The need for optimization

INTRODUCTION TO DEEP LEARNING IN PYTHON

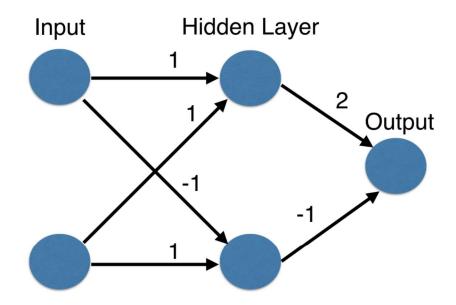


Dan Becker

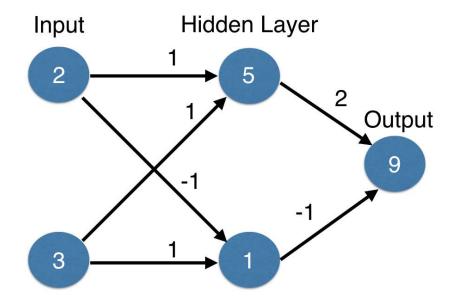
Data Scientist and contributor to Keras and TensorFlow libraries

Q datacamp

A baseline neural network

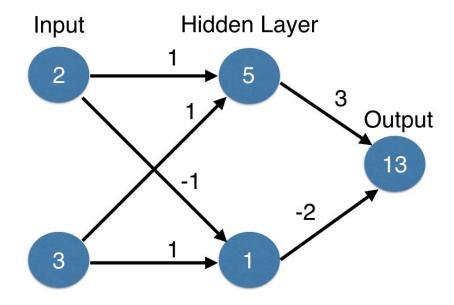


A baseline neural network



- Actual Value of Target: 13
- Error: Predicted Actual = -4

A baseline neural network



- Actual Value of Target: 13
- Error: Predicted Actual = 0

Predictions with multiple points

- Making accurate predictions gets harder with more points
- At any set of weights, there are many values of the error
- ... corresponding to the many points we make predictions for

Loss function

- Aggregates errors in predictions from many data points into single number
- Measure of model's predictive performance

Squared error loss function

Prediction	Actual	Error	Squared Error
10	20	-10	100
8	3	5	25
6	1	5	25

Squared error loss function

Prediction	Actual	Error	Squared Error
10	20	-10	100
8	3	5	25
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Total Squared Error: 150

Mean Squared Error: 50

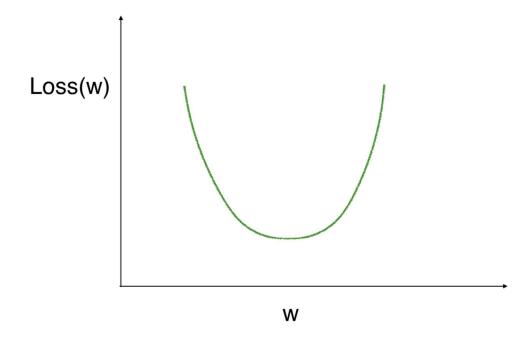
Loss function

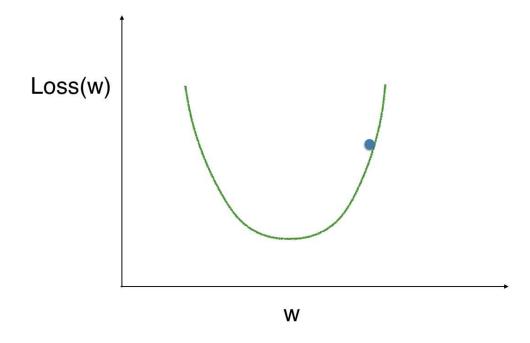
- Lower loss function value means a better model
- Goal: Find the weights that give the lowest value for the loss function
- Gradient descent

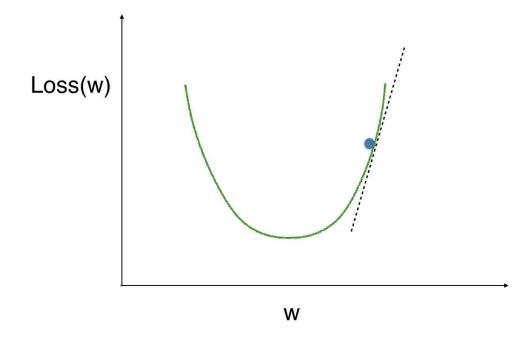
- Imagine you are in a pitch dark field
- Want to find the lowest point
- Feel the ground to see how it slopes
- Take a small step downhill
- Repeat until it is uphill in every direction

