

## Task and Perception-aware Distributed Source Coding for Correlated Speech under Bandwidth-constrained Channels

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# Challenges faced by current Autoencoder-based source coding techniques

- 1. Dynamic bitrate adaptation: Autoencoder-based source coding requires specifying a fixed autoencoder output dimension, followed by entropy coding. This is inefficient compared to variable dimension autoencoder output. But that requires training a new autoencoder every time the bitrate requirement (i.e., channel conditions) changes
- 2. Most source-coding methods consider the single-user problem. In a **multi-user scenario**, the correlation between various participating users could be utilized to achieve lower compression ratios.
- **3. Task and perception-aware source coding:** Training end-to-end source coding + downstream task models, especially when incorporating a perception component, could provide lower compression ratios than training for traditional bit reconstruction loss

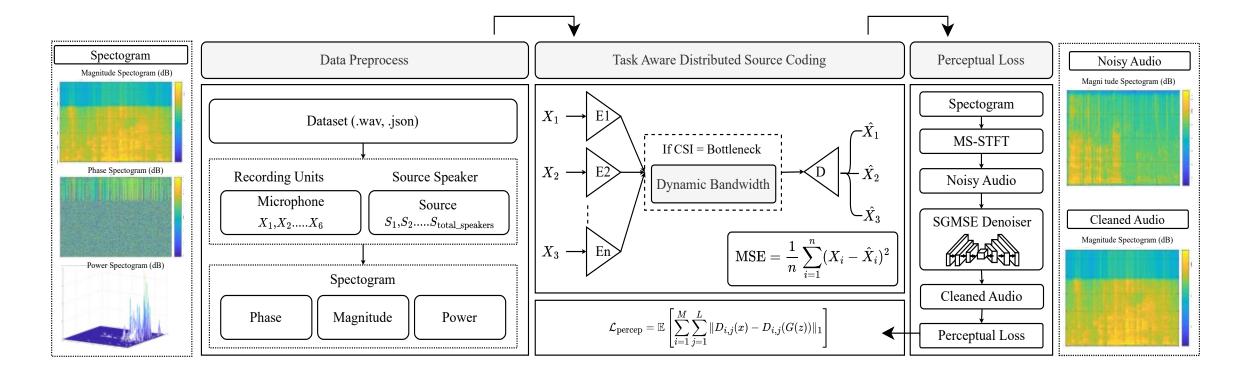
We build a pipeline incorporating all of the above.

## **Proposed Distributed Source Coding Pipeline**

Channel State Information (CSI)-aware

Dynamic Bitrate

Neural Distributed Principal Component Analysis (NDPCA)aided Distributed Encoder Task and Perception-aware Loss
Function



## **CSI-aware Dynamic Bitrate**

- Minimum number of bits per symbol required to maintain a quantization distortion  $\leq D$  for signal of energy  $\sigma^2$  is
  - $R(D) \leq \frac{1}{2} \log_2(\frac{\sigma^2}{D})$
- If encoder at source s at time t has dimension  $l_{s,t}$ , and the outputs are sent @  $\frac{1}{K}$  outputs/second, the bitrate of that source is

$$E_{s,t} = \frac{l_{s,t}\eta R(D)}{K} \le \frac{l_{s,t}\eta \log_2(\frac{\sigma^2}{D})}{2K}$$

where  $\eta$  is the number of symbols per floating point output.

Therefore, the sum of bitrates is given by

$$\sum_{s} l_{s,t} \le \frac{2C_t K}{\eta \log_2 \left(\frac{\sigma^2}{D}\right)}$$

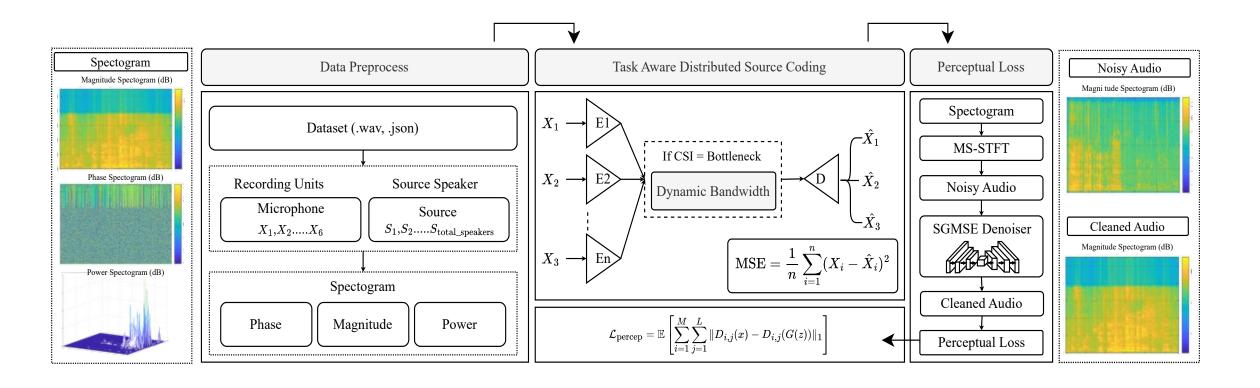
where  $C_t$  is the total uplink channel capacity at time t

