Resilient Distributed Datasets: A Fault-Tolerant Abstraction for In-Memory Cluster Computing

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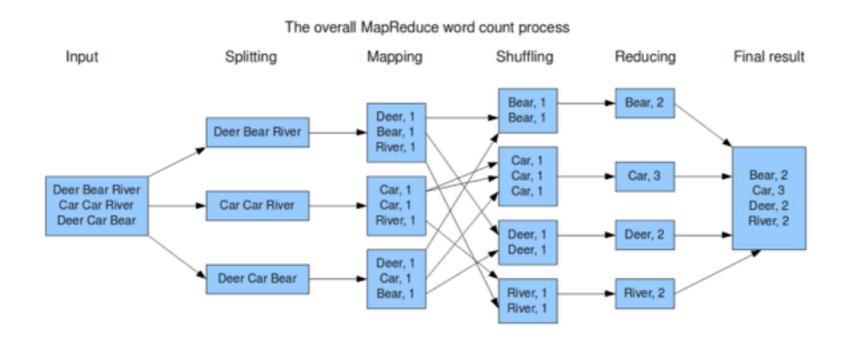
outline

- Why RDD
- RDD Overview
- Spark
- Representing RDD
- Implementation
- Evaluation
- Q&A

Why RDD?

Already have,

MapReduce: Map(sub-divide& conquer), Reduce(combine& reduce cardinality)



- Dryad: for data parallel applications' execution
- Pregel: for large-scale graph processing

Why RDD?

However,

- MapReduce: huge memory consumption, batch processing orientation (interactive problem)
- Pregel: only support for specific computation patterns
- · Inefficient for interactive data mining tools and iterative machine learning algorithms

We hope,

Find an efficient way to generally **share data** across multiple computations

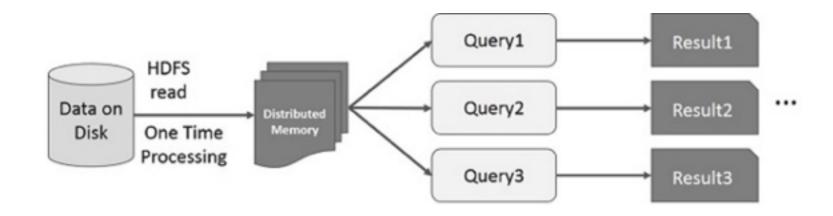
RDD Overview

- In-Memory data sharing
- Fault tolerant, parallel data structure
 - achieved by **coarse-grained** transformation
 - achieved by lineage graph of transformations
 - * log one operation applied to many data items
 - * recompute lost partitions on failure
 - * no cost if no failure
- Read-only
 - easy to checkpoint for RDD with long lineage graphs
- Users can control partitioning
 - useful for placement optimization by partitioning elements across machines based on the key
- · Rich set of operators to manipulate data

