

LAB MANUAL 10

TASK01

```
#include <iostream>

#include <vector>

using namespace std;

int main() {
    vector<int> myVector;

    myVector.push_back(1);
    myVector.push_back(2);
    myVector.push_back(3);
    myVector.push_back(4);

    cout << "Elements in the vector: ";

    for (const auto& element : myVector) {
        cout << element << " ";
    }

    cout << endl;

    myVector.push_back(5);
```

```

if (!myVector.empty()) {
    int positionToRemove = 2;
    myVector.erase(myVector.begin() + positionToRemove);
}

cout << "Vector after pushing 5 and removing an element: ";

for (const auto& element : myVector) {
    cout << element << " ";
}

cout << endl;

return 0;
}

```

TASK 02

```

#include <iostream>
#include <vector>
#include <algorithm>
#include <unordered_map>

using namespace std;

double calculateMean(const vector<int>& grades) {
    int sum = 0;
    for (int grade : grades) {

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        sum += grade;
    }
    return static_cast<double>(sum) / grades.size();
}

```

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double calculateMedian(vector<int>& grades) {
    size_t size = grades.size();
    sort(grades.begin(), grades.end());
    if (size % 2 == 0) {
        return static_cast<double>(grades[size / 2 - 1] +
grades[size / 2]) / 2;
    } else {
        return grades[size / 2];
    }
}

```

```

vector<int> calculateMode(const vector<int>& grades)
{
    unordered_map<int, int> countMap;

    for (int grade : grades) {
        countMap[grade]++;
    }

    int maxFrequency = 0;
    for (const auto& pair : countMap) {
        maxFrequency = max(maxFrequency, pair.second);
    }
}

```

```

vector<int> modeGrades;

for (const auto& pair : countMap) {
    if (pair.second == maxFrequency) {
        modeGrades.push_back(pair.first);
    }
}

return modeGrades;
}

int main() {
    int numPairs;

    cout << "Enter the number of name/grade pairs: ";
    cin >> numPairs;

    vector<string> names(numPairs);
    vector<int> grades(numPairs);

    for (int i = 0; i < numPairs; ++i) {
        cout << "Enter name: ";
        cin >> names[i];

        cout << "Enter grade: ";
        cin >> grades[i];
    }

    cout << "Mean of grades: " << calculateMean(grades)
    << endl;

```

```
    cout << "Median of grades: " <<  
    calculateMedian(grades) << endl;
```

```
    vector<int> modeGrades = calculateMode(grades);
```

```
    cout << "Mode of grades: ";
```

```
    for (int grade : modeGrades) {
```

```
        cout << grade << " ";
```

```
    }
```

```
    cout << endl;
```

```
    cout << "Students with the mode as their grade: ";
```

```
    for (size_t i = 0; i < grades.size(); ++i) {
```

```
        if (find(modeGrades.begin(), modeGrades.end(),  
grades[i]) != modeGrades.end()) {
```

```
            cout << names[i] << " ";
```

```
        }
```

```
    }
```

```
    cout << endl;
```

```
    return 0;
```

```
}
```