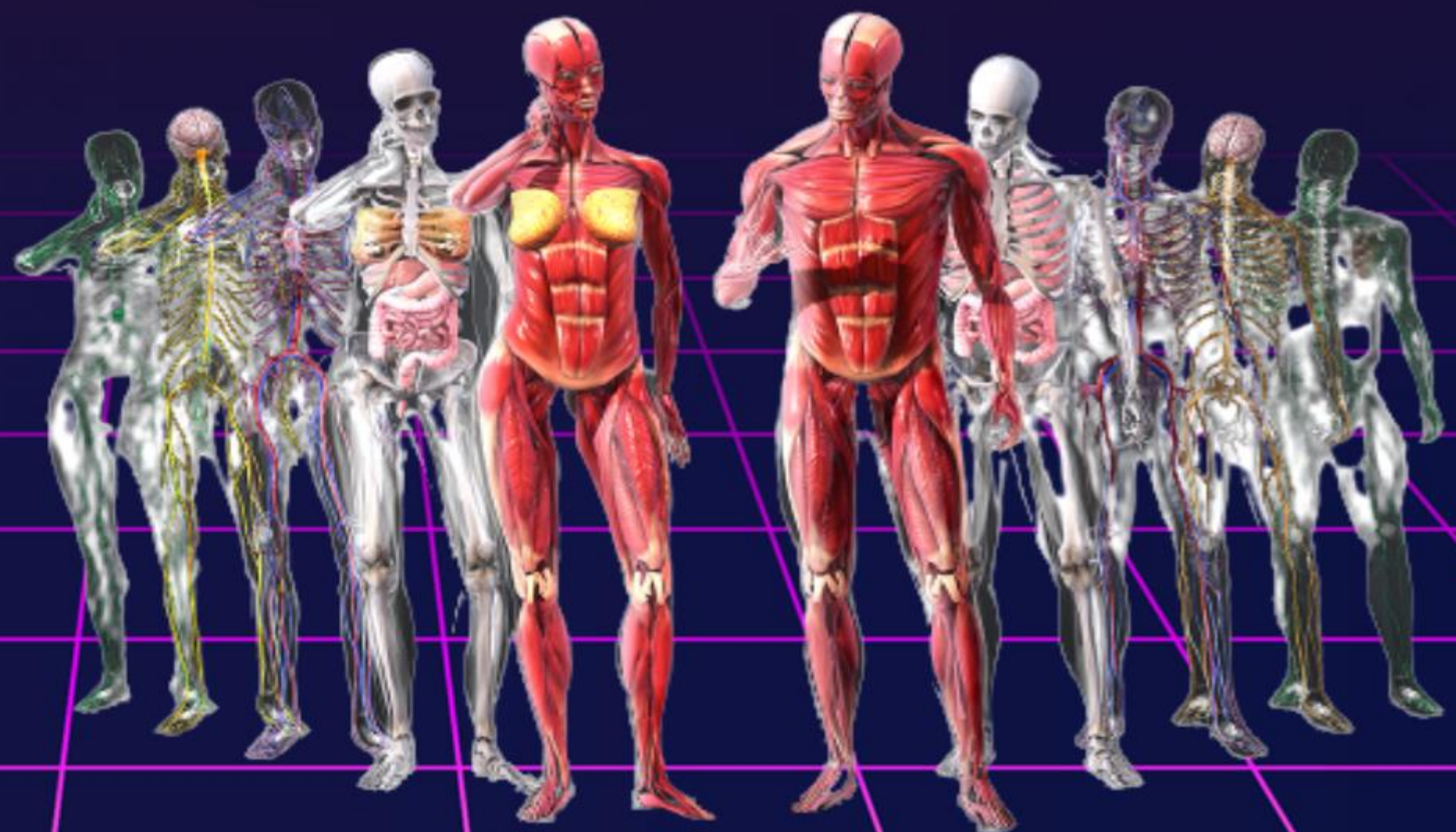
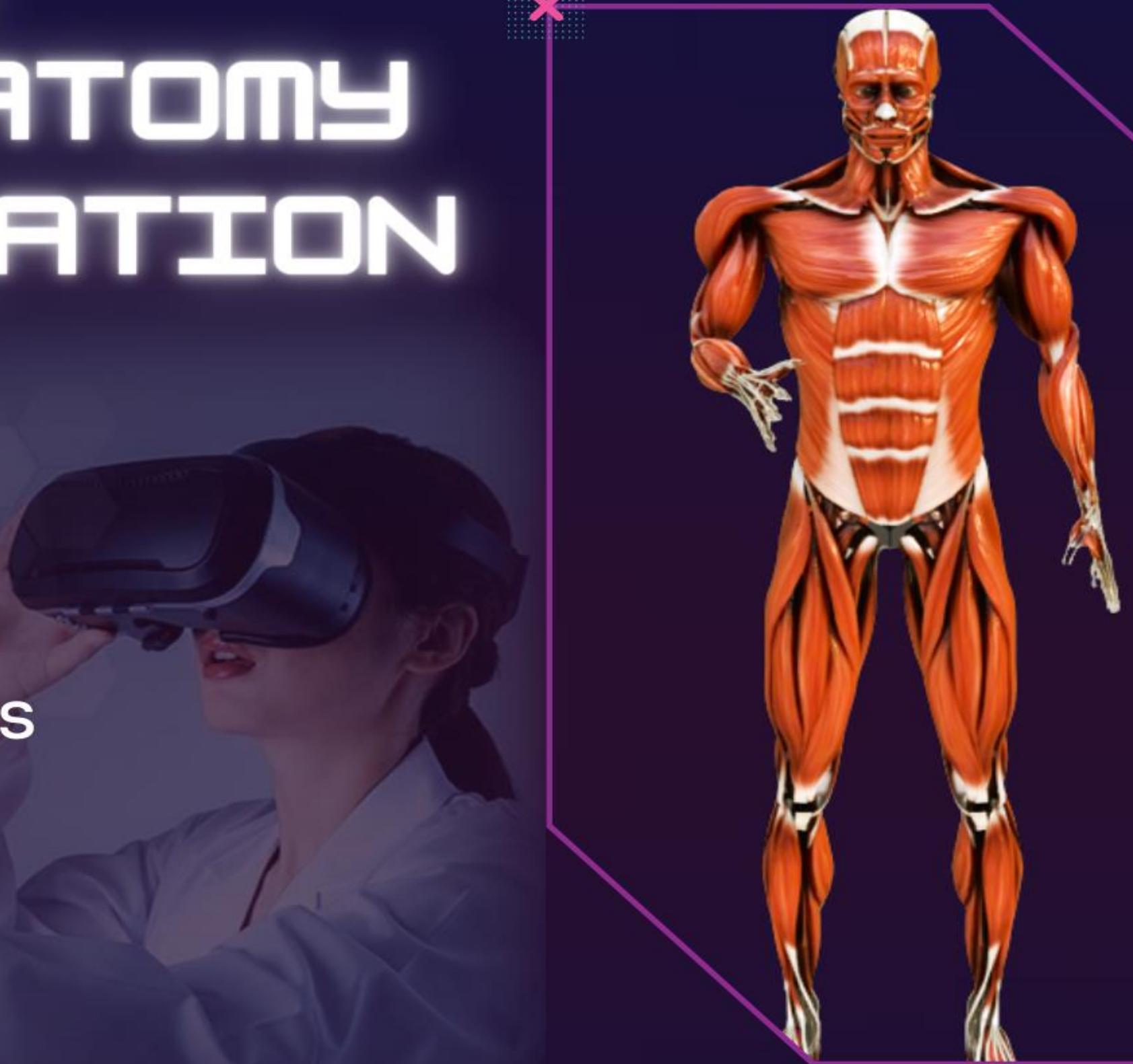


IMMERSIVE ANATOMY

EMBODIED HUMAN ANATOMY VISUALIZATION IN VR

- 3D Modeling
- Model Rigging
- Inverse Kinematics
- Tracking
- Virtual Reality



TEACHING

Human-Centered Computing
and Extended Reality

Ahsan Munir
M.Sc. Constantin Kleinbeck, Prof. Dr. Daniel Roth

Human-Centered Computing and Extended Reality Lab
Prof. Dr. Daniel Roth
hex.tf.fau.de



Friedrich-Alexander-Universität
Technische Fakultät