# Operators (Chapter 3 of Schilit)

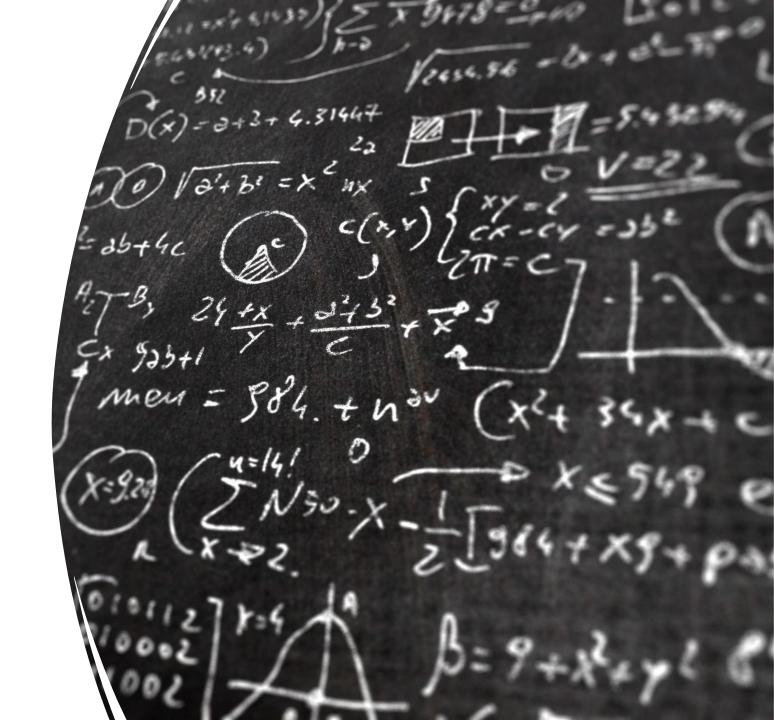
Object Oriented Programming BS (AI and MMG) II

Compiled By

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#### Operators

- Arithmetic
- Bitwise
- Relational
- Logical



## Arithmetic operators

- Operands to these
- •operators must be
- •numeric

Operator	Result
+	Addition (also unary plus)
-	Subtraction (also unary minus)
*	Multiplication
/	Division
%	Modulus
++	Increment
+=	Addition assignment
-=	Subtraction assignment
*=	Multiplication assignment
/=	Division assignment
%=	Modulus assignment
	Decrement

Example (arithmetic with int and double)



#### **Unary Operator**

Unary Minus (-)

NOT(!)

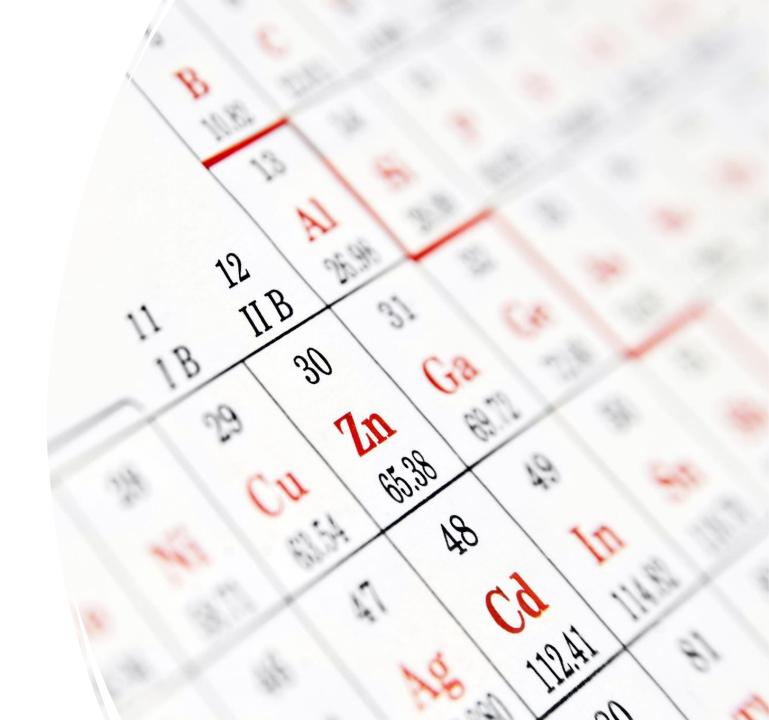
Increment(++) (pre & post)

Decrement(--) (pre & post)

## Modulus Operator(% )

- Floating
- Integer
- What happens when left side is smaller than right side?

Take a floating point number as input, find its remainder when divided with 5



#### Compound Assignment Operators

var = <var> op <expression> Equal
to var op= <expression>;

In Java, compound assignment operators are shorthand notations for performing an operation on a variable and assigning the result back to the same variable. They simplify expressions and make the code more concise.

