

Inheritance

(Chapter 8 of Schilit)

Object Oriented Programming BS (AI/MMG) II

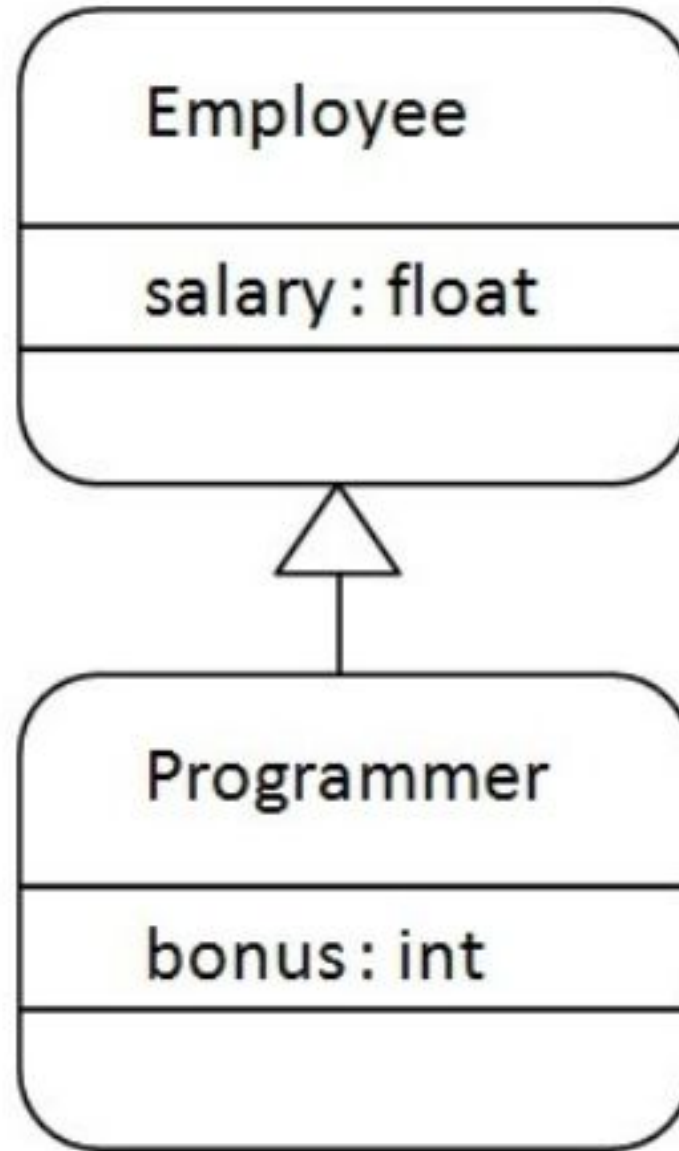
By

Abdul Ghafoor

Inheritance

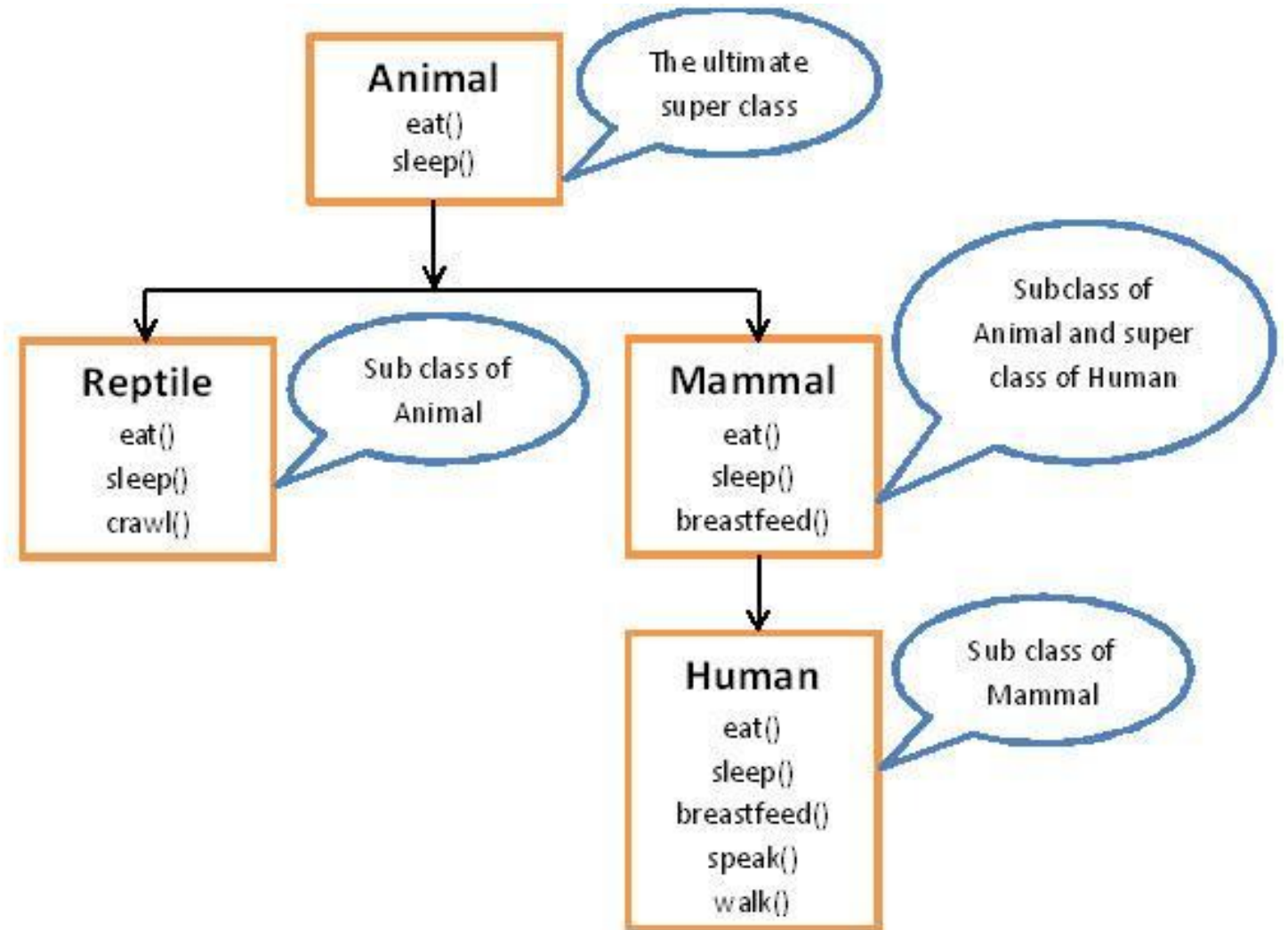
- Define a general class (Super Class)
- Define some special classes (Sub Classes):
 - Contain existing properties of general class, by inheriting from it
 - Also add some unique properties

Example



Example: superclass
subclass

Inheritance



Extends keyword

```
class subclass-name extends superclass-name {  
    // body of class  
}
```

- Used to provide inheritance in java
- A extends B; means A is a subclass(specialized version) of B and B is super class
- Extends functionality

```
float salary=40000;
}
class Programmer extends Employee{
int bonus=10000;
public static void main(String args[]){
    Programmer p=new Programmer();
    System.out.println("Programmer salary is:"+p.salary);
    System.out.println("Bonus of Programmer is:"+p.bonus);
}
}
```

 Test it Now

```
Programmer salary is:40000.0
Bonus of programmer is:10000
```

```
class Animal{  
void eat(){System.out.println("eating...");}  
}  
class Dog extends Animal{  
void bark(){System.out.println("barking...");}  
}  
class TestInheritance{  
public static void main(String args[]){  
    Dog d=new Dog();  
    d.bark();  
    d.eat();  
}}
```

Output:

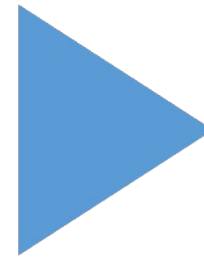
Demo

Inheritance



**A subclass can not access private
members of a superclass**

A private member remains private to that class

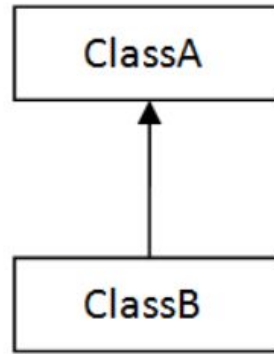


Demo

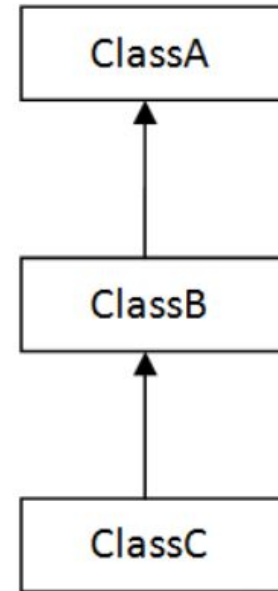
Demo

- Extending Box Class to create:
 - BoxWeightClass
 - BoxColorClass

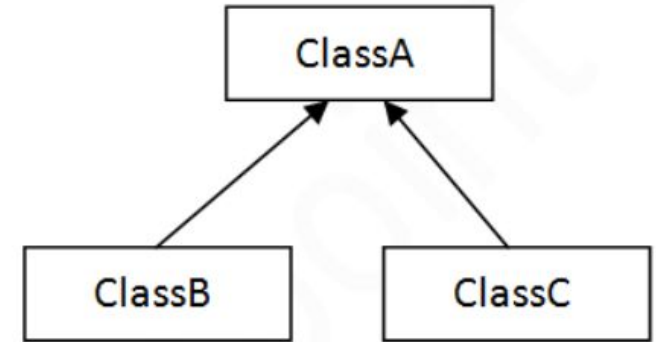
Types



1) Single



2) Multilevel



3) Hierarchical

Inheritance

In java multiple inheritance is not supported

Whereas
Multilevel
Inheritance is
supported

Inheritance

- Member access
- Example: private: no access

	default	private	protected	public
Same Class	Yes	Yes	Yes	Yes
Same package subclass	Yes	No	Yes	Yes
Same package non-subclass	Yes	No	Yes	Yes
Different package subclass	No	No	Yes	Yes
Different package non-subclass	No	No	No	Yes

Inheritance

- A reference variable of superclass can be assigned:
 - The reference variable of any child class that is derived from that superclass
 - Demo

Inheritance

- Any variable that is pointing to child class object:
 - When it is assigned to a reference variable which is of parent type
 - When a subclass reference is assigned to a superclass variable
 - `Child c=new Child();`
 - `Parent p=new Parent();`
 - `p=c`
 - You will have access to only those parts which are defined by parent class:
 - Because parent has no knowledge of what a child adds to its implementation

Super keyword

When a child wants to make reference to its immediate parent:

- It can do so by **super** keyword

Two Forms:

- First to call superclass or base class constructor
- Second to access a member of superclass

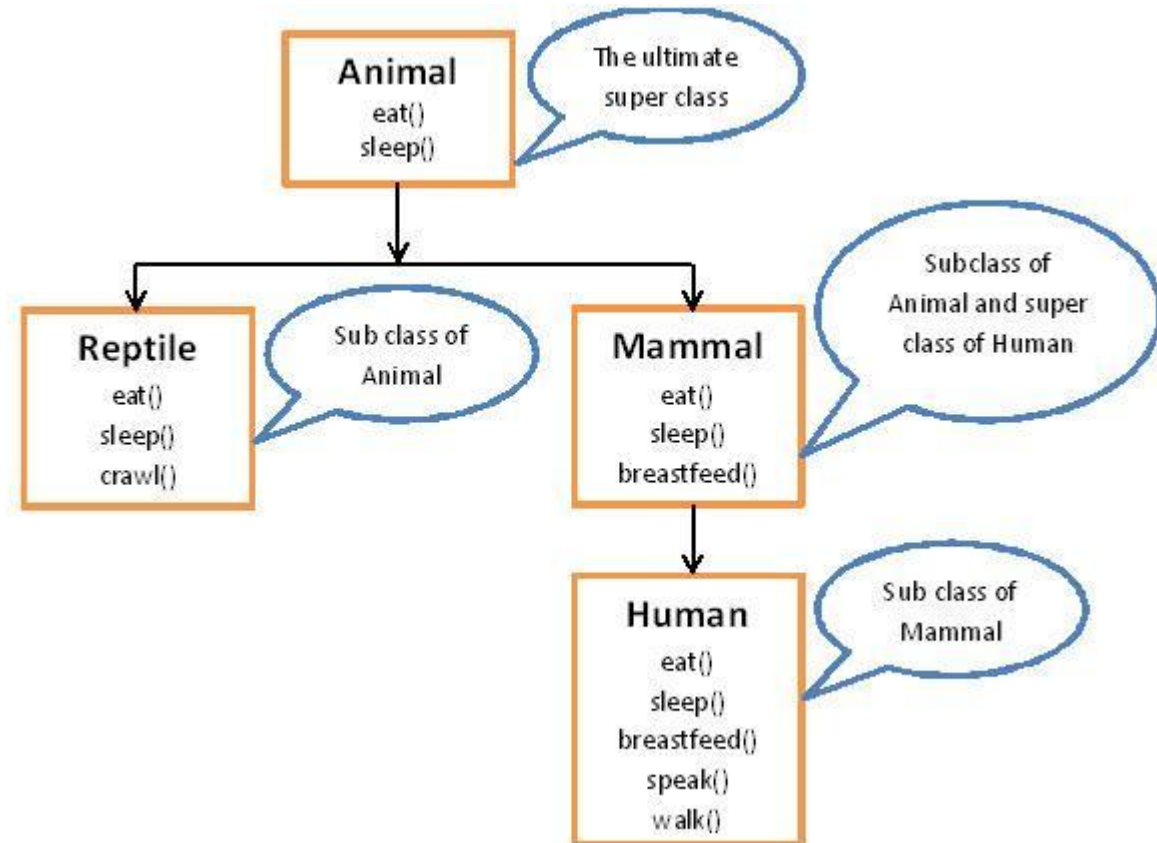
Using Super to call Base class Constructor, Demo