## **Proposed Distributed Source Coding Pipeline**

**CSI-aware Dynamic Bitrate** 

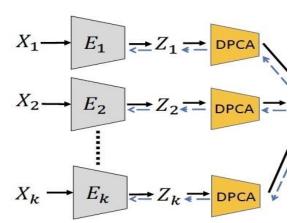
Neural Distributed Principal Component Analysis (NDPCA)aided Distributed Encoder

Task and Perception-aware Loss
Function



## Neural Distributed Principal Component Analysis

- NDPCA combines two methods: neural autoencoders and Distributed Principal Component Analysis (DPCA). It leverages neural networks to compress data non-linearly and uses DPCA to adjust this compression dynamically based on available bandwidth and data importance.
- It comprises two stages
  - Neural Encoding: Neural autoencoders first generate compact, fixed-size data representations.
  - **DPCA:** DPCA then reduces these representations further based on available bandwidth, prioritizing the most important features.
- It does not require retraining for varying bitrate requirements



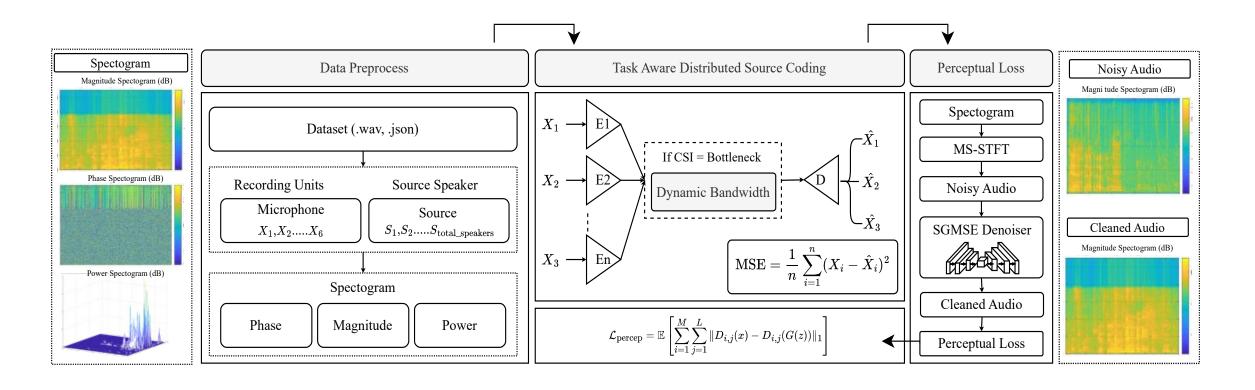
Adopted from <u>Li et. al.</u>

## **Proposed Distributed Source Coding Pipeline**

CSI-aware Dynamic Bitrate

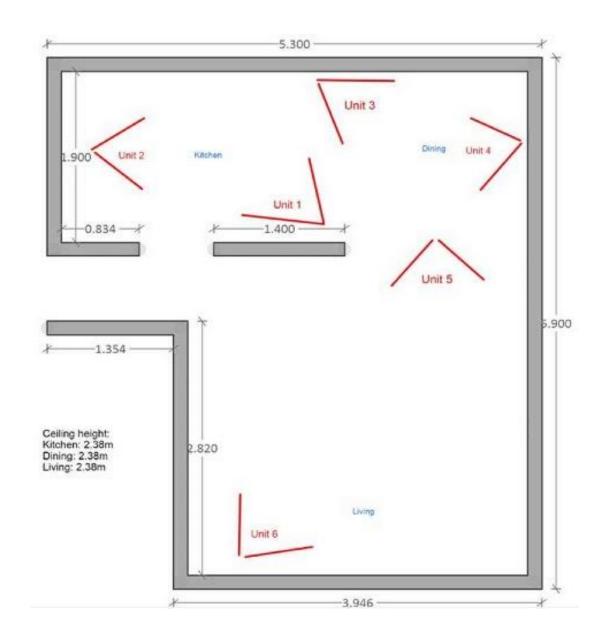
NDPCA-aided Distributed Encoder

Task and Perception-aware Loss Function



## **Experiment Layout**

- The experiment features multiple speakers engaged in conversational speech
- Speakers are dispersed in the room, leading to overlapping and correlated audio signals.
- Six microphones are strategically placed around the environment to capture the speech from different vantage points.
- Each microphone's signal is partially correlated with the others because they record the same speakers from different positions.
- Local Encoding and Compression
  - Each microphone feed is passed through a local NDPCA-aided (Neural Distributed PCA) encoder.
- Bandwidth-Constrained Transmission
  - The compressed representations from each microphone are transmitted over bandwidth-limited channels.



## **Dataset and Preprocessing**



#### Chime 6 Dataset

Consists of conversational speech audio with 8 speakers and 6 microphones spread across a room.

### **Audio Signal Preprocessing**

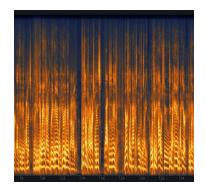
The audio signals were aligned, compensated for frame drops and clock skew, and distributed as WAV files with a sampling rate of 16 kHz.

### **PKL Format Conversion**

The extracted data was converted into .pkl format with magnitude, phase, and parameters across time.

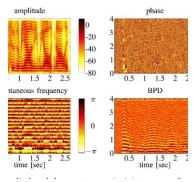
