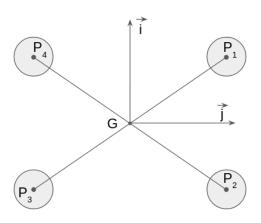
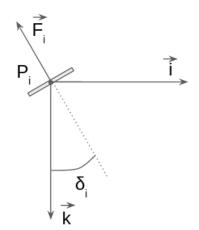
1 Structures





2 Classical mechanics

2.1 Geometry

$$\vec{GP_i} = d(\cos\theta_i \vec{i} + \sin\theta_i \vec{j}), \forall i \in [1, 4]$$

2.2 Dynamics

$$\vec{F} = \sum_{i=1}^{4} \vec{F_i}$$

$$= -\sum_{i=1}^{4} T_i (\cos \delta_i \vec{k} + \sin \delta_i \vec{i}) \qquad , avec \ T_i = K_L \bar{\omega}_i^2$$

$$= -K_L \sum_{i=1}^{4} (\cos \delta_i \vec{k} + \sin \delta_i \vec{i}) \bar{\omega}_i^2$$
(1)

$$\vec{M} = \sum_{i=1}^{4} G\vec{P}_{i} \times \vec{F}_{i} + \sum_{i=1}^{4} (-1)^{i} K_{D} \vec{\omega}_{i}^{2} (\cos \delta_{i} \vec{k} + \sin \delta_{i} \vec{i})$$

$$= \sum_{i=1}^{4} d(\cos \theta_{i} \vec{i} + \sin \theta_{i} \vec{j}) \times T_{i} (\cos \delta_{i} \vec{k} + \sin \delta_{i} \vec{i})$$

$$+ \sum_{i=1}^{4} (-1)^{i} K_{D} \vec{\omega}_{i}^{2} (\cos \delta_{i} \vec{k} + \sin \delta_{i} \vec{i})$$

$$= d \sum_{i=1}^{4} T_{i} (\cos \theta_{i} \cos \delta_{i} \vec{j} - \sin \theta_{i} \cos \delta_{i} \vec{i} + \sin \theta_{i} \sin \delta_{i} \vec{k})$$

$$+ \sum_{i=1}^{4} (-1)^{i} K_{D} \vec{\omega}_{i}^{2} (\cos \delta_{i} \vec{k} + \sin \delta_{i} \vec{i})$$

$$(2)$$

Figure 2: Force & Torques

2.3 Projection on the main axes

$$\vec{F} = -K_L \cdot \sum_{i=1}^{4} (\cos \delta_i \vec{k} + \sin \delta_i \vec{i}) \bar{\omega}_i^2$$

$$M_{\vec{i}} = -d \cdot K_L \cdot \sum_{i=1}^{4} \sin \theta_i \cos \delta_i \bar{\omega}_i^2 + K_D \sum_{i=1}^{4} (-1)^i \sin \delta_i \bar