Using super with Data Members

- Prevents Name Hiding:
 - Parent class and child class have same data member name
 - Demo

Inheritance

- Multilevel hierarchy



The background features a soft-focus image of autumn leaves in shades of red, orange, and green. A dark string is visible at the top, passing through a hole in a large, solid red, cloud-like shape that overlaps the text.

Lets create a Multi-Level Hierarichy

Demo

When constructors are executed?

Executed in order of derivation:

- Inside each constructor immediate `super()` is called automatically

Demo

Method Overriding

- A method in subclass has:
 - Same name
 - Type
 - Number of Parameters
 - It overrides the parent class method
- When overridden method called by subclass:
 - Parent method is hidden

Demo

Accessing Parent class show method in subclass show method

```
class B extends A {  
    int k;  
  
    B(int a, int b, int c) {  
        super(a, b);  
        k = c;  
    }  
  
    void show() {  
        super.show(); // this calls A's show()  
        System.out.println("k: " + k);  
    }  
}
```

Overloading vs Overriding

- Changing the number or type of parameters will cause the method to be overloaded
- For Overriding we need Inheritance, while Overloading can still occur in one class

Demo

- Overloading parent method

Dynamic Method Dispatch

- Calls to methods are resolved at run-time:
 - Way to Achieve Run-Time Polymorphism
- Calls are resolved by examining:
 - Which object made the call to the method

Demo

Why Overriding?

- Provides us Run-Time Polymorphism

Demo

- A Practical Example of Overriding (Run-Time Polymorphism)

Using abstract classes

Use of final keyword with Inheritance

- To prevent method overriding
- To prevent class inheritance

Using final to prevent inheritance

```
final class A {  
    //...  
}
```

```
// The following class is illegal.  
class B extends A { // ERROR! Can't subclass A  
    //...  
}
```

Using final to prevent Overriding

```
class A {  
    final void meth() {  
        System.out.println("This is a final method.");  
    }  
}  
  
class B extends A {  
    void meth() { // ERROR! Can't override.  
        System.out.println("Illegal!");  
    }  
}
```

Object Class

- A special class
- Which is parent of all the classes in java, and all other classes are subclasses of this class

Object Class Methods

Method	Purpose
Object clone()	Creates a new object that is the same as the object being cloned.
boolean equals(Object <i>object</i>)	Determines whether one object is equal to another.
void finalize()	Called before an unused object is recycled. (Deprecated by JDK 9.)
Class<?> getClass()	Obtains the class of an object at run time.
int hashCode()	Returns the hash code associated with the invoking object.
void notify()	Resumes execution of a thread waiting on the invoking object.
void notifyAll()	Resumes execution of all threads waiting on the invoking object.
String toString()	Returns a string that describes the object.
void wait() void wait(long <i>milliseconds</i>) void wait(long <i>milliseconds</i> , int <i>nanoseconds</i>)	Waits on another thread of execution.