

1. Suppose your method does not return any value, which of the following keywords can be used as a return type?

- a. void
- b. int
- c. double
- d. public
- e. None of the above

2. The signature of a method consists of \_\_\_\_\_.

- a. method name
- b. method name and parameter list
- c. return type, method name, and parameter list
- d. parameter list

3. All Java applications must have a method \_\_\_\_\_.

- a. public static Main(String[] args)
- b. public static Main(String args[])
- c. public static void main(String[] args)
- d. public void main(String[] args)
- e. public static main(String[] args)

4. Arguments to methods always appear within \_\_\_\_\_.

- a. brackets
- b. parentheses
- c. curly braces
- d. quotation marks

5. Does the return statement in the following method cause compile errors?

```
public static void main(String[] args) {  
    int max = 0;
```

```
if (max != 0)
    System.out.println(max);
else
    return;
}
```

a. Yes

b. No

6. Does the method call in the following method cause compile errors?

```
public static void main(String[] args) {
    Math.pow(2, 4);
}
```

a. Yes

b. No

7. Each time a method is invoked, the system stores parameters and local variables in an area of memory, known as \_\_\_\_\_, which stores elements in last-in first-out fashion.

a. a heap

b. storage area

c. a stack

d. an array

8. Which of the following should be defined as a void method?

a. Write a method that prints integers from 1 to 100.

b. Write a method that returns a random integer from 1 to 100.

c. Write a method that checks whether a number is from 1 to 100.

d. Write a method that converts an uppercase letter to lowercase.

9. You should fill in the blank in the following code with \_\_\_\_\_.

```
public class Test {  
    public static void main(String[] args) {  
        System.out.print("The grade is ");  
        printGrade(78.5);  
  
        System.out.print("The grade is ");  
        printGrade(59.5);  
    }  
    public static _____ printGrade(double score) {  
        if (score >= 90.0) {  
            System.out.println('A');  
        }  
        else if (score >= 80.0) {  
            System.out.println('B');  
        }  
        else if (score >= 70.0) {  
            System.out.println('C');  
        }  
        else if (score >= 60.0) {  
            System.out.println('D');  
        }  
        else {  
            System.out.println('F');  
        }  
    }  
}
```

- a. int
- b. double
- c. boolean
- d. char
- e. void

10. You should fill in the blank in the following code with \_\_\_\_\_.

```
public class Test {  
    public static void main(String[] args) {  
        System.out.print("The grade is " + getGrade(78.5));  
        System.out.print("\nThe grade is " + getGrade(59.5));  
    }  
    public static _____ getGrade(double score) {  
        if (score >= 90.0)  
            return 'A';  
        else if (score >= 80.0)  
            return 'B';  
        else if (score >= 70.0)  
            return 'C';  
        else if (score >= 60.0)  
            return 'D';  
        else  
            return 'F';  
    }  
}
```

- a. int
- b. double
- c. boolean

d. char

e. void

11. Consider the following incomplete code:

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(f(5));  
    }  
    public static int f(int number) {  
        // Missing body  
    }  
}
```

The missing method body should be \_\_\_\_\_.

a. return "number";

b. System.out.println(number);

c. System.out.println("number");

d. return number;

12. When you invoke a method with a parameter, the value of the argument is passed to the parameter. This is referred to as \_\_\_\_\_.

a. method invocation

b. pass by value

c. pass by reference

d. pass by name

13. Given the following method, what is the output of the call nPrint('a', 4)?

```
static void nPrint(String message, int n) {  
    while (n > 0) {  
        System.out.print(message);  
        n--;
```

```
}  
}
```

- a. aaaaa
- b. aaaa
- c. aaa
- d. invalid call

14. Given the following method

```
static void nPrint(String message, int n) {  
    while (n > 0) {  
        System.out.print(message);  
        n--;  
    }  
}
```

What is k after invoking `nPrint("A message", k)`?

