4. Real-world data

The section reports the performances that are obtained on real-world data using model selection procedures. The dataset is the same as in <u>Chapter 3, Section 5</u>. We first report the training performance versus test performance for decision trees. We then compare the gains of performances that can be obtained with prequential validation, for decision trees, logistic regression, random forests and boosting trees.

```
# Initialization: Load shared functions and simulated data

# Load shared functions
!curl -O https://raw.githubusercontent.com/Fraud-Detection-Handbook/fraud-detection-handbook/main/Chapter_References/shared_functions.py
%run shared_functions.py
#%run ../Chapter_References/shared_functions.ipynb

# Get simulated data from Github repository
if not os.path.exists("simulated-data-transformed"):
    !git clone https://github.com/Fraud-Detection-Handbook/simulated-data-transformed
```

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- 4.2. Model performances per model class
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 - 4.2.4. XGBoost
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4.1. Training performance versus test performance

In <u>Section 2.1 of this chapter</u>, we illustrated the overfitting phenomenon with decision trees by comparing the training and test performances when the maximum tree depth is increased. We ran the same experiments on real-world data, and saved the resulting performance DataFrame as a Pickle file in <u>performances_train_test_real_world_data.pkl</u>. Let us first load the file.

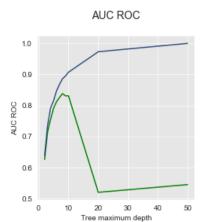
```
filehandler = open('images/performances_train_test_real_world_data.pkl', 'rb')
performances_df = pickle.load(filehandler)
```

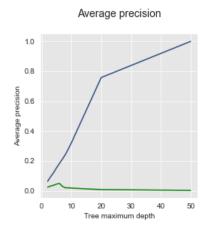
The DataFrame contains the same information as in <u>Section 2.1</u>, for the real-world transaction data.

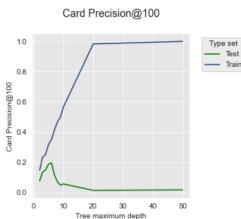
performances_df

	AUC ROC Test	Average precision Test	Card Precision@100 Test	AUC ROC Train	Average precision Train	Card Precision@100 Train	Execution time	Parameters summary
0	0.626	0.024	0.077	0.639	0.063	0.147	19.533309	2
1	0.715	0.032	0.134	0.736	0.094	0.233	22.060830	3
2	0.755	0.037	0.149	0.792	0.121	0.251	24.506536	4
3	0.791	0.045	0.187	0.815	0.154	0.317	27.029386	5
4	0.812	0.049	0.196	0.847	0.184	0.351	29.506857	6
5	0.826	0.029	0.114	0.868	0.213	0.414	32.073183	7
6	0.838	0.020	0.070	0.886	0.244	0.467	34.493712	8
7	0.831	0.020	0.049	0.895	0.282	0.500	37.152258	9
8	0.831	0.018	0.056	0.907	0.322	0.566	39.713055	10
9	0.520	0.008	0.014	0.973	0.758	0.983	63.055570	20
10	0.545	0.003	0.017	1.000	1.000	1.000	76.632960	50

Let us plot the performances in terms of AUC ROC, Average Precision, and CP@100, using the get_performances_plots function.







We observe that the results are qualitatively very similar to <u>those obtained on simulated data</u>. The overfitting phenomenon is clearly present: As the tree depth increases, so does the performance for all metrics (blue lines), reaching optimal performances for a tree depth of 50. The test performance however peaks for a tree depth between 5 and 10, and then decreases for higher values of the parameter.

Thanks to the reproducibility of experiments, we note that the performances obtained for a tree depth of 2 and 50 match those reported in <u>Chapter 3</u>.