The Chime 6 dataset was preprocessed and converted into a PKL format to be used for further analysis and modeling.

## **Spectrogram Distributions**



### Clean Audio Magnitude Spectrogram

The clean audio
magnitude spectrogram
exhibits a clear timefrequency
representation with
consistent patterns,
indicating the presence
of tonal and structured
features.



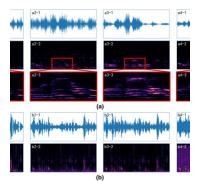
### Clean Audio Phase Spectrogram

The clean audio phase spectrogram remains consistent with the underlying clean signal, demonstrating well-defined frequency components.



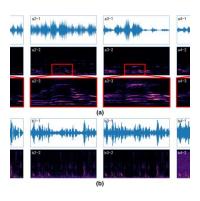
### Clean Audio Power Spectrogram

The clean audio power spectrogram exhibits sharp and concentrated power peaks at specific frequencies, indicating well-defined tonal or harmonic components, with most of the power concentrated in the lower frequencies.



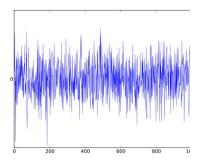
### Noisy Audio Magnitude Spectrogram

The noisy audio
magnitude spectrogram
shows a broader
distribution of energy
across frequencies, with
the magnitude reaching
up to 20 dB,
characteristic of added
noise.



## Noisy Audio Phase Spectrogram

The noisy audio phase spectrogram demonstrates less distinct frequency components, with additional energy spread across frequencies, indicating the presence of noise.



### Noisy Audio Power Spectrogram

The noisy audio power spectrogram shows a broader distribution of power across the frequency spectrum, suggesting the presence of noise and increased power levels, especially in the high-frequency regions.

## **Task and Perception-aware Loss Function**











Task-agnostic Loss

- 1. Mean Squared Error (MSE)
- 2. Cosine Similarity loss between NDPCA-encoded representation from all encoders,
- 3. Peak Signal-to-Noise Ratio (PSNR)

Downstream Speech Enhancement
Task Loss

Pre-trained score-based Langevin diffusion model loss

(Diffusion model pre-trained for task, i.e., speech enhancement)

Perceptual Loss: Preserving Realism

Multi-Scale Short-Time Fourier

Transform (MS-STFT) Discriminator to
ensure the reconstructed speech

sounds realistic.

The comprehensive loss function combines task-agnostic, task-specific, and perceptual objectives to achieve high-quality speech reconstruction and enhancement.

### **Baseline Models**

The comprehensive loss function combines task-agnostic, task-specific, and perceptual objectives to achieve high-quality speech reconstruction and enhancement.

