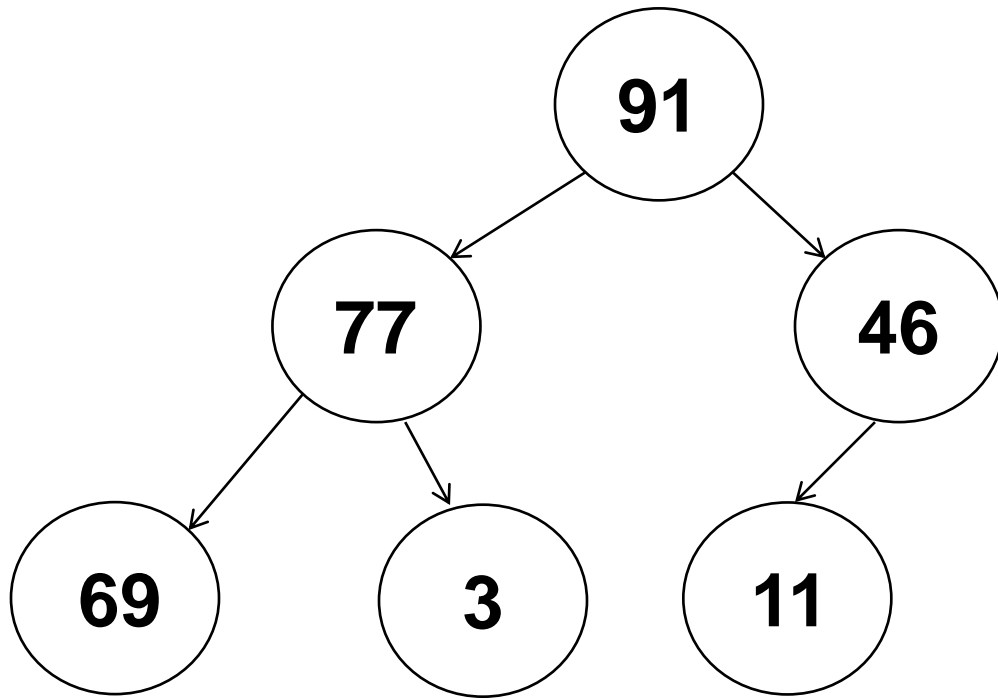
# Is It a Max-Heap?



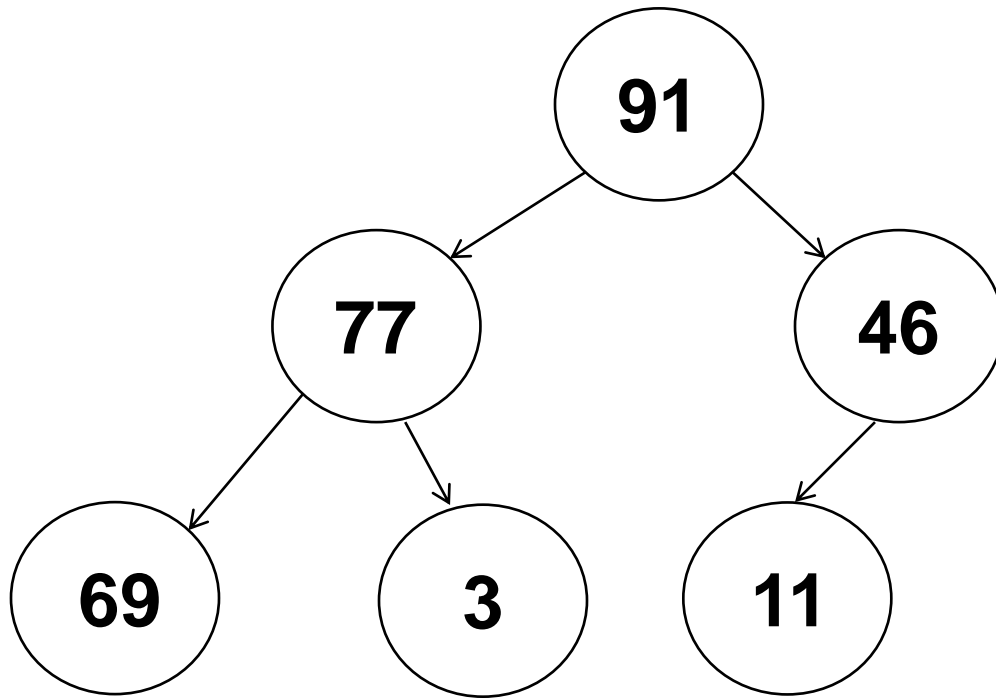
**No – max value is not at the top**



# Is It a Max-Heap?



# Is It a Max-Heap?



**Yes, it is.**

# Binary Heap

The **height** of a node is the number of edges on the longest downward path from the node to a leaf.

- Not to be confused with the **depth** of a node, the number of edges between the node and the root.
- Also note, if the heap is not a complete tree, some nodes on the same of the level will *not* have the same height.

The **height** of a heap is the height of its root.

The **height**  $h$  of a heap of  $n$  elements is  $h = \Theta(\log_2 n)$

A heap with **height**  $h$  has:

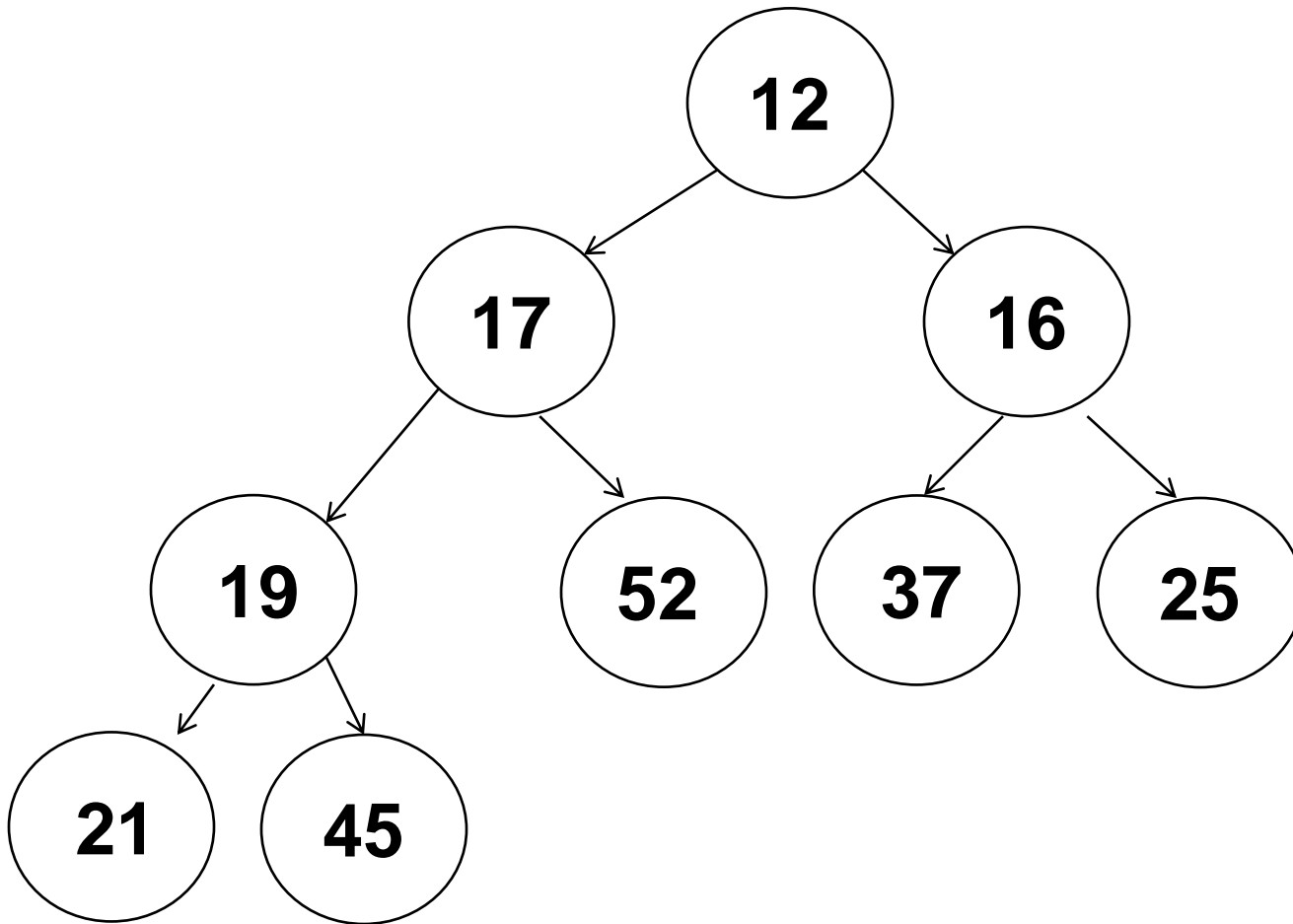
- at least  $2^h$  elements
  - $1 + 2 + 2^2 + \dots + 2^{h-1} + 1 = 2^h$
- at most  $2^{h+1} - 1$  elements
  - $1 + 2 + 2^2 + \dots + 2^h = 2^{h+1} - 1$

# Min-Heap: Insert Operation

- ▶ Add new element to next open spot at the bottom of the heap
- ▶ If new value is less than parent, swap with parent
- ▶ Continue swapping up the tree as long as the new value is less than its parent's value
- ▶ Procedure the same for Max-Heaps, except swap if new value is greater than its parent

