You want to create a singleton class by using the Singleton design pattern. Which two statements enforce the singleton nature of the design?

- **A.** Make the class static.
- **B.** Make the constructor private.
- **C.** Override equals() and hashCode() methods of the java.lang.Object class.
- **D.** Use a static reference to point to the single instance.
- **E.** Implement the Serializable interface.

# For which two reasons should you use interfaces instead of abstract classes?

- **A.** You expect that classes that implement your interfaces have many common methods or fields, or require access modifiers other than public.
- **B.** You expect that unrelated classes would implement your interfaces.
- **C.** You want to share code among several closely related classes.
- **D.** You want to declare non-static or non-final fields.
- **E.** You want to take advantage of multiple inheritance of type.

#### Given:

```
interface Answerable {
   public void answer(String question);
}
```

### Which two class definitions compile?

```
A. abstract class Test implements Answerable {
        public void write(String essay) { }
}

B. abstract class Exam implements Answerable {
        public abstract void answer(String str) { }
        public void faint(Boolean bool) { }
}

C. class Quiz implements Answerable {
        public void answer(Integer num) { }
}

D. class BlindDate implements Answerable {
        public void answer(Integer age) { }
        public String grin(Integer numberOfMissingTeeth) { }
}

E. class Interrogation implements Answerable {
        public void answer(String nameAndRank) { }
        public void answer(Integer serialNumber) { }
        public void refuse(String otherQuestions) { }
}
```

#### Given:

```
1. abstract class Comsat {
      Comsat() { System.out.println ("Communication Satellite"); }
2.
       protected void transmit() { System.out.println ("Communication Satellite"); }
3.
4. }
5.
6. class Constellation extends Comsat {
7.
      int num;
      Constellation(int num) {
8.
      /* insert code here */
9.
         this.num = num;
10.
11.
       public void transmit() { System.out.println ("Constellation of comsats"); }
12.
13. }
14. class Galileo extends Constellation {
15.
       int height, incl;
16.
       Galileo(int x, int y) {
17.
          /* insert code here */
18.
          height = x; incl = y;
19.
20.
       void transmit() { System.out.println ("Galileo"); }
21.}
```

#### Which two modifications enable the code to compile?

- **A.** At line 1, remove abstract
- **B.** At line 9, insert super ();
- **C.** At line 12, remove public
- **D.** At line 17, insert super(x);
- **E.** At line 17, insert super(); super.num = x;
- **F.** At line 20, use public void transmit() {

#### Given:

```
public enum Season {
    WINTER (6),
    SPRING(10),
    SUMMER (25),
    FALL (14);
    private int averageTemp;
    public Season(int averageTemp) {
        this.averageTemp = averageTemp;
    public int getTemp() {return averageTemp;}
}
public class Vacationer {
    public static void main (String[] args) {
        Season ssn = new Season.SUMMER;
        System.out.println(ssn.getTemp());
    }
}
```

## Which two modifications enable the given code to compile?

- **A.** Nest the Season enumeration declaration within the Vacationer class.
- **B.** Make the Season enumeration constructor private.
- **C.** Remove the new keyword from the instantion of ssn.
- **D.** Make the getter method of averageTemp as a static method.
- **E.** Add the final keyword in the declaration of averageTemp.

## Given:

```
class Gadget {
   int id;
   String name;
   public Gadget(int id, String name) {
       this.id = id;
       this.name = name;
   }
   public boolean equals(Object obj) { // line n1
      boolean result = false;
      Gadget b = (Gadget) obj;
      if (this.name.equals(b.name)) {
          result = true;
      }
      return result;
   }
}
```

## and the code fragment:

#### Which statement is true?

- **A.** The program prints true.
- **B.** The program prints false.
- C. A compilation error occurs. To ensure successful compilation, replace line n1 with: boolean equals (Gadget obj) {
- **D.** A compilation error occurs. To ensure successful compilation, replace line n2 with: System.out.println(g1.equals((Object) g2));

#### Given:

```
public class Test<T> {
    private T t;
    public T getT() {
        return t;
    }
    public void setT(T t) {
        this.t = t;
    }
    public static void main(String args[]) {
        Test<String> obj1 = new Test<>();
                                                  // line n1
        Test obj2 = new Test();
        obj1.setT("1Z0");
        obj2.setT(809);
                                                  // line n2
        System.out.print(obj1.getT() + "-" + obj2.getT());
    }
}
```

#### What is the result?

- **A.** 170-809
- **B.** java.lang.String@<hashcode> java.lang.Integer@<hashcode>
- **D.** A compilation error occurs. To rectify it, replace line n2 with:

```
obj2.setT(Integer(809));
```