

School of Informatics, Computing, and Cyber Systems

INF502 SOFTWARE DEVELOPMENT METHODOLOGIES

Lecture: Git introduction

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CODE MANAGEMENT/VERSIONING

- Team development
 - Code sharing and versioning...











CODE MANAGEMENT/VERSIONING







CVS



. . .

WE WILL FOCUS ON:



Who offers this service

Your machine! (?)







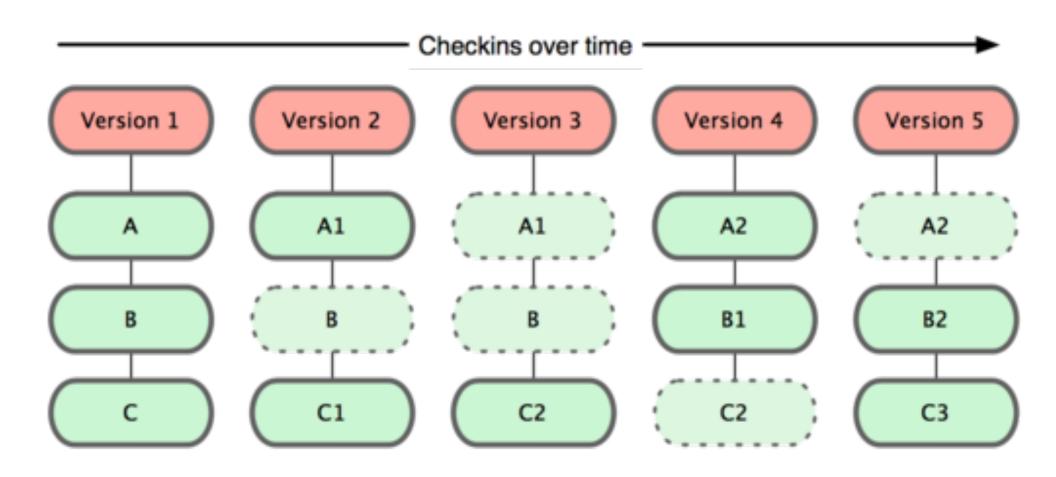




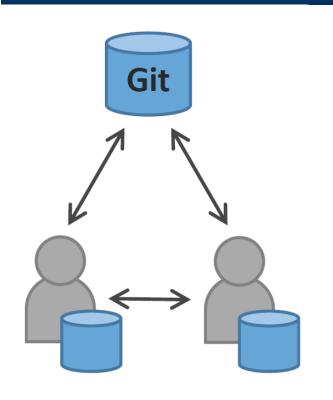


SOURCEFORGE®

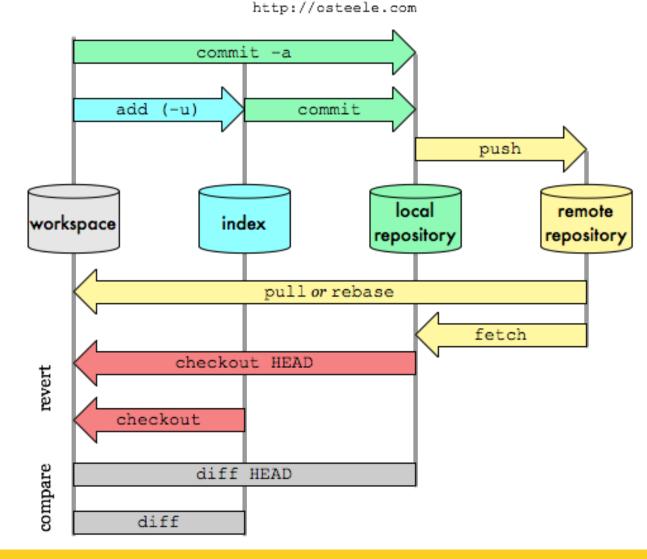
How Git Manages Files Over Time



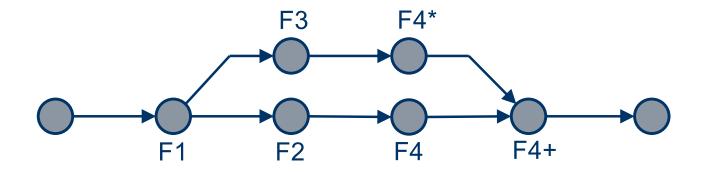
GIT - OVERALL

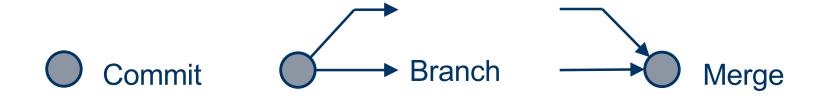


Git Data Transport Commands

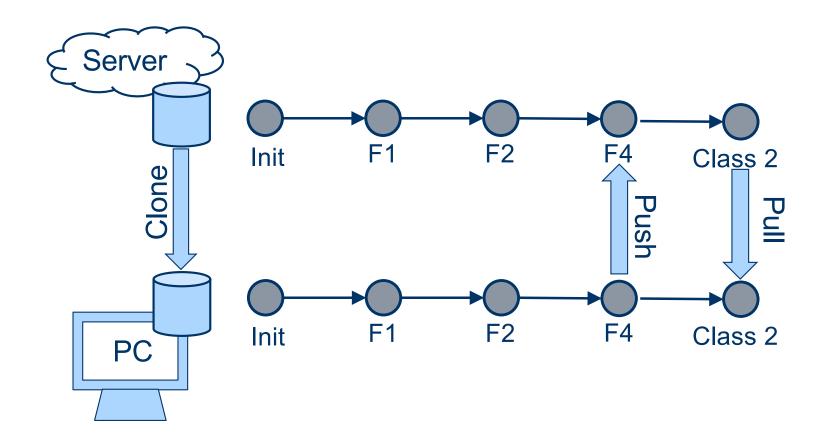


GIT LOCAL FLOW - EXAMPLE





GIT LOCAL FLOW - EXAMPLE

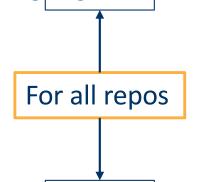


It's Hands On Time

- 2 Moments
- Moment 1:
 - Local commands: add, commit, branch, merge, conflicts...
- Moment 2
 - Interaction with the remote repo: Push, pull

KICKING OFF

• git config --global user.name "Igor Steinmacher"



• git config --global user.email "igor.Steinmacher@nau.edu"

- Create a folder / access this folder
- git init
 - This folder is a repo

HANDS ON

- Create a file
- Check the status of the repo
 - git status
- Add the file to the index
 - git add <filename>
- Check the status

HANDS ON

- Our first commit
 - git -a -m "Our first commit!!!"
