Report of Lab1

- Describe any design decisions you made. These may be minimal for Lab 1.

 Create HeapFileIterator class to implement iterator for HeapFile.

 Create HeapPageIterator class to implement iterator for HeapPage.
- Discuss and justify any changes you made to the API.
 None.
- Describe any missing or incomplete elements of your code.
 - In Catelog.java
 - * Create two private ConcurrentHashMap members in Catelog.
 - * Implement Catalog, addTable, getTableId, getTupleDesc, getDatabaseFile, getPrimaryKey, tableIdIterator, getTableName and clear functions.
 - In HeapFile.java
 - * Create private File and TupleDesc members.
 - * Implement HeapFile, getFile, getId and getTupleDesc functions.
 - * Implement readPage function. Read a page through a page ID by reading specific bytes on the page.
 - * Implement numPages function. The number of pages equals ceiling(file length / page size).
 - In HeapPage.java
 - \ast Create private File and TupleDesc members.
 - * Implement getNumTuples, getHeaderSize, getId and iterator functions.
 - * Implement getNumEmptySlots function. To get the number of empty slots, I go through every slot and sum up every empty slot.
 - * Implement isSlotUsed function. The ith bit of header indicates whether ith slot is filled.
 - In HeapPageId.java
 - * Implement HeapPageId, getTableId, pageNumber hashCode and equals functions.
 - In RecordId.java
 - * Implement RecordId, equals, and hashCode functions.
 - In SeqScan.java
 - * Create class members transId, tableId, tableAlias, file, iterator.
 - * Implement SeqScan, getAlias, open, getTupleDesc, hasNext, next, close and rewind functions.
 - In Tuple.java
 - * Create class members TupleDesc, fields, rid.

- * Implement Tuple, getTupleDesc, getRecordId, setRecordId, setField, getField, toString, fields and resetTupleDesc.
- In TupleDesc.java
 - * Implement TupleDesc, numFields, getFieldName, getFieldType, fieldNameToIndex, getSize, merge, equals and toString.
- Describe how long you spent on the lab, and whether there was anything you found particularly difficult or confusing.

Three days.

The most difficult part is read function in HeapFile and HeapPage class.