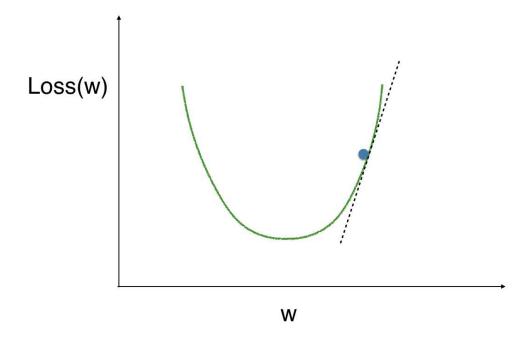
Gradient descent steps

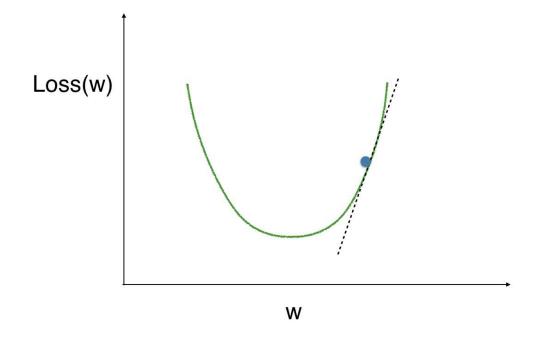
- Start at random point
- Until you are somewhere flat:
 - Find the slope
 - Take a step downhill