 - -a → all files
 - -m → will include a commit message
- Check the last commits
 - git log
- Check what has been done in the last commit
 - git show

HANDS ON

- Let's!
 - Change the file
 - git status
 - git commit ...
 - git status
 - git log

- And this is the basic flow to put your contributions back to the repo
 - add
 - commit
 - status
 - log
 - show

LET'S BRANCH IT OUT!

- Listing your branches
 - git branch
- Create a branch
 - git branch <NEW_BRANCH>
- Use another branch
 - git checkout <BRANCH_NAME>
- Latest two in one command
 - git checkout –b <NEW_BRANCH>

WORKING IN A NEW BRANCH

- git checkout -b branchNew
- <Change one existing file here>
 - "Hi, my name is Hugh."
- git commit -a -m "Introducing myself"
- <Check the content of the file>
- git checkout master
- <Check the content of the file>
 - What?!?!

UPDATING THE MASTER BRANCH

- Usually we branch out for versions, features, bug fixes...
 - Later on merging back to master
- How to merge our recently changed file, then?
 - In the master branch:
 - git merge <other_branch>

If everything goes smooth... sweet

DEALING WITH SMALL CONFLICTS

- Imagine if you change a file in your branch, and someone else changed the same file
 - CONFLICT!!!!
- Can we still merge it?!?!?
 - Let's see:
 - Change branch
 - Change file
 - Commit
 - Back to master
 - Change the same file
 - Commit
 - MERGE!

