

Emerging Technologies Course Project: Team Overview

Group Size: 2

Members:

Aiden Gimpel

Skills: Programming, Unity

Role: Lead Programmer

Christian Riggi

Skills: 3D Art, Blender

Role: Project Manager

Designated Team Leader

- The designated team leader for this project is Christian. Christian was selected to be the team leader thanks to his skills and experience leading the GDSA. As the GDSA president, Christian is experienced in leading a team, establishing deliverables and making sure people execute on what needs to get done. With his experience, he seems to be the best fit for the team lead position.

Team Leadership Rotation

- For the first two months of the project, Christian will focus on being the team lead. This is mainly because the work that needs to be completed during this time is more theoretical based and involves scheduling with others. Looking ahead at the bodystorming project where we need “actors” to participate in a scenario, Christian has experience scheduling with others in order to complete something and feels comfortable leading this aspect. This also alleviates work on Aiden’s end since he will be focused on the implementation for the project. However, in the third month of the project, Aiden will take on the team lead role for the remainder of the project. In these last few months, we will be required to polish and ensure everything is implemented into our prototype. Since the prototype will be developed in unity, Aiden is the more proficient programmer and wishes to take lead on the remainder of the project from this point on.