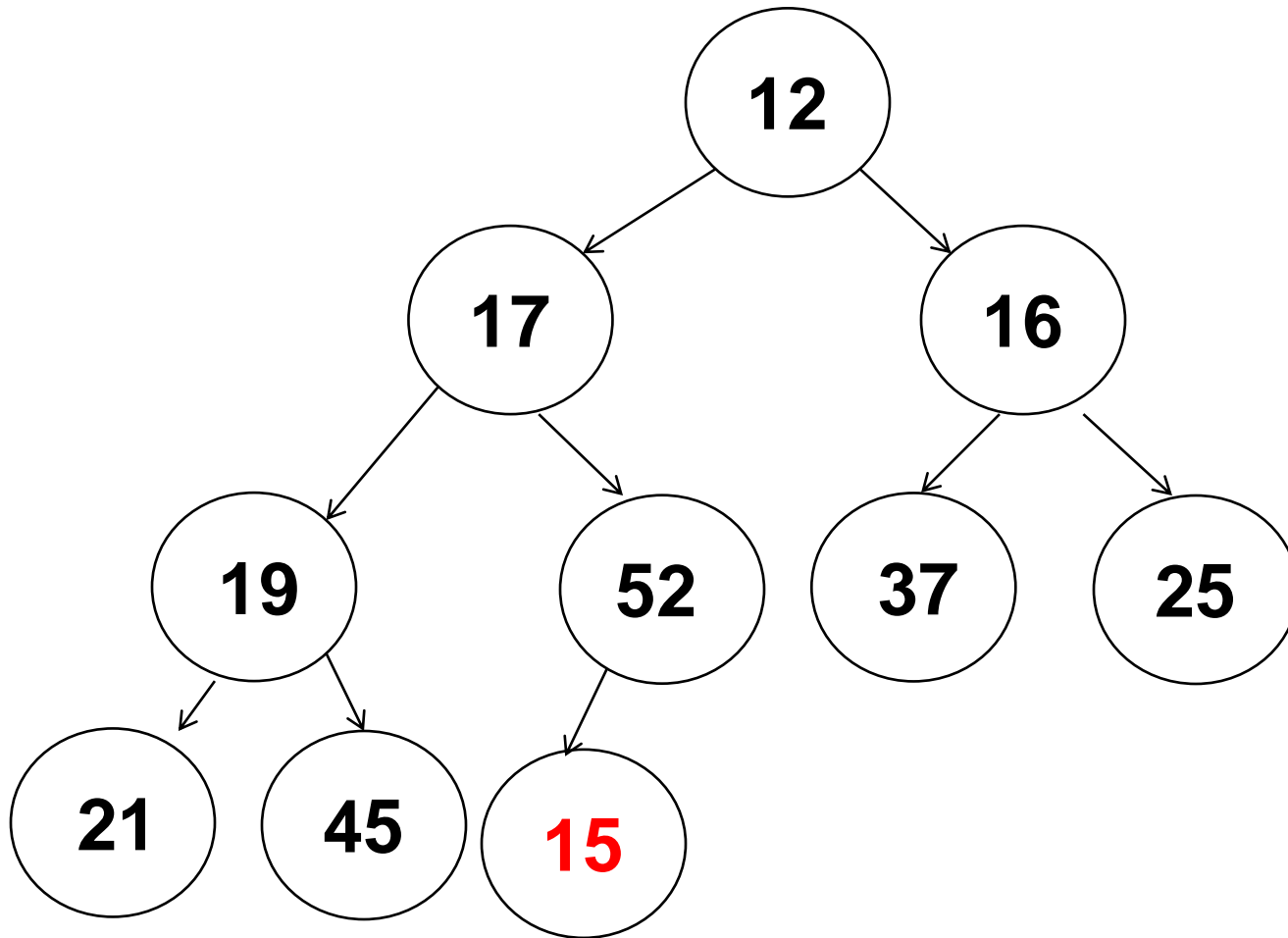
# Example: Min-Heap Insert

- Heap before inserting 15



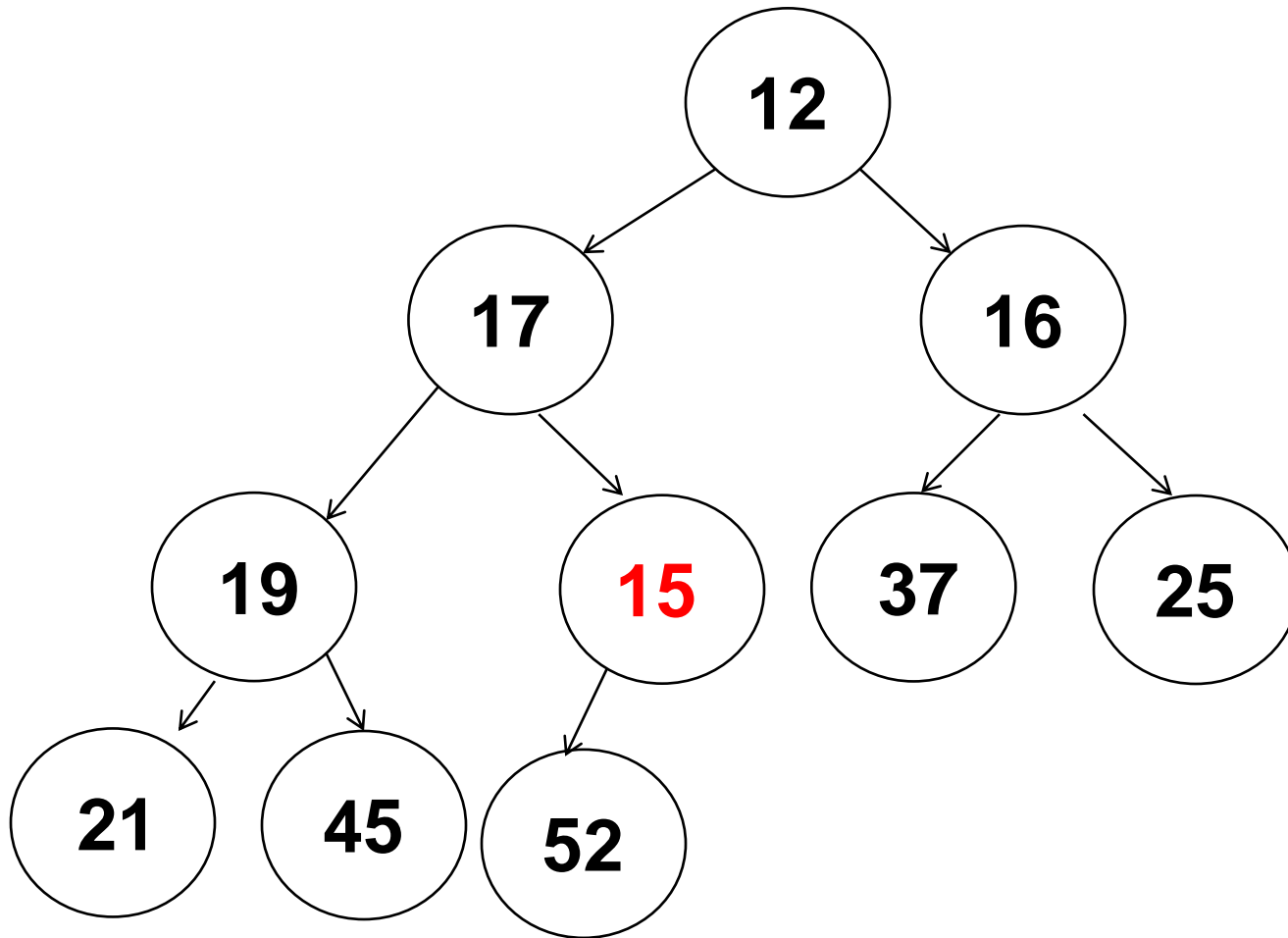
# Example: Min-Heap Insert

- Add 15 as next left-most node



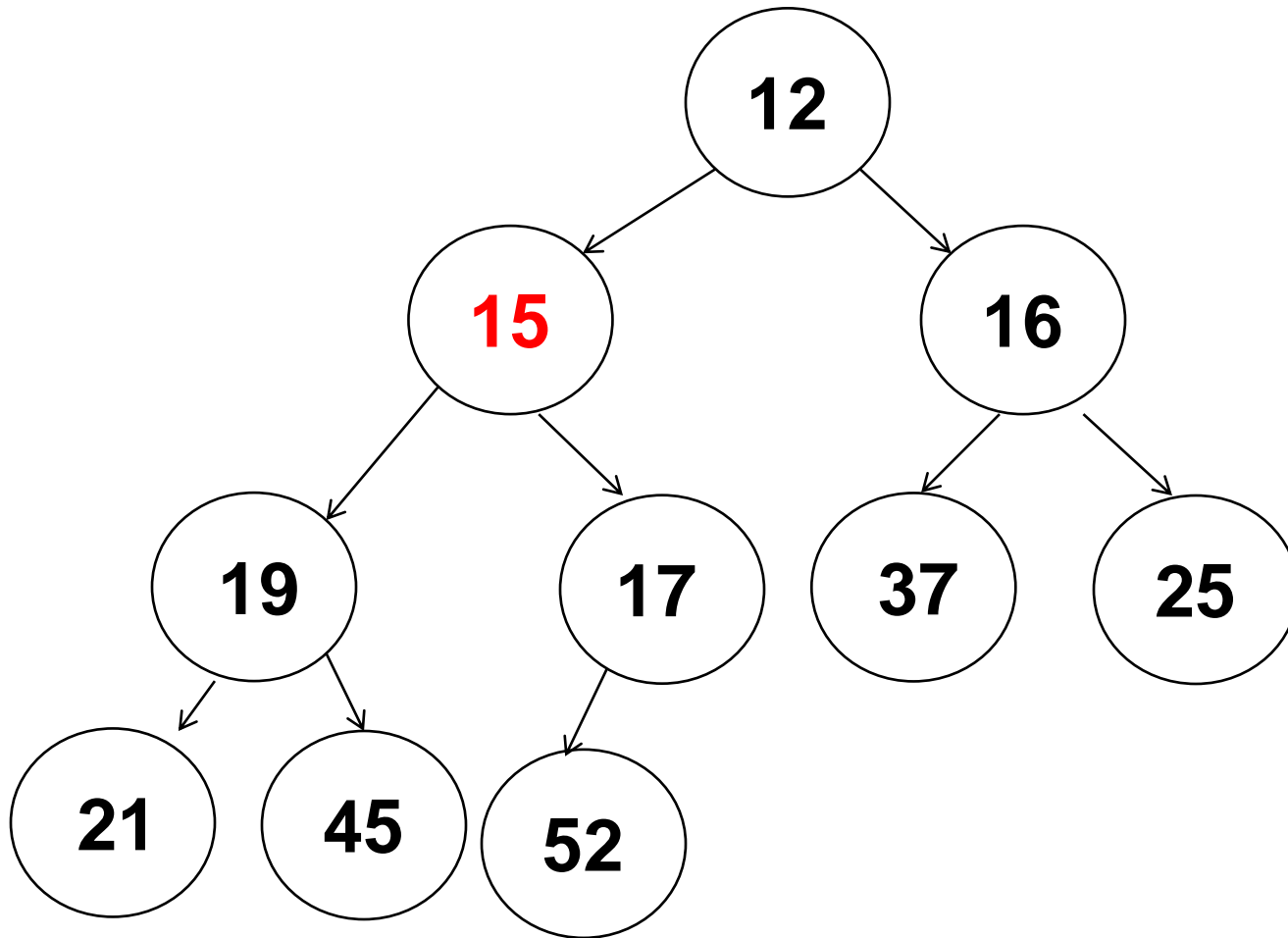
# Example: Min-Heap Insert

- Because  $15 < 52$ , swap



# Example: Min-Heap Insert

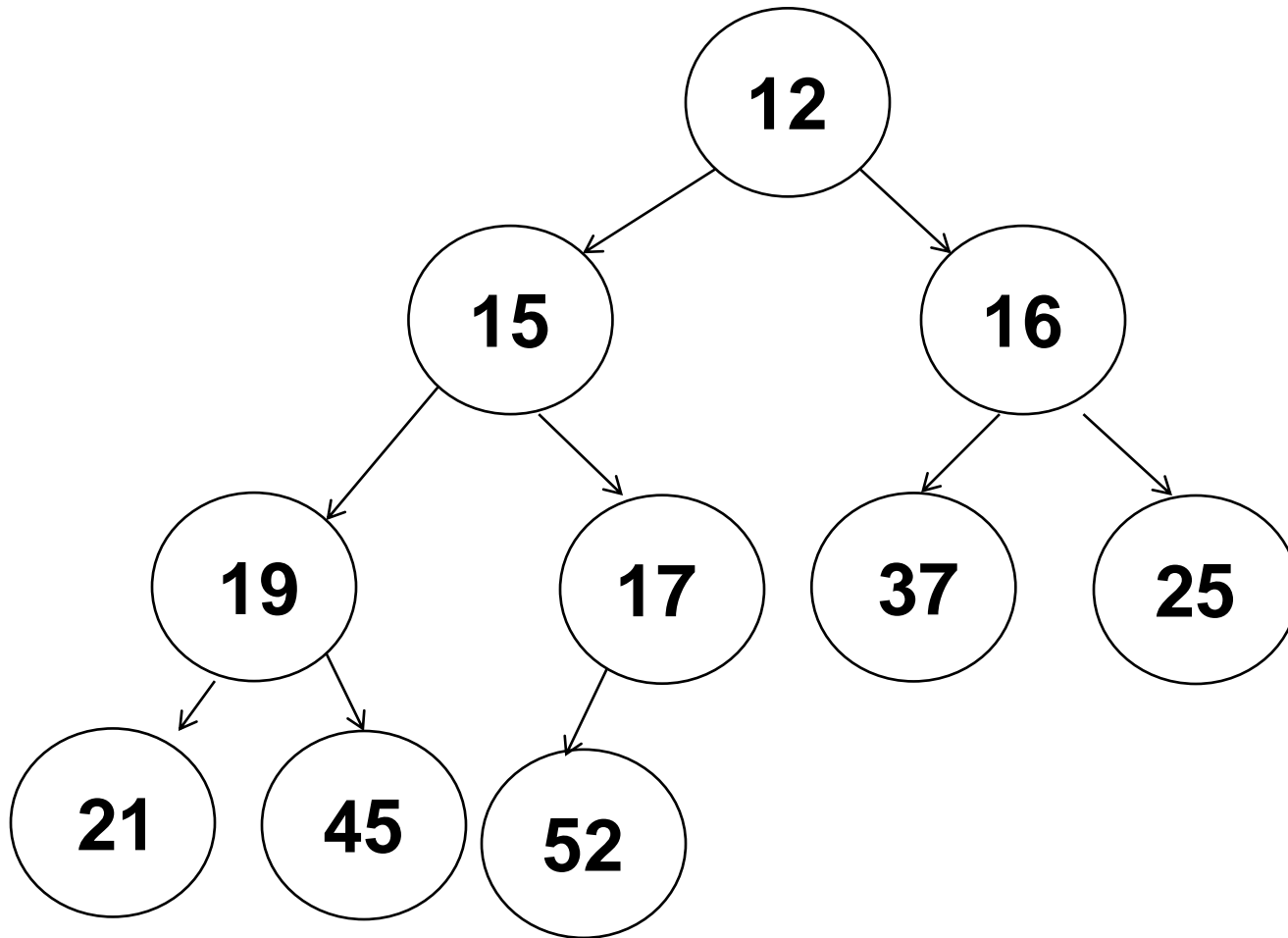
- Because  $15 < 17$ , swap





# Example: Min-Heap Insert

- ▶  $15 > 12$ , so stop swapping