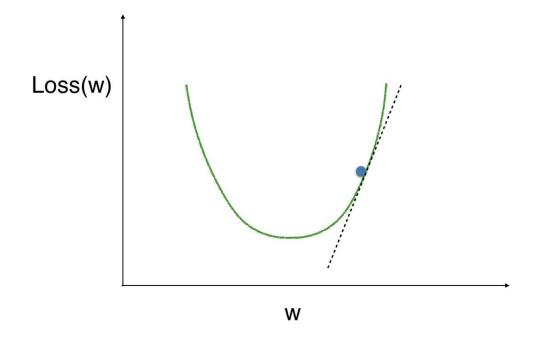


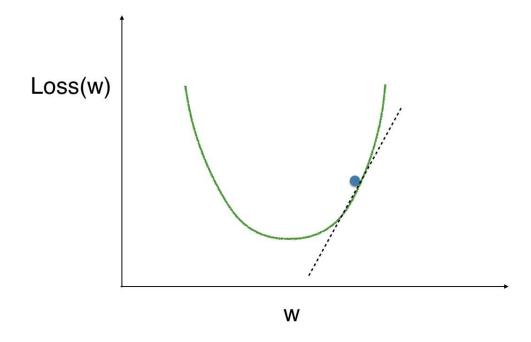


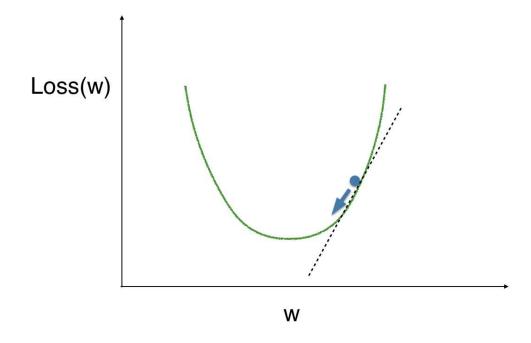


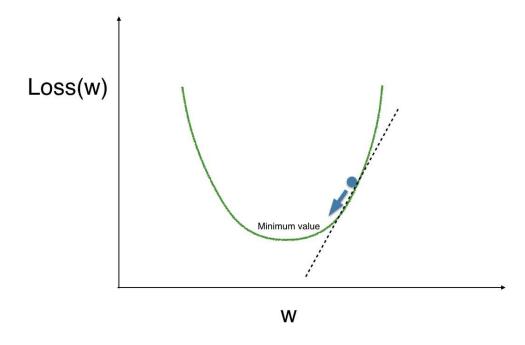


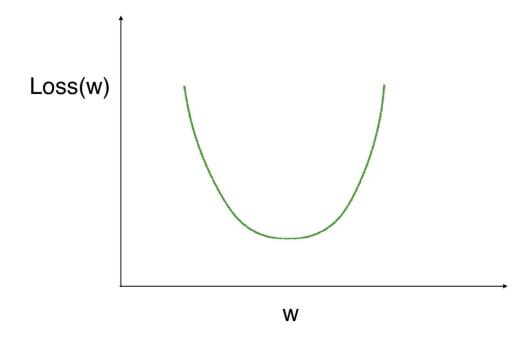


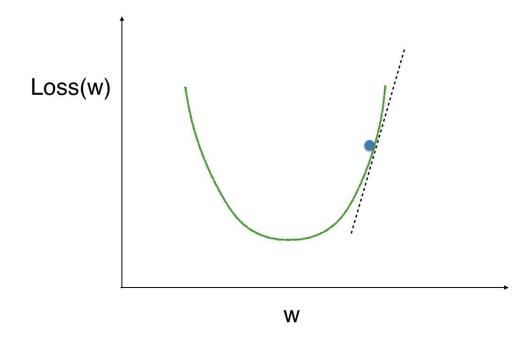


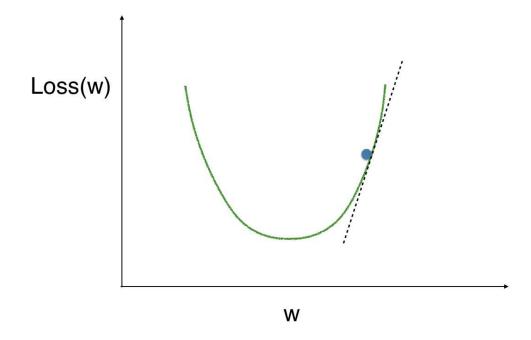


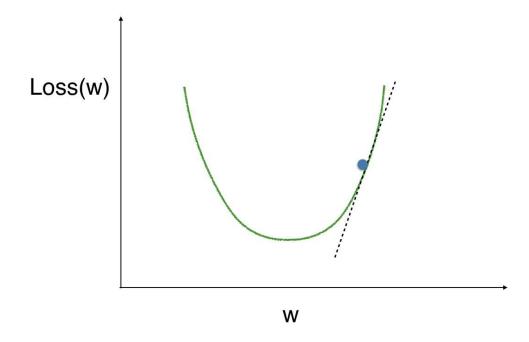


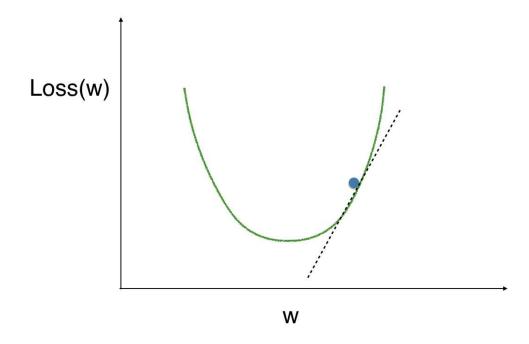


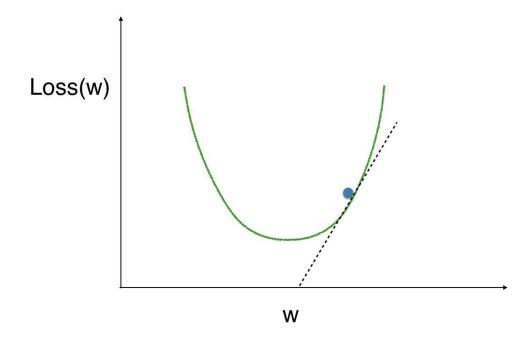


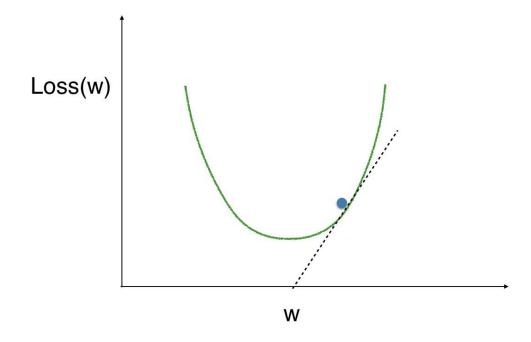


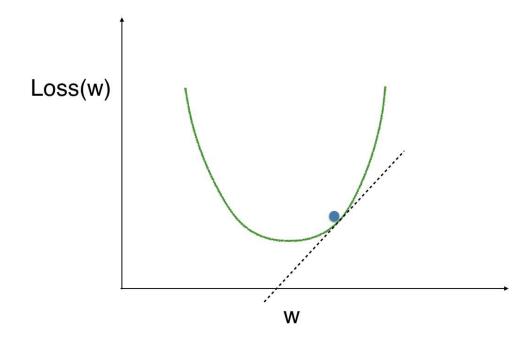


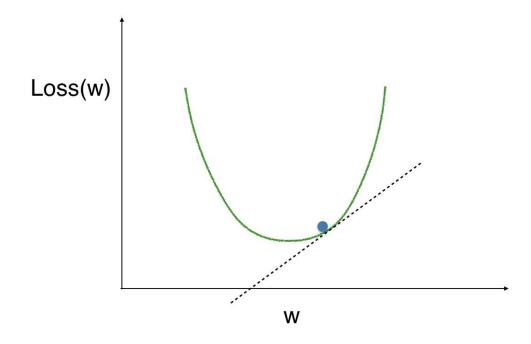


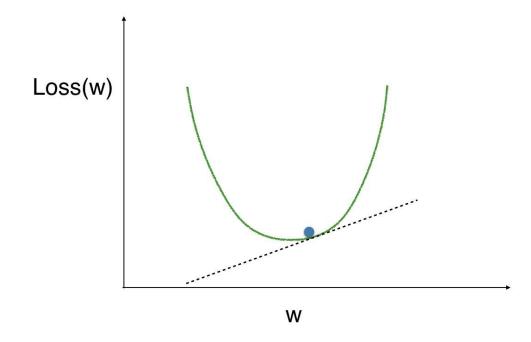


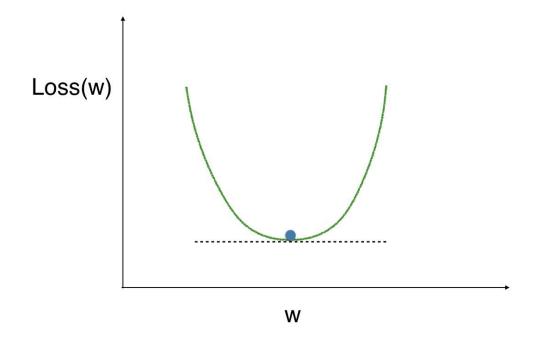












- If the slope is positive:
 - Going opposite the slope means moving to lower numbers
 - Subtract the slope from the current value
 - o Too big a step might lead us astray
- Solution: learning rate
 - Update each weight by subtracting learning rate * slope



- To calculate the slope for a weight, need to multiply:
 - Slope of the loss function w.r.t value at the node we feed into
 - The value of the node that feeds into our weight
 - Slope of the activation function w.r.t value we feed into



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- Slope of mean-squared loss function w.r.t prediction:
 - ∘ 2 (Predicted Value Actual Value) = 2 Error
 - o 2 * -4



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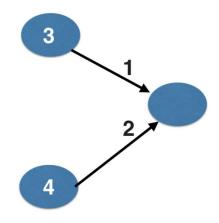


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- 2 * -4 * 3
- -24
- If learning rate is 0.01, the new weight would be
- \bullet 2 0.01(-24) = 2.24

Network with two inputs affecting prediction



Code to calculate slopes and update weights

```
import numpy as np
weights = np.array([1, 2])
input_data = np.array([3, 4])
target = 6
learning_rate = 0.01
preds = (weights * input_data).sum()
error = preds - target
print(error)
```

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Code to calculate slopes and update weights

```
gradient = 2 * input_data * error
gradient
```

array([30, 40])

```
weights_updated = weights - learning_rate * gradient
preds_updated = (weights_updated * input_data).sum()
error_updated = preds_updated - target
print(error_updated)
```

2.5

