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//Declare a PImage variable & keep track of current image of Array
PImage selfEmpowerement;
PImage[]animButterfly = new PImage[68];
int currentImage = 0;

void setup() {
  minim = new Minim(this);
  ariyahShift = minim.loadFile("ariyahShift.wav");
  ariyahShift.play();
  ariyahShift.setGain(-24);
  anandaSounds = minim.loadSample("anandaSounds.wav");

  size(1280, 720);
  rectMode(CENTER);
  colorMode(HSB, 360, 100, 100, 100);
  selfEmpowerement = loadImage("selfEmpowerement.png");

  for ( int i = 0; i< animButterfly.length; i++ ) {
    animButterfly[i] = loadImage("Butterfly_data/b"+ i + ".png" );
  }
  noFill();
```

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sample triggered
sample triggered
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