RDD Overview



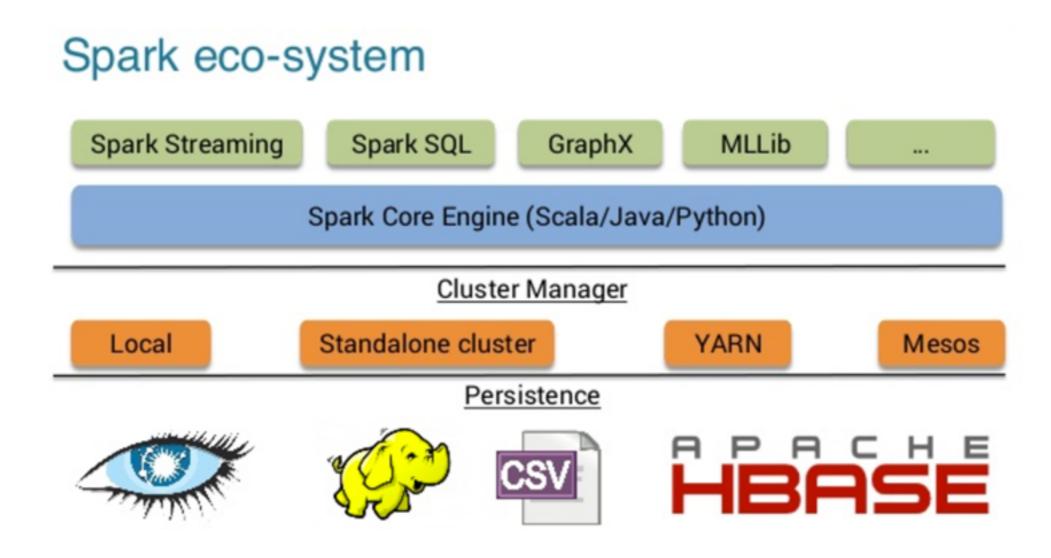
Iterative operations on Spark RDDs



Interactive operations on Spark RDDs

Spark Overview

A *fast* and *general* engine for large-scale data processing



Spark Programming Interface

Transformation

define one or more RDDs from data on stable storage or other RDDs

*** map(), filter(), groupByKey(), reduceByKey(), union(), join(), sort(), partitonBy()

Action

```
Lazy Evaluation
```

return a value to the application or export data to stable storage

*** count(), collect(), reduce(), lookup(), save()

Example: Pagerank

```
//Page Rank
val links = spark.textFile(...).map(...).persist()
                                                                           input file map
                                                                                             links
                                                                                                           ranks
var ranks = // RDD of (URL, rank) pairs
                                                                                                       ioin
                                                                                                          contribs<sub>n</sub>
for (i <- 1 to ITERATIONS) {
                                                                                                              reduce + map
// Build an RDD of (targetURL, float) pairs
                                                                                                           ranks<sub>1</sub>
// with the contributions sent by each page
val contribs = links.join(ranks).flatMap {
                                                                                                          contribs,
(url, (links, rank)) =>
links.map(dest => (dest, rank/links.size))
                                                                                                           ranks<sub>2</sub>
                                                                                                          contribs<sub>2</sub>
// Sum contributions by URL and get new ranks
ranks = contribs.reduceByKey((x,y) => x+y)
.mapValues(sum => a/N + (1-a)*sum
```

Representing RDD

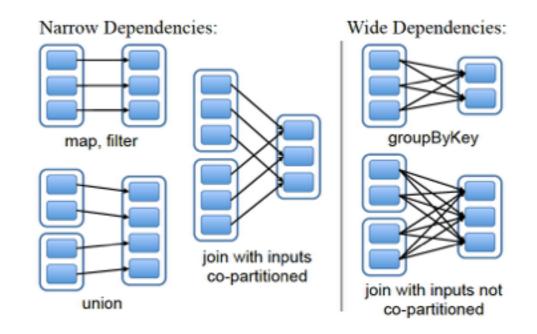
Goal

- To track lineage of RDDs through a series of transformations
- To enable system and user manipulate RDDs via a rich set of operators

Solution

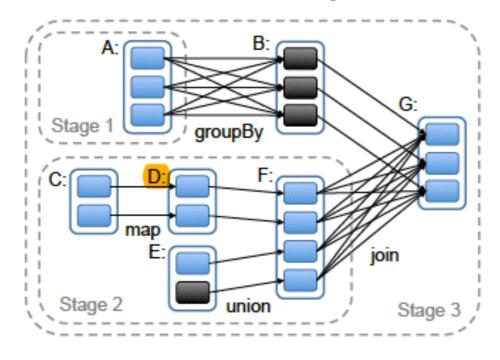
Graph-Based representation

- A set of partitions
- A set of dependencies on parent
 - wide dependency: one- to- many
 - narrow dependency: one- to- one
- Metadata about partitioning schema and data
- Function to compute dataset based on parent



Implementation

1.Job Scheduling



- Build DAG of stages when action happens
 - based on RDD's lineage graph
 - for each stage, pipelined transformations with narrow dependencies
 - boundaries between RDDs requiring wide dependencies
- Launch tasks to compute until get target RDD

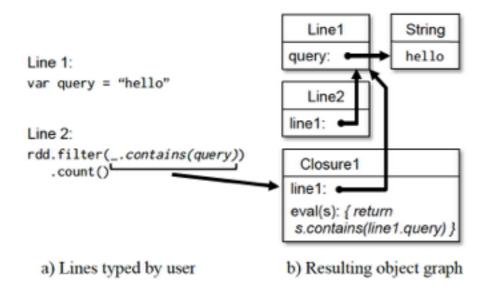
* Delay Scheduling

For **data locality**, distribute a task to the node containing its requiring data. If the node not available, the wait for a short time.

