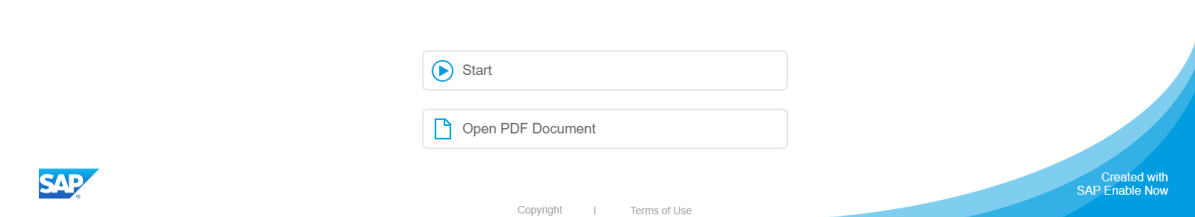
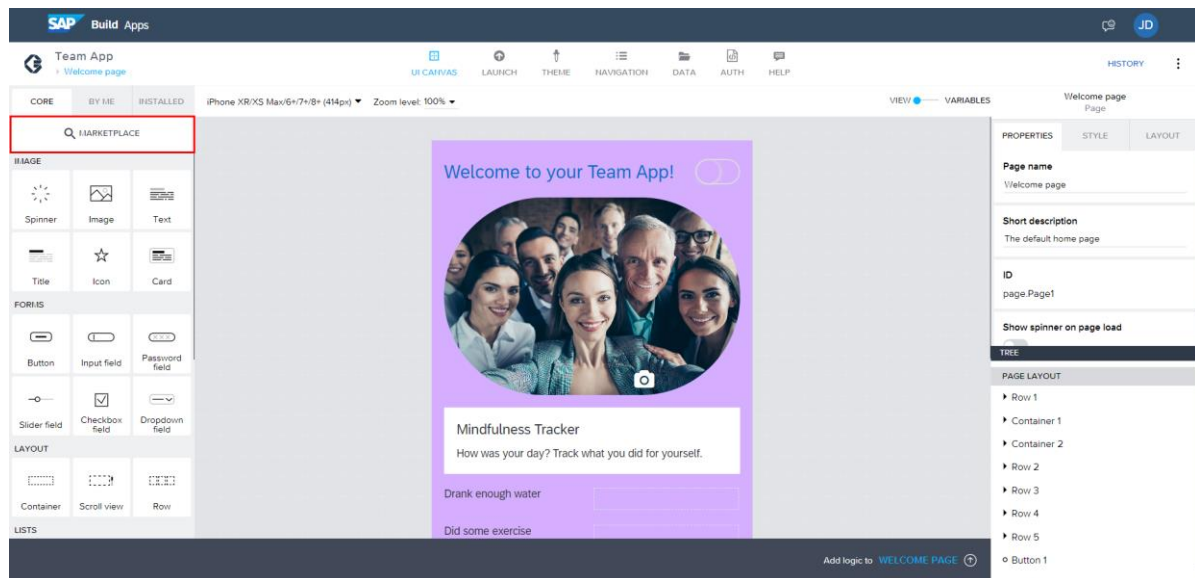


1.1. Use Components from the Marketplace

Use components from the marketplace ⓘ



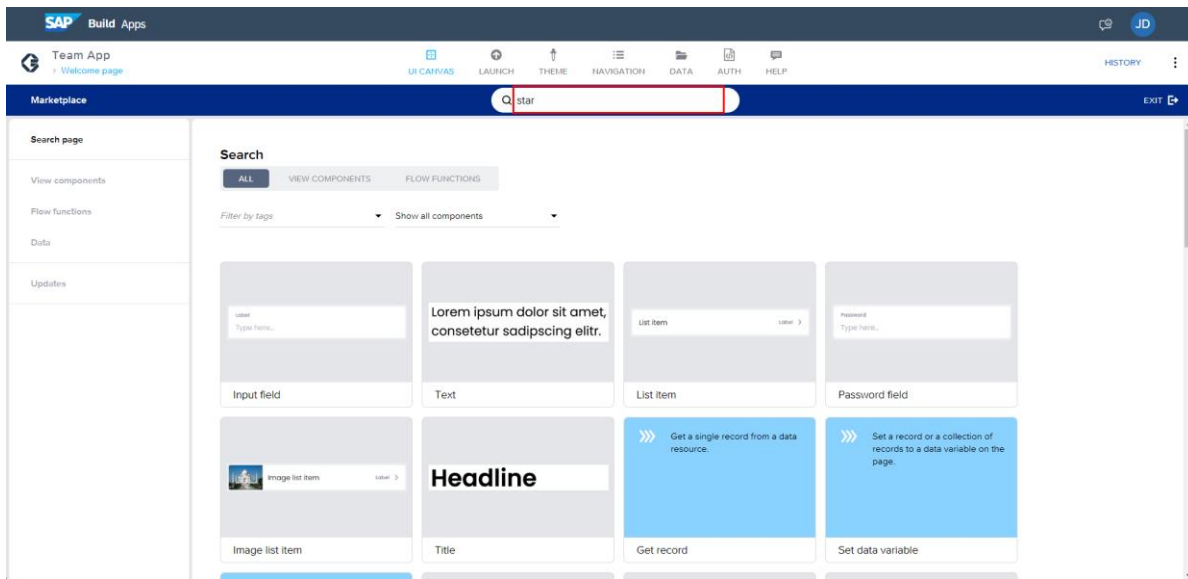
1.1.1. Use components from the marketplace



In this exercise you will explore the marketplace and install a component from there that will serve to evaluate the tracker function.

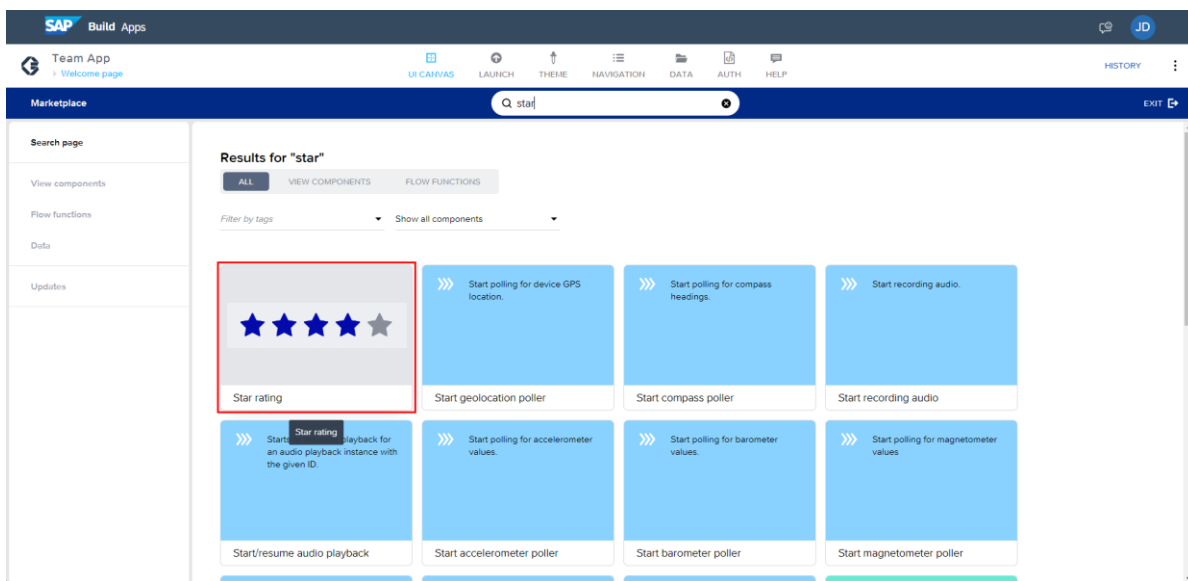
Choose *Marketplace*.

1.1.2. Use components from the marketplace



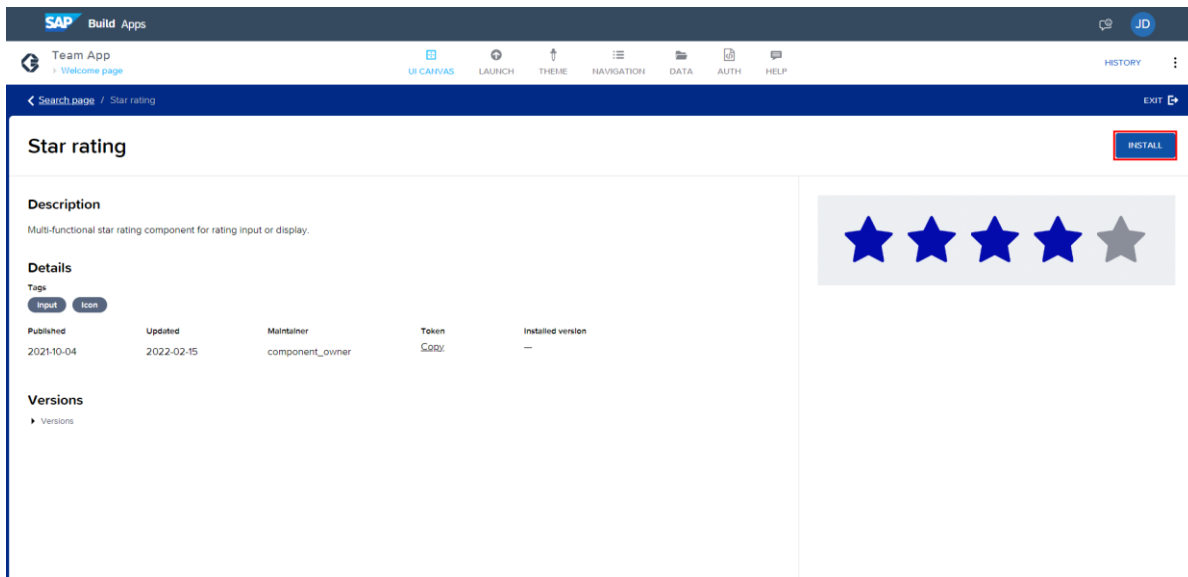
In the *Search* field, enter **Star**.

