

Computer Networks

Linear Block Code

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Linear Block Code

- › Linear block codes are a fundamental concept in coding theory, primarily used for error detection and correction in digital communications.
- › These codes allow the efficient transmission of data over noisy channels by adding redundancy to the original message.
- › A linear block code is defined as an error-correcting code where any linear combination of *codewords* is also a *codeword*.
 - This property allows for effective encoding and decoding processes.

Parameters of LBC

- › **Message (k):** The number of bits in the original message.
- › **Redundancy (q):** The number of parity bits added.
- › **Codeword (n):** The total number of bits in each codeword, $n = k + q$.

Matrices of LBC

- › **Generator Matrix (G):** This matrix is used to generate codewords (c) from datawords (d), which is a row vector.
- › **Parity Check Matrix (H):** This matrix helps in error detection and correction.

Generating the Generator Matrix

› $G = [I_k \mid P];$

→ I_k is the identity matrix of size $k \times k$.

$$I_4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

→ P is the parity matrix that contains information about how the parity bits are derived from the data bits.

→ **Generator Matrix:** Appending I_4 and the given P , we get:

$$P = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

$$G = [I_4 \mid P] = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$$

Generating the Parity Check Matrix

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> $H = [P^T \mid I_q];$

→ **The sequence is reversed.**

→ P^T is the transpose matrix of P .

→ $q = 3; I_3;$

$$P^T = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$

$$I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

> **Parity Check Matrix (H):**

$$H = \begin{bmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Example: (7, 4) Hamming Code

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› Let's consider a specific example of a linear block code known as the Hamming code, which is designed to detect and correct single-bit errors.

› **Define Parameters:** For a (7, 4) Hamming code:

→ $n=7$: Total bits in the codeword.

→ $k=4$: Number of message bits.

→ $q=n-k=3$: Number of parity bits.

$$G = [I_4 | P] = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

› **Generator Matrix:** The generator matrix \mathbf{G} for this code can be represented using the identity and parity matrices like this: $G=[I_k|P]$.

Example: (7, 4) Hamming Code

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- › **Encoding Process:** To encode a dataword, say $d = [1, 0, 1, 1]$, and generate the codeword, we multiply it by the generator matrix.

$$c = dG = \begin{bmatrix} 1 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 1 & 0 \end{bmatrix}$$

- › **Parity Check Matrix:** The parity check matrix H can be derived from $[P^T | I_q]$.

$$P^T = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \quad I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

Example: (7, 4) Hamming Code

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› Error Detection and Correction using the Syndrome Matrix

→ When a transmitted codeword is received with potential errors due to noise in the channel, the received vector can be checked using the parity check matrix.

→ **Syndrome Vector**, $s = Hc^T$ OR cH^T ;

→ Both are correct!

→ We assume a correct reception if s is zero, $s = 0\ 0\ 0$ OR

0
0
0

Example: (7, 4) Hamming Code

> Error Detection and Correction using the Syndrome Matrix

→ Syndrome Vector, $s = Hc^T$ OR cH^T ;

$$\begin{array}{rcl}
 H = \begin{bmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix} & c^T = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} & c = 1011010 \\
 s = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} & & s = 000 \\
 & & H^T = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}
 \end{array}$$

Example: (7, 4) Hamming Code

› How do we correct if there is an error?

$$c = 1\ 0\ 1\ 1\ 0\ 0\ 0$$

› Suppose we received, $c = 1\ 0\ 1\ 1\ 0\ 0\ 0$

$$s = 0\ 1\ 0$$

› Then, syndrome vector $s = cH^T$

$$H^T = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\rightarrow S = 0\ 1\ 0$$

→ So, the error is on the 6th bit. Flip it to get the correct codeword.

$$\rightarrow c = 1\ 0\ 1\ 1\ 0\ \underline{1}\ 0$$

References

- › Online Website Research
- › Linear Block Code - Provided Materials