Auto-merging Zfile? Merge conflict in Zfile? Auto-merging Zfile? Merge conflicts and then CONFLICT (content): Merge conflicts and then CONFLICT merge failed; fix conflicts Automatic merge result.

Automatic merge result.

USUALLY... FOR THE EASY ONES

Here comes common text before the area where the conflict happens and bla bla bla

<<<<< HEAD

This is what was in the master branch

======

And this...

was in the other branch

>>>>> other branch

More text that was common, and no conflict happened here

EXERCISING IT OUT

- Make a new branch called bugfix
- Checkout the bugfix branch with git checkout bugfix
- Create/change a file and commit
- Go back to master with git checkout
- Change/create a file (different from the previous one) and commit again
- Merge the branch bugfix into master with git merge

REBASING IT ALL!!!

- Another way of combining branches
- We can take a set of commits, and copy them in another branch
- Master and our branch are not sync'ed
 - Commit made in master
 - Commit made in the branch
- From the branch, we can
 - git rebase master
 - Now the index of the master is "outdated" → HEAD is pointing to bugfix last commit
 - git log --graph --all

MOVING FROM HERE TO THERE

- HEAD is the pointer name for the last checked out commit
- We can "detach" the head by "checking out" a specific commit
 - git checkout <commit SHA>
- This is not "safe"
 - git checkout
branch>
 - To get back
- Moving in the commit tree
 - Moving one commit at a time with ^
 - git checkout HEAD^
 - git checkout master^
 - Moving a number of times with ~<num>
 - git checkout master~3

MOVING FROM HERE TO THERE

- We can move a branch!
 - git branch -f <BRANCH> HEAD~3
- We can also revert changes
 - git reset HEAD~2
 - Move the current branch to HEAD 2 commits position
 - Works LOCAL
 - git reflog → see previous commits
 - git reset <SHA> → SHA of the commit before the reset for "unresetting"
 - git revert HEAD → To reverse changes to send upstream

CHERRY-PICKING

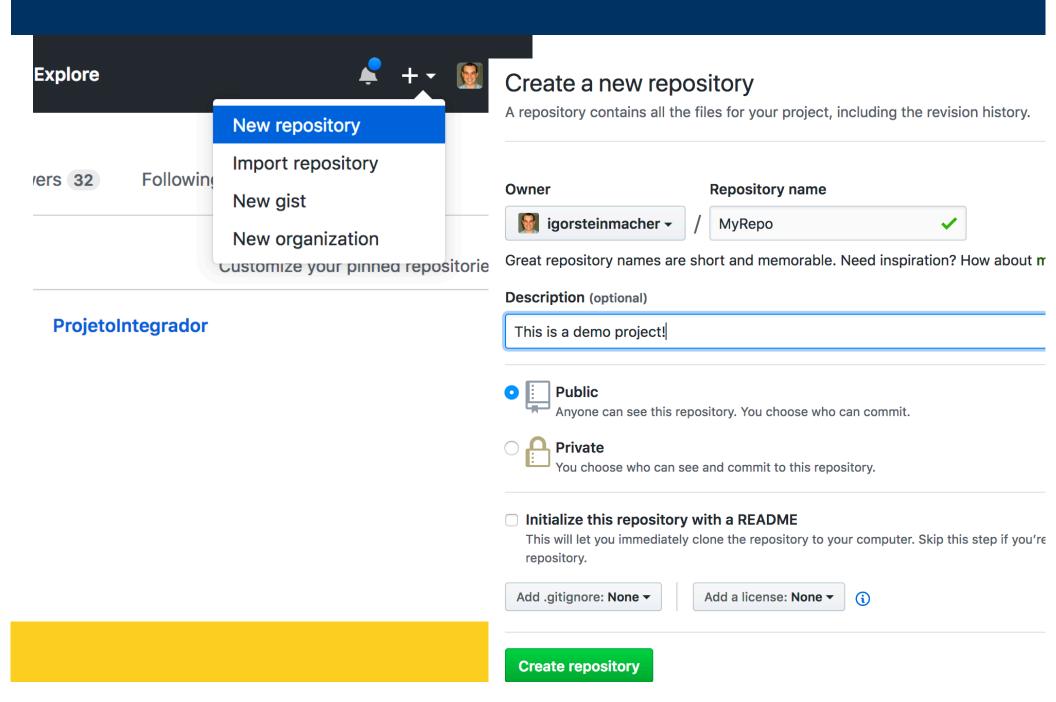
- Use when you don't want to copy ALL commits from a branch to another
 - We can cherry pick those that are of interest
- git cherry-pick <SHA1> <SHA2> <SHA3>