4.2. Model performances per model class

Let us explore more extensively how model selection improves performances using prequential validation on real-world data. We report in the following the results for the four classes of models, following the same experimental setup than in the <u>previous section</u>. The results are available in the <u>performances_model_selection_real_world_data.pkl</u> Pickle file. Let us first load the file.

```
filehandler = open('images/performances_model_selection_real_world_data.pkl', 'rb')
  (performances_df_dictionary, execution_times) = pickle.load(filehandler)
```

The results are in the same format as in the <u>previous section</u>. The performances are summarized as a dictionary in the <u>performances_df_dictionary</u>, where keys correspond to models.

```
performances_df_dictionary.keys()

dict_keys(['Decision Tree', 'Random Forest', 'XGBoost', 'Logistic Regression'])
```

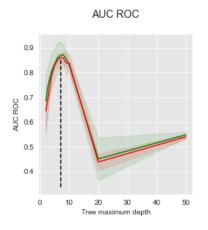
The execution times for each models are stored in the execution_times list.

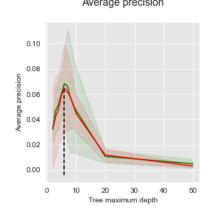
```
execution_times

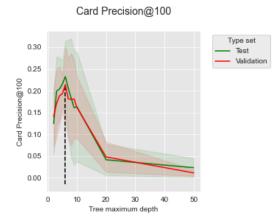
[1617.0470759868622,
694.7196891307831,
3615.5994658470154,
8788.51293516159,
5527.099639177322]
```

4.2.1. Decision trees

The validation and test performances as a function of tree depth are reported below, together with the summary of optimal parameters and performances.







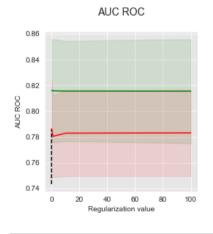
summary_performances_dt

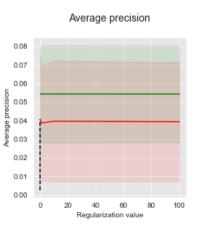
	AUC ROC	Average precision	Card Precision@100
Best estimated parameters	7	6	6
Validation performance	0.861+/-0.01	0.065+/-0.02	0.214+/-0.04
Test performance	0.869+/-0.03	0.068+/-0.01	0.232+/-0.04
Optimal parameter(s)	8	6	6
Optimal test performance	0.872+/-0.02	0.068+/-0.01	0.232+/-0.04

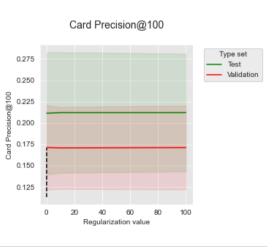
Similar to the simulated dataset results, the validation performances provide good estimates of the test performances. The optimal tree depth, between 6 and 9 depending on the performance metric, is higher than with the simulated data. This can be explained by the more complex relationships between input features and fraud label in the real-world dataset.

4.2.2. Logistic regression

The validation and test performances as a function of the regulization value are reported below, together with the summary of optimal parameters and performances.







summary_performances_lr

	AUC ROC	Average precision	Card Precision@100
Best estimated parameters	0.1	0.1	0.1
Validation performance	0.786+/-0.02	0.041+/-0.02	0.171+/-0.03
Test performance	0.816+/-0.02	0.054+/-0.01	0.211+/-0.03
Optimal parameter(s)	0.1	1.0	10.0
Optimal test performance	0.816+/-0.02	0.054+/-0.01	0.212+/-0.04

Similar to <u>the simulated dataset</u>, the regulization value has little influence on the performances. The performances are stable across the range of tested regularization values.

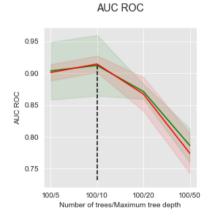
4.2.3. Random forest

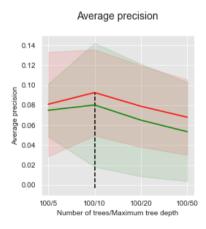
Two different parameters are assessed for random forests: The tree depth (max_depth parameter), taking values in the set [5,10,20,50], and the number of trees (n_estimators parameter), taking values in the set [25,50,100]. Overall, the optimal parameters are a combination of 100 trees with a maximum depth of 10.

