

EXERCISES: INHERITANCE & POLYMORPHISM

- define a derived class *Shifted_Circle*
 1. takes radius and (x, y, z) coordinates for the center
 2. defines new method *distance()* to compute its distance from $(0, 0, 0)$
 3. overrides its *__str__()* method

Solution:

```
import math
# for brevity, we omit some methods
class Circle():
    __pi = 3.14
    def __init__(self, radius = 3):
        self.__r = radius

    def __str__(self):
        return "Circle with radius {}".format(self.__r)

    def get_radius(self):
        return(self.__r)

    def area(self):
        return Circle.__pi * self.__r**2

class Shifted_Circle(Circle):
    def __init__(self, radius=1, x=0, y=0, z=0):
        Circle.__init__(self, radius)
        self.__x = x
```

```
        self.__y = y
        self.__z = z

    def __str__(self):
        return 'Shifted Circle at ({} , {} , {}) \
               radius {}'.format(self.__x,
                                   self.__y, self.__z,
                                   Circle.get_radius(self))

    def distance(self):
        d = self.__x**2 + self.__y**2 + self.__z**2
        return (math.sqrt(d))

circle_1 = Circle(10)
area_1 = circle_1.area()
print(circle_1)

circle_2 = Shifted_Circle(10, 2,3,4)
area_2 = circle_2.area()
distance_2 = circle_2.distance()
print(circle_2)
```