DEALING WITH THE REMOTE REPO





CREATE A REPO IN GITHUB



CLONING TO A LOCAL REPO

- That's simple! Cloning means bringing all the history to a local repo
 - git clone https://github.com/<owner>/<repo>
- Testing it out
 - git clone https://github.com/NAU-OSS/githandson.git

Cloning into 'githandson'...

warning: You appear to have cloned an empty repository.

WORKING IN THIS REPO

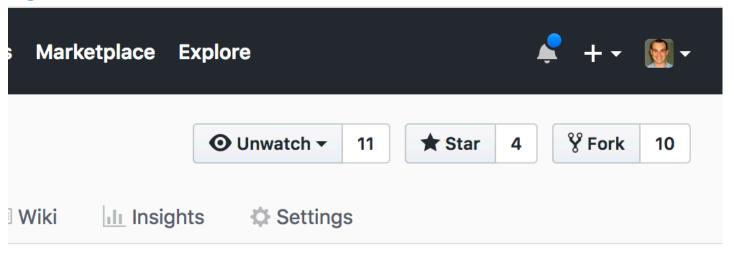
- Some different commands to deal with remote repo
 - git branch –r
 - git pull //pulls everything from the remote repo and updates the local repo
 - git fetch //pulls changes from remote repos, but it doesn't integrate any of this new data into your working files
 - git push
 - git push <remoteName> <branchName> //push your local changes to an online repository (git push origin master)
 - git push <remoteName> <localBranchName>:<remoteBranchName>
 // This pushes the LOCALBRANCHNAME to your REMOTENAME,
 but it is renamed to REMOTEBRANCHNAME.

USUAL WORKFLOW

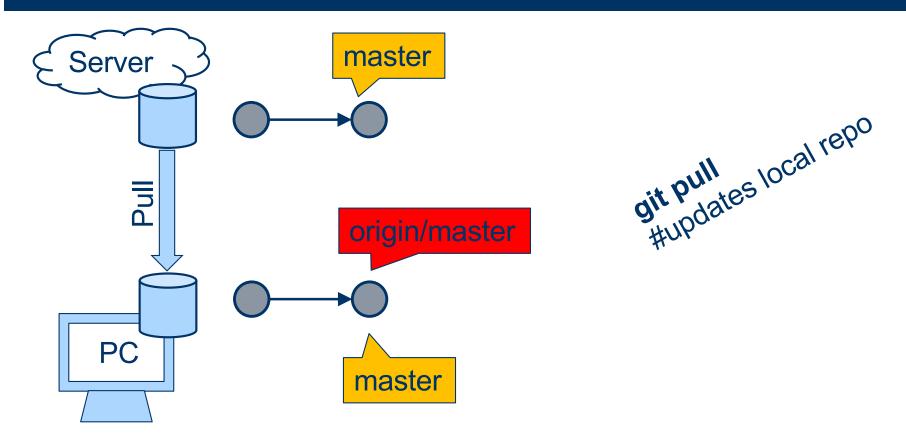
- git clone
 - branch out to add your changes locally
 - your adds/commits
 - pull changes to your local repo
 - merge your branch back (LOCALLY)
 - Resolve any conflict
 - push changes back to the remote repo