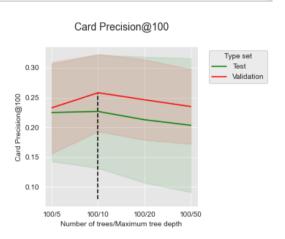
```
performances_df_rf=performances_df_dictionary['Random Forest']
summary_performances_rf=get_summary_performances(performances_df_rf,
parameter_column_name="Parameters summary")
summary_performances_rf
```

	AUC ROC	Average precision	Card Precision@100
Best estimated parameters	25/10	100/10	100/10
Validation performance	0.917+/-0.0	0.093+/-0.02	0.258+/-0.03
Test performance	0.912+/-0.02	0.08+/-0.03	0.227+/-0.05
Optimal parameter(s)	100/10	100/10	50/5
Optimal test performance	0.912+/-0.02	0.08+/-0.03	0.227+/-0.04

For better visualization, we follow the same approach as with the <u>simulated dataset</u>. Let us first report the performances as a function of the tree depth, for a fixed number of 100 trees.

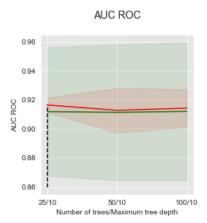


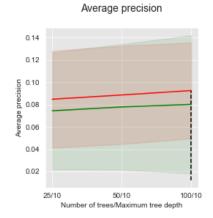


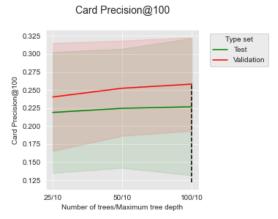


Similar to the <u>simulated dataset</u>, the peformances first increase with the tree depth, before reaching an optimum and decreasing. The optimal tree depth is found around 10.

Let us then report the performances as a function of the number of trees, for a fixed depth of 10.







Increasing the number of trees allows to slighly increase the Average Precicision and the CP@100. It however has little influence on the AUC ROC, for which 25 trees already provide optimal performances.

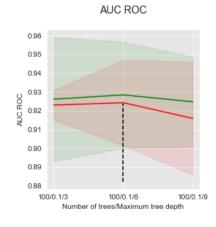
4.2.4. XGBoost

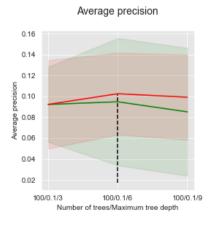
Three different parameters are assessed for boosting: The tree depth (max_depth parameter) taking values in the set [3,6,9], the number of trees (n_estimators parameter) taking values in the set [25,50,100] and the learning rate (learning_rate parameter) taking values in the set [0.1, 0.3]. The optimal parameters are a combination of 100 trees with a maximum depth of 6, and a learning rate of 0.1, except for the CP@100 where 50 trees provide the best performance.

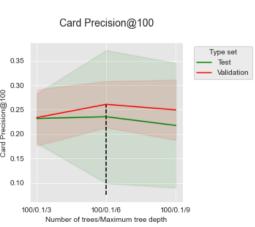
```
performances_df_xgboost=performances_df_dictionary['XGBoost']
summary_performances_xgboost=get_summary_performances(performances_df_xgboost,
parameter_column_name="Parameters summary")
summary_performances_xgboost
```

	AUC ROC	Average precision	Card Precision@100
Best estimated parameters	100/0.1/6	100/0.1/6	100/0.1/6
Validation performance	0.924+/-0.01	0.102+/-0.02	0.261+/-0.02
Test performance	0.928+/-0.01	0.095+/-0.03	0.235+/-0.07
Optimal parameter(s)	100/0.1/6	100/0.1/6	50/0.1/6
Optimal test performance	0.928+/-0.01	0.095+/-0.03	0.249+/-0.04

For better visualization, we follow the same approach as with the <u>simulated dataset</u>. Let us first report the performances as a function of the tree depth, for a fixed number of 100 trees and a learning rate of 0.1.