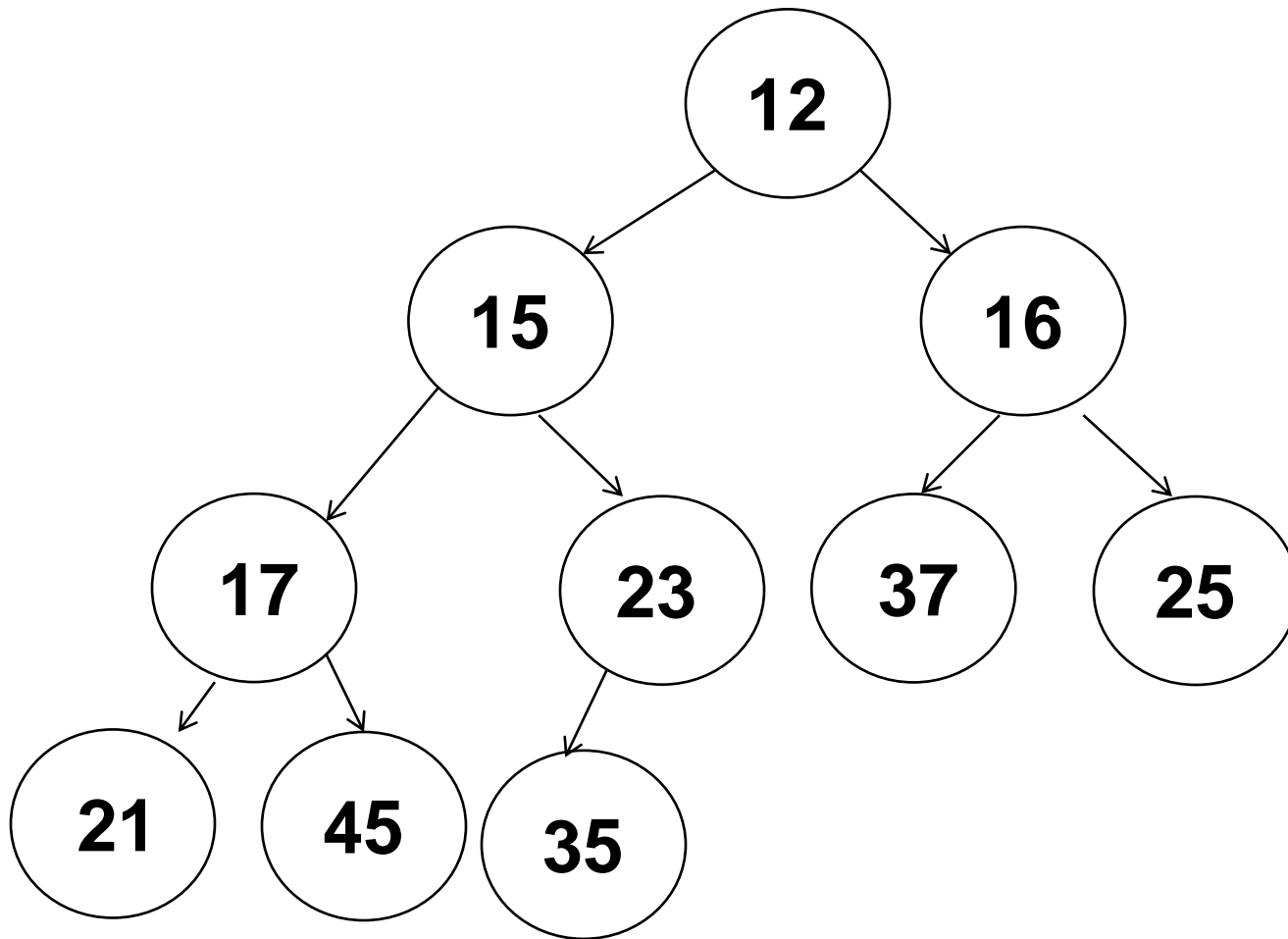


# Min-Heap: Extract Operation

- ▶ Removes minimum value in the heap
  - Store value at the root (min value) for return
  - Replace value at root with last value in the heap; remove that last node
  - If new root is larger than its children, swap that value with its smaller child.
  - Continue swapping this value down the heap, until neither child is smaller than it is
- ▶ Procedure the same for Max-Heap, except replace value with larger of its two children