GITHUB WORKFLOW

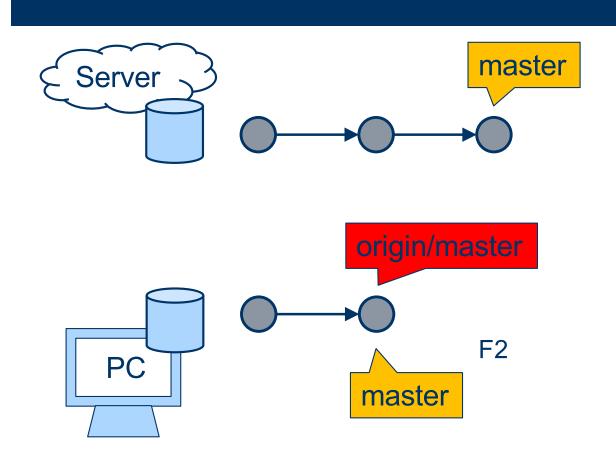
- Fork + pull-request
 - You usually creates a fork for your repo
 - "A **fork** is a copy of a repository. **Forking** a repository allows you to freely experiment with changes without affecting the original project"
 - Creating a fork



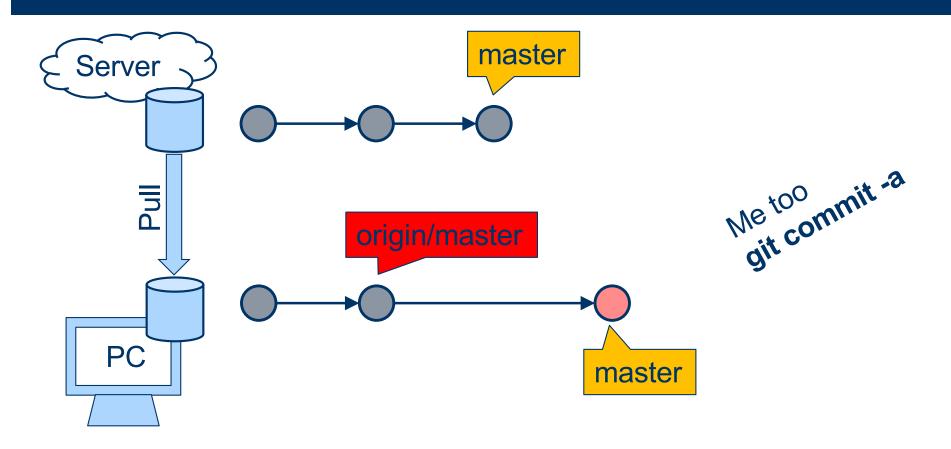
 Then, you usually clone your fork... work, and send a pull request against the main repo

