Practical 10

1. Define a predicate nu/2 ("not unifiable") which takes two terms as arguments and succeeds if the two terms do not unify. For example:

```
nu(foo,foo).
no
nu (foo,blob).
yes
nu(foo,X).
```

You should define this predicate in three different ways:

a. First (and easiest) write it with the help of = and $\setminus +$.

```
nu(X,Y) :- \setminus + X=Y.
```

b. Second write it with the help of =, but don't use $\setminus +$.

```
nu(X,Y) :- (X=Y -> fail ; true).
```

c. Third, write it using a cut-fail combination. Don't use = and don't use \+.

```
nu(X,X) := !,fail.

nu(,,) := !.
```

2. Define a predicate unifiable (List1, Term, List2) where List2 is the list of all members of List1 that match Term, but are not instantiated by the matching. For example,

```
unifiable([X,b,t(Y)],t(a),List+).
should yield
```

```
List = [X, t(Y)].
```

Note that x and y are still not instantiated. So the tricky part is: how do we check that they match with t(a) without instantiating them? (Hint: consider using the test \+ (term1 = term2). Why? Think about it. You might also like to think about the test \+ (\+ (term1 = term2)).)

```
unifiable([],_,[]).
```

```
unifiable([X|Xs],Term,[X|Result]) :-
    \+(\+ X=Term),
    unifiable(Xs,Term,Result).

unifiable([X|Xs],Term,Result) :-
    \+ X=Term,
    unifiable(Xs,Term,Result).
```