import java.io.\*;

class GFG {

  public static boolean isPalindrome(String s, int i){

    if(i > s.length()/2)

    {

      return true ;

    }

    return s.charAt(i) == s.charAt(s.length()-i-1) && isPalindrome(s, i+1) ;

  }

  public static void main (String[] args) {

    String str = "geeg" ;

    if (isPalindrome(str, 0))

    { System.out.println("Yes"); }

    else

    { System.out.println("No"); }

  }

}