1.1.3. Use components from the marketplace



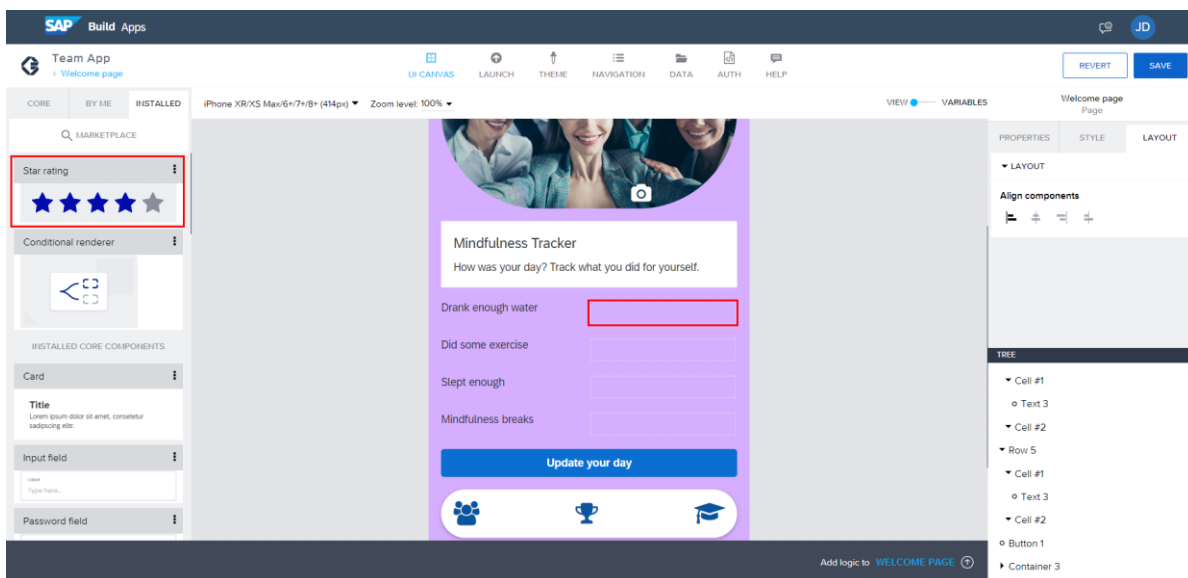
Choose *Star rating*.

1.1.4. Use components from the marketplace



Choose *INSTALL*.

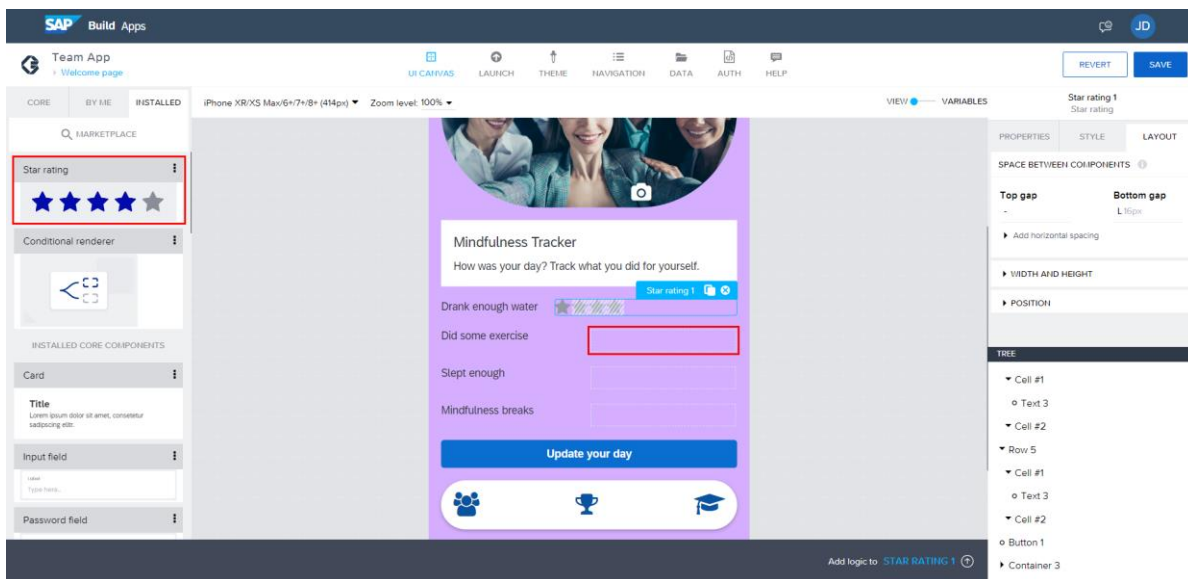
1.1.5. Use components from the marketplace



Drag *Star rating*.

Drop in the cell besides *Drank enough water*.

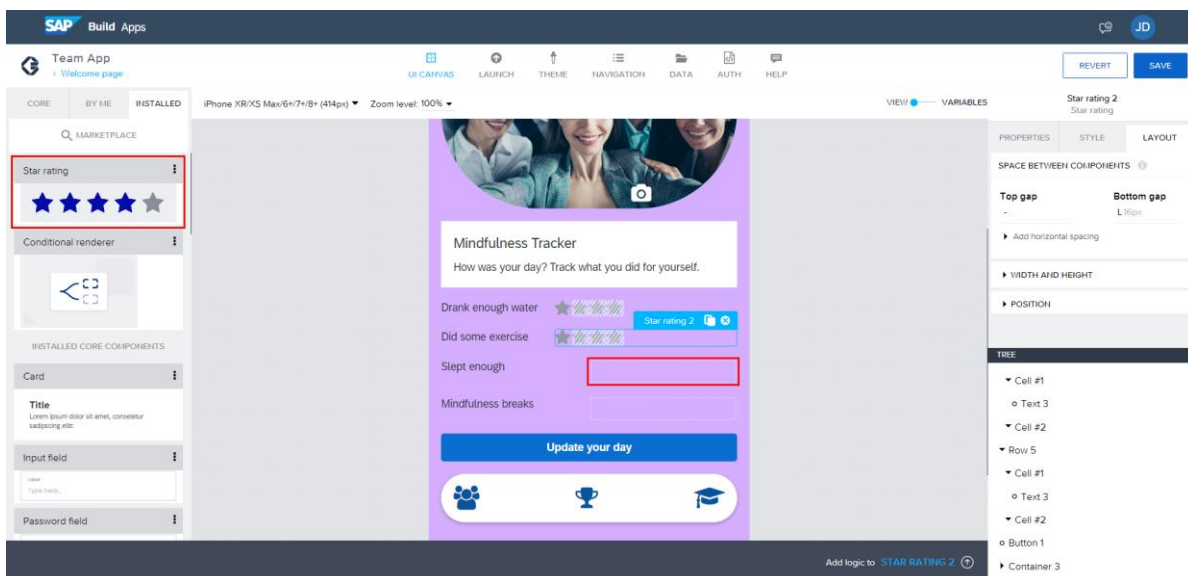
1.1.6. Use components from the marketplace



Drag *Star rating*.

Drop in the cell besides *Did some exercise*.

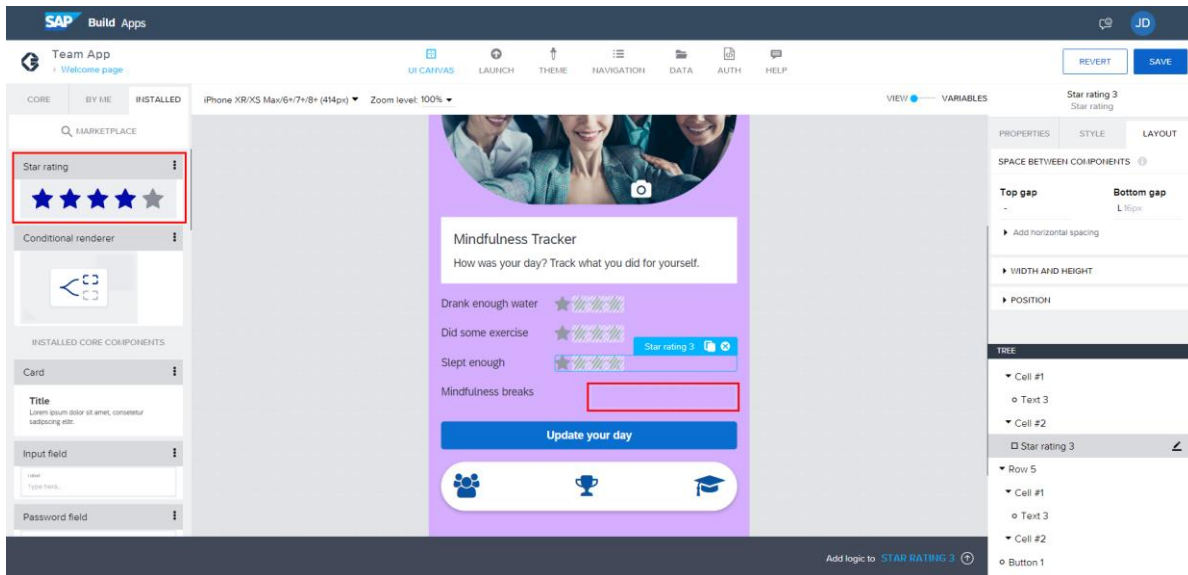
1.1.7. Use components from the marketplace



Drag *Star rating*.

Drop in the cell besides *Slept enough*.

