COS30018 Assignment B – Task 4

Aidan Grimmett: 103606838 – Friday 12:30 class

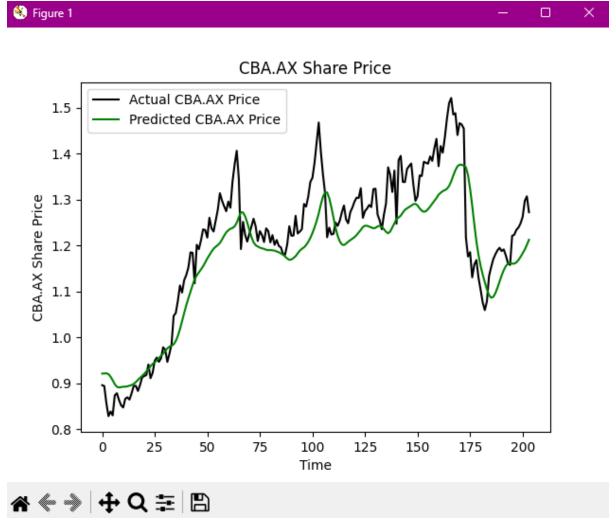
This week I created a function which takes in the desired type of deep learning network (LSTM, GRU, RNN), amount of layers, layer size and dropout amount. It will create a new keras sequential model of n layers and compile it to use for training.

The type of DL network is parsed into the function as a string, so the first thing that the function contains is a dictionary to map a string into the correct keras layer class. If the 'model_type' parsed to the func is not recognised, then the default of LSTM will be used. Then a new sequential model will be created. From there, the function will iterate through a loop 'n_layers' – 1 times, adding a new layer to the model on each iteration. Note that on the first iteration, the layer added includes the input data as 'input_shape'. The subsequent layers do not need this as they receive the data from the previous layers. Once that is done, the final layer is added which has 'return_sequences' set to false as there are no more layers for it to return the data to. Lastly, the function defines loss and optimizer values, the output layer with a single neuron and compiles the model to return to the main program.

See screenshot of code for specifics on the implementation with line by line commenting. Output results for a variety of settings have also been included. LSTM seemed to be the most effective network, but it was sensitive to overtraining and performed worse with an excessive amount of layers.

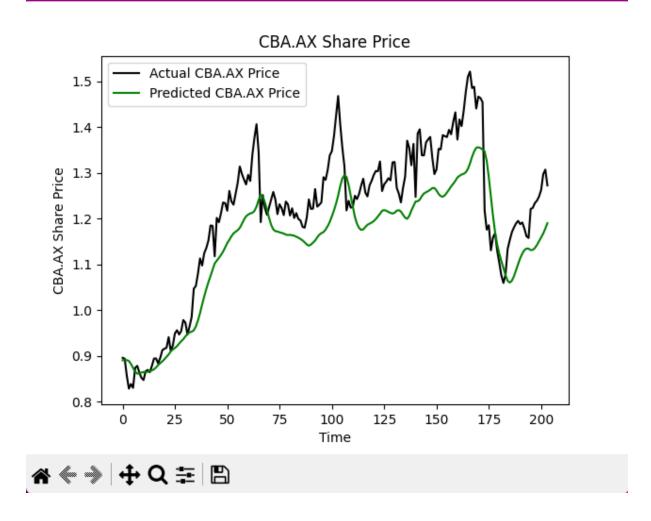
```
🕏 CreateCustomModel.py 2, U 🌘
CreateCustomModel.py > ...
      from tensorflow.keras.models import Sequential
      from tensorflow.keras.layers import Dense, Dropout, LSTM, SimpleRNN, GRU
      def MakeCustomModel(model_type, input_data, n_layers, units, dropout):
          model_layer_dict = {
              'LSTM': LSTM,
              'RNN': SimpleRNN,
               'GRU': GRU
          if (model_type not in model_layer_dict):
              model_type = LSTM
          #create a blank sequential model that we will add layers to
          model = Sequential()
          for i in range(n_layers - 1):
                  model.add(model_layer_dict[model_type](units, return_sequences=True, input_shape = input_data))
                  model.add(model_layer_dict[model_type](units, return_sequences=True))
              model.add(Dropout(dropout))
          model.add(model_layer_dict[model_type](units, return_sequences=False))
          loss = "mean_absolute_error
          optimizer="rmsprop"
          # add output layer
          model.add(Dense(1, activation="linear"))
          model.compile(loss=loss, metrics = [loss], optimizer = optimizer)
          return model #return complete model
```

```
x_train = np.reshape(x_train, (x_train.shape[0], x_train.shape[1], 1))
# We now reshape x_train into a 3D array(p, q, 1); Note that x_train
# is an array of p inputs with each input being a 2D array
input_shape=(x_train.shape[1], 1)
model = MakeCustomModel('LSTM', input_shape, 2, 256, 0.3)
```



