SOFTENG 254: Quality Assurance

Lecture 3a: Control Flow Coverage

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Potential Assessment Question

- PAQ
- Agenda
- Statement Coverage
- Control Flow Graphs
- Coverage Criteria
- CFG Construction
- Compound Expressions
- Path Coverage
- Key Points

You are given the source code to a class and told that it is known there are at most 3 faults in it. You are asked to create a test suite for the class. How many JUnit test methods will you need to write?

- (a) Exactly 3.
- (b) Not more than 3.
- (c) At least 3.
- (d) It depends.

Justify your answer.

Agenda

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- PAQ
- Admin
 - Schedule: Lab More JUnit
 - Assignment 1?
- Control flow graphs as a model for code
- Other forms of coverage-based test case development
 - branch coverage
 - condition coverage
 - path coverage

Statement coverage isn't enough

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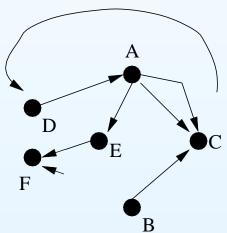
...so what is?

Modelling Code

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- a graph is a mathematical structure (with an appealing visual representation) for representing or modelling things that are related
- consists of vertices (or nodes, or points), connected by edges (or line segments, or arcs).

Vertices: A, B, C, D, E, F Edges: (A,C), (A,C), (A,E), (B,C), (B,F), (C,D), (D,A), (E,F),



- Also: undirected graphs, rules restricting edges between vertices, classification of vertices
- Graph Theory the study of properties of graphs

Control Flow Graphs

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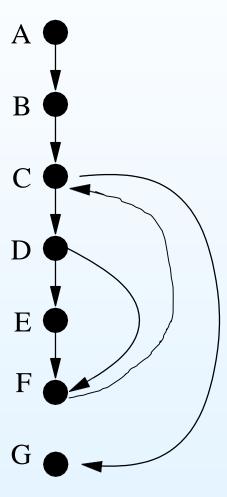
- Directed graphs can be used to model control flow of a program ⇒
 Control Flow Graph (CFG)
- vertex = statement, edge = (A, B) if control flows from statement A to B
- properties of CFGs may provide information about properties of the code
 - one property of interest: how many ways can control flow through the code

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```
public static boolean isPrime(int n) {
    boolean prime = true;
    int i = 2;
    while (i < n) {
        if (n % i == 0) {
            prime = false;
        }
        i++;
        }
        return prime;
    }
}</pre>
```

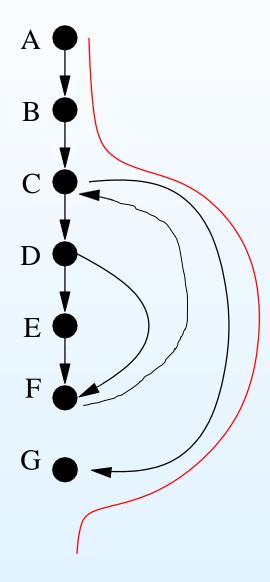
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```
public static boolean isPrime(int n) {
A      boolean prime = true;
B      int i = 2;
C      while (i < n) {
D         if (n % i == 0) {
E             prime = false;
            }
F         i++;
          }
G      return prime;
}</pre>
```



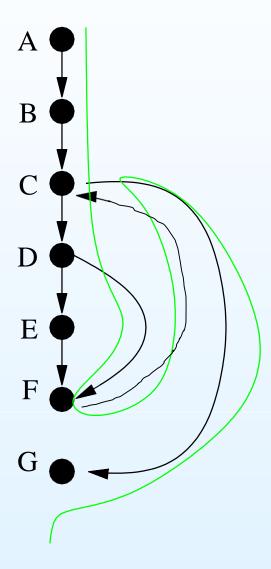
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B         int i = 2;
C         while (i < n) {
D            if (n % i == 0) {
E                prime = false;
            }
F            i++;
            }
G            return prime;
}</pre>
```

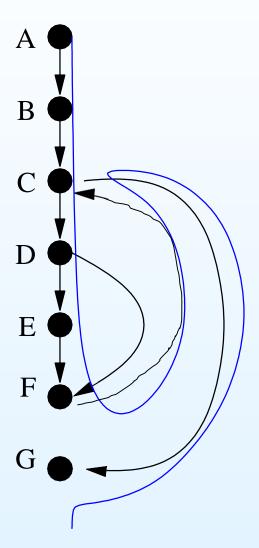


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        i++;
        }
        return prime;
    }
}</pre>
```



