

# Open-Source Report

Proof of knowing your stuff in CSE312

## Guidelines

Provided below is a template you must use to write your reports for your project.

Here are some things to note when working on your report, specifically about the **General Information & Licensing** section for each technology.

- **Code Repository:** Please link the code and not the documentation. If you'd like to refer to the documentation in the **Magic** section, you're more than welcome to, but we need to see the code you're referring to as well.
- **License Type:** Three letter acronym is fine.
- **License Description:** No need for the entire license here, just what separates it from the rest.
- **License Restrictions:** What can you *not* do as a result of using this technology in your project? Some licenses prevent you from using the project for commercial use, for example.

Also, feel free to extend the cell of any section if you feel you need more room.

If there's anything we can clarify, please don't hesitate to reach out! You can reach us using the methods outlined on the course website or see us during our office hours.

## Flask

### General Information & Licensing

Code Repository	<a href="https://github.com/Ai-Jesse/Blue-Jesse">https://github.com/Ai-Jesse/Blue-Jesse</a>
License Type	MIT
License Description	<ul style="list-style-type: none"><li>• Any user can obtain this software free of charge</li><li>• Any user is allowed to copy, modify, and distribute</li><li>• Users are allowed to sell the software</li></ul>
License Restrictions	<ul style="list-style-type: none"><li>• The software is provided "as is" without warranty</li><li>• The authors or copyright holders can't be liable for any claim, damages, or other liability</li></ul>

Parsing HTTP Headers using flask:

Flask uses many libraries to parse the http headers, the steps are:

After establishing TCP connection using socketserver, when a request is received, it will create a BaseHTTPRequestHandler from http library that extends StreamRequestHandler from socketserver which also extends BaseRequestHandler which is what deals with all of the requests received.

In BaseHTTPRequestHandler, we called the parse\_request method which is used to parse the request including the header. To parse the header, it pass the request to the parse\_headers method which also uses the \_read\_headers to parse the request header by going through lines in the request. The header is then stored as a list in the headers attribute in BaseHTTPRequestHandler.

Afterward, flask also uses the werkzeug library, using the WSGIRequestHandler class in werkzeug library that also extends BaseHTTPRequestHandler, it call the make\_environ method which takes the headers attribute in BaseHTTPRequestHandler and parse it into a dictionary format and store it in an local environ variable which then get returned and set as an attribute called environ in the WSGIRequestHandler class in the run\_wsgi method.

To be more specific on above, when a request is received, it calls the handle method from the serving class in werkzeug library which also extends the server class in http, which then calls the handle\_one\_request method and calls run\_wsgi method.

When run\_wsgi is called, it also define and call a local method called execute which calls the \_\_call\_\_ method in app class of flask and pass it the environ variable that contains the header, \_\_call\_\_ then call the wsgi\_app method and pass the environ variable, then this calls the request\_context method and passes the environ variable, then this returns a RequestContext object from flask library, which creates a request object from werkzeug library that takes in environ as a constructor.

Then finally flask have request wrapper object that extends the request object from werkzeug created above which we can then use in our server by importing request from flask and use flask.request which gives us the dictionary of headers that was parsed and saved in the environ created before.

(Need to provide code)

