

Animal Horror Zoo

Title: Move snake

Actor: Player/Snake

Scenario: Player should be able to move the snake around, player has the option to move Left, Right, Up, Down inside the 10x10 Axis.

Player are only allowed to move 1 unit per turn.

Title: Move rabbit

Actor: Player/Rabbit

Scenario: Player should be able to move the rabbit around, player has the option to move Left, Right, Up, Down inside the 10x10 Axis.

Player are only allowed to move 1 unit per turn.

Title: Ask for mercy

Actor: Player/Rabbit

Scenario: If the player, playing the rabbit is on the square, the player has the opportunity to ask for mercy from the snake

Title: Kill the rabbit

Actor: Player/Snake

Scenario: If the player, playing the snake catches the rabbit on the same coordinates as the snake, the snake can kill the rabbit if he chooses.