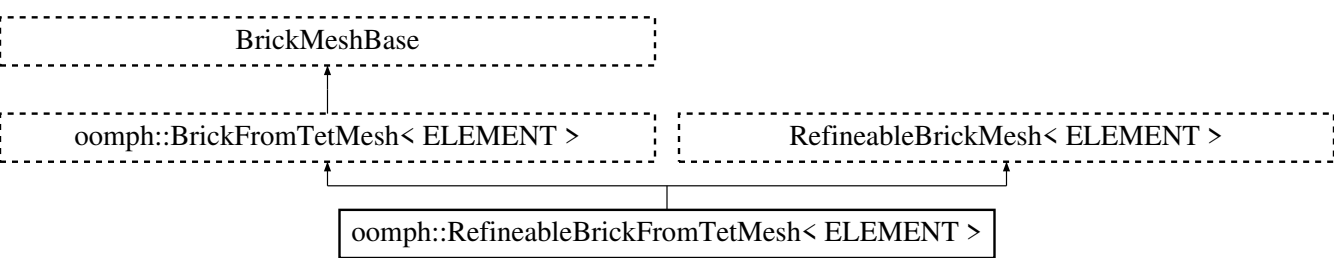
BrickMeshBase
oomph::BrickFromTetMesh< ELEMENT >
RefineableBrickMesh< ELEMENT >
oomph::RefineableBrickFromTetMesh< ELEMENT >