CS 35L- Software Construction Laboratory

Fall 18

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Change Management

Week 10

Software development process

- Involves making a lot of changes to code
 - Add new features
 - Bugs fixed
 - Performance Improvement
- Many people working on the same project
- Many versions of software released
 - Ubuntu 14, 16 etc.
 - Need to fix bugs in version 14 even most users shipped to 16

Shortcomings of diff and patch

- Conflict: Two people may edit the same file on the same date
 - 2 patches need to be sent and merged
- Changes to one file might affect other files (.h and .c)
 - Need to make sure those versions are stored together as a group

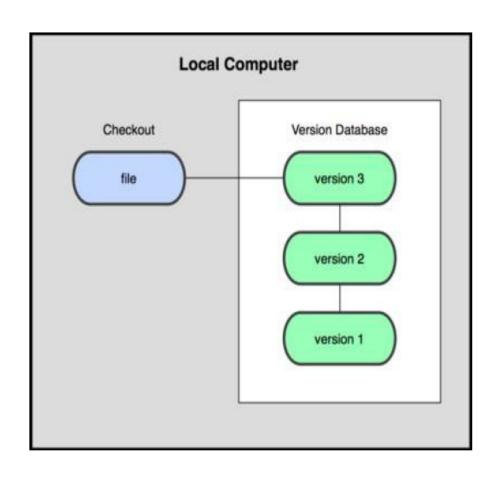
Source/Version Control

- Track changes to code and other files related to software
 - What new files are added?
 - What changes made to files?
 - Which version had what changes?
 - Which user made the changes?
 - Revert to previous version
- Track entire history of software
- Source control software
 - Git, Subversion (SVN), CVS, and others

Architectures of Source/Version Control

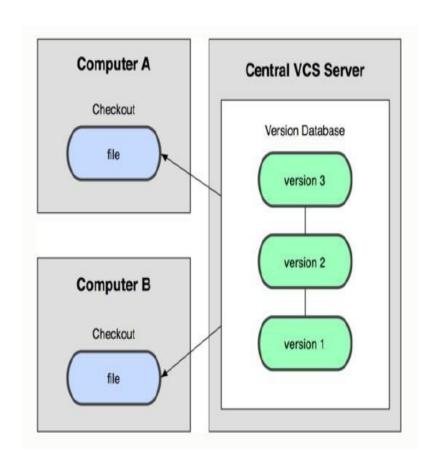
- Local Source Control System
- Centralized Source Control System
- Distributed Source Control System

Local Source Control System



- Organize different versions as folders on the local machine
- No server involved
- Other users copy with disk/network

Centralized Source Control System



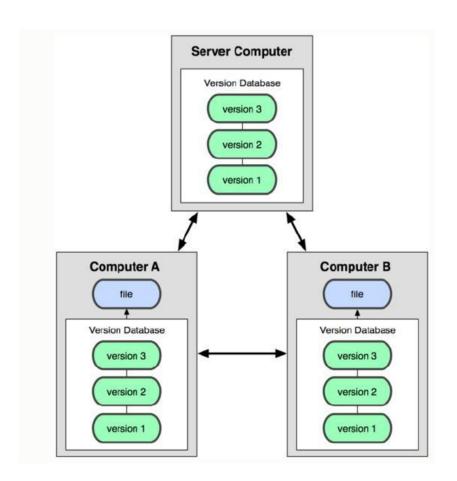
 Users will get a working copy of the files

central server

Version history sits on a

- Changes have to be committed to the server
- All users can get the changes

Distributed Source Control System



- Version history is replicated on every user's machine
- Users have version control all the time
- Changes can be communicated between users
- Git is distributed

Terms used

- Repository
 - Files and folders related to the software code
 - Full history of the software
- Working copy
 - Copy of software's files in the repository
- Check-out
 - To create a working copy of the repository
- Check-in/Commit
 - Write the changes made in the working copy to the repository
 - Commits are recorded by the SCS

Centralized: pros and cons

- Pros
 - Everyone can see changes at any time
 - Simple to design

- Cons
 - Single point of failure (no backup!)

"The full project history is only stored in one central place."

Distributed: pros and cons

Pros

- Commit changes/revert to an old version while offline
- Commands run extremely fast because tool accesses the hard drive and not a remote server
- Share changes with a few people before showing changes to everyone

Cons

- long time to download
- Heavy space overhead to store all versions of code

Centralized vs. Distributed VCS

- Single central copy of the project history on a server
- Changes are uploaded to the server
- Other programmers can get changes from the server
- Example: SVN, CVS

- Each developer gets the full history of a project on their own hard drive
- Developers can communicate changes between each other without going through a central server
- Example: Git, Mercurial, Bazaar, Bitkeeper