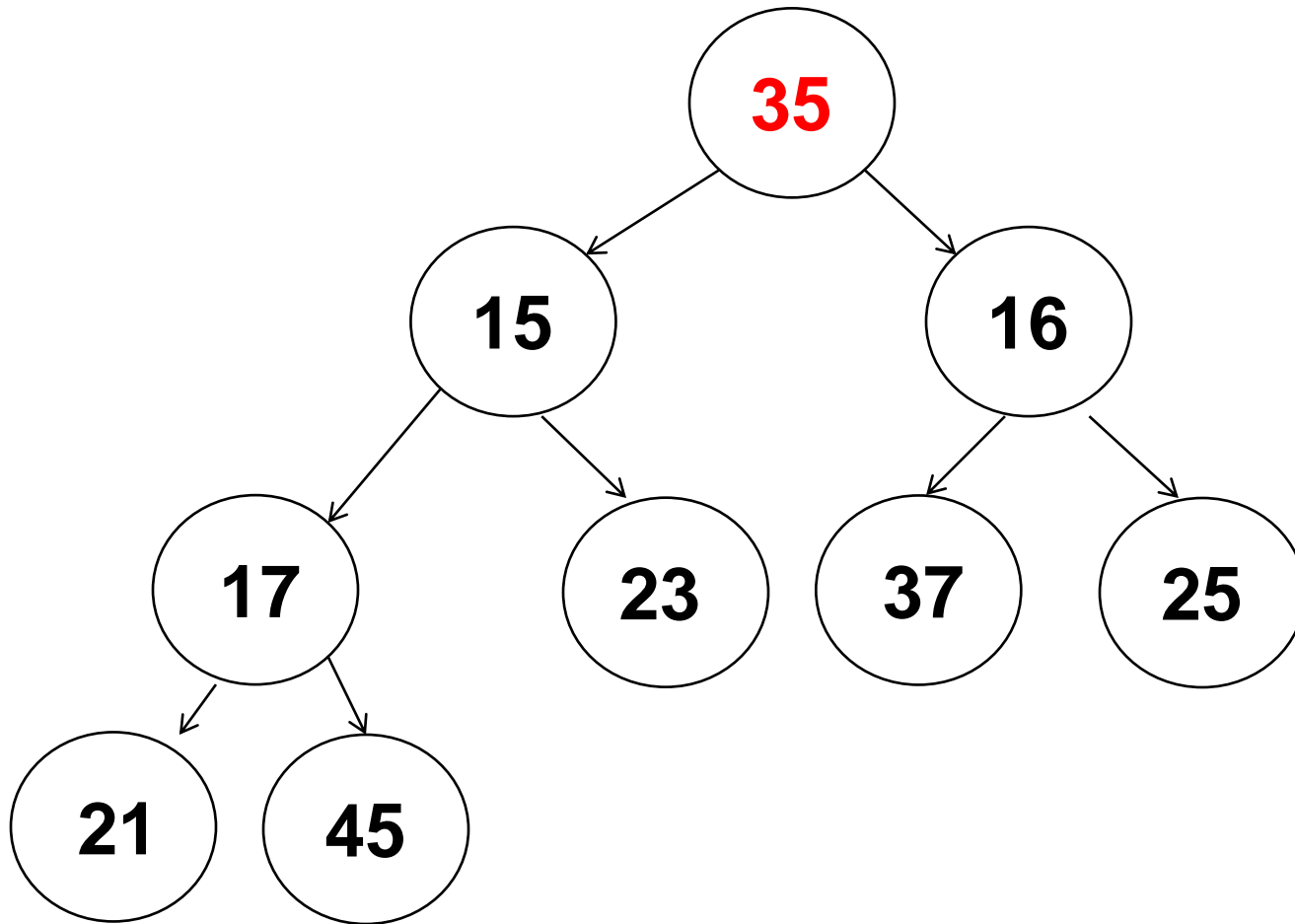
# Example: Min-Heap Extract

## ► Original heap



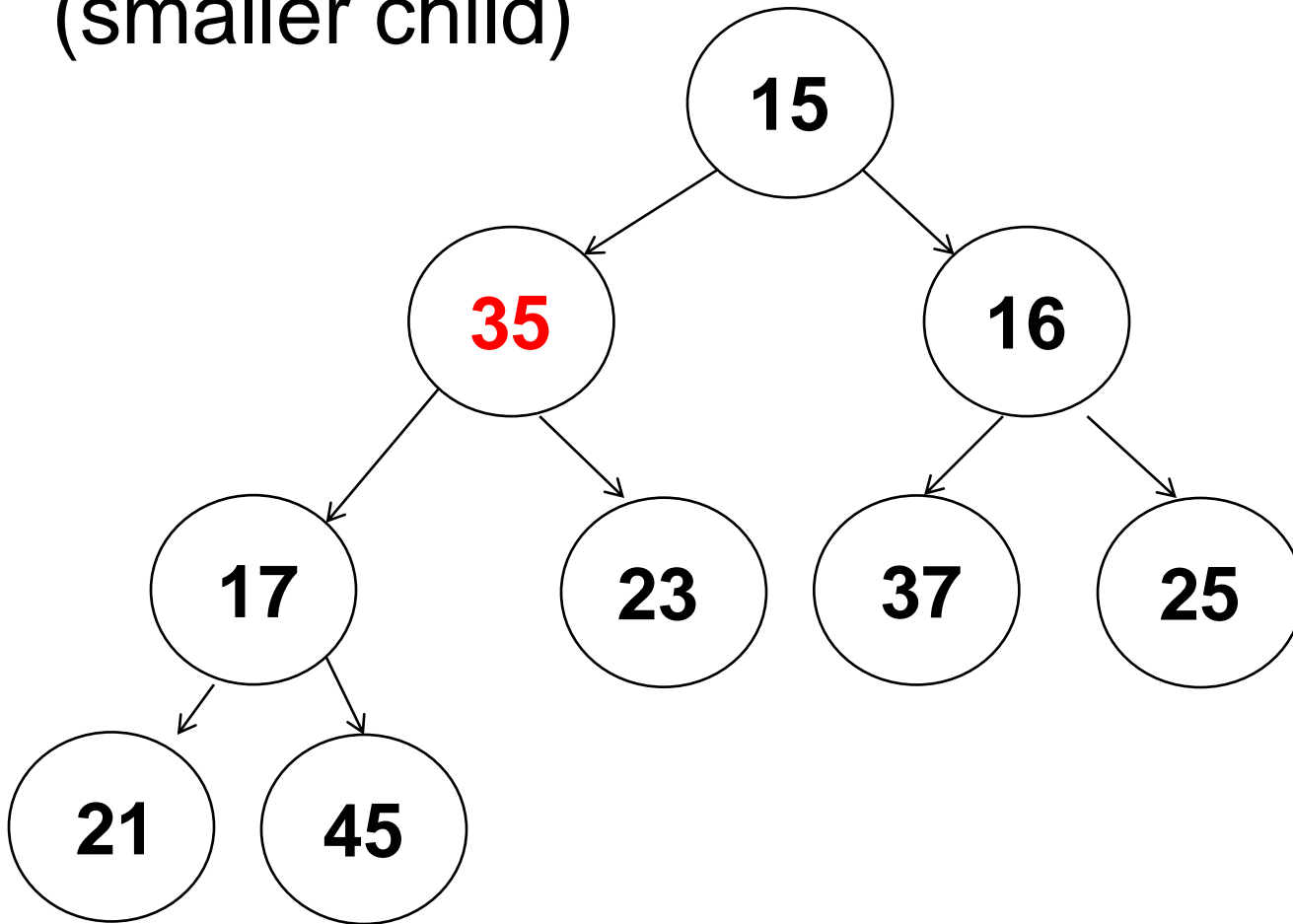
# Example: Min-Heap Extract

- Replace 12 with 35, remove last node



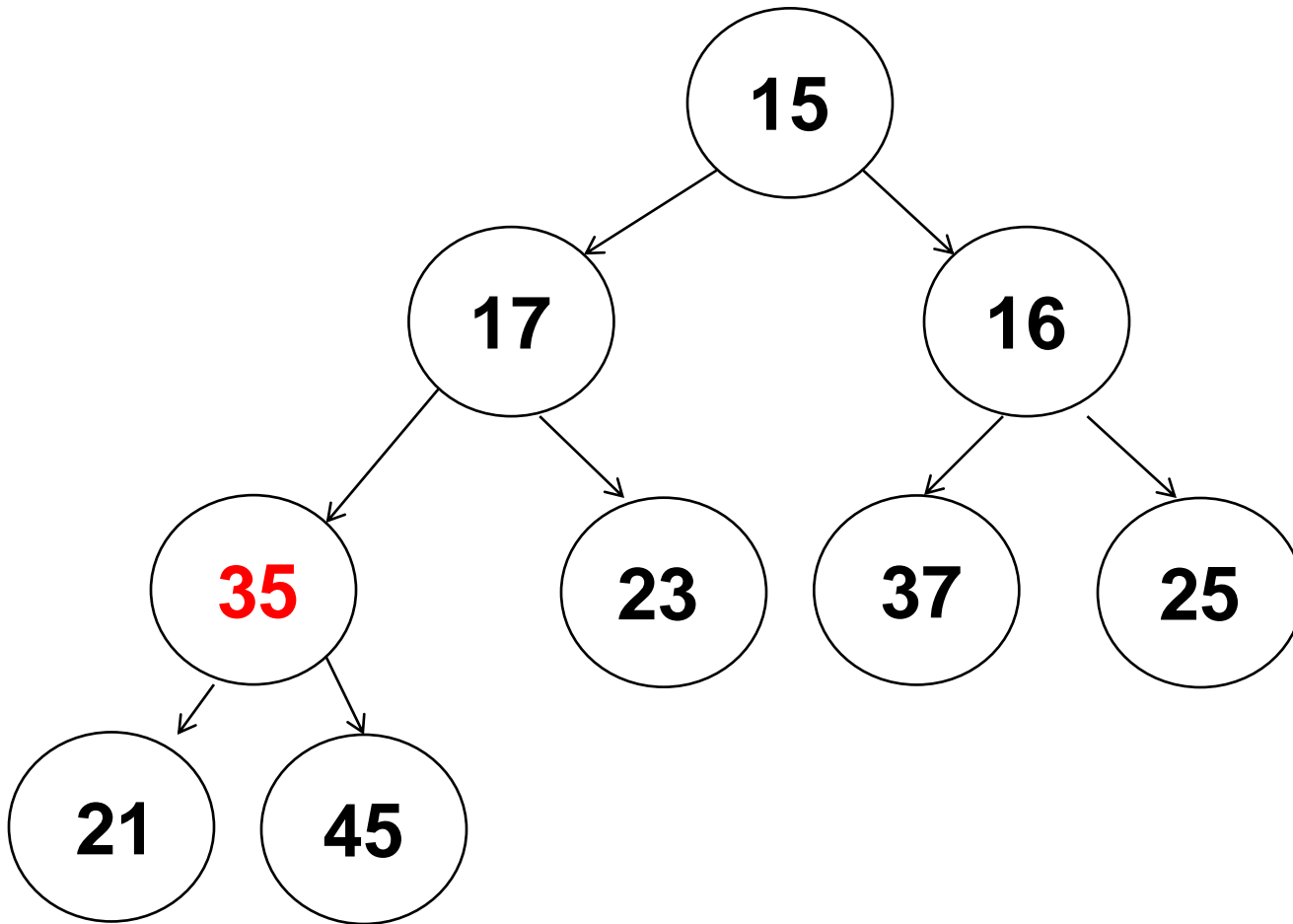
# Example: Min-Heap Extract

- Because  $35 > 15$  and  $16$ , swap with  $15$  (smaller child)



