## Conclusion

PROGRAMMING WITH TYPESCRIPT



## Overview

- Checking objectives
- References
- What next?

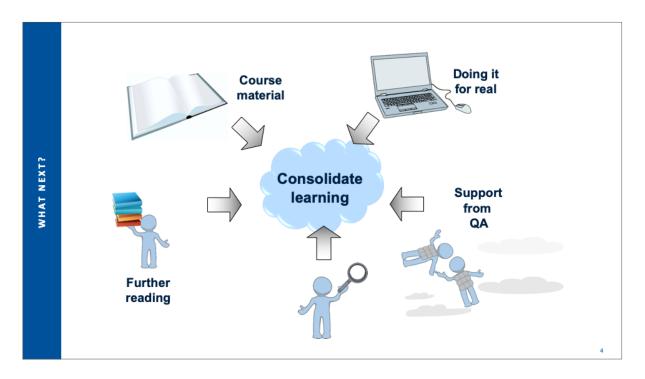
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## Review aims and objectives

By the end of the course, you will be able to:

- Set up a scalable development environment for using TypeScript
- Apply appropriate types to variables
- Create and use classes, inheritance, access modifiers, abstracts and static
- · Create and use interfaces
- Implement generics with functions, classes, constraints and interfaces
- Use JavaScript modules within TypeScript development
- · Understand and use decorators

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## Help from QA

- Ever increasing range of courses
  - Vendor neutral skills
    - JavaScript Frameworks
    - PHP
    - Agile
  - Application development
    - C#
    - Python
    - Java
  - DevOps
- Web site
  - www.qa.com
  - Social networking
  - Blogs http://www.ga.com/blogs



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