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Basic Blocks

- CFGs are typically simplified by having a vertex represent a basic block
- A basic block is a sequence of statements (or instructions) with the following properties:
 - The first statement is always the first statement executed (one entry point)
 - Only the last statement can cause the program to begin executing code in a different basic block (one exit point)
 - Consequently, if the first statement is executed then all statements in the basic block are executed

```
public static boolean isPrime(int n) {

    boolean prime = true;

    int i = 2;

    while (i < n) {
        if (n % i == 0) {
            prime = false;
        }

        i++;
        }

        return prime;
    }
}</pre>
```

```
AB
C
D
F
G
```

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Example Variation B

- PAQ
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```
public static int leadingSpacesCount(String text, int tabstop) {
     int index =0;
B
     int count = 0;
    int interTab = 0;
                                                              ABCD
D
     char[] chars = text.toCharArray();
E
     while (index < chars.length &&
           Character.isWhitespace(chars[index])) {
       if (chars[index] = '\t') {
F
G
         count += tabstop - interTab;
                                                                     GH
Н
         interTab = 0;
       }else {
         if (interTab = tabstop - 1) {
                                                           K
           interTab = 1;
         }else {
K
           interTab++;
                                                           M
L
         count++;
       if (index = chars.length-1) {
M
N
         break;
0
       index++;
P
     return count;
```

Modelling Code continued

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- Need some way to represent entry point to code being modelled
 - e.g. to represent assignment of actual parameters to formal parameters
- Need some way to represent exit point of code being modelled
 - e.g. to represent multiple exists from code

Example Variation C

- PAQ
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```
public static int leadingSpacesCount(String text, int tabstop) {
     int index =0;
     int count = 0;
B
                                                          entry
     int interTab = 0;
     char[] chars = text.toCharArray();
D
                                                                ABCD
     while (Character.isWhitespace(chars[index])) {
E
       if (chars[index] = '\t') {
F
                                                                Ε
         count += tabstop - interTab;
G
         interTab = 0;
Н
                                                            F
       }else {
                                                                       GH
         if (interTab = tabstop - 1) {
I
                                                            Ι
           interTab = 1:
         }else {
                                                            K
K
           interTab++;
L
         count++;
                                                            M
       if (index = chars.length-1) {
M
N
         return count;
0
       index++;
P
     return count;
                                                          exit
```

Test Suite for Variation B

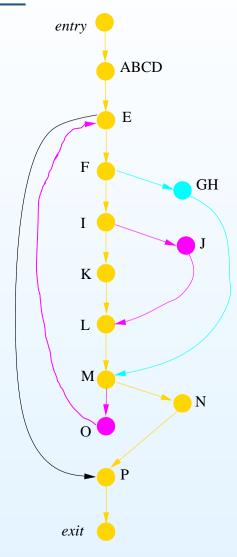
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- Input = (" ", 4), Expected Output: 1
- Input = (" ", 1), Expected Output: 2
- Input = ("\t", 4), Expected Output 4
- 100% statement coverage

Statement coverage as CFG coverage

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- Input = (" ", 4), Expected Output: 1 (yellow)
- Input = (" ", 1), Expected Output: 2 (magenta)
- Input = ("\t", 4), Expected Output 4
 (cyan)
- 100% statement (= vertex) coverage
- but not 100% edge coverage



Coverage Criteria for Testing

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- A test requirement is a specific element of a software artifact that a test case must satisfy (or "cover")
 - E.g. "statement A must be executed"
- A test requirement set is a set of test requirements
- A coverage criterion is a rule or set of rules that impose test requirements on a test suite.
 - E.g. The "statement executed" criterion imposes, for every statement
 X, the test requirement that "statement X must be executed"
- Given a test requirement set determined by a coverage criterion and a test suite, the Coverage Level is the ratio of the number of test requirements satisfied by the test suite to the total number of test requirements
 - E.g. 15 statements means 15 different test requirements. If there are
 3 statements that are not executed by any of the tests in the test suite,
 then the coverage level is 12/15.