Centralized: pros and cons

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Distributed: pros and cons

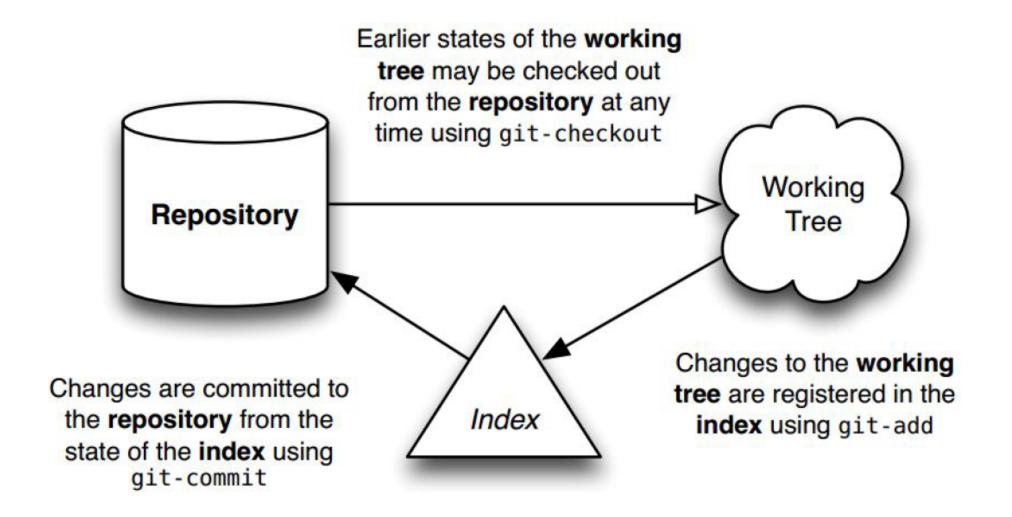
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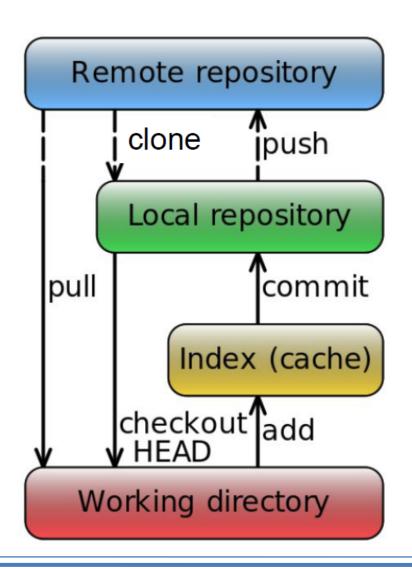
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Git Workflow



Overview of git



Git commands (1)

- Repository creation
 - git init (start a new repository)
 - git clone (create a copy of an existing repository)
- Branching
 - git checkout <tag/commit> -b <new_branch_name> (create a new branch)
- Commit
 - git add (stage modified files)
 - git commit (check-in changes to the repository)

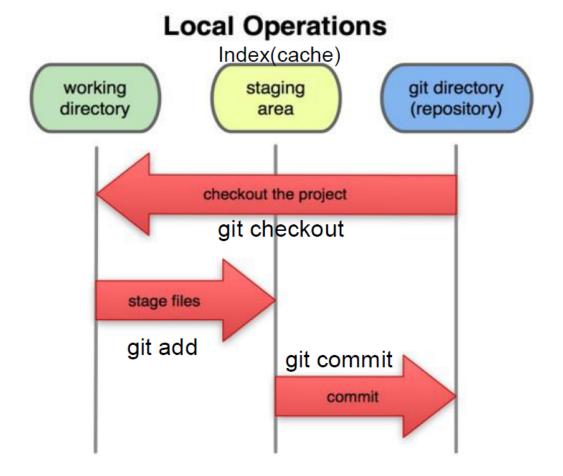
Git commands (2)

- Getting info
 - git status (shows modified files, new files, etc)
 - git diff (compares working copy with staged files)
 - git log (shows history of commits)
 - git show (show a certain object in the repository)
- Getting help
 - git help

Git Repository Objects

- Objects used by Git to implement source control
 - Blobs (binary large object).
 - When we git add a file such as example_file.txt, git creates a blob object containing the
 contents of the file. Blobs are therefore the git object type for storing files.
 - Trees (Groups blobs/trees together)
 - The tree object contains one line per file or subdirectory, with each line giving file permissions, *object type*, object hash and filename.
 - Commit
 - Refers to a particular "git commit"
 - Contains all information about the commit
 - Tags (A named commit object for convenience)
- Objects uniquely identified with hashes
- More information: https://matthew-brett.github.io/curious-git/git_object_types.html

Git States



First Git Repository

- \$ mkdir gitroot
- \$ cd gitroot
- \$ git init
 - creates an empty git repo (.git directory)
- \$ echo "Hello World" > hello.txt
- \$ git add
 - Add content to the index
 - Run prior to a commit
- \$ git commit -m 'Check in number one'

Working with Git

- \$ echo "I love Git" >> hello.txt
- \$ git status
 - Show list of modified files (hello.txt here)
- \$ git diff
 - Show changes made compared to index
- \$ git add hello.txt
- \$ git diff
- \$ git diff HEAD
 - Show changes in the working version
- \$ git commit -m 'Second commit'

Assignment 9 is available

Visit

http://web.cs.ucla.edu/classes/fall18/cs35L/assign/assign9.html

- Deadline (No late Submission!)
 - Dec 7th, 11:55pm. (Same deadline for your final report!)

Lab 9

- GNU Diffutils uses "`" in diagnostics
 - Example: diff . –
 - Output: diff: cannot compare to a directory
 - Want to use apostrophes only (instead of backtick)
- Diffutils maintainers have a patch for this problem:
 maint: quote 'like this' or "like this", not `like this'
- Problem: You are using Diffutils version 3.0, and the patch is for a newer version

Lab 9

- Task: Fix an issue with the diff diagnostic
- Crucial Steps: first create a new work directory
 - (4) Generate a patch
 - First get the hash code in the log file
 - Then use git format-patch -1 [hash code] --stdout > [the patch file]
 - (9) learn the detailed usage of vc-diff and vc-revert
 - (10) consider changing `to '