



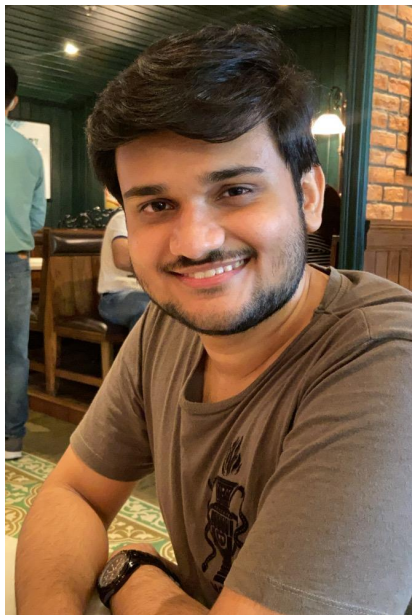
Introduction to Flowcharts

With Sanket Singh

Let's crack Competitive Programming together!



Sanket Singh



- Software Development Engineer @ **LinkedIn**
- Former Software Developer @ **Interviewbit/Scaler**
- Former Product Engineer @ **Coding Blocks**
- Cracked **Google** Summer Of Code 2019 under **Harvard University**
- Offers From **Linkedin, Sprinklr, Dunzo, Works Application(Singapore), Interviewbit, Grofers, Splash Learn**
- **No. 1** Educator in Unacademy Competitive Programming Track
- Former Research Intern @ **ISRO (Indian Space Research Organisation)**
- Taught 7,500+ programmers in Data Structures, Algorithms and Fundamentals of Computer Science
- Got **Rank 1** in Codechef Long Challenges
- Won **Infosys** Digital Make-a-thon

1. Which shape is used to give a start instruction to the computer in flowcharts?

A. Oval shaped box 

B. Parallelogram box 

C. Square box 

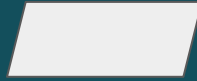
D. Triangle 

1. Which shape is used to give a start instruction to the computer in flowcharts?

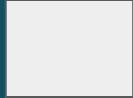
A. Oval shaped box



B. Parallelogram box



C. Square box



D. Triangle



Refer to any flowchart:
we use oval shape for
start and end instruction

2. Which shape is used to give an input and output instruction to the computer in flowcharts?

A. Oval shaped box 

B. Parallelogram box 

C. Square box 

D. Triangle 

2. Which shape is used to give an input and output instruction to the computer in flowcharts?

A. Oval shaped box



B. Parallelogram box



C. Square box



D. Triangle



Refer to flowcharts we use parallelogram shape for input and output instruction

3. Which shape is used to give a processing instruction to the computer in flowcharts?

A. Oval shaped box 

B. Parallelogram box 

C. Square box 

D. Triangle 

3. Which shape is used to give a processing instruction to the computer in flowcharts?

A. Oval shaped box 

B. Parallelogram box 

C. Square box 

D. Triangle 

Refer to flowcharts we use square shape for processing the instruction

4. Which of the following is not a valid variable name?

A. abc

B. abc1

C. 1abc

D. a1bc

4. Which of the following is not a valid variable name?

A. abc

B. abc1

C. 1abc

D. a1bc

Variable name must start with any alphabetic character or with

5. Let **temp** and **Temp** be any two variable names. Are both variable names the same?

A. True


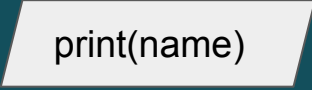
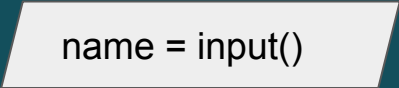

B. False

5. Let **temp** and **Temp** be any two variable names. Are both variable names the same?


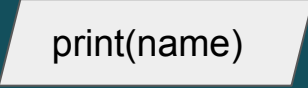
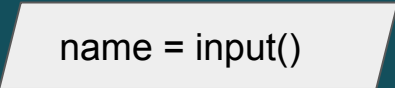
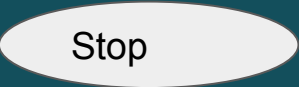
A. Yes


