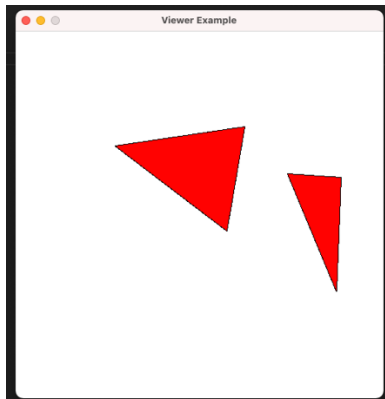
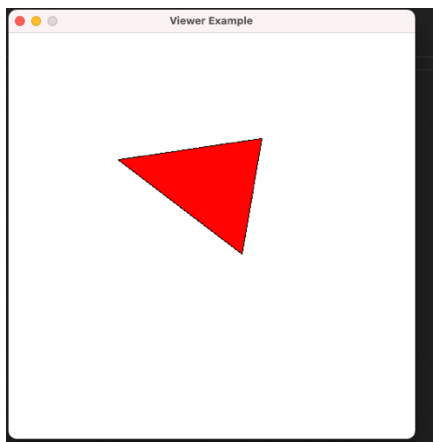


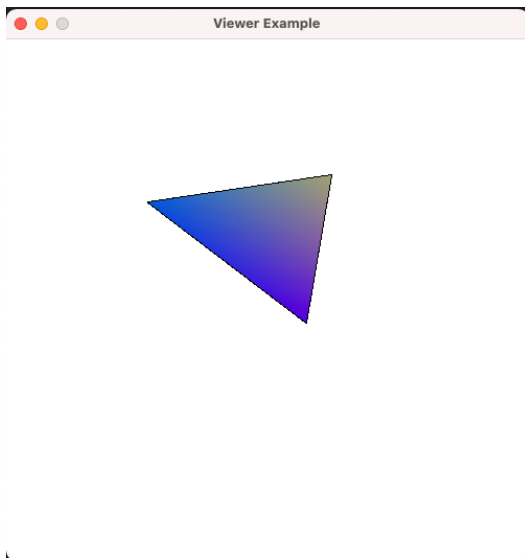
Press i to create triangle:



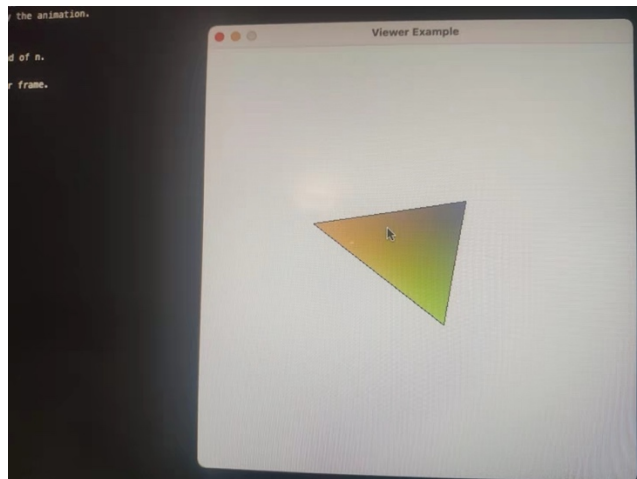
Press p to delete



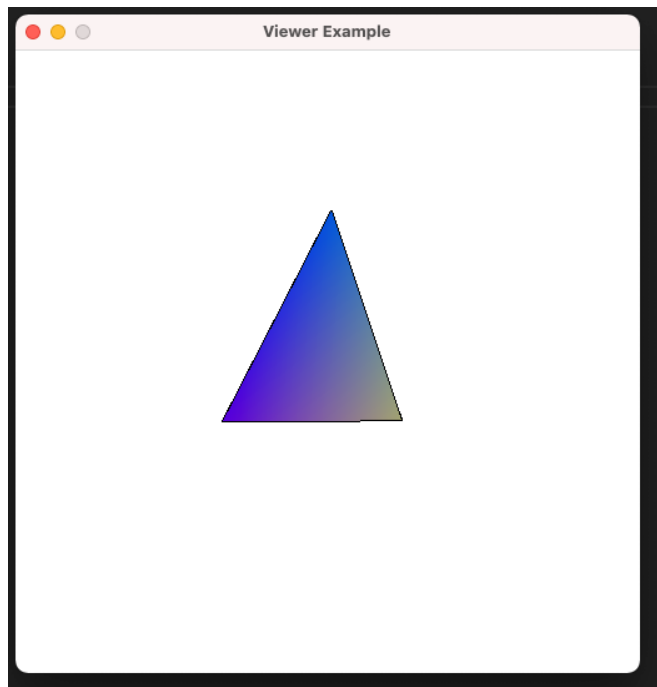
press c to color:

