Aiden Burgess

+64 22 455 1990

aiden9874@gmail.com | Auckland, New Zealand

github.com/AidenBurgess | linkedin.com/in/aidenburgess/

Technical Skills

- Python
- Git
- HTML
- **CSS**
- Java
- Matlab
- React
- Javascript
- P5JS

Education

University of Auckland (2018-2021)

2nd year Bachelor of Engineering (Hons)

Majoring in **Software Engineering**

Engineering GPA: 8.5/9 (A+/A)

Awarded Dean's Honours List (2018)

• Top 5% of students in the Engineering cohort

High School: Auckland Grammar School (2013-2017) A*AA

Projects

Compound Calculator – <u>link here</u>

- Developed an advanced calculator used to calculate future savings using **python**. Has a graphical user interface and functionality to build annotated graphs.
- Implemented TkInter for graphical interface and matplotlib for drawing graphs.

Cross Game - link here

- Programmed a 2D cross the road game with python using Pygame, learning the fundamental concepts of object-oriented programming.
- Refactored code, added animated sprites, 8-way movement, menu screens.

Work Experience

Checkout/Active Selling at The Warehouse Group (2018)

- Engaged effectively with a high volume of customers, answered questions and took the initiative in solving any customer issues.
- Co-operated in a fast-paced environment to meet peak seasonal demand.

Co-curricular Involvement

Student Representative for Software Engineering Part II (2019)

- Consolidated student perspectives to communicate relevant feedback to department staff. This assisted academic staff in implementing tangible changes to courses.
- Changed weightings of tests and assignments, pushed back assignment dates when they coincided with tests.

Club Involvement: Software Engineering Student Association, UoA Esports, Developers Society, Microsoft Student Accelerator.

Interests: Investing, reading, table tennis, cooking, podcasts, and running.