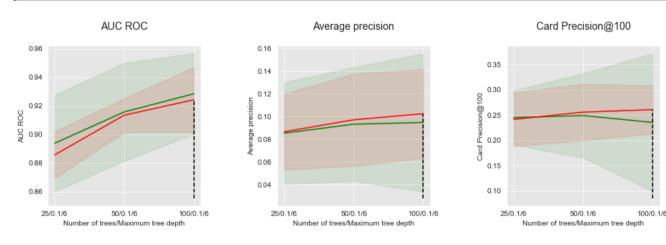






Similar to the <u>simulated dataset</u>, the performances first increase with the tree depth, before reaching an optimum and decreasing. The optimal tree depth is found around 6.

Let us then report the performances as a function of the number of trees, for a fixed depth of 6 and a learning rate 0.1.



Increasing the number of trees allows to increase the AUC ROC and the Average Precicision. We however note that for the CP@100, a decrease of performance occurs after 50 trees for the test set.

4.3. Comparison of model performances: Summary

Let us finally compare the performances of the different classes of models. Similar to <u>the simulated</u> <u>dataset</u>, we plot the performances for the four model classes and for each performance metric as bar charts using the <u>get_model_selection_performances_plots</u> function.



As for the simulated data, XGBoost is the model class that provides the best performances for the three metrics (Optimal parameters, represented with blue bars). It is however worth noting that for CP@100, the XGboost optimal parameters are actually not found by the model selection procedure, resulting in lower performances. The actual performances in terms of CP@100 are slightly better than random forests, and on par with decision trees.

Model class

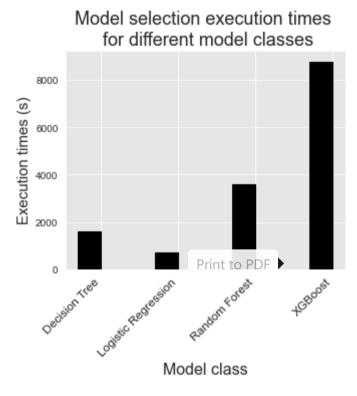
Model class

This is a result worth considering: Thanks to model selection, the decision tree model is actually as performant than XGBoost, and more performant than random forests in terms of CP@100. The execution times for decision trees are however much lower than those of random forests and XGBoost, as is reported below.

Model class

```
%%capture
fig_model_selection_execution_times_for_each_model_class, ax = plt.subplots(1, 1, figsize=(5,4))
model_classes=['Decision Tree','Logistic Regression','Random Forest','XGBoost']
# width of the bars
barWidth = 0.3
# The x position of bars
r1 = np.arange(len(model_classes))
# Create execution times bars
ax.bar(r1, execution_times[0:4],
        width = barWidth, color = 'black', edgecolor = 'black',
        capsize=7)
ax.set_xticks(r1+barWidth/2)
ax.set_xticklabels(model_classes, rotation = 45, ha="right", fontsize=12)
ax.set_title('Model selection execution times \n for different model classes', fontsize=18)
ax.set_xlabel("Model class", fontsize=16)
ax.set_ylabel("Execution times (s)", fontsize=15)
```

 $\verb|fig_model_selection_execution_times_for_each_model_class|\\$



It should be kept in mind that experiments were run on a 40 core server, with parallel computing enabled for random forests and XGBoost. Therefore, the model selection procedure for decision trees is in fact one to two order of magnitude faster than for random forests and XGBoost.

As a final remark, we note that logistic regression models were the fastest to train, but also provided the worst performances for all metrics.



Next **5. Summary**

By Machine Learning Group (Université Libre de Bruxelles - ULB).

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