Chapter 1

Demo problem: Large-amplitude shear deformation of a 3D elastic solid

Detailed documentation to be written. Here's the already fairly well documented driver code...

```
//LIC// This file forms part of oomph-lib, the object-oriented,
//LIC// multi-physics finite-element library, available
//LIC// at http://www.oomph-lib.org.
//LIC//
//LIC// Copyright (C) 2006-2021 Matthias Heil and Andrew Hazel
//LIC//
//LIC// This library is free software; you can redistribute it and/or
//LIC// modify it under the terms of the GNU Lesser General Public //LIC// License as published by the Free Software Foundation; either
//LIC// version 2.1 of the License, or (at your option) any later version.
// {
m LIC} // {
m This} library is distributed in the hope that it will be useful,
//LIC// but WITHOUT ANY WARRANTY; without even the implied warranty of //LIC// MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU
//LIC// Lesser General Public License for more details.
//LIC//
//LIC// You should have received a copy of the GNU Lesser General Public
//LIC// License along with this library; if not, write to the Free Software //LIC// Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA
//LIC// 02110-1301 USA.
//LIC//
//LIC// The authors may be contacted at oomph-lib@maths.man.ac.uk.
//LIC//
// Driver for elastic deformation of a cuboidal domain
// The deformation is a simple shear in the x-z plane driven by
// motion of the top boundary, for exact solution see Green & Zerna
// Generic oomph-lib headers
#include "generic.h"
// Solid mechanics
#include "solid.h"
// The mesh
#include "meshes/simple_cubic_mesh.template.h"
using namespace std;
using namespace oomph;
/// Simple cubic mesh upgraded to become a solid mesh
template<class ELEMENT>
class ElasticCubicMesh : public virtual SimpleCubicMesh<ELEMENT>,
                         public virtual SolidMesh
public:
 /// \short Constructor:
 TimeStepper* time_stepper_pt=&Mesh::Default_TimeStepper) :
  SimpleCubicMesh<ELEMENT>(nx,ny,nz,-a,a,-b,b,-c,c,time_stepper_pt)
```

```
//Assign the initial lagrangian coordinates
  set_lagrangian_nodal_coordinates();
/// Empty Destructor
virtual ~ElasticCubicMesh() { }
/// Global variables
namespace Global_Physical_Variables
 /// Pointer to strain energy function
StrainEnergyFunction* Strain_energy_function_pt;
 /// Pointer to constitutive law
ConstitutiveLaw* Constitutive_law_pt;
 /// Elastic modulus
double E=1.0;
 /// Poisson's ratio
double Nu=0.3;
 /// "Mooney Rivlin" coefficient for generalised Mooney Rivlin law
/// Body force
double Gravity=0.0;
 /// Body force vector: Vertically downwards with magnitude Gravity
void body_force(const Vector<double>& xi,
                const double& t,
                Vector<double>& b)
 b[0]=0.0:
 b[1]=-Gravity;
/// Boundary-driven elastic deformation of fish-shaped domain.
template < class ELEMENT>
class SimpleShearProblem : public Problem
 void set_incompressible(ELEMENT *el_pt,const bool &incompressible);
public:
 /// Constructor:
SimpleShearProblem(const bool &incompressible);
 /// Run simulation.
void run(const std::string &dirname);
 /// Access function for the mesh
ElasticCubicMesh<ELEMENT>* mesh_pt()
 {return dynamic_cast<ElasticCubicMesh<ELEMENT>*>(Problem::mesh_pt());}
 /// Doc the solution
void doc_solution(DocInfo& doc_info);
 /// Update function (empty)
void actions_after_newton_solve() {}
 /// \short Update before solve: We're dealing with a static problem so
 /// the nodal positions before the next solve merely serve as
 /// initial conditions. For meshes that are very strongly refined
/// near the boundary, the update of the displacement boundary /// conditions (which only moves the SolidNodes \star on \star the boundary),
 /// can lead to strongly distorted meshes. This can cause the /// Newton method to fail --> the overall method is actually more robust
 /// if we use the nodal positions as determined by the Domain/MacroElement-
 /// based mesh update as initial guesses.
 void actions_before_newton_solve()
```

```
apply_boundary_conditions();
   bool update_all_solid_nodes=true;
   mesh_pt()->node_update(update_all_solid_nodes);
 ///Shear the top
void apply_boundary_conditions()
   unsigned ibound = 5;
   unsigned num_nod=mesh_pt()->nboundary_node(ibound);
   for (unsigned inod=0;inod<num_nod;inod++)</pre>
   {
     SolidNode *solid_nod_pt = static_cast<SolidNode*>(
     mesh_pt()->boundary_node_pt(ibound,inod));
solid_nod_pt->x(0) = solid_nod_pt->xi(0) + Shear*
     solid_nod_pt->xi(2);
   }
 }
};
template<class ELEMENT>
SimpleShearProblem<ELEMENT>::SimpleShearProblem(const bool &incompressible)
: Shear (0.0)
double a = 1.0, b = 1.0, c = 1.0;
unsigned nx = 5, ny = 5, nz = 5;
 // Build mesh
Problem::mesh_pt() = new ElasticCubicMesh<ELEMENT>(nx,ny,nz,a,b,c);
 //Loop over all boundaries
 for (unsigned b=0;b<6;b++)</pre>
   //Loop over nodes in the boundary
unsigned n_node = mesh_pt()->nboundary_node(b);
   for (unsigned n=0;n<n_node;n++)</pre>
     //Pin all nodes in the y and z directions to keep the motion in plane
     for (unsigned i=1;i<3;i++)</pre>
       mesh_pt()->boundary_node_pt(b,n)->pin_position(i);
     //On the top and bottom pin the positions in \boldsymbol{x}
     if((b==0) | (b==5))
       mesh_pt()->boundary_node_pt(b,n)->pin_position(0);
      }
    }
 //Loop over the elements in the mesh to set parameters/function pointers
 unsigned n_element =mesh_pt()->nelement();
 for(unsigned i=0;i<n_element;i++)</pre>
   //Cast to a solid element
   ELEMENT *el_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(i));
   // Set the constitutive law
   el_pt->constitutive_law_pt() =
   Global Physical Variables::Constitutive law pt;
   set_incompressible(el_pt,incompressible);
   // Set the body force
   //el_pt->body_force_fct_pt()=Global_Physical_Variables::body_force;
// Pin the redundant solid pressures (if any)
 //PVDEquationsBase<2>::pin_redundant_nodal_solid_pressures(
 // mesh_pt()->element_pt());
 //Attach the boundary conditions to the mesh
cout « assign_eqn_numbers() « std::endl;
/// Doc the solution
template<class ELEMENT>
void SimpleShearProblem<ELEMENT>::doc_solution(DocInfo& doc_info)
ofstream some file:
char filename[100];
 // Number of plot points
 unsigned npts = 5;
 // Output shape of deformed body
 sprintf(filename, "%s/soln%i.dat", doc_info.directory().c_str(),
         doc_info.number());
some_file.open(filename);
```

```
mesh_pt()->output(some_file,npts);
some_file.close();
sprintf(filename,"%s/stress%i.dat", doc_info.directory().c_str(),
        doc_info.number());
some_file.open(filename);
 //Output the appropriate stress at the centre of each element
 Vector<double> s(3,0.0);
Vector<double> x(3);
DenseMatrix<double> sigma(3,3);
 unsigned n_element = mesh_pt()->nelement();
 for (unsigned e=0;e<n_element;e++)</pre>
  ELEMENT* el_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(e));
  el_pt->interpolated_x(s,x);
  el_pt->get_stress(s,sigma);
   //Output
  for (unsigned i=0;i<3;i++)</pre>
     some_file « x[i] « " ";
  for(unsigned i=0;i<3;i++)</pre>
     for (unsigned j=0; j<3; j++)
       some_file « sigma(i,j) « " ";
  some_file « std::endl;
some_file.close();
/// Run the problem
template<class ELEMENT>
void SimpleShearProblem<ELEMENT>::run(const std::string &dirname)
 // Output
DocInfo doc info;
 // Set output directory
doc_info.set_directory(dirname);
 // Step number
doc_info.number()=0;
// Initial parameter values
 // Gravity:
Global_Physical_Variables::Gravity=0.1;
 //Parameter incrementation
unsigned nstep=2;
 for (unsigned i=0;i<nstep;i++)</pre>
  //Solve the problem with Newton's method, allowing for up to 5
  //rounds of adaptation
  newton_solve();
   // Doc solution
  doc_solution(doc_info);
  doc_info.number()++;
   //Increase the shear
  Shear += 0.5;
  }
template<>
void SimpleShearProblem<QPVDElement<3,3> >::set_incompressible(
QPVDElement<3,3> *el_pt, const bool &incompressible)
//Does nothing
template<>
void SimpleShearProblem<QPVDElementWithPressure<3> >::set_incompressible(
QPVDElementWithPressure<3> *el_pt, const bool &incompressible)
 if(incompressible) {el_pt->set_incompressible();}
else {el_pt->set_compressible();}
template<>
void SimpleShearProblem<QPVDElementWithContinuousPressure<3> >::
set_incompressible(
QPVDElementWithContinuousPressure<3> *el_pt, const bool &incompressible)
if(incompressible) {el_pt->set_incompressible();}
else {el_pt->set_compressible();}
```