### 1. Joint Autoencoder (JAE)

- Single Encoder, Single Decoder
  - All microphone signals are fused and fed into one large encoder, then reconstructed by one decoder.
- Upper Bound on Performance
  - Because it encodes all data at once, it can learn inter-microphone correlations directly.
  - Typically achieves the best possible (upper-bound) reconstruction quality.

### 2. Distributed E4D1 / E2D1

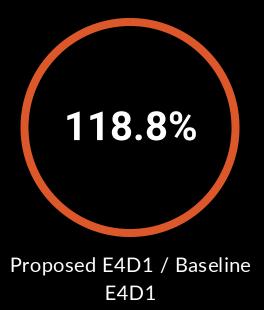
- Multiple Encoders, Single Decoder
  - Each microphone has its own local encoder (4 (2) encoders total, in the E4D1 (E2D1 setup).
  - The compressed streams then feed into a single decoder.
- Limited Exploitation of Correlation
  - Each encoder operates independently, so cross-microphone correlations are not fully leveraged.
  - Simpler to implement, but potentially less efficient in compression.

## **Results: Task-agnostic Settings**

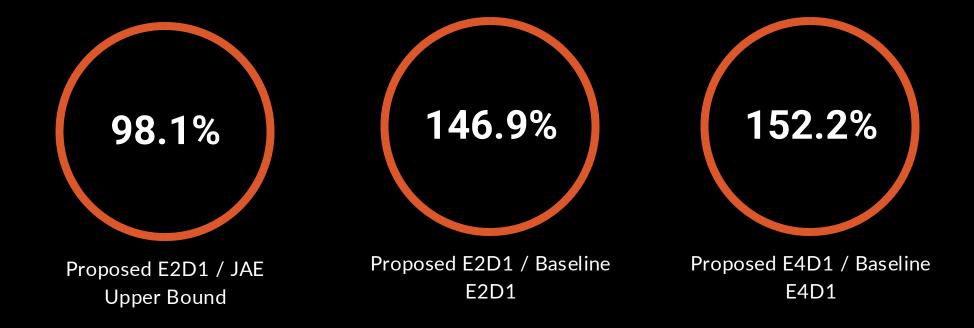
Relative PSNR values in task-agnostic settings (higher is better)





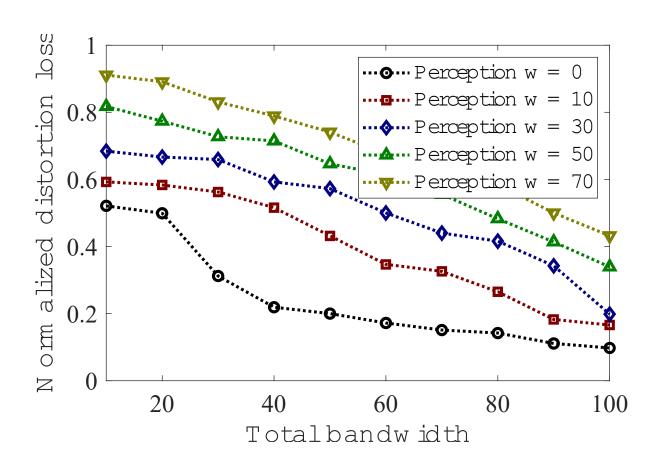


## **Results: Task and Perception-aware Settings**



## **Rate-Distortion-Perception Trade-off**

- 1. Higher weight assigned to perception loss leads to higher distortion at a given bandwidth
- 2. Optimizing for distortion minimization does not automatically lead to better perceptual quality there is a distortion-perception trade-off under finite bandwidth



### Conclusion



#### **Leveraging Correlations**

The NDPCA-aided architecture effectively leverages the correlations between the multiple speech sources to achieve better compression and reconstruction performance.



### Significant Performance Gains

The proposed algorithm outperforms baseline distributed methods by 16.1% and 18.8% in PSNR for task-agnostic settings, and up to 52.2% in speech enhancement tasks.



### **Dynamic Bitrate Adaptation**

The distributed PCA encoder allows for dynamic bitrate adaptation based on available wireless channel bandwidth, without the need for retraining the model.



### Approaching Upper Bound

The NDPCA-aided algorithms approach the performance of the upper bound Joint E1D1 case, demonstrating the effectiveness of the proposed approach.

The proposed NDPCA-aided distributed source coding algorithm effectively addresses the challenges of transmitting correlated speech signals from multiple microphones, achieving significant performance improvements over baseline methods while enabling dynamic bitrate adaptation.