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UFC DATA CODE BOOK

R_fighter: Isolation to just looking at the red corner fighter

Avg_sig_strike_att: This is the ratio of the average significant strikes that the red fighter has compared to the blue fighter, essentially if over 1.0, this means that the red fighter performs better in the category.

Avg_sig_strike_pct: Similarly to above, this is the ratio of the average significant strike percentages that each fighter has.

Avg_TD_att: Ratio of the average takedowns that the red fighter attempts divided by the average takedowns that the blue fighter attempts.

Avg_TD_landed: ratio of the average takedowns per fight that is landed by both fighters

Avg_TD_pct: Like the others this Is also a ratio but of takedown percentages

Avg_Total_strikes_att: Different from significant strikes, in the UFC these would be seen as minor punches but still considered contant

Avg_Total_strike_landed: Ratio of total punches landed of the two fighters

R_Stance: This correlates with one of the four different fighting stances that the red fighter has.

Reach: Ratio of Reach of arms

Height: Ratio of Height of two fighters

R_age: This is the age of the red fighter

Winner: changed from red or blue to Yes or No. If the red fighter wins then this will say yes, otherwise No implies that the blue fighter won.