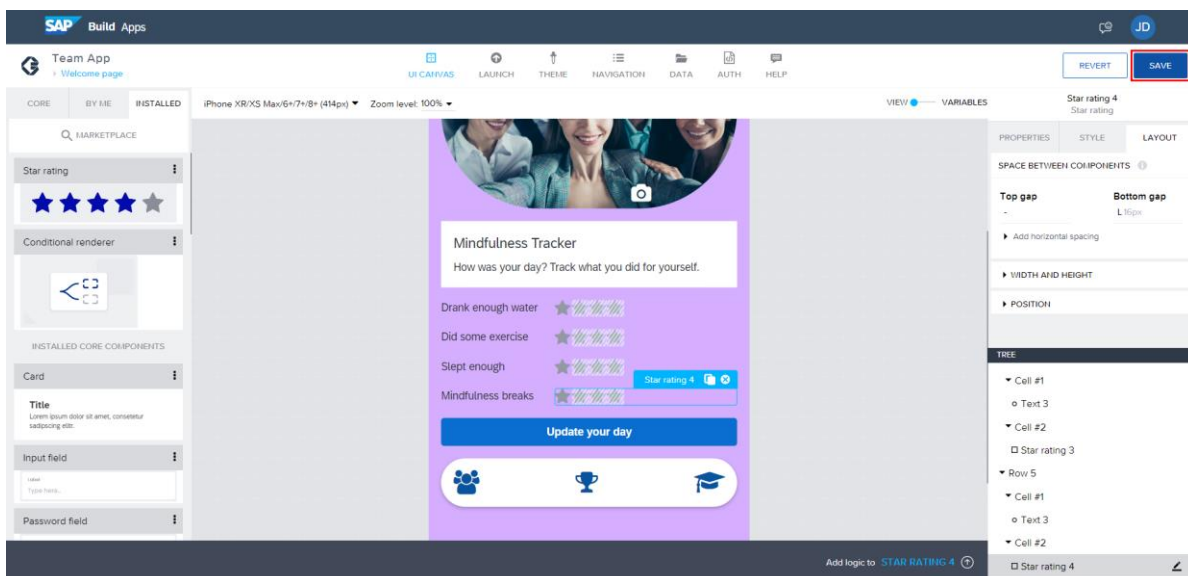
1.1.8. Use components from the marketplace



Drag *Star rating*.

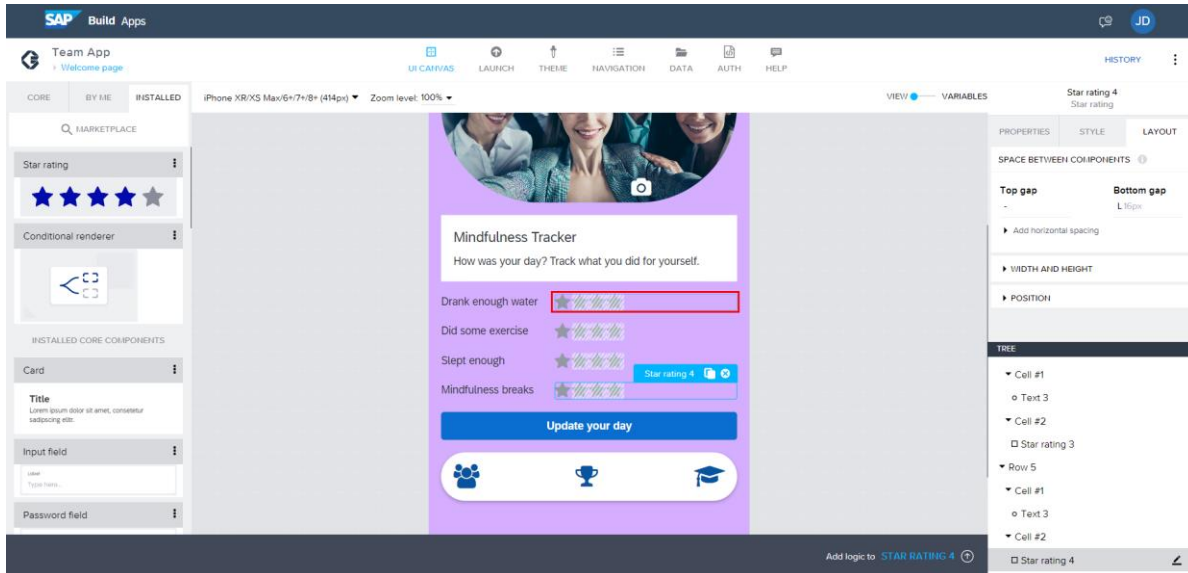
Drop in the cell besides *Mindfulness breaks*.

1.1.9. Use components from the marketplace



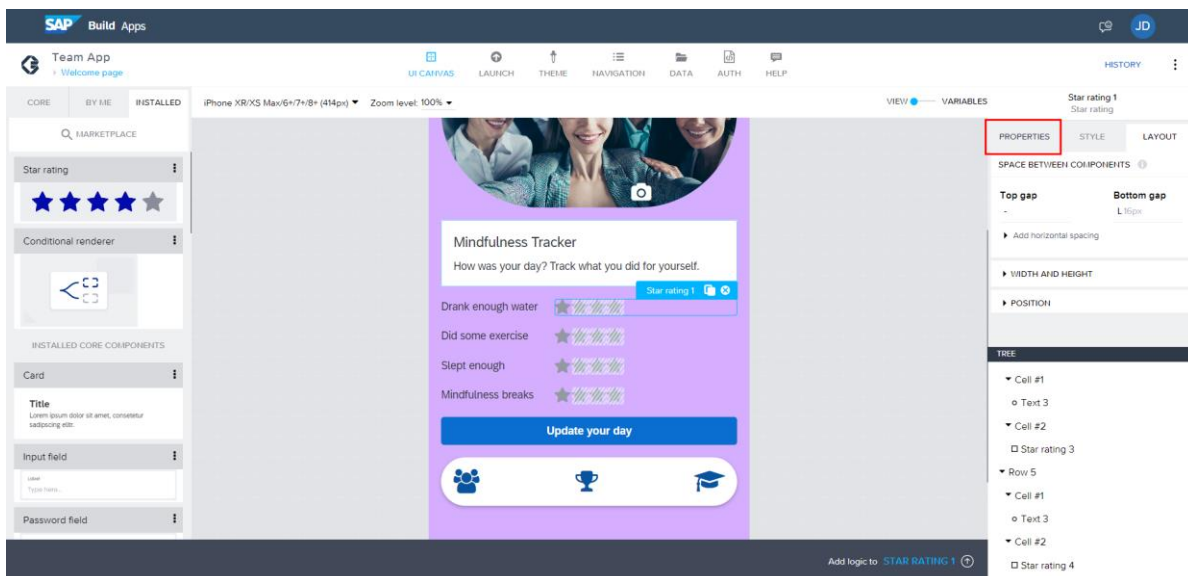
Choose **SAVE**.

1.1.10. Use components from the marketplace



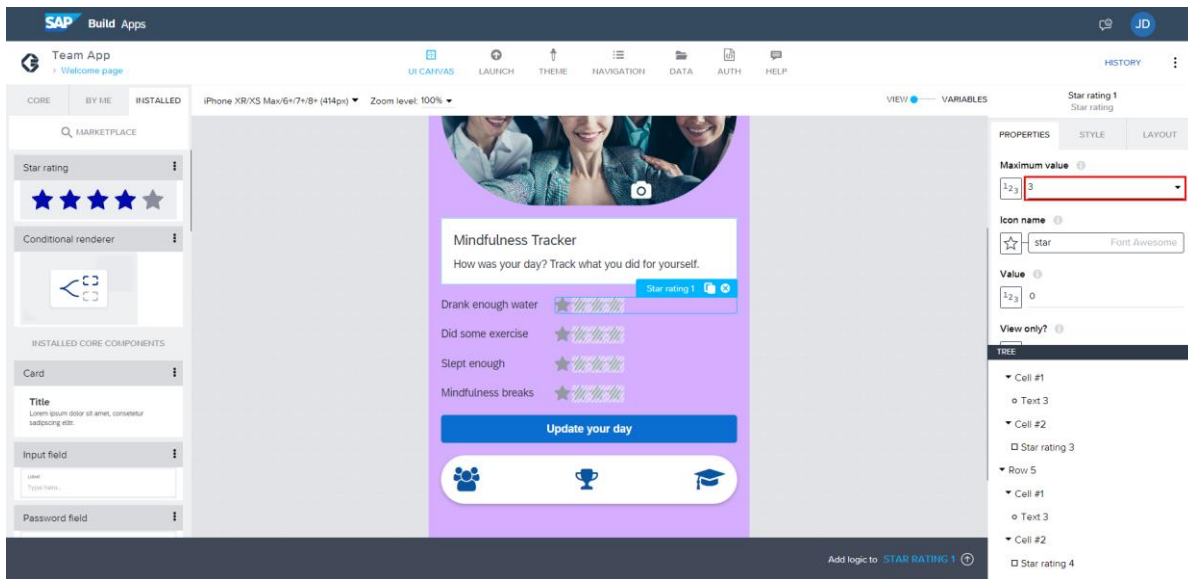
Choose *Rating*.

1.1.11. Use components from the marketplace



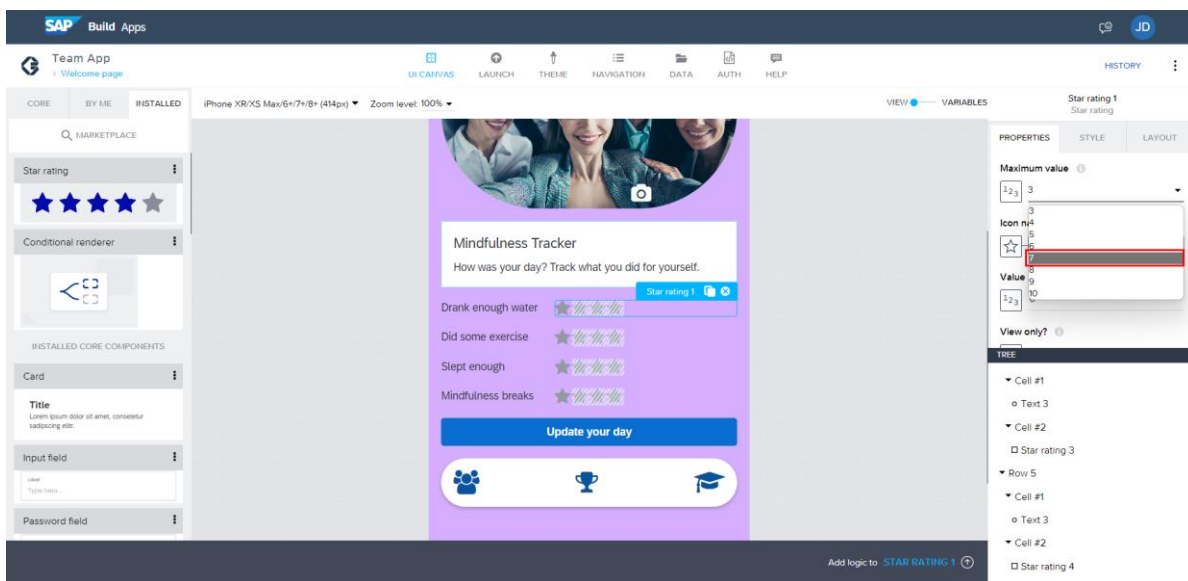
Choose *Properties*.