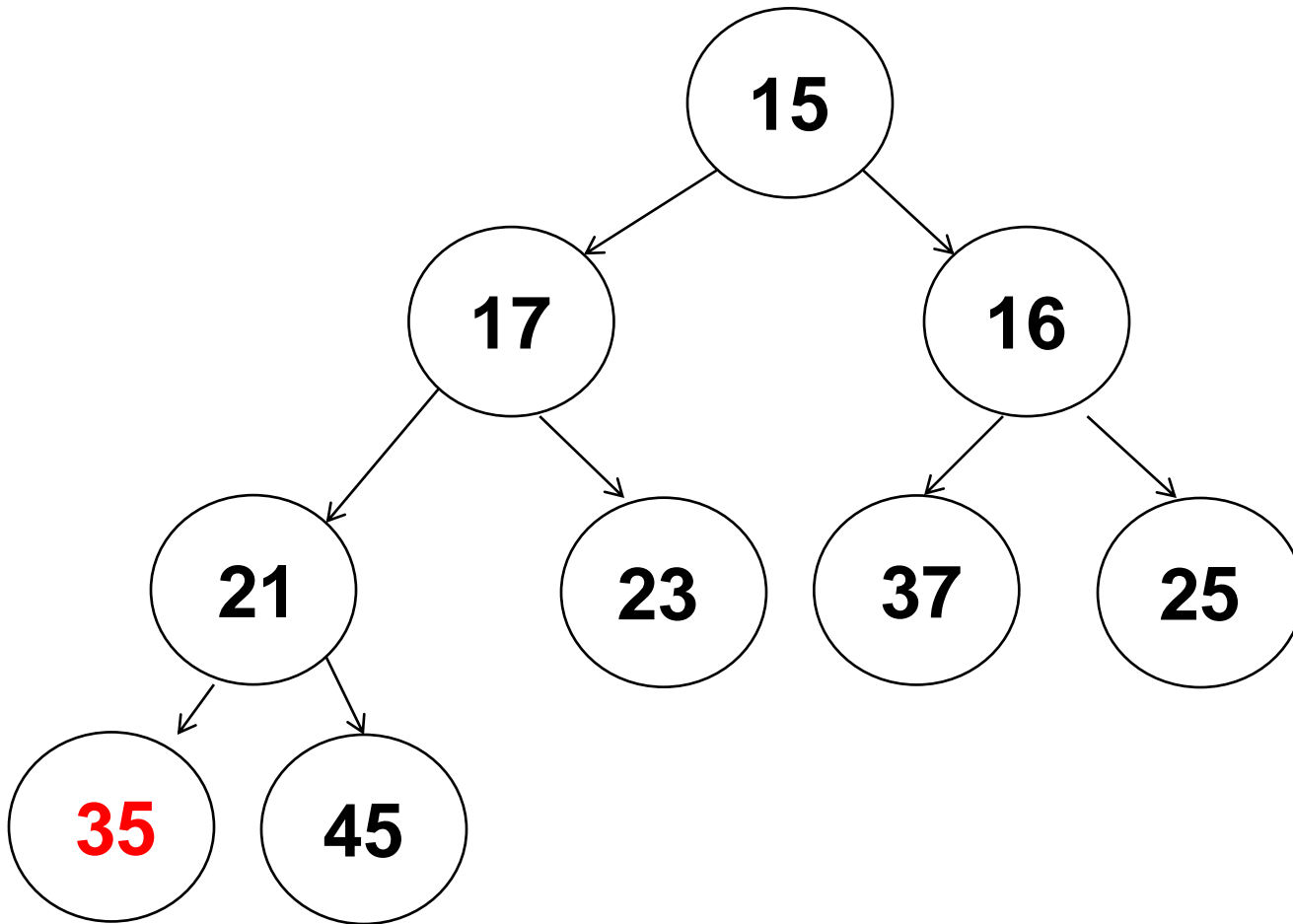
# Example: Min-Heap Extract

- Because  $35 > 17$  and  $23$ , swap  $17$



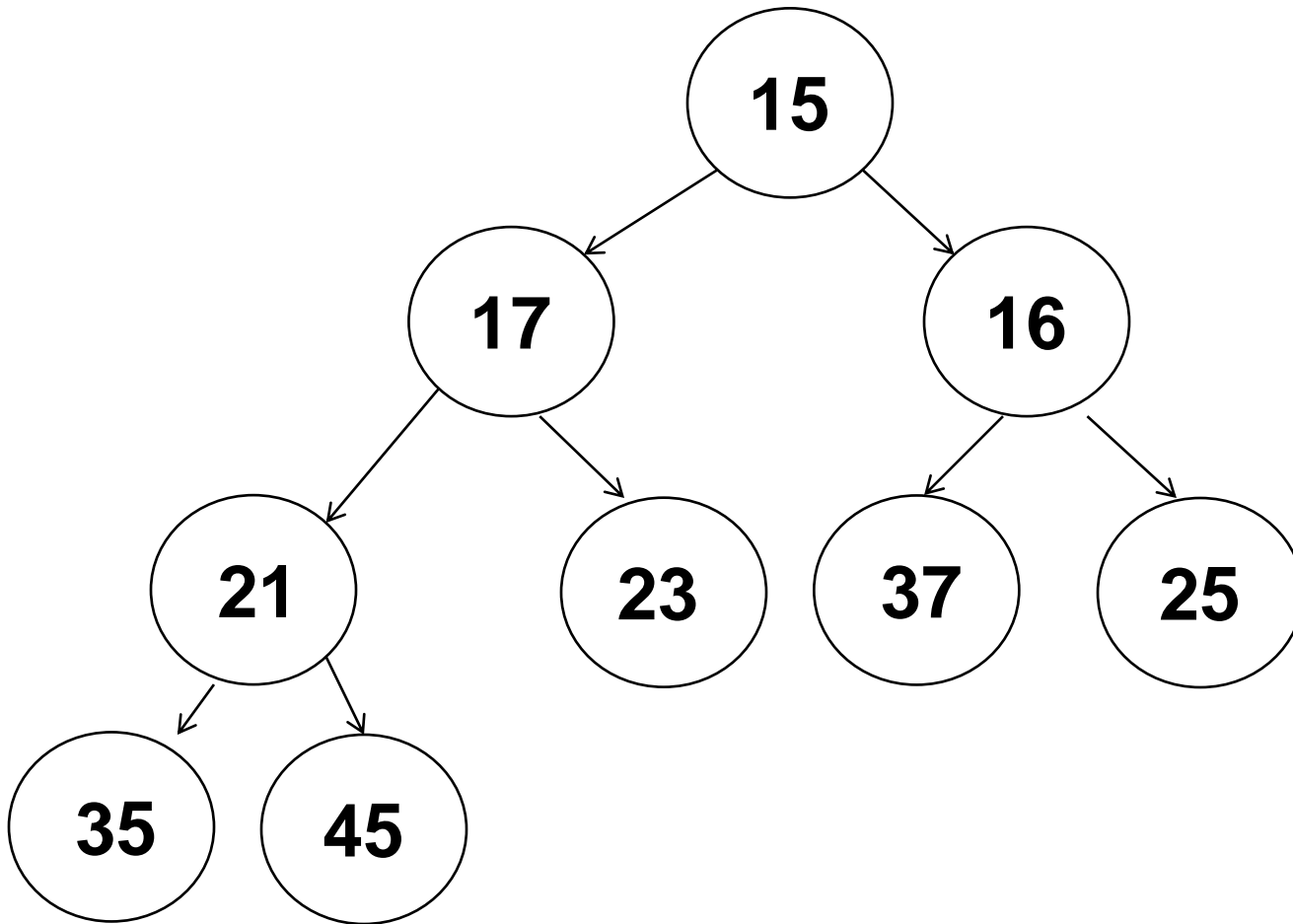
# Example: Min-Heap Extract

- Because  $35 > 21$ , swap



# Example: Min-Heap Extract

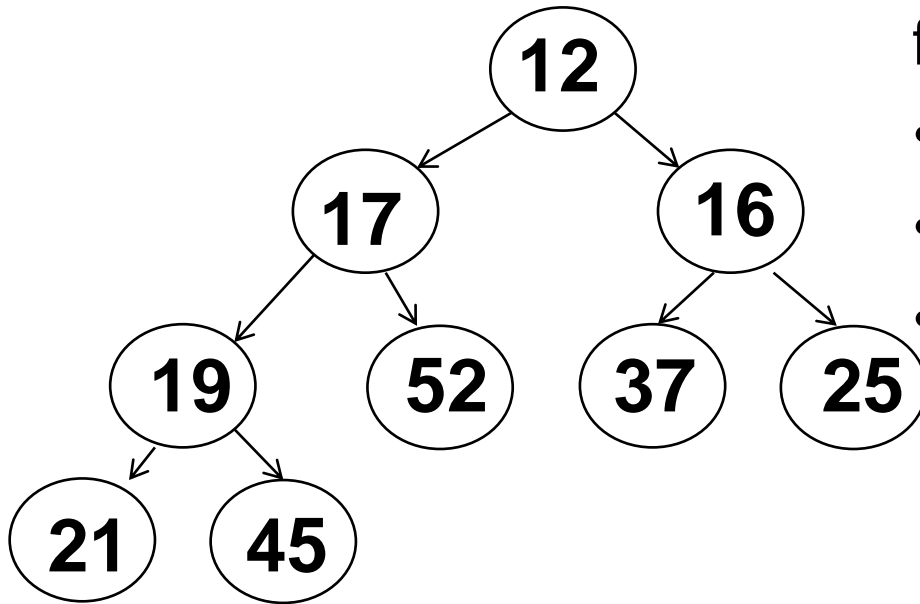
- ▶ 35 now at leaf, stop





# Internal Storage

- ▶ Interestingly, heaps are often implemented with an array instead of nodes



for element at position  $i$ :

- parent index:  $i / 2$
- left child index:  $i * 2$
- right child index:  $i * 2 + 1$

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
12	17	16	19	52	37	25	21	45	-	-	-	-	-	-	-

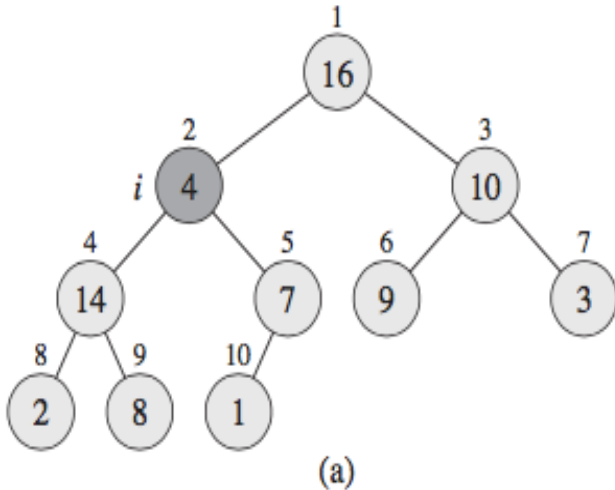
# Max-Heap Algorithms

- ▶ `MAX-HEAPIFY(A, i)`
  - recursive procedure for maintaining Max-Heap property
  - assume binary trees rooted at `Left(i)` and `Right(i)` are max-heaps, but `A[i]` violates the Max-Heap property

```
MAX-HEAPIFY(A, i)
1  l = LEFT(i)
2  r = RIGHT(i)
3  if l ≤ A.heap-size and A[l] > A[i]
4      largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest]
7      largest = r
8  if largest ≠ i
9      exchange A[i] with A[largest]
10     MAX-HEAPIFY(A, largest)
```

# Example: Maintaining Max-Heap Property

MAX-HEAPIFY(A, 2)



MAX-HEAPIFY(A, i)

```

1  l = LEFT(i)