```
int k = 2;
```

```
nPrint("A message", k);
```

- a. 0
- b. 1
- c. 2
- d. 3

15. Analyze the following code:

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(xMethod(5, 500L));  
    }  
    public static int xMethod(int n, long l) {  
        System.out.println("int, long");  
    }  
}
```

```
    return n;
}
```

```
public static long xMethod(long n, long l) {
    System.out.println("long, long");
    return n;
}
}
```

- a. The program displays int, long followed by 5.
- b. The program displays long, long followed by 5.
- c. The program runs fine but displays things other than 5.
- d. The program does not compile because the compiler cannot distinguish which xmethod to invoke.

16. Analyze the following code:

```
class Test {
    public static void main(String[] args) {
        System.out.println(xmethod(5));
    }
    public static int xmethod(int n, long t) {
        System.out.println("int");
        return n;
    }
    public static long xmethod(long n) {
        System.out.println("long");
        return n;
    }
}
```

- a. The program displays int followed by 5.
- b. The program displays long followed by 5.
- c. The program runs fine but displays things other than 5.
- d. The program does not compile because the compiler cannot distinguish which xmethod to invoke.

17. Analyze the following code.

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(max(1, 2));  
    }  
    public static double max(int num1, double num2) {  
        System.out.println("max(int, double) is invoked");  
        if (num1 > num2)  
            return num1;  
        else  
            return num2;  
    }  
    public static double max(double num1, int num2) {  
        System.out.println("max(double, int) is invoked");  
        if (num1 > num2)  
            return num1;  
        else  
            return num2;  
    }  
}
```



- a. The program cannot compile because you cannot have the print statement in a non-void method.
- b. The program cannot compile because the compiler cannot determine which max method should be invoked.
- c. The program runs and prints 2 followed by "max(int, double)" is invoked.
- d. The program runs and prints 2 followed by "max(double, int)" is invoked.
- e. The program runs and prints "max(int, double) is invoked" followed by 2.

18. Analyze the following code.

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println(m(2));  
    }  
  
    public static int m(int num) {  
        return num;  
    }  
  
    public static void m(int num) {  
        System.out.println(num);  
    }  
}
```

- a. The program has a compile error because the two methods m have the same signature.
- b. The program has a compile error because the second m method is defined, but not invoked in the main method.
- c. The program runs and prints 2 once.
- d. The program runs and prints 2 twice.

19. A variable defined inside a method is referred to as \_\_\_\_\_.

- a. a global variable

- b. a method variable
- c. a block variable
- d. a local variable

20. What is k after the following block executes?

```
{  
    int k = 2;  
    nPrint("A message", k);  
}
```

System.out.println(k);

- a. 0
- b. 1
- c. 2
- d. k is not defined outside the block. So, the program has a compile error

21. (int)(Math.random() \* (65535 + 1)) returns a random number \_\_\_\_\_.

- a. between 1 and 65536
- b. between 1 and 65535
- c. between 0 and 65535
- d. between 0 and 65536

22. (int>('a' + Math.random() \* ('z' - 'a' + 1))) returns a random number \_\_\_\_\_.

- a. between 0 and (int)'z'
- b. between (int)'a' and (int)'z'
- c. between 'a' and 'z'
- d. between 'a' and 'y'

23. (char>('a' + Math.random() \* ('z' - 'a' + 1))) returns a random character \_\_\_\_\_.

- a. between 'a' and 'z'

- b. between 'a' and 'y'
- c. between 'b' and 'z'
- d. between 'b' and 'y'

24. Which of the following is the best for generating random integer 0 or 1?

- a. `(int)Math.random()`
- b. `(int)Math.random() + 1`
- c. `(int)(Math.random() + 0.5)`
- d. `(int)(Math.random() + 0.2)`
- e. `(int)(Math.random() + 0.8)`

25. The client can use a method without knowing how it is implemented. The details of the implementation are encapsulated in the method and hidden from the client who invokes the method. This is known as \_\_\_\_\_.

- a. information hiding
- b. encapsulation
- c. method hiding
- d. simplifying method

26. \_\_\_\_\_ is to implement one method in the structure chart at a time from the top to the bottom.

- a. Bottom-up approach
- b. Top-down approach
- c. Bottom-up and top-down approach
- d. Stepwise refinement

27. \_\_\_\_\_ is a simple but incomplete version of a method.

- a. A stub
- b. A main method
- c. A non-main method
- d. A method developed using top-down approach