1.1.12. Use components from the marketplace



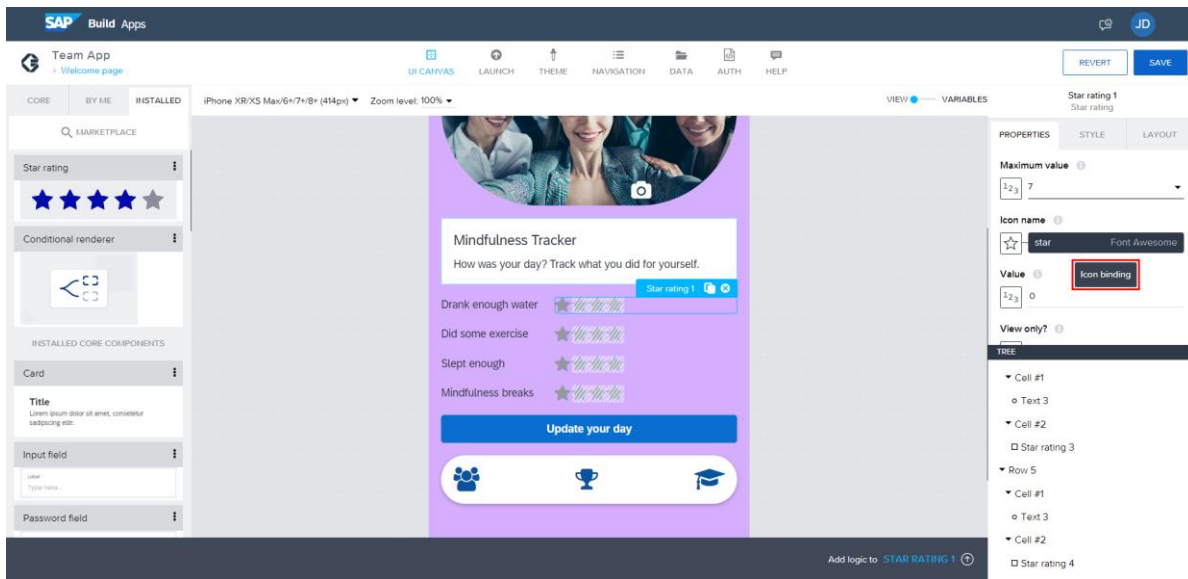
Choose *Maximum value*.

1.1.13. Use components from the marketplace



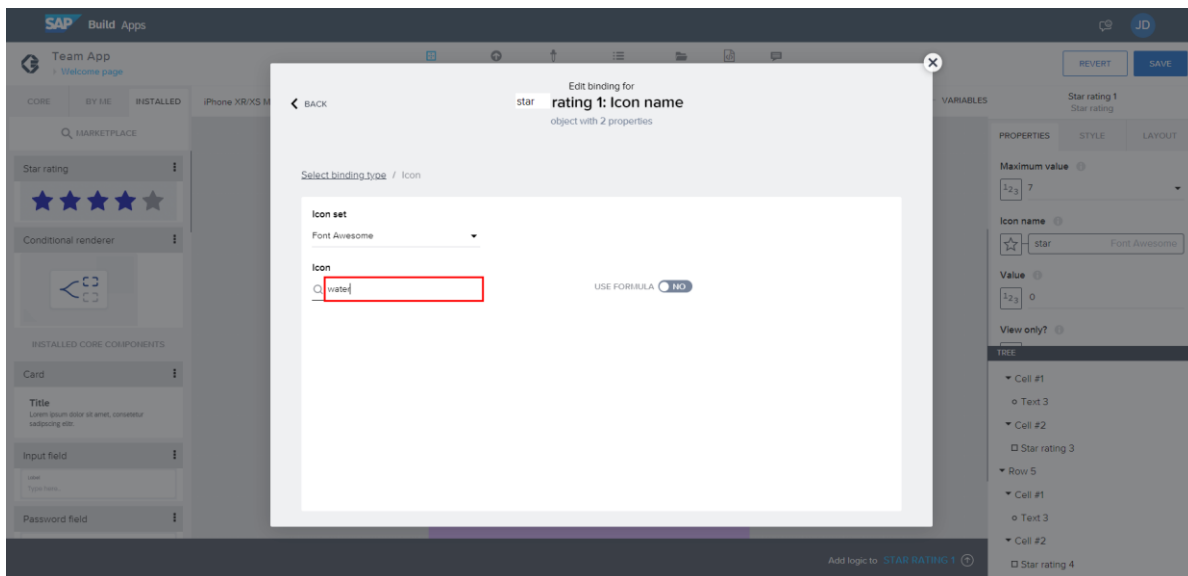
Choose 7.

1.1.14. Use components from the marketplace



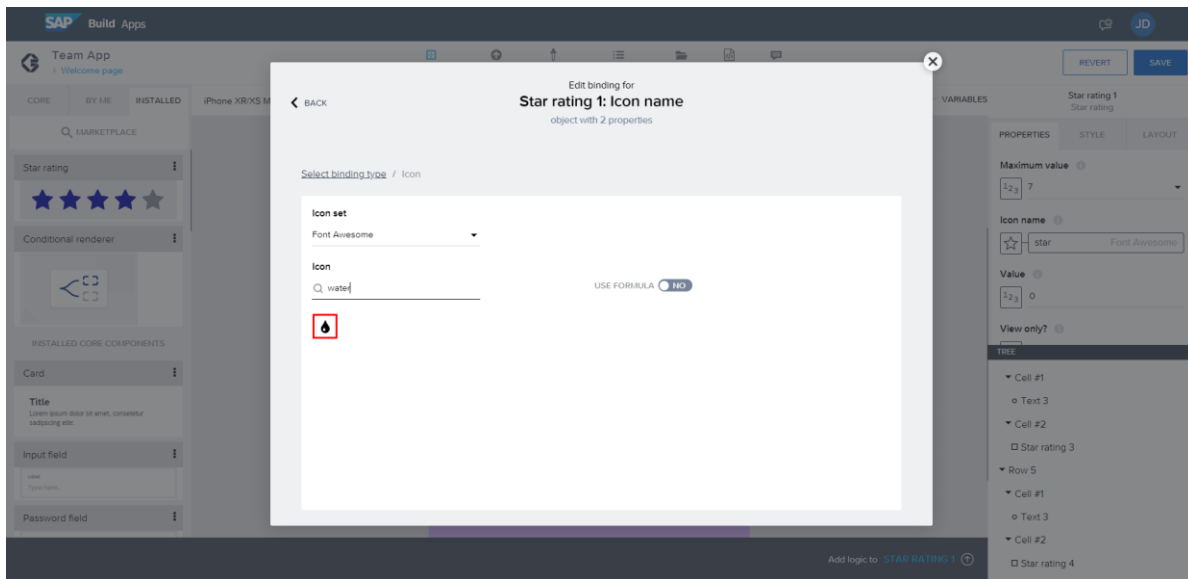
Choose *Icon binding*.

1.1.15. Use components from the marketplace



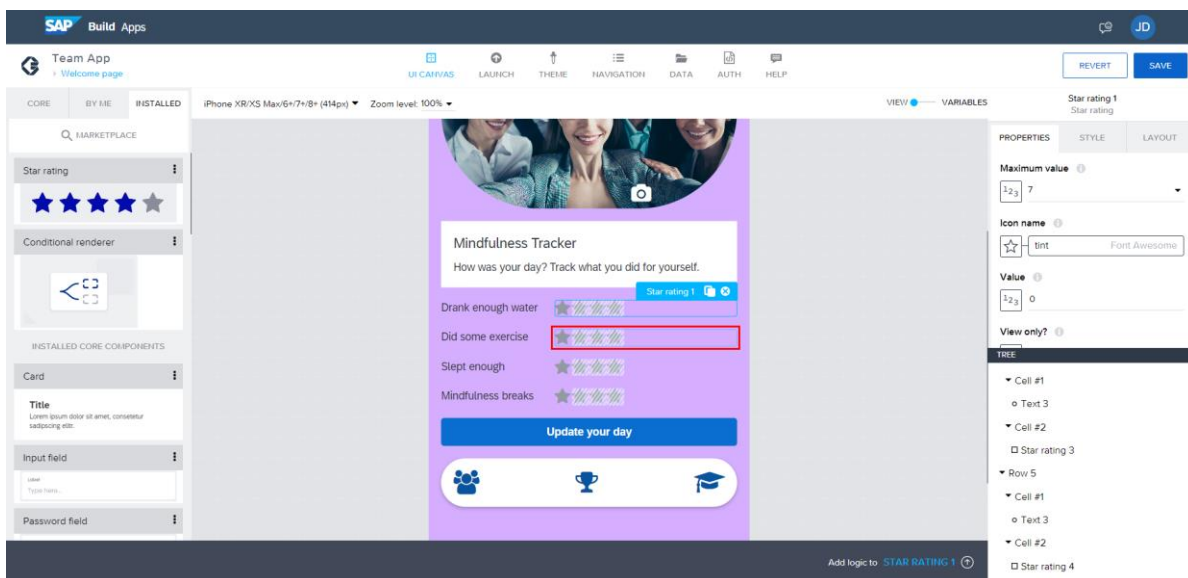
In the *Search* field, enter **water**.

