### **CS35L** – *Winter 2019*

Slide set:	3.1
Slide topics:	Diff, modifying programs
Assignment:	3

# How to Install Software

#### Windows

- Installshield
- Microsoft/Windows Installer

#### OS X

 Drag and drop from .dmg mount -> Applications folder

#### Linux

- rpm(Redhat Package Management)
  - RedHat Linux (.rpm)
- apt-get(Advanced Package Tool)
  - Debian Linux, Ubuntu Linux (.deb)
- Good old build process
  - configure, make, make install

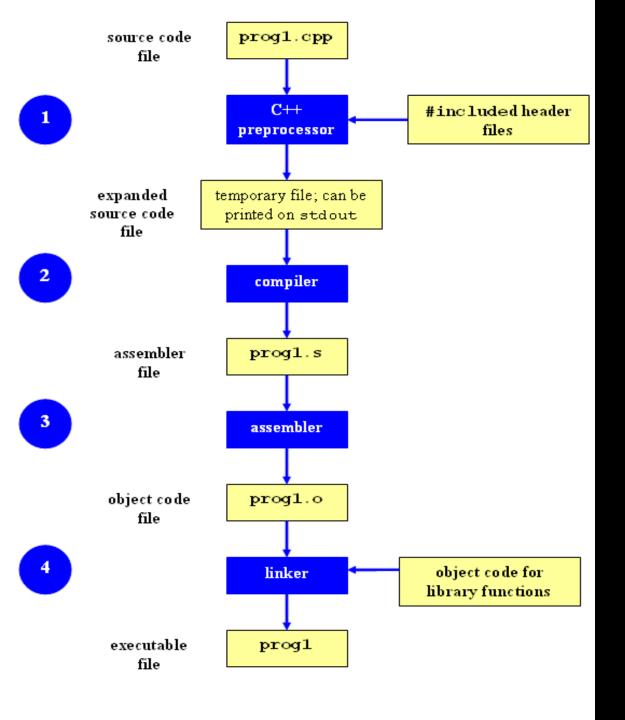


#### Decompressing Files

Generally, you receive Linux software in the tarball format (.tgz) or (.gz)

Decompress file in current directory:

- \$ tar -xzvf filename.tar.gz
  - Option -x: --extract
  - Option -z: --gzip
  - Option -v: --verbose
  - Option -f: --file



# $COMPILATION \\ PROCESS$

#### Command-Line Compilation

#### main.cpp

• #includes cart.h

#### shop.cpp

#includes lookup\_item.h & cart.h

#### lookup\_item.cpp

#includes lookup\_item.h

Compilation Command g++ -Wall lookup\_item.cpp shop.cpp
main.cpp -o shop

# Changes to header or source files

- Rerun command to generate new executable
- But for only a small change?

(For example, a slight modification in lookup\_item.cpp)

- It isn't efficient to recompile main.cpp and shop.cpp
- Solution: avoid waste by producing a separate object code file for each source file
  - g++ -Wall -c lookup\_item.cpp... (for each source file)
  - g++ lookup\_item.o main.o shop.o -o shop (combine)
  - Less work for compiler, saves time but more commands

### C++ Header Files

- C++ classes (and often function prototypes) are normally split up into two files.
- The header file has the extension of .h and contains class definitions and functions.
- The implementation of the class goes into the .cpp file.
- By doing this, if your class implementation doesn't change then it won't need to be recompiled.

## C++ Header File Example

```
File: Num.h
class Num {
      private:
             int num;
      public:
             Num(int n);
             int getNum();
File: Num.cpp
#include "Num.h"
Num::Num() : num(0) { }
Num::Num(int n): num(n) {}
int Num::getNum() {
      return num;
File: main.cpp
#include <iostream>
#include "Num.h"
using namespace std;
int main() {
      Num n(35);
      cout << n.getNum() << endl;</pre>
      return 0;
```

#### Compilation

•g++ main.cpp Num.cpp

# Changes to a header file

- Need to recompile every source file that includes it & every source file that includes a header that includes it.
  - In this example, changing item.h would affect item.cpp and shop.cpp
- Difficult to keep track of files when project is large
  - Windows 7 ~40 million lines of code
  - Google ~2 billion lines of code

Utility for managing large software projects

#### make

Compiles files and keeps them up-todate

Efficient Compilation (only files that need to be recompiled)