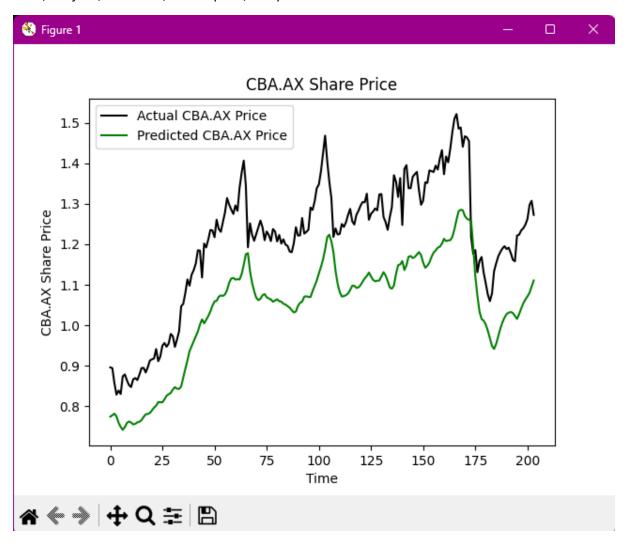
These settings were relatively accurate, but undershooting most of the time.



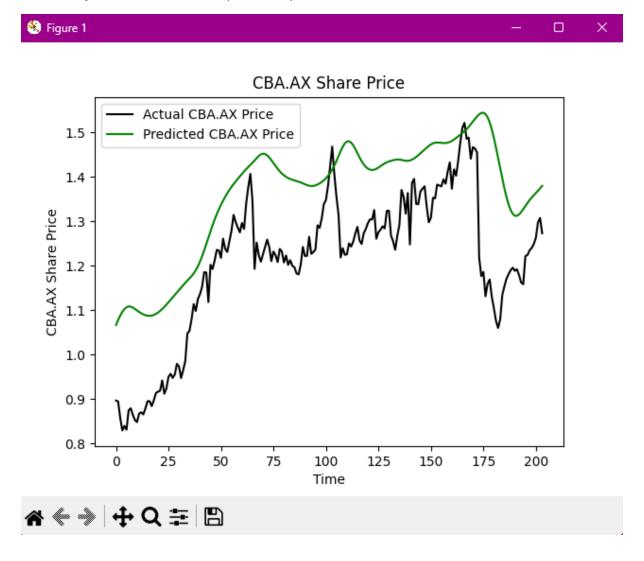


Adding 5 epochs did not have a positive effect.

GRU, 3 layers, 256 units, 0.3 dropout, 25 epochs

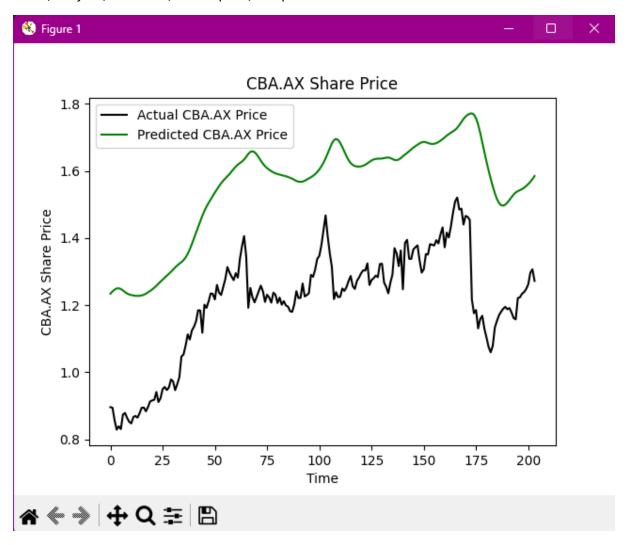


GRU seemed to be less accurate than LSTM.