1.1.16. Use components from the marketplace



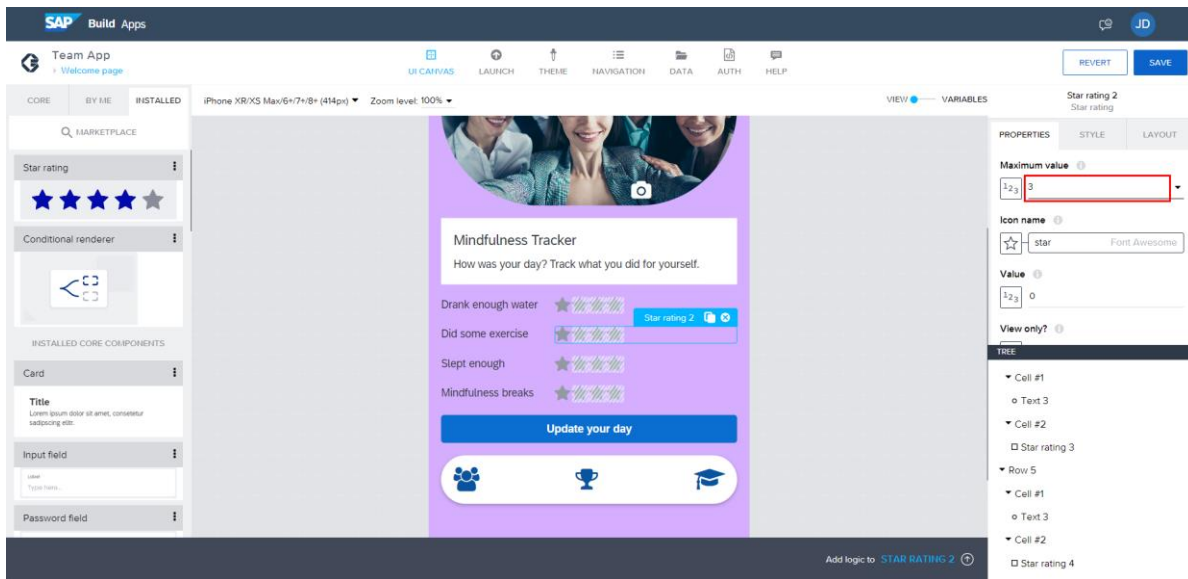
Choose *Icon*.

1.1.17. Use components from the marketplace



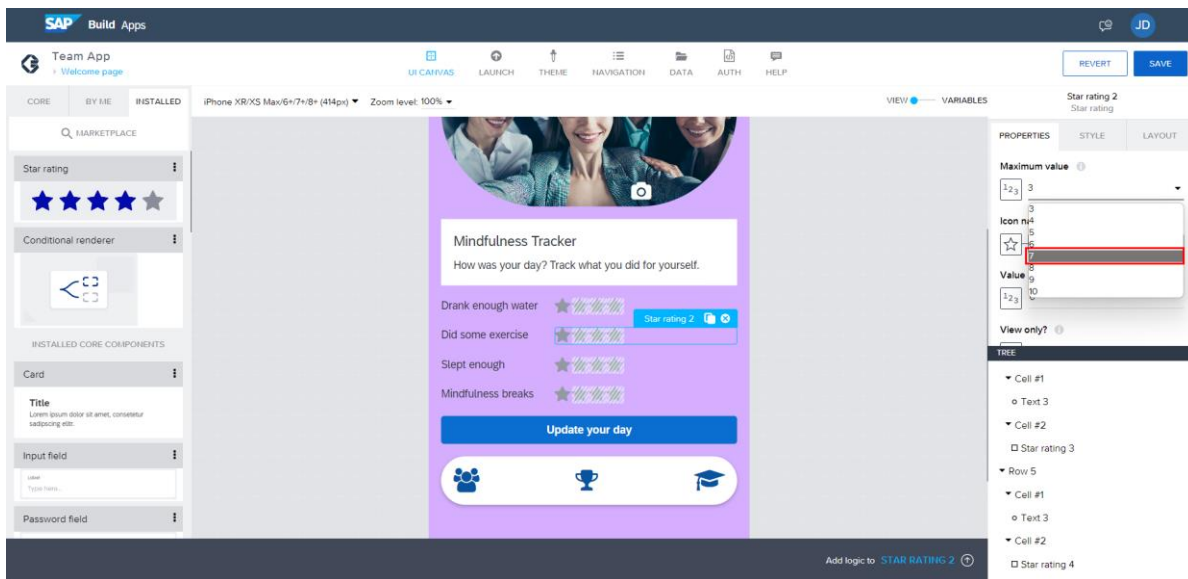
Choose *Star rating*.

1.1.18. Use components from the marketplace



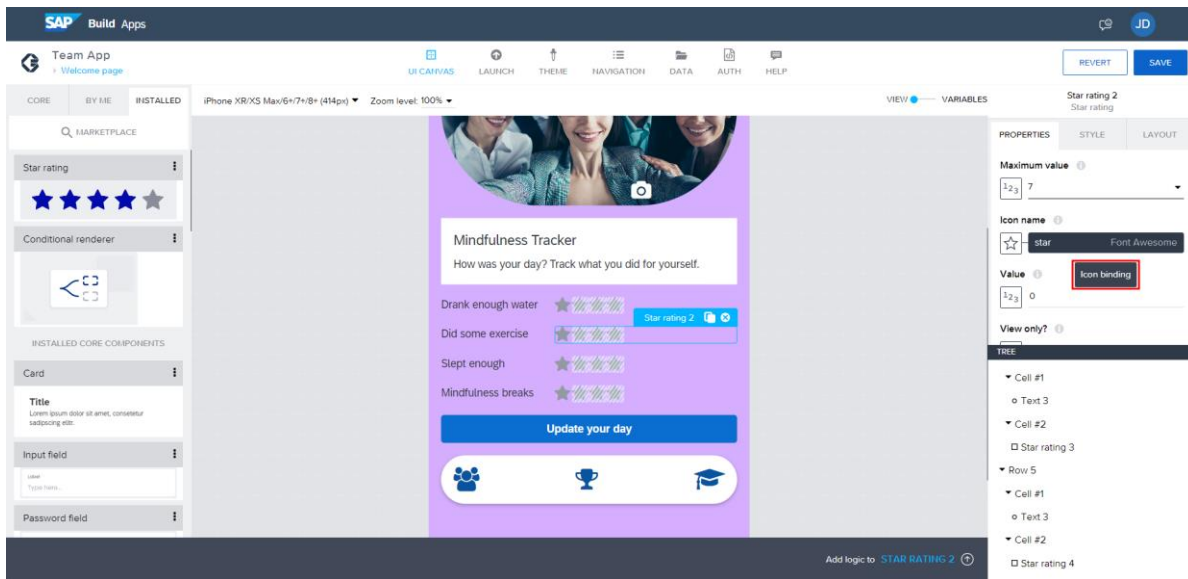
Choose *Maximum value*.

1.1.19. Use components from the marketplace



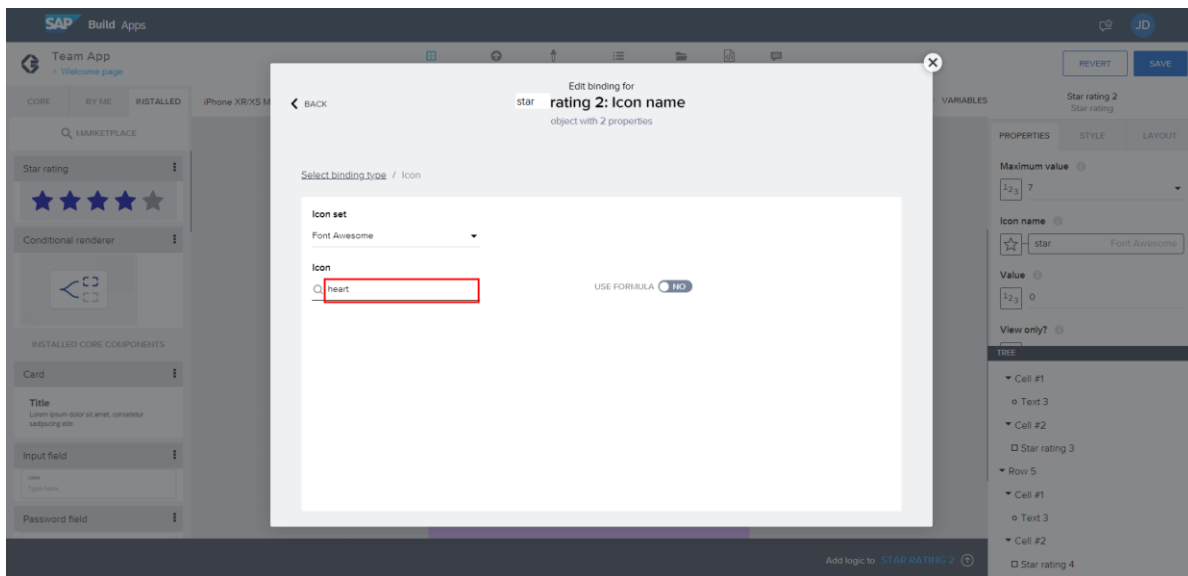
Choose 7.

1.1.20. Use components from the marketplace



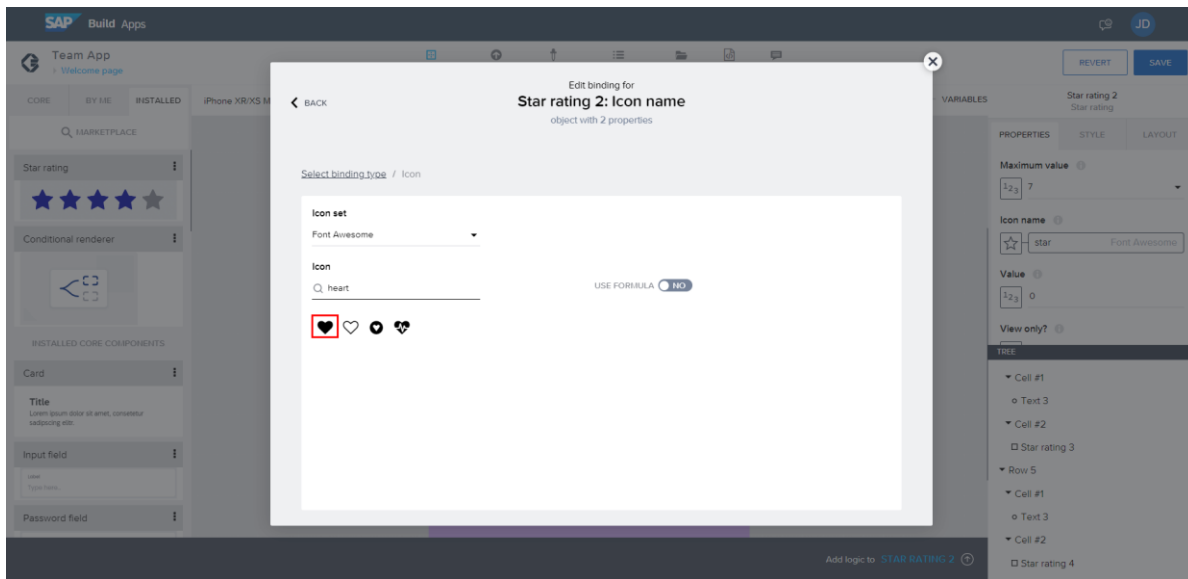
Choose *Icon binding*.