Coverage Criteria Example

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- Coverage criterion Call Constructor: If X() is a constructor then it must be called
- **Test requirement set** For all classes, for all constructors of those classes, the constructor must be called
- **Coverage Level** For a given test suite, the proportion of constructors that get called

CFG-based Test Requirements

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- Test requirements can come from anywhere
- For example, model the code with a control flow graph, develop test requirements based on the CFG
- A test path ‡ in a CFG is a sequence of vertices in the CFG such that the
 - first is the entry vertex, the last is the exit vertex, and every pair of adjacent vertices is connected by an edge in the CFG
 - a test path describes a potential path through the code that the CFG models
 - each test case has a corresponding test path
- A test path visits a vertex V if V is one of the vertices in the test path.
- A test path **visits** an edge (*V*, *W*) if *V* and *W* are adjacent in the test path (and in that order)
- vertex coverage criterion: for every vertex V in the CFG, the test requirement is "V is visited" statement coverage
- edge coverage criterion: for every edge (V,W), the test requirement is
 "(V,W) is visited branch or decision coverage

(‡ different people use different terminology)

More CFG Construction

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- if we change how the CFG is constructed (change how we model the code) we get different test requirements
- Some language features complicate CFG construction. For example:
- for loops one statement or 3 (or 4)?
- try/catch blocks
- conditional expressions e.g.
 (a>b)?missile.launch():missile.destruct()
- compound expressions e.g. a & b | | (c > 5)

Compound Expressions

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Suppose statement is:

if
$$(a > 0 \& b > 0) \{...\}$$

but should have been:

if
$$(a > 0 \mid b > 0) \{...\}$$

• This test suite gives full branch coverage, but does not detect the fault

a	a > 0	b	b > 0	Expected	Actual
10	true	30	true		true
-1	false	-10	false	false	false

Need to test other possible combinations of sub-expressions

a	a > 0	b	b > 0	Expected	Actual
10	true	-10	false	true	false
-1	false	30	true	true	false

Also known as condition coverage

Modelling compound expressions

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 One approach to the compound expression problem is to change how CFGs are created for such cases

```
if (a >0 &&b > 0) {
   // if clause
} else {
   // else clause
}
```

restructure as simple conditions

```
if (a >0) {
   if (b >0) {
      // if clause
   }else {
      // else clause
   }
} else {
      // else clause
}
```

- Create CFG from restructured version
- the restructuring is done only as part of the modelling, the actual code does not change
- Other forms of coverage can be used to achieve the same result

Path Coverage

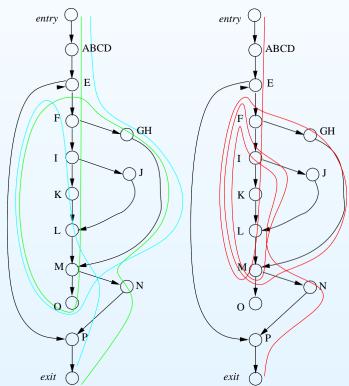
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- Coverage criterion: any test path
- Intuition: any execution flow is represented by a path, so any missed paths may correspond to incorrect execution

Example paths

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- There are many different paths through a CFG. Any path can potentially identify a fault.
- There are potentially a lot of paths!



The Map is not the Territory

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- A CFG is a model of the code, therefore there can (and usually will) be some differences between the CFG and the code
- Some of those differences can lead to test requirements that can never be met in reality

```
public String grade(int mark) {

A String result = "";

B if (mark > 90) {

C result = "Adequate";

}

D if (mark > 75 {

E result = "Ok";

}

F if (mark > 50 {

G result = "Pass";

}

H if (mark > 40 {

I result = "More effort required";

}

J if (mark <= 40 {

K result = "Oh dear";

}

L return result;

entry

AO

AO

AO

AO

AO

AO

AO

B

B

C

AO

B

B

C

C

AO

B

C

C

AO

B

AO

B

C

AO

B

AO
```

- some test paths are infeasible
- some test paths correspond to dead code

Key Points

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- There are a potentially an unlimited number of paths ⇒ impractical number of test requirements to be met
- Sometimes, not all paths can be executed (infeasible paths, dead code)
 ⇒ not all test requirements can be met
- 100% edge (branch) coverage is a minimal level, but more is typically needed
- These test requirements are based on control flow