# Makefile Example

```
Comments

Targets
Prerequisites
Commands
```

Rule

```
# Makefile - A Basic Example
all: shop #usually first
shop : lookup_ item.o main.o shop.o
     g++ -g -Wall -o shop item.o main.o shop.o
item.o : lookup item.cpp lookup item.h
     g++ -g -Wall -c lookup item.cpp
main.o : shop.cpp cart.h
     g++ -g -Wall -c main.cpp
shop.o : shop.cpp lookup item.h cart.h
     g++ -g -Wall -c shop.cpp
clean:
     rm -f item.o main.o shop.o
```

#### **Build Process**

configure

- Script that checks details about the machine before installation
- Resolves dependencies between packages
- Creates 'Makefile'

make

- Requires 'Makefile' to run
- Compiles all the program code and creates executables in current temporary directory

make install

- make utility searches for a label named install within the Makefile, and executes only that section of it
- executables are copied into the final directories (system directories)

### Patching



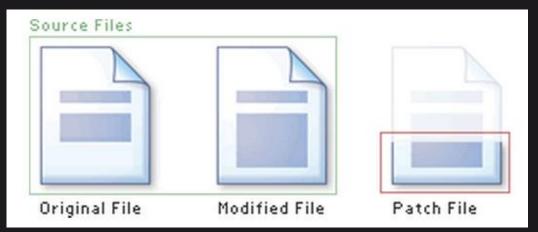
A patch is a piece of software designed to fix problems with or update a computer program



It's a diff file that includes the changes made to a file



A person who has the original (buggy) file can use the patch command with the diff file to add the changes to their original file





patch -pnum < patch\_file</pre>

'man patch' to find out what **pnum** does and how to use it

# APPLYING A PATCH

# diff Unified Format

#### diff -u original\_file modified\_file

- --- path/to/original\_file
- +++ path/to/modified\_file
- @@ -1,s +1,s @@
  - @@: beginning of a hunk
  - 1: beginning line number
  - s: number of lines the change hunk applies to for each file
  - A line with a:
    - (- sign): was deleted from the original
    - (+ sign): was added to the original
    - (): stayed the same

#### Lab 3

- Coreutils 8.29 has a problem
  - \$ la -A is equivalent to ls -a -A
  - if the current directory has two files named .foo and bar, the command la -A outputs four lines, one each for ., .., .foo, and bar.
  - These users want la -A to output just two lines instead, one for .foo and one for bar
- Why?
  - the -a option always overrides the A option regardless of which option is given first
- Want the flag that comes later to take effect
- Fix the Is program

# Getting Set Up (Step 1)

Download coreutils-8.29 to your home directory

Use 'wget'

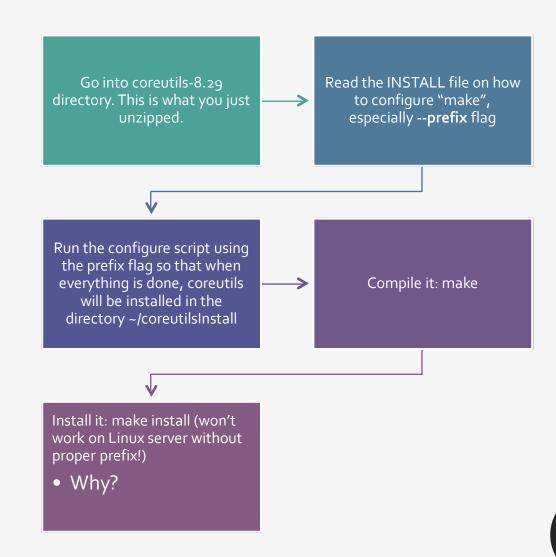
Untar and Unzip

tar –xJvf coreutils-8.29.tar.xz

Make a directory ~/coreutilsInstall in your home directory (this is where you'll be installing coreutils)

mkdir~/coreutilsInstall

# Building coreutils (Step 2)



#### Reproduce Bug (Step 3)

Reproduce the bug by running the version of 'ls -a - A' in coreutils 8.29



Why? Shell looks for /bin/ls

To use coreutils 8.29: \$ ./ls

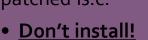
 This manually runs the executable in this directory cd coreutils-8.29



vim or emacs patch\_file: copy and paste the patch content



cd into the coreutils-8.29 directory and type make to rebuild patched ls.c.





patch\_p**num** < patch\_file

 'man patch' to find out what pnum does and how to use it

# Patching and Building (Steps 4 & 5)

## Testing Fix (Step 6)





Modified Is works

Installed unmodified Is does NOT work



Test on:

Empty directory

Directory containing a hidden file

- With just –a, with just –A
- With –aA
- With -Aa



Answer Q1 and Q2