1.1.21. Use components from the marketplace



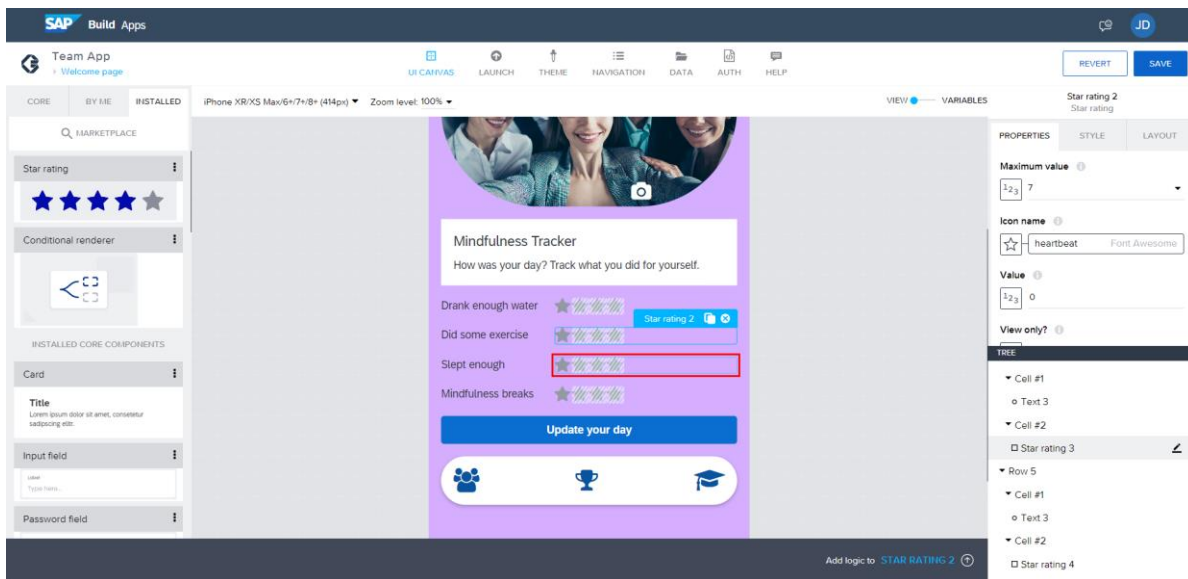
In the *Search* field, enter **Heart**.

1.1.22. Use components from the marketplace



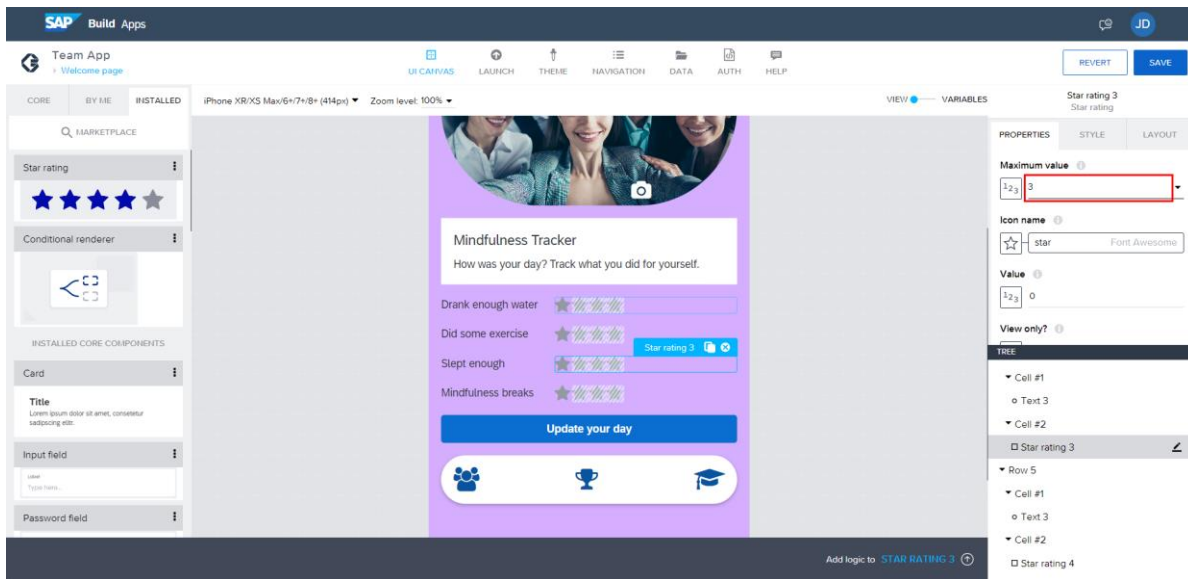
Choose *Icon*.

1.1.23. Use components from the marketplace



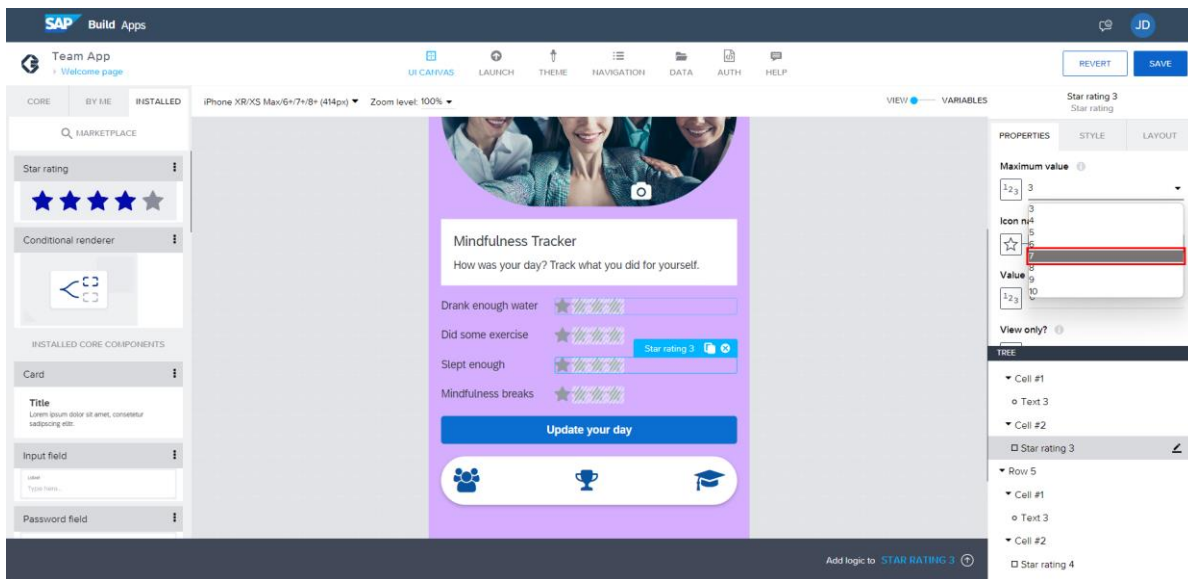
Choose *Star rating*.

1.1.24. Use components from the marketplace



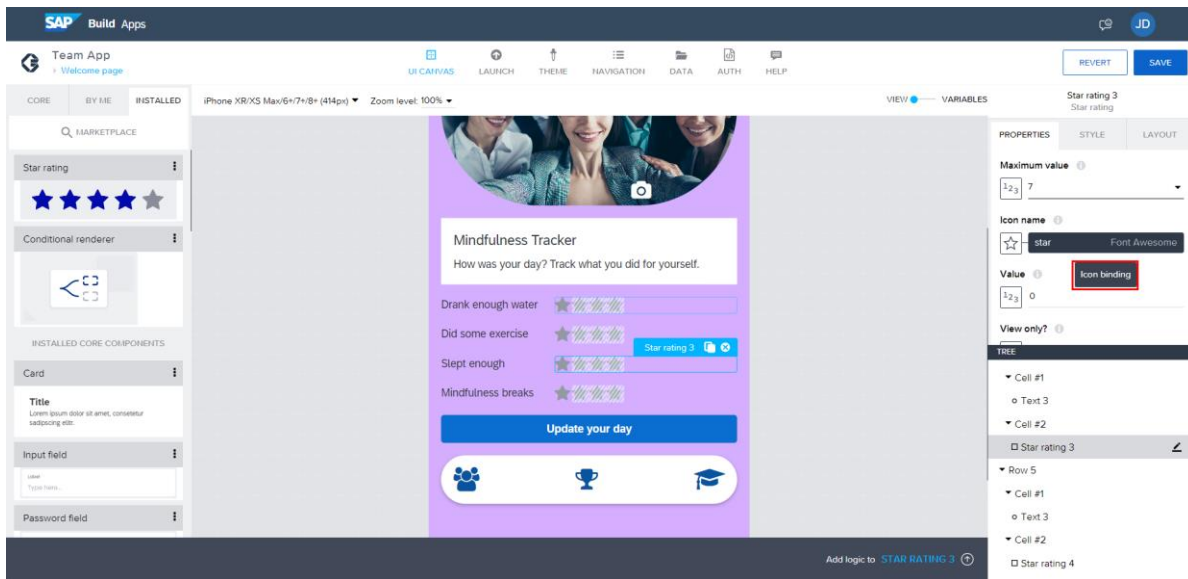
Choose *Maximum value*.