#### Example (compound operator)

### How integers are stored in memory by Java and representation of sign

- In java integers are signed:
  - Store negative as well as positive values

- To store negative numbers, use the concept of Two's complement:
  - Invert all the bits and add 1 to the result from LSB
  - Example 8 is represented in binary as 00001000
  - Invert all bits= 11110111
  - +1
  - 1000000

## Bitwise Operator S

Operator	Result	
~	Bitwise unary NOT	
&	Bitwise AND	
	Bitwise OR	
٨	Bitwise exclusive OR	
>>	Shift right	
>>>	Shift right zero fill	
<<	Shift left	
&=	Bitwise AND assignment	
=	Bitwise OR assignment	
^=	Bitwise exclusive OR assignment	
>>=	Shift right assignment	
>>>=	Shift right zero fill assignment	
<<=	Shift left assignment	

#### Bitwise Logical Operators

&, |, ^, and ~

Α	В	A   B	A & B	A ^ B	~A
0	0	0	0	0	1
1	0	1	0	1	0
0	1	1	0	1	1
1	1	1	1	0	0

## Bitwise NOT(Complement) ~

00101010

becomes

11010101

after the NOT operator is applied.

## Bitwise AND &

00101010	42
&00001111	15

00001010 10

#### Bitwise OR

```
00101010 42
| 00001111 15
```

00101111 47

#### Bitwise XOR ^

	00101010	42
٨	00001111	15

00100101 37

a=0011 b=0110 a|b=0111

a=0011

b=0110

a&b=0010

a=0011

b=0110

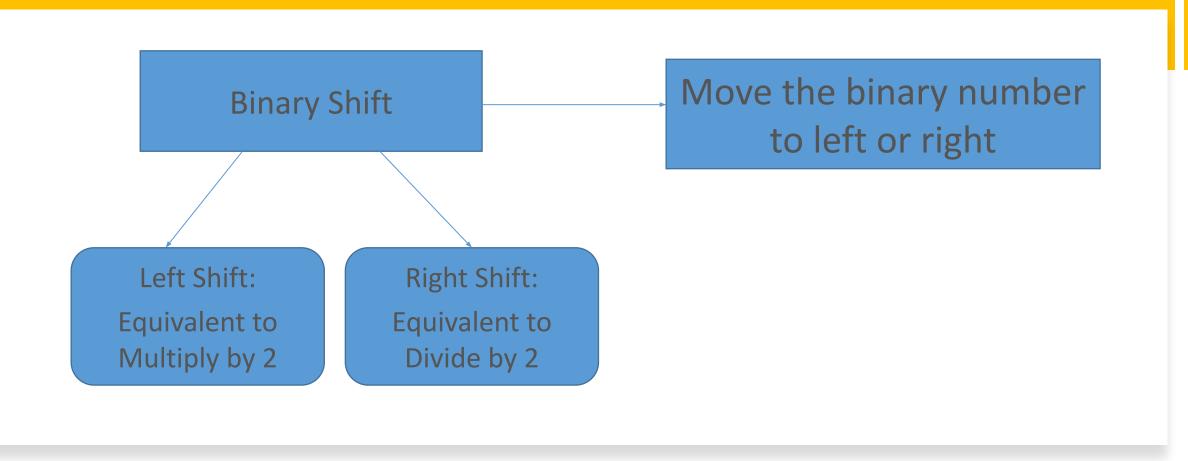
a^b=0101

a=0011

b=0110

a&b=0010

#### LOGICAL BINARY SHIFTS



#### Left Shift and Right Shift Demo

```
C:\Users\92306\Desktop\Aror Uni\JAVA>javac DataTypes.java
                                                        Edit
                                                             View
C:\Users\92306\Desktop\Aror Uni\JAVA>java DataTypes
                                                    class DataTypes{
96
C:\Users\92306\Desktop\Aror Uni\JAVA>
                                                    public static void main(String var[]){
                                                    int a=12;
                                                    System.out.println(a>>2);
                                                    System.out.println(a<<3);</pre>
```

#### Bitwise Operator Compound Operator

#### Relational Operators (Boolean Outcome)

Operator	Result
==	Equal to
!=	Not equal to
>	Greater than
<	Less than
>=	Greater than or equal to
<=	Less than or equal to

#### **Boolean Logical Operators**

- 1. AND (&&)
- 2. OR (||)
- 3. NOT (!)
- 4. Equal to (==)
- 5. Not Equal to (!=)
- 6. Ternary if-then-else (?:)

#### **Boolean Logical Operators**

Ternary Operator (?:)

```
int number = 10;
String result = (number % 2 == 0) ? "Even" : "Odd";
System.out.println("Number is: " + result);
```

```
int x, y, z;

x = y = z = 100; // set x, y, and z to 100
```

• = Operator

### Assignment Operator

#### Task

- Input salary
- Use Ternary Operator to check if the salary is above 70000 output managerial level, otherwise output staff level
- You will only use conditional ternary operator