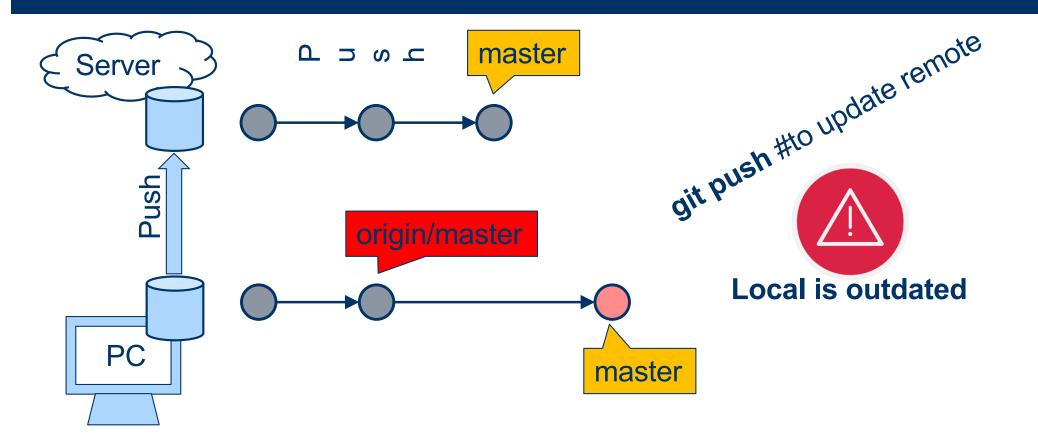


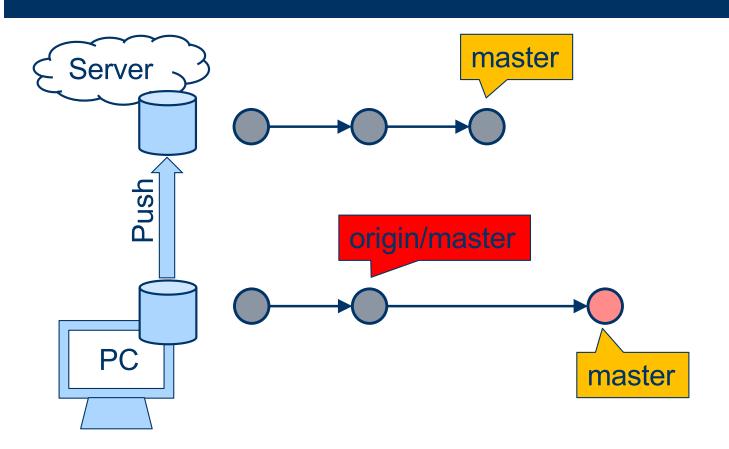
master is a local branch
origin/master is a remote branch (a local copy of the branch named
"master" on the remote named "origin")
origin is a remote