1.1.25. Use components from the marketplace



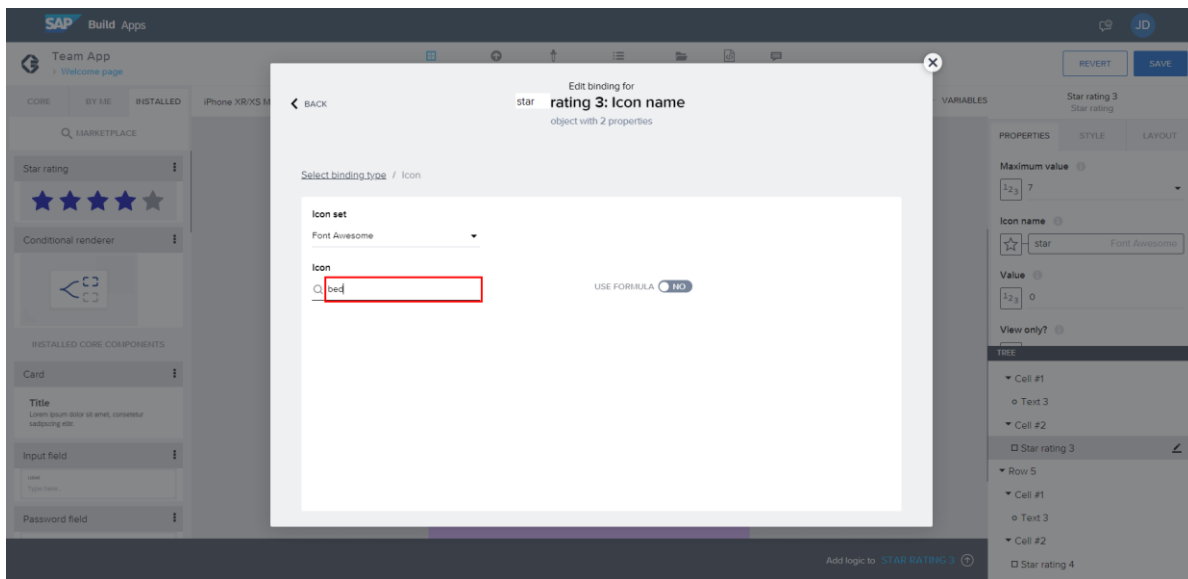
Choose 7.

1.1.26. Use components from the marketplace



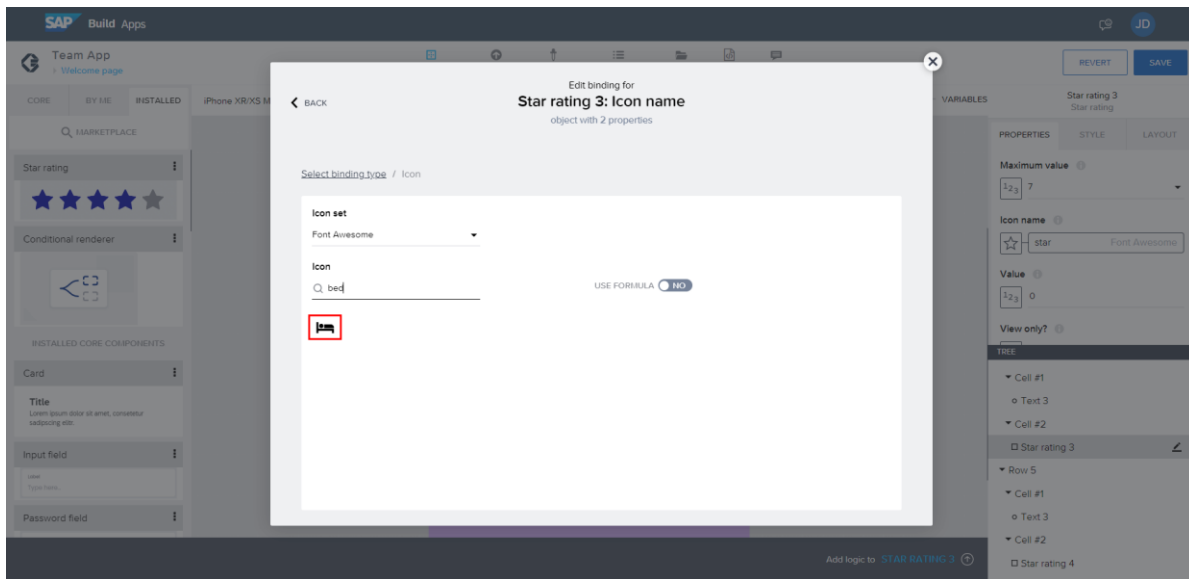
Choose *Icon binding*.

1.1.27. Use components from the marketplace



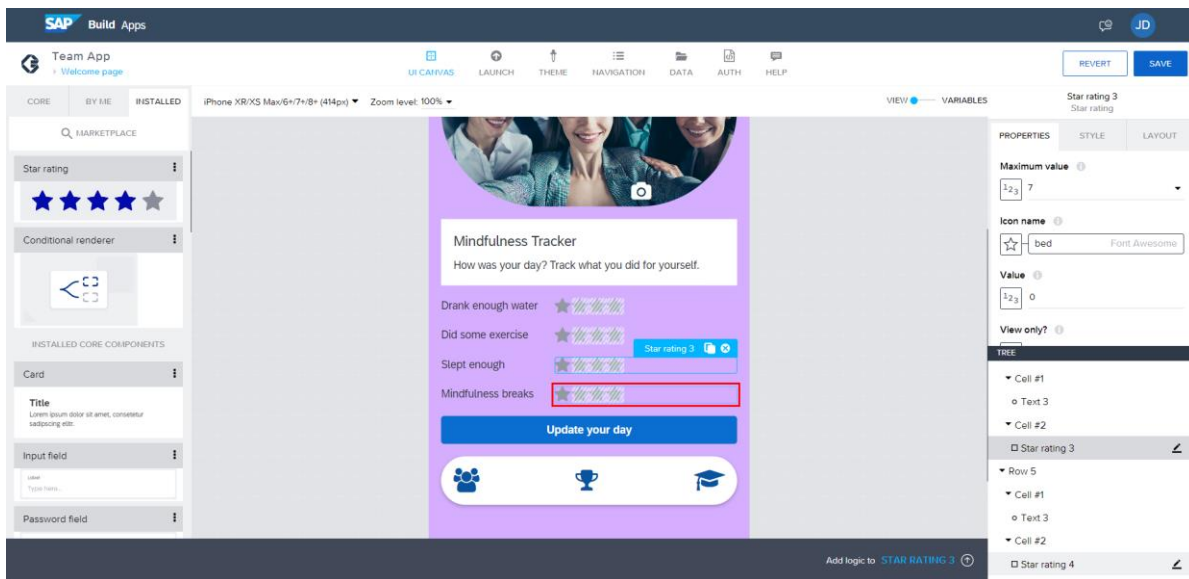
In the *Search* field, enter **bed**.

1.1.28. Use components from the marketplace



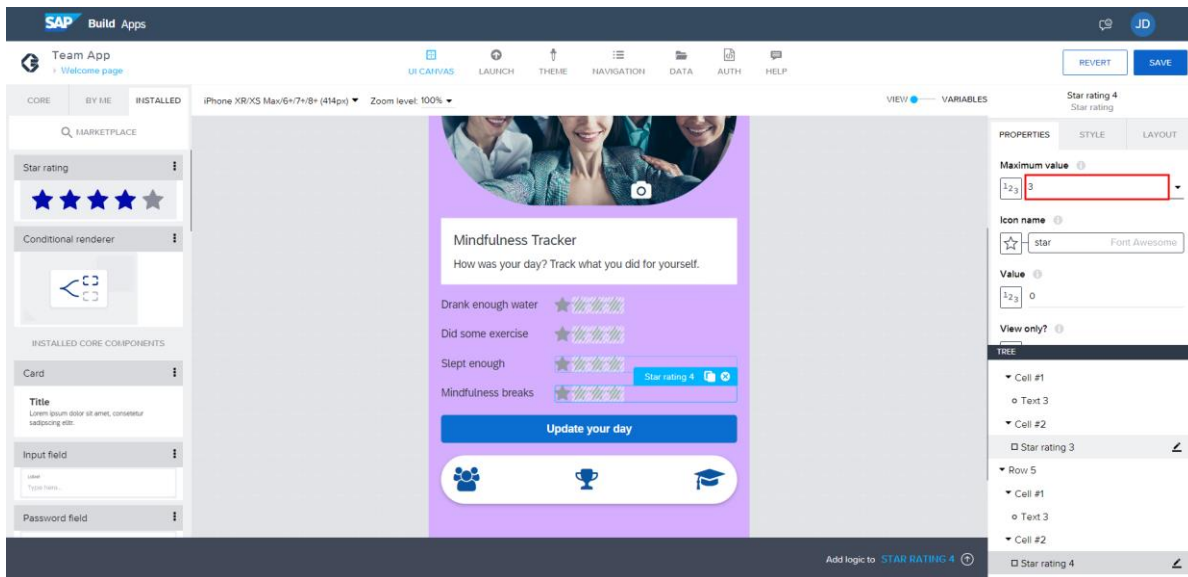
Choose *icon*.

1.1.29. Use components from the marketplace



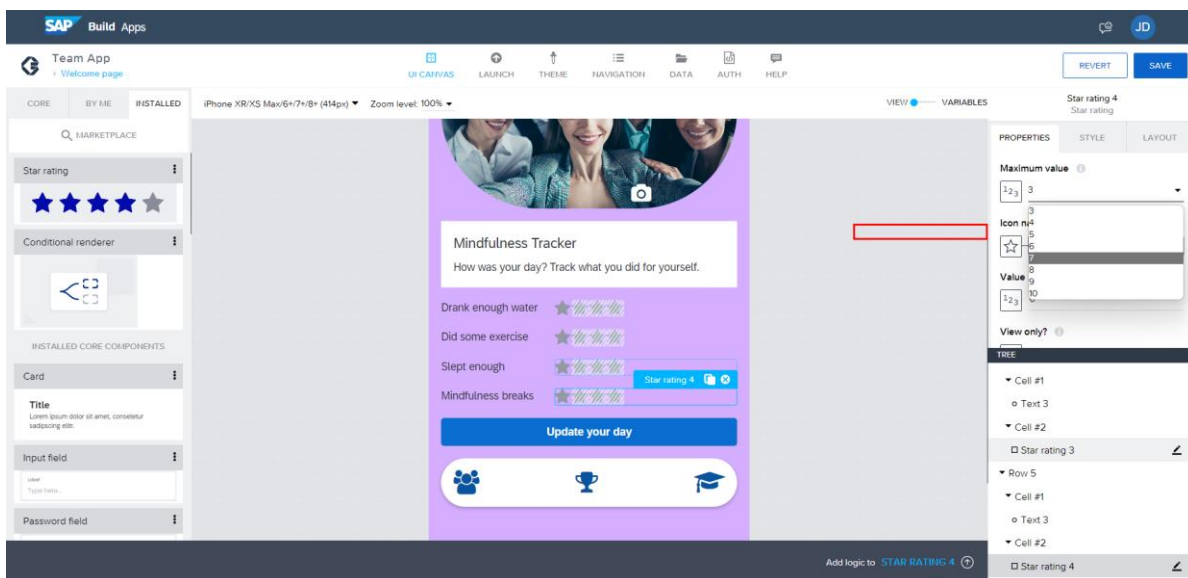
Choose *Star rating*.