1.1 PDF file 5

```
/// Driver for simple elastic problem
int main()
  //Initialise physical parameters
  Global_Physical_Variables::E = 2.1;
  Global_Physical_Variables::Nu = 0.4;
 Global_Physical_Variables::C1 = 1.3;
    for (unsigned i=0;i<2;i++)</pre>
  // Define a strain energy function: Generalised Mooney Rivlin
  Global_Physical_Variables::Strain_energy_function_pt =
    \verb"new Generalised Mooney Rivlin" (\& Global\_Physical\_Variables:: Nu, other 
                                                                           &Global_Physical_Variables::C1,
                                                                          &Global_Physical_Variables::E);
  // Define a constitutive law (based on strain energy function)
  Global_Physical_Variables::Constitutive_law_pt
    \verb"new IsotropicStrainEnergyFunctionConstitutiveLaw" (
      Global_Physical_Variables::Strain_energy_function_pt);
    //Set up the problem with pure displacement formulation
    SimpleShearProblem<QPVDElement<3,3> > problem(false);
    problem.run("RESLT");
  //Discontinuous pressure
    //Set up the problem with pure displacement formulation
    SimpleShearProblem<QPVDElementWithPressure<3> > problem(false);
    problem.run("RESLT_pres");
    //Set up the problem with pure displacement formulation
    SimpleShearProblem<QPVDElementWithPressure<3> > problem(true);
    problem.run("RESLT_pres_incomp");
    } * /
    //Set up the problem with pure displacement formulation
SimpleShearProblem<QPVDElementWithContinuousPressure<3> > problem(false);
    problem.run("RESLT_cont_pres");
    // \\ {\tt Set \ up \ the \ problem \ with \ pure \ displacement \ formulation}
    SimpleShearProblem<QPVDElementWithContinuousPressure<3> > problem(true);
    problem.run("RESLT_cont_pres_incomp");
     1 * /
```

1.1 PDF file

A pdf version of this document is available.