2  r = RIGHT(i)
3  if l ≤ A.heap-size and A[l] > A[i]
4      largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest]
7      largest = r
8  if largest ≠ i
9      exchange A[i] with A[largest]
10     MAX-HEAPIFY(A, largest)
    
```

$l = 2 * 2$   
 $r = 2 * 2 + 1$   
 $A[4] > A[2]$   
 $largest = 4$   
 $A[9] < A[4]$   
 no change  
 $4 \neq 2$   
 exchange A[2], A[4]  
 Max-Heapify(A, 4)

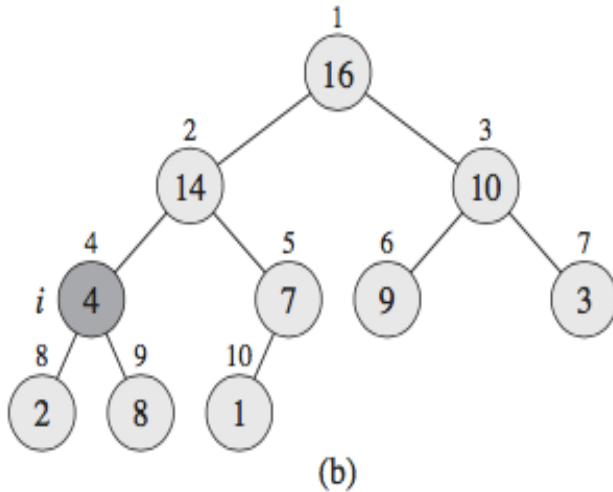
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	4	10	14	7	9	3	2	8	1	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	4	7	9	3	2	8	1	-	-	-	-	-	-

# Example: Maintaining Max-Heap Property

MAX-HEAPIFY(A, 4)



MAX-HEAPIFY(A, i)

```

1  l = LEFT(i)
2  r = RIGHT(i)
3  if l ≤ A.heap-size and A[l] > A[i]
4      largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest]
7      largest = r
8  if largest ≠ i
9      exchange A[i] with A[largest]
10     MAX-HEAPIFY(A, largest)
    
```

1 = 4 \* 2  
 r = 4 \* 2 + 1  
 A[4] > A[8]  
 largest = 4  
 A[9] > A[4]  
 largest = 9  
 9 ≠ 4  
 exchange A[4], A[9]  
 Max-Heapify(A, 9)

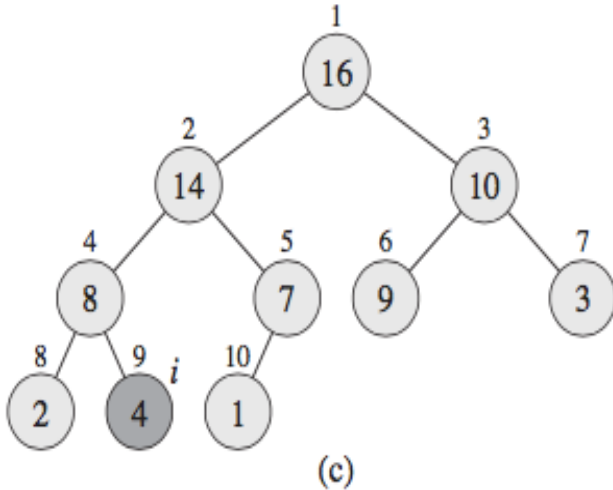
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	4	7	9	3	2	8	1	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	8	7	9	3	2	4	1	-	-	-	-	-	-