1.1.30. Use components from the marketplace



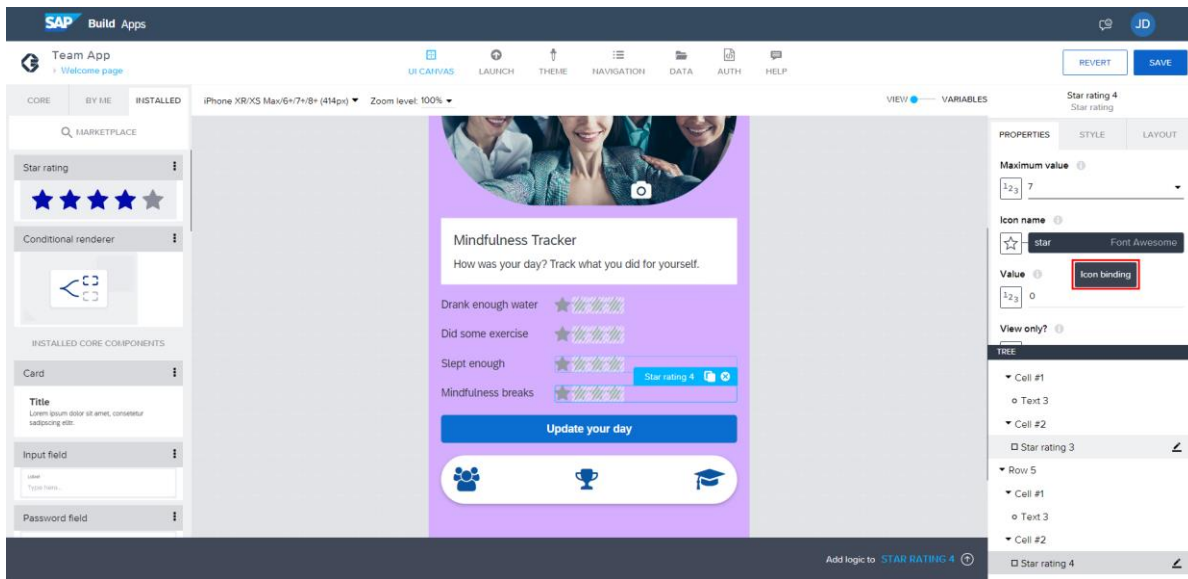
Choose *Maximum value*.

1.1.31. Use components from the marketplace



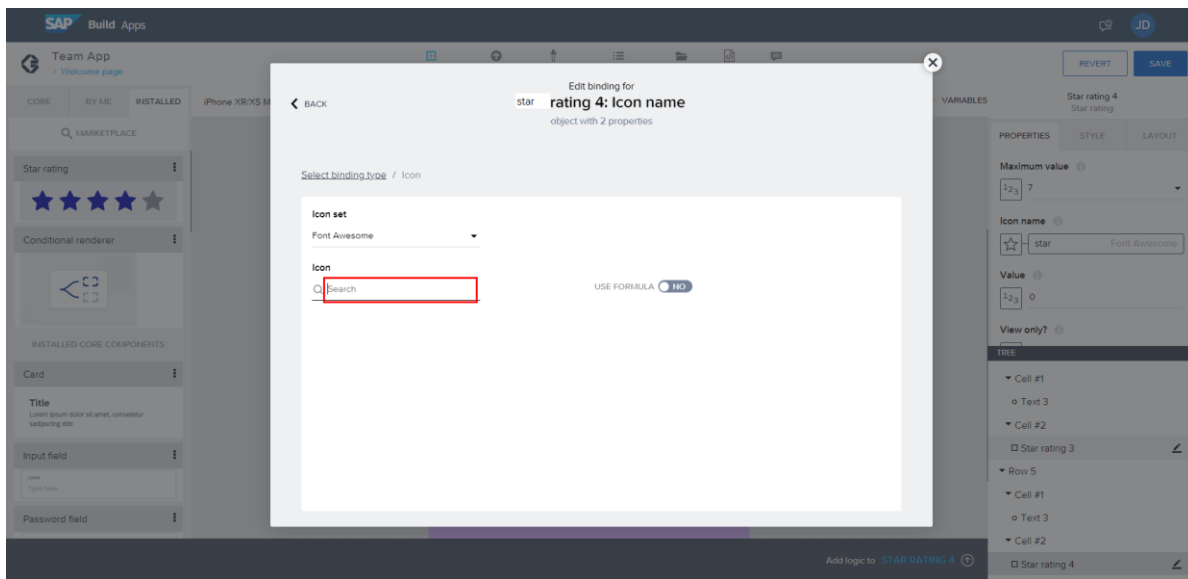
Choose 7.

1.1.32. Use components from the marketplace



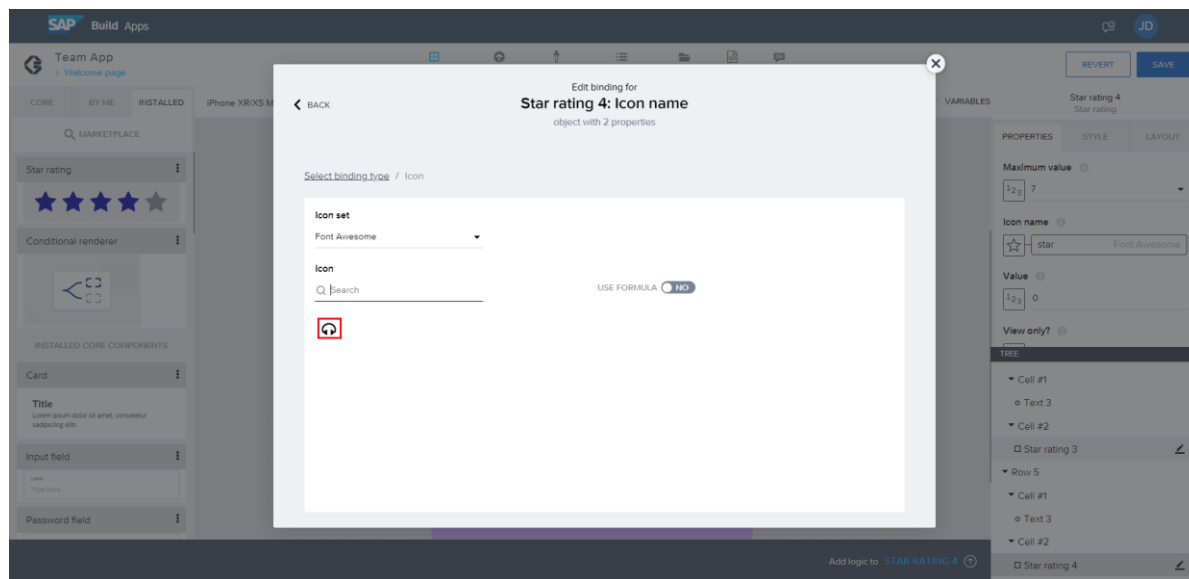
Choose *Icon binding*.

1.1.33. Use components from the marketplace



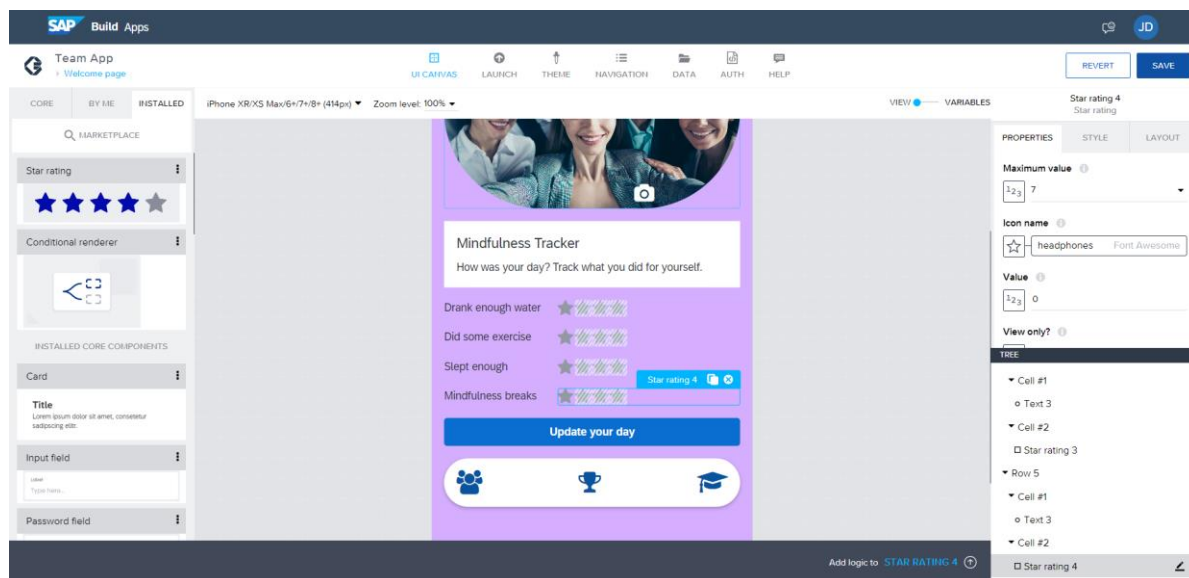
In the *Search* field, enter **Headphones**.


1.1.34. Use components from the marketplace



Choose *icon*.

1.1.35. Use components from the marketplace





You have now explored the marketplace and installed a component from there that will serve to evaluate the tracker function.



Use components from the marketplace




You have seen how to:

- Implement components from the marketplace

 Exit

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 Restart



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