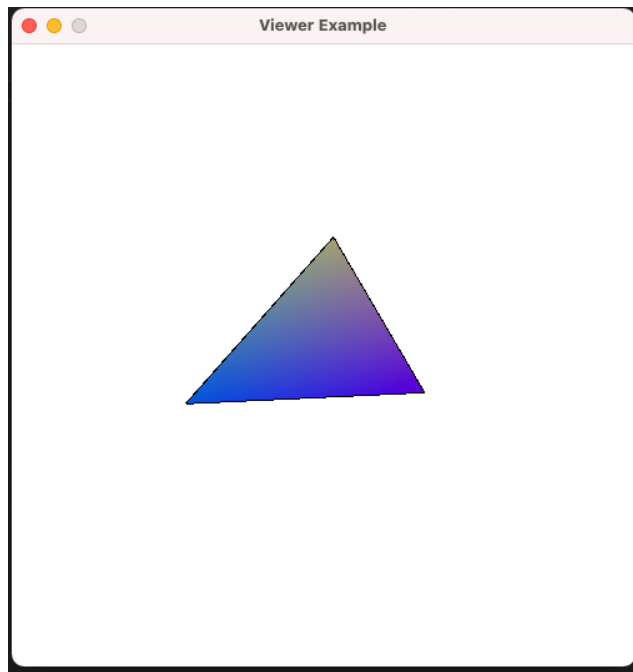


press o to move:

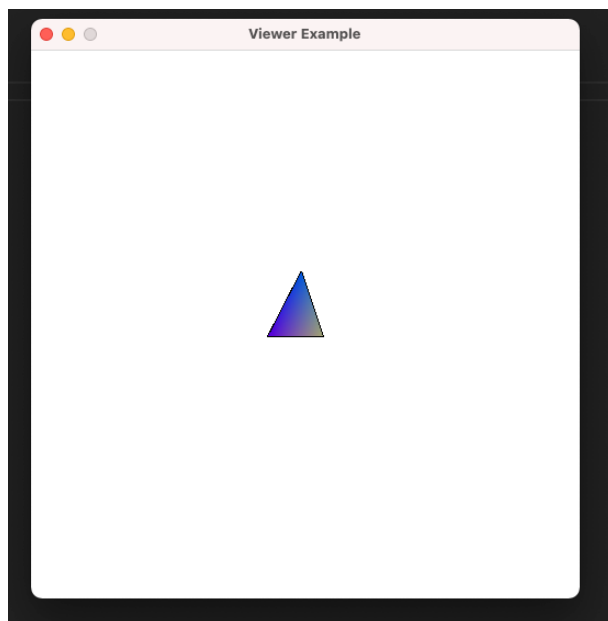


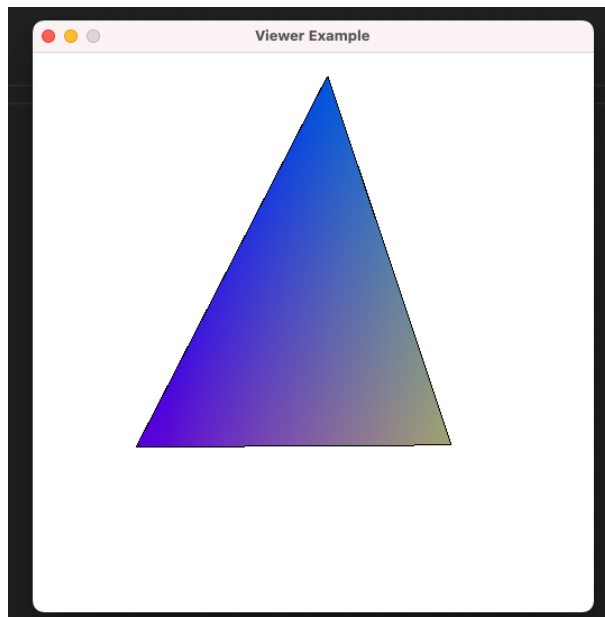
press h and j to rotate:



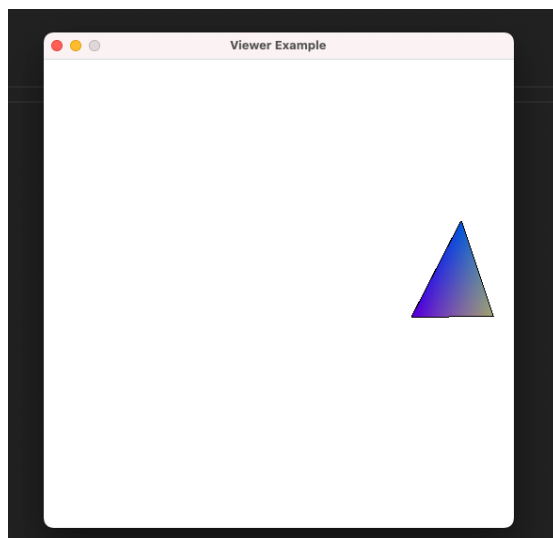


press k and l to scale:

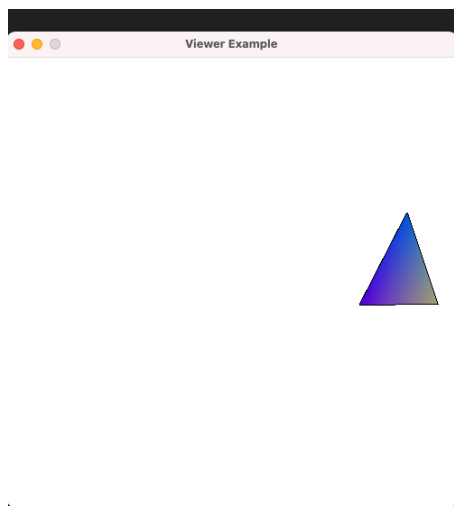
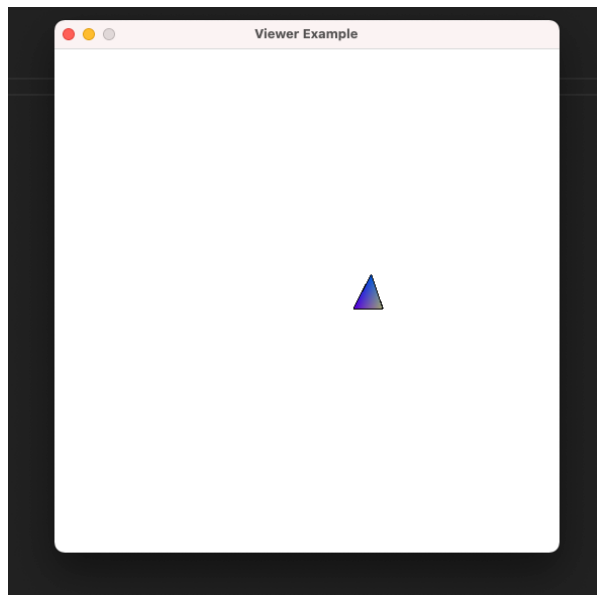




press w/a/s/d to move:



press – and + to zoom:



Linear Interpolation:

Press a key `m` to create a new frame of animation. Move triangles to the desired location, then hit `m` again to create a new frame.

Press `n` to play the animation.

Bézier Curves:

Press `b` instead of `n`.

Press `x` to clear frame.