# Example: Maintaining Max-Heap Property

MAX-HEAPIFY(A, 9)



MAX-HEAPIFY(A, i)

```

1  l = LEFT(i)
2  r = RIGHT(i)
3  if l ≤ A.heap-size and A[l] > A[i]
4      largest = l
5  else largest = i
6  if r ≤ A.heap-size and A[r] > A[largest]
7      largest = r
8  if largest ≠ i
9      exchange A[i] with A[largest]
10     MAX-HEAPIFY(A, largest)

```

```

1 = 9 * 2
r = 9 * 2 + 1
18 > 16 (A.heap-size)

largest = 9
19 > 16
no change
9 = 9

return

```

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	8	7	9	3	2	4	1	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	8	7	9	3	2	4	1	-	-	-	-	-	-

# Runtime Max-Heapify

- ▶ Runtime based on number of recursive calls
- ▶ In the worst case, start at root and have to move value to a leaf.
  - At most, height of heap  $h$  calls
- ▶ So  $\text{Max-Heapify}(A, i) = O(h)$ 
  - but  $h = \log_2(n)$
- ▶ Therefore,
$$\text{Max-Heapify}(A, i) = O(\log_2(n))$$

# Building a Max-Heap

- ▶ The leaves are the nodes indexed by:

$$\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n.$$

- ▶ We can convert an array  $A$  into a Max-Heap by using the following procedure

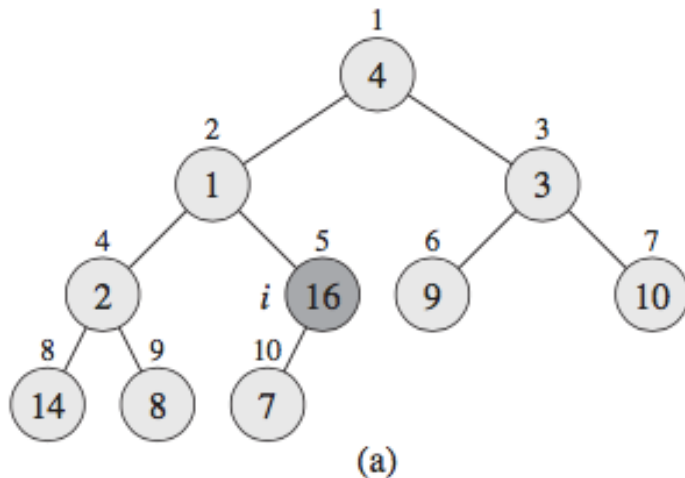
**BUILD-MAX-HEAP( $A$ )**

```
1   $A.heap-size = A.length$   
2  for  $i = \lfloor A.length/2 \rfloor$  downto 1  
3      MAX-HEAPIFY( $A, i$ )
```

# Example: Building a Max-Heap

$$i = n / 2 = 5$$

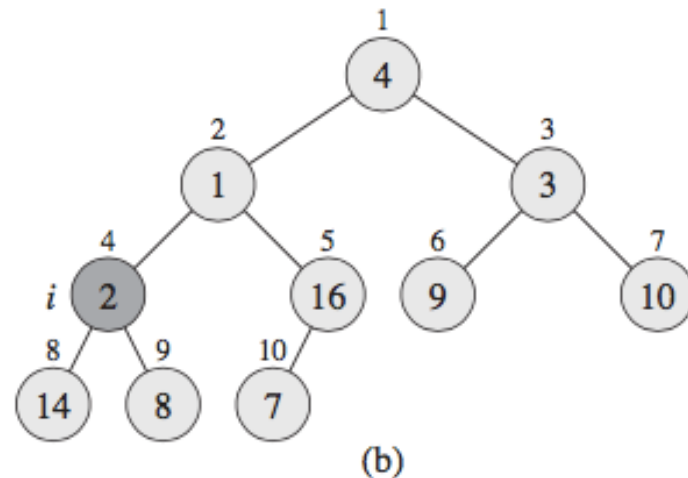
**MAX-HEAPIFY (A, 5)**



**No change**

$$i = 5 - 1 = 4$$

**MAX-HEAPIFY (A, 4)**



**Swap 2 and 14**

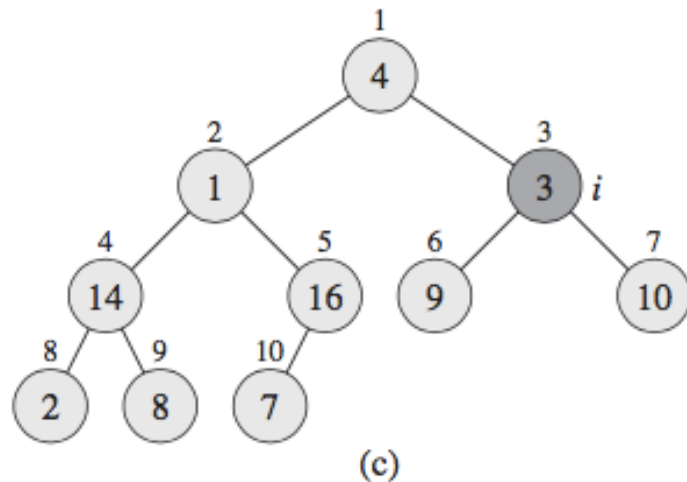
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
4	1	3	14	16	9	10	2	8	7	-	-	-	-	-	-



# Example: Building a Max-Heap

$$i = 4 - 1 = 3$$

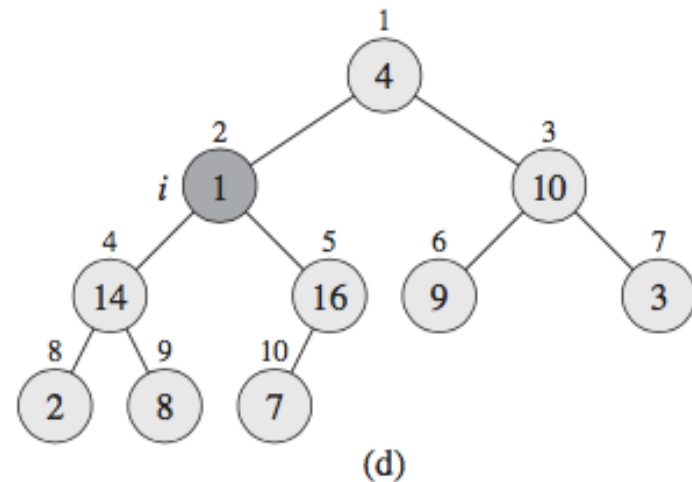
**MAX-HEAPIFY (A, 3)**



**Swap 3 and 10**

$$i = 3 - 1 = 2$$

**MAX-HEAPIFY (A, 2)**



**Swap 1 and 16**

**Swap 1 and 7**

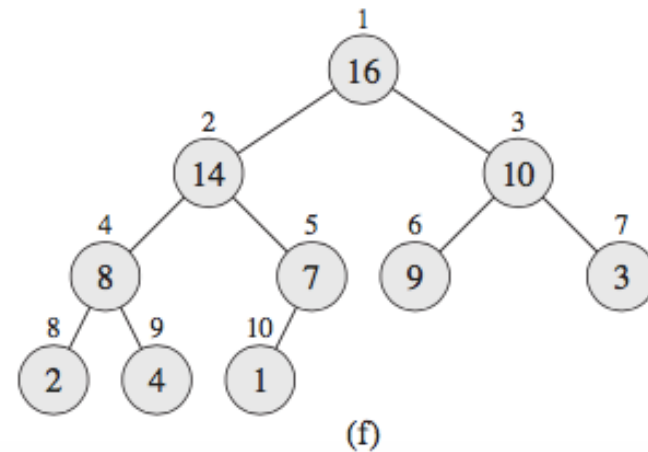
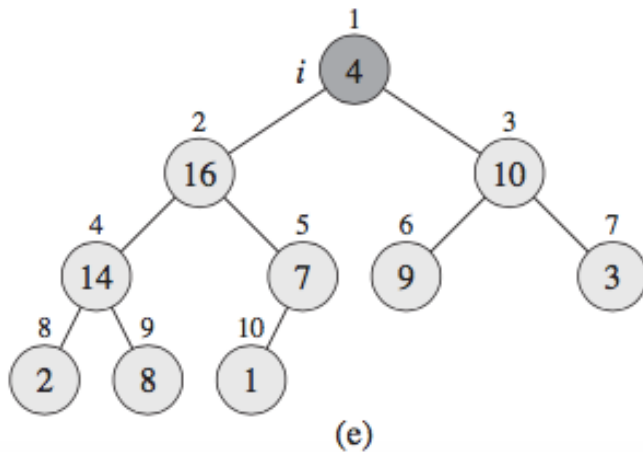
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
4	16	10	14	7	9	3	2	8	1	-	-	-	-	-	-