Implementation

2. Interpreter Integration

- Interactive shell
- Two changes
 - Class Shipping: work node serves classes through HTTP
 - Modified Code Generation: objects are referred directly



Implementation

3. Memory Management

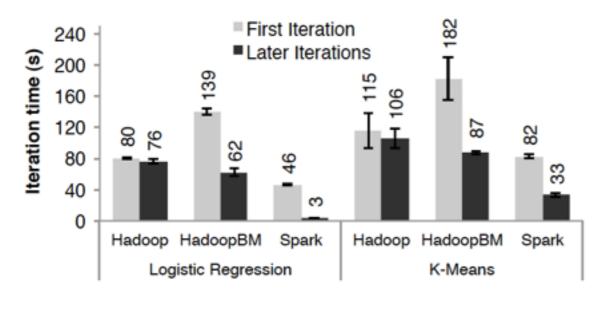
- In-memory storage
- On-disk storage
- LRU policy

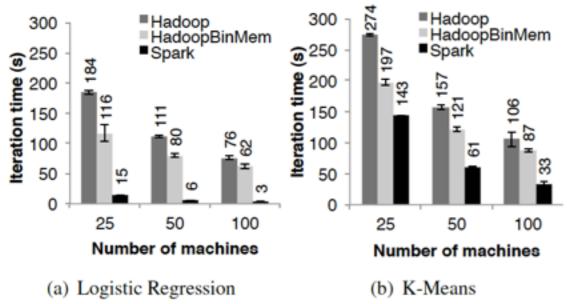
*** User can decide which RDD to cache, automatic GC

4. Support for Checkpointing

- Useful for RDD with long lineage graph with wide dependencies
- User can decide which data to checkpoint
- Easy to checkpoint with RDD's read-only nature

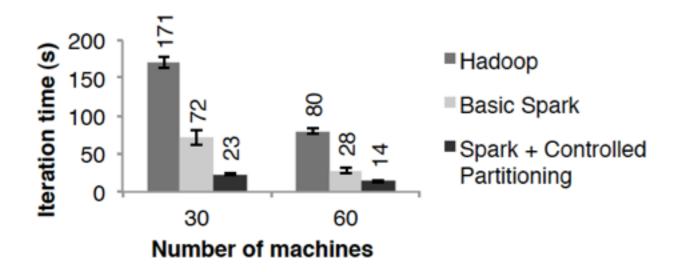
In iterative machine learning applications,





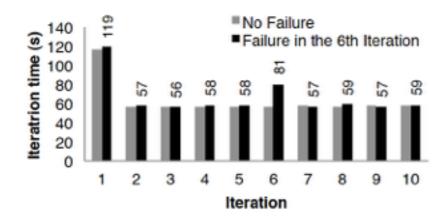
outperforms Hadoop by up to 20x

In PageRank,



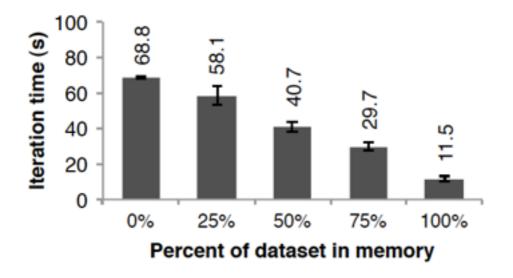
2.4x speedup over Hadoop on 30 nodes

Fault Tolerance

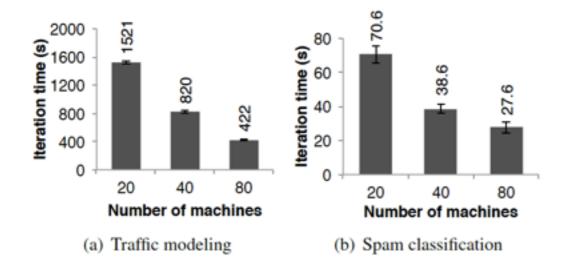


Iteration time: 58s-> at 6th iteration, a node failed-> 81s-> after recovery->58s

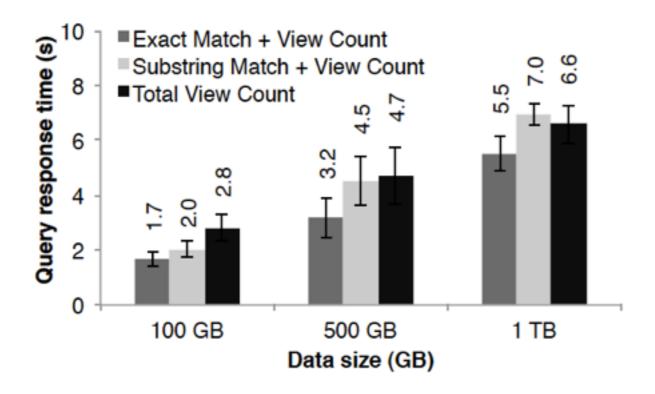
Behaviour with insufficient memory



In User Application



In interactive data mining(1TB of Wiki pages view log)



Q&A

THANKS!

Any question?