# Aidan Kelley
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## EDUCATION

**University of Michigan**                                                                                             **Ann Arbor, MI**
*Bachelor of Science in Engineering in Computer Science*                                          *April 2024*
GPA: 2.97 / 4.00
Coursework: Data Structures and Algorithms, Introduction to Computer Organization, Introduction to Machine Learning, User Interface Development, Introduction to Theory of Computation

## SKILLS

*Computer Skills:* Windows, Unix, Git, Microsoft Office, Autodesk Inventor/Fusion 360, PC Building
*Programming Languages:* C, C++, Python, Java, MATLAB, HTML, CSS, JavaScript

## PROJECT EXPERIENCE

**University of Michigan**                                                                                             **Ann Arbor, MI**
*Log Manager*                                                                          *October 2021 – November 2021*
- Created a program using C++ to manage data logs including functionality to search by upload times, categories, and contained words
- Designed custom classes and data structures to allow for efficient organization and access of log files
- Optimized runtime and memory usage by analyzing and improving algorithms and data structures currently in use

*Pipeline Simulator*                                                                            *February 2022 – March 2022*
- Created a program in C to simulate the processes in a pipelined CPU including hazard handling and memory management
- Analyzed and produced assembly code and machine language to interact with the pipeline and further understand the innerworkings of a processor

*Obstacle Course Robot*                                                                      *January 2021 – April 2021*
- Assembled and coded a robot in Arduino using a closed-loop, PI control scheme that successfully completed an obstacle course involving navigation and pallet lifting
- Collaboratively worked through the engineering design process of ideating, prototyping, programming, and testing

*Speech Sentiment Predictor*                                                           *January 2023 – February 2023*
- Utilized Python to train SVM classifiers and predict the sentiment of online comments
- Applied cross validation with a variety of performance metrics to select a model and appropriate hyperparameters

**Personal Project**                                                                                                     **Ann Arbor, MI**
*Wordle Bot*                                                                                                *April 2022 - Present*
- Created a Discord bot in Python to automatically collect Wordle scores and hold a current leaderboard and record of players' past scores
- Utilized libraries and read documentation to understand asynchronous events and real time communication with servers
- Created repositories and hosted the bot remotely to learn about the active development cycle of an application

## WORK EXPERIENCE

**Lowell Senior High School**                                                                                         **Lowell, MI**
*Assistant Varsity Tennis Coach*                                                                     *April 2021 - July 2022*
- Aided students in learning technique and game strategy resulting in exceptional tournament results
- Promoted a positive environment for all athletes, which helped to diminish stress and increase enthusiasm
- Coordinated successful region-wide events involving 8 schools and over 100 athletes by communicating effectively with a team of coaches

## ACTIVITIES/INTERSTS

Lowell Fusion Rock Orchestra, National Honor Society, Track and Field, Table Tennis, Pickleball, Chess