B. No

Variable name are
case sensitive


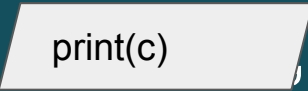
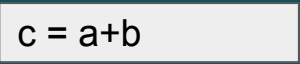
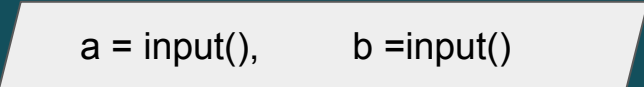
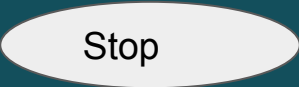
6. Let A =  Start , B =  print(name) , C =  name = input()
D =  Stop which of the following is the correct order for printing the variable “name” in flowcharts?

- A. A->C->B->D
- B. A->B->C->D
- C. A->C->D->B
- D. D->B->C->A


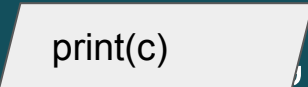
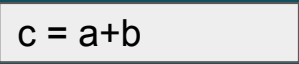
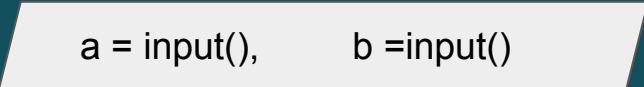
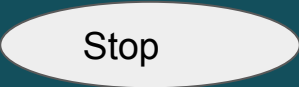
6. Let A = , B = , C = 
D =  which of the following is the correct order for printing the variable “name” in flowcharts?

- A.  A->C->B->D
- B. A->B->C->D
- C. A->C->D->B
- D. D->B->C->A

Refer to flowcharts

7. Let A = , B = , C = ,
D = , E =  which of
the following is the correct order for adding two
numbers a and b in flowcharts? (a and b taken as
input)

- A. A->C->B->D->E
- B. A->B->E->C->D
- C. A->D->C->B->E
- D. D->B->C->A->E

7. Let A = , B = , C = ,
D = , E =  which of
the following is the correct order for adding two
numbers a and b in flowcharts? (a and b taken as
input)

Refer to flow chart

- A. A->C->B->D->E
- B. A->B->E->C->D
- C. A->D->C->B->E**
- D. D->B->C->A->E

8. Let $A = \text{"3"}$ and $B = 3$ be two variables. Are A and B equal?

A. Yes

B. No

8. Let A = "3" and B = 3 be two variables. Are A and B equal?

A. Yes

B. No

Both A and B of different type, A is string type and B is integer type

9. What is the meaning of the statement “a = b” (assignment operator) in programming languages?

- A. The value of a and b is the same
- B. Returns true if a and b are same, false otherwise
- C. Sets the value of variable a to be equal to b.
- D. Sets the value of variable b to be equal to a.

9. What is the meaning of the statement “a = b” (assignment operator) in programming languages?

- A. The value of a and b are the same
- B. Returns true if a and b are same, false otherwise
- C. Sets the value of variable a to be equal to b.
- D. Sets the value of variable b to be equal to a.

10. Suppose x and y are two variables with the value 2 and 3. What happens to their values when the following three statements are executed?

$$x = x + y$$

$$y = x - y$$

$$x = x - y$$

- A. $x = 2, y = 3$
- B. $x = 5, y = 2$
- C. $x = 3, y = 2$
- D. $x = -1, y = 2$

10. Suppose x and y are two variables with the value 2 and 3. What happens to their values when the following three statements are executed?

$$x = x + y$$

$$y = x - y$$

$$x = x - y$$

A. $x = 2, y = 3$

B. $x = 5, y = 2$

C. $x = 3, y = 2$

D. $x = -1, y = 2$

After the first statement, $x = 5, y = 3$

After the second, $x = 5, y = 2$

After the third $x = 3, y = 2$