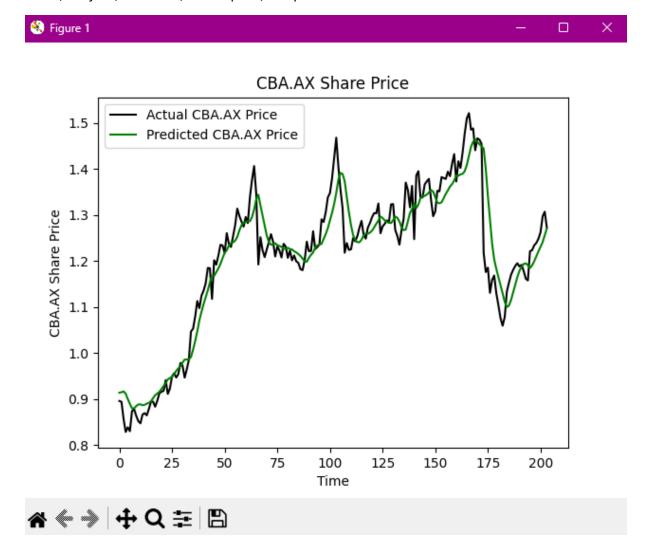


LSTM 6 layers seemed much less accurate than 3 before.

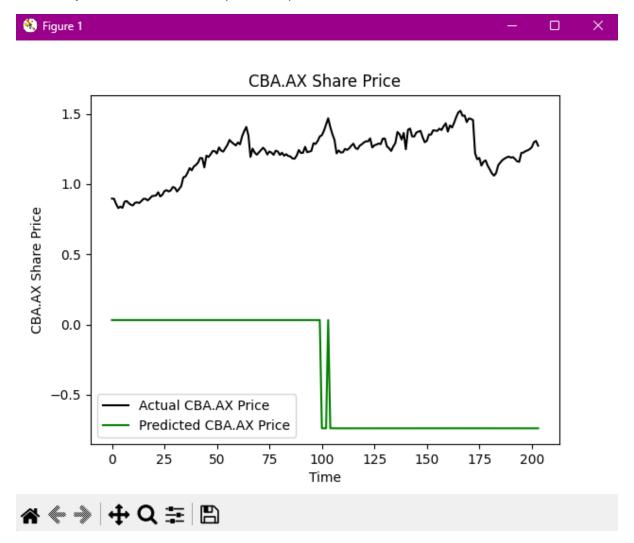
LSTM, 4 layers, 256 units, 0.3 dropout, 25 epochs



LSTM 4 layers seemed even worse than 6 which is interesting. Not sure why it would get worse after 3 and better at 6.

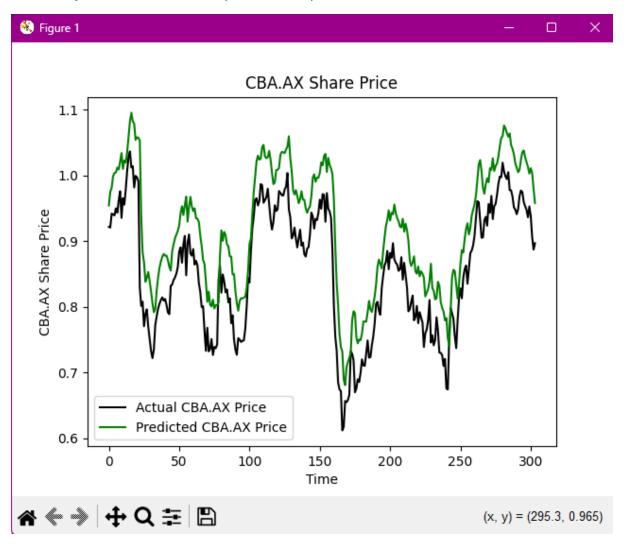


This was by far the best result, with 2 layers and 25 epochs.



RNN networks did not seem to be very effective, even with a large layer size and amount of epochs.

LSTM, 2 layers, 1024 units, 0.3 dropout and 50 epochs



LSTM with 2 large layers and 50 epochs was good but not as good as the 2 layer LSTM from before.