# Example: Building a Max-Heap

$$i = 2 - 1 = 1$$

**MAX-HEAPIFY (A, 1)**

**Done**



**Swap 4 and 16**

**Swap 4 and 14**

**Swap 4 and 8**

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
16	14	10	8	7	9	3	2	4	1	-	-	-	-	-	-

# Runtime Build-Max-Heap

**BUILD-MAX-HEAP(*A*)**

```
1  A.heap-size = A.length  
2  for i =  $\lfloor A.length/2 \rfloor$  downto 1  
3      MAX-HEAPIFY(A, i)
```

- ▶ A simple upper bound on the running time of Build-Max-Heap is  $O(n \log_2 n)$
- ▶ However, we can prove that an asymptotically tighter bound is  $O(n)$

# Build Max-Heap Running Time

- ▶ An  $n$ -element heap has:
  - height  $\lfloor \lg n \rfloor$
  - at most  $\lceil n/2^{h+1} \rceil$  nodes at height  $h$
  - runtime for `Max-Heapify` =  $O(h)$
- ▶ Then, the running time is:

$$T(n) = \sum_{h=0}^{\lfloor \lg n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) = O\left(n \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{h}{2^h}\right)$$

over each level of heap      max number of nodes at each level      runtime for Max-Heapify

# Build-Max-Heap Running Time

- ▶ However, we can simplify this expression. Using summation formula (A.8) , we get

$$T(n) = O\left(n \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{h}{2^h}\right)$$

**= 2**

$$= O(2n) = O(n)$$

- ▶ Therefore, we can build a heap from an unordered array in  $O(n)$  time.

# Heapsort

HEAPSORT( $A$ )

```
1  BUILD-MAX-HEAP( $A$ )
2  for  $i = A.length$  downto 2
3      exchange  $A[1]$  with  $A[i]$ 
4       $A.heap-size = A.heap-size - 1$ 
5      MAX-HEAPIFY( $A, 1$ )
```

# Example: Heapsort

## Begin after Build-Max-Heap

HEAPSORT(*A*)

1 BUILD-MAX-HEAP(*A*)

2 **for** *i* = *A.length* **downto** 2

3     exchange *A*[1] with *A*[*i*]

4     *A.heap-size* = *A.heap-size* − 1

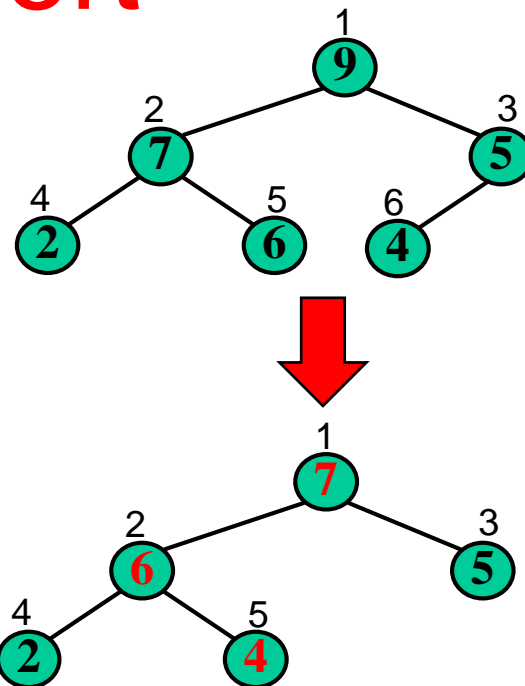
5     MAX-HEAPIFY(*A*, 1)

*i* = 6

swap *A*[1], *A*[6]

*A.heap-size* = 5

Max-Heapify(*A*, 1)



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
9	7	5	2	6	4	-	-	-	-	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
7	6	5	2	4	9	-	-	-	-	-	-	-	-	-	-

# Example: Heapsort

## Begin after Build-Max-Heap

HEAPSORT(*A*)

1 BUILD-MAX-HEAP(*A*)

2 **for** *i* = *A.length* **downto** 2

3     exchange *A*[1] with *A*[*i*]

4     *A.heap-size* = *A.heap-size* − 1

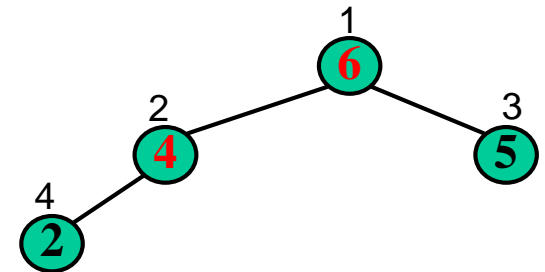
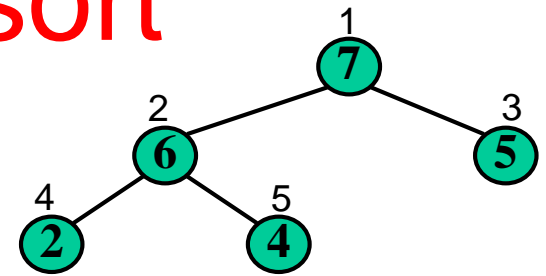
5     MAX-HEAPIFY(*A*, 1)

*i* = 5

swap *A*[1], *A*[5]

*A.heap-size* = 4

Max-Heapify(*A*, 1)



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
7	6	5	2	4	9	-	-	-	-	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
6	4	5	2	7	9	-	-	-	-	-	-	-	-	-	-



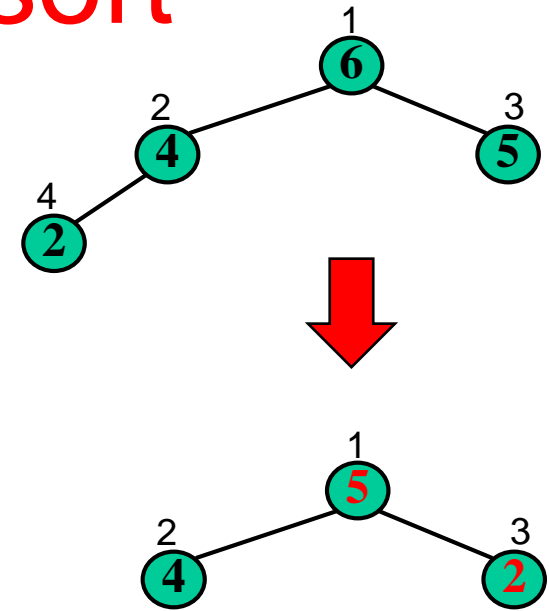
# Example: Heapsort

## Begin after Build-Max-Heap

HEAPSORT(*A*)

```
1  BUILD-MAX-HEAP(A)
2  for i = A.length downto 2
3      exchange A[1] with A[i]
4      A.heap-size = A.heap-size - 1
5      MAX-HEAPIFY(A, 1)
```

*i* = 4  
swap *A*[1], *A*[4]  
*A.heap-size* = 3  
Max-Heapify(*A*, 1)



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
6	4	5	2	7	9	-	-	-	-	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
5	4	2	6	7	9	-	-	-	-	-	-	-	-	-	-

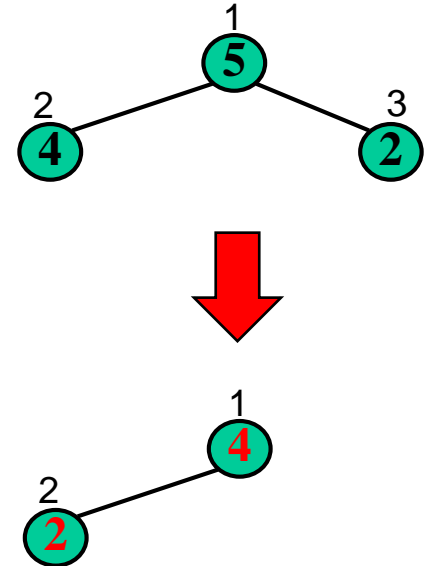
# Example: Heapsort

## Begin after Build-Max-Heap

HEAPSORT(*A*)

```
1  BUILD-MAX-HEAP(A)
2  for i = A.length downto 2
3      exchange A[1] with A[i]
4      A.heap-size = A.heap-size - 1
5      MAX-HEAPIFY(A, 1)
```

*i* = 3  
swap *A*[1], *A*[3]  
*A.heap-size* = 2  
Max-Heapify(*A*, 1)



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
5	4	2	6	7	9	-	-	-	-	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
4	2	5	6	7	9	-	-	-	-	-	-	-	-	-	-

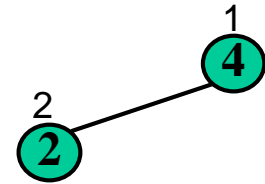
# Example: Heapsort

## Begin after Build-Max-Heap

HEAPSORT(*A*)

```
1  BUILD-MAX-HEAP(A)
2  for i = A.length downto 2
3      exchange A[1] with A[i]
4      A.heap-size = A.heap-size - 1
5      MAX-HEAPIFY(A, 1)
```

*i* = 2  
swap *A*[1], *A*[2]  
*A.heap-size* = 1  
Max-Heapify(*A*, 1)



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
4	2	5	6	7	9	-	-	-	-	-	-	-	-	-	-



1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
2	4	5	6	7	9	-	-	-	-	-	-	-	-	-	-

# Heapsort Running Time

- ▶ The heap-sort algorithm takes time  $O(n \log_2 n)$ 
  - Build-Max-Heap takes  $O(n)$  time
  - We do  $n$  calls to Max-Heapify which takes  $O(\log_2 n)$