someone changed the remote





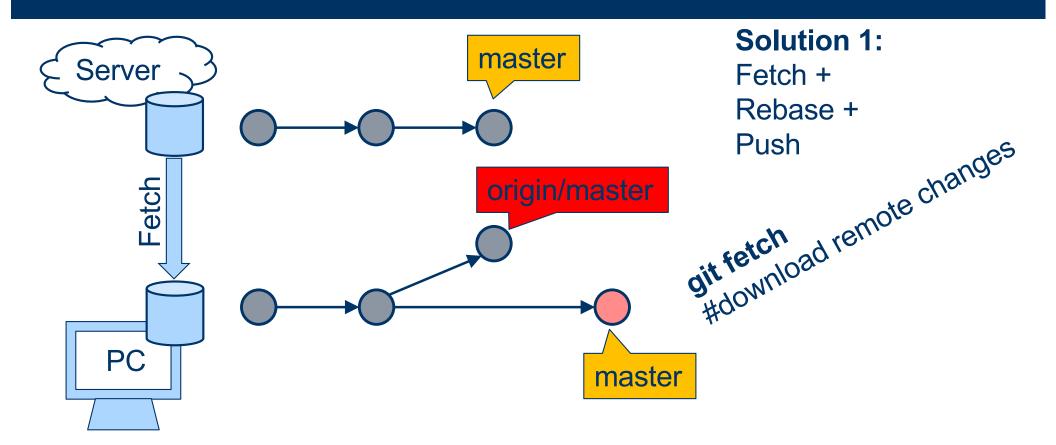


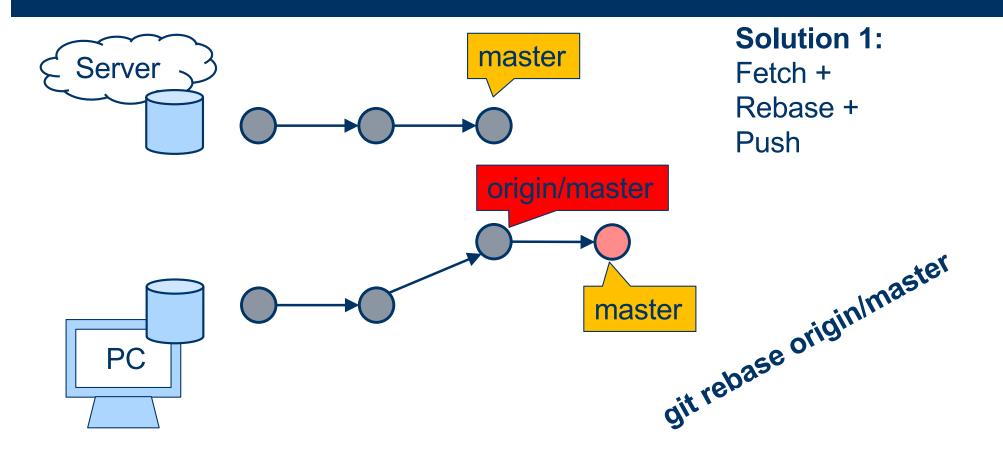
Solution 1:

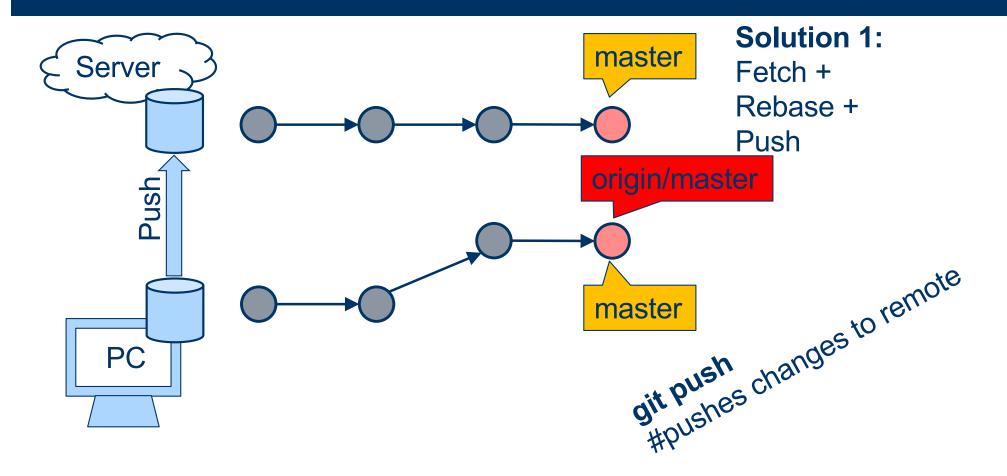
Fetch +

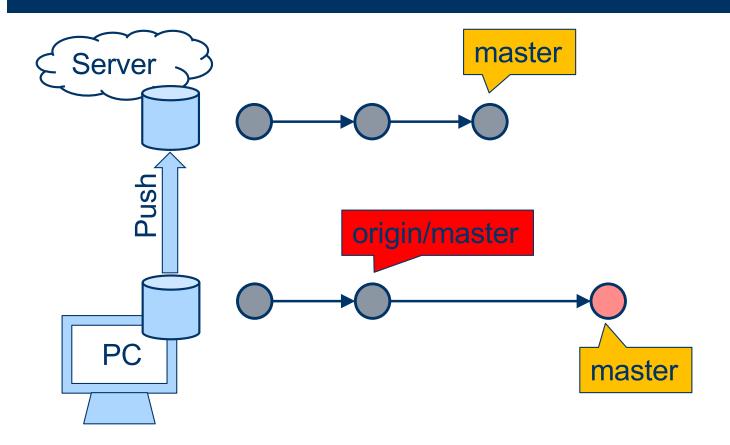
Rebase +

Push



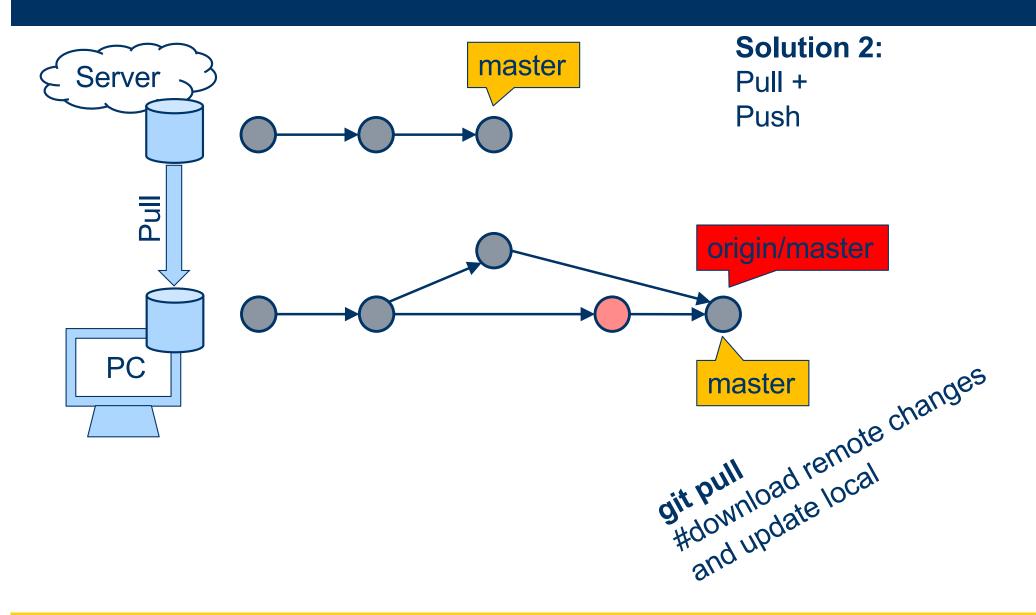


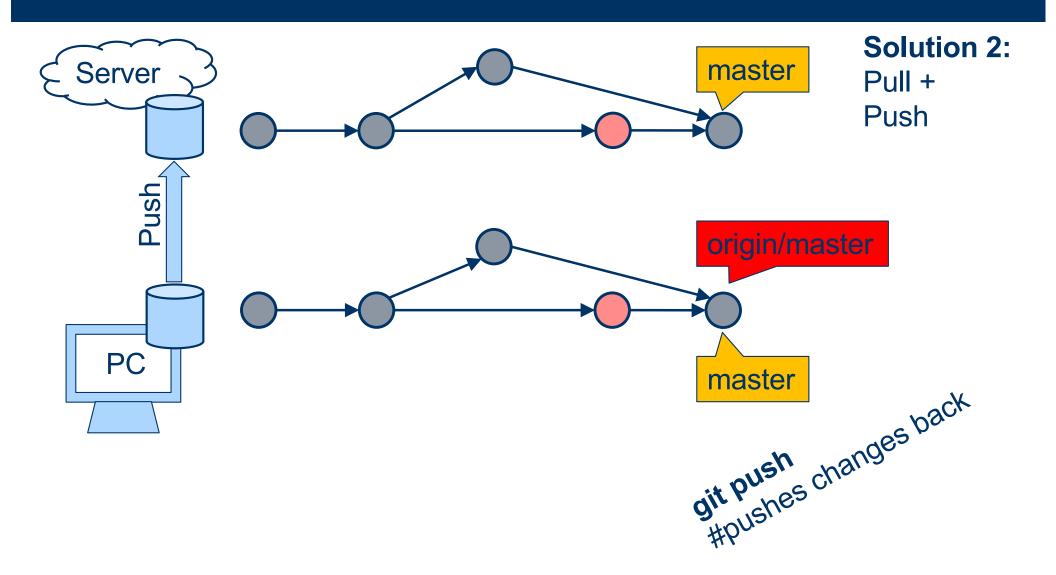




Solution 2:

Pull + Push





A PULL REQUEST EXAMPLE

- (GitHub) Fork
- (CLI) Clone (the fork)
- (CLI) Commits
- (CLI) Push
- (GitHub) Send Pull Request
 - Follow it
 - Revise it
 - Update it
- Keep your fork up-to-date
 - https://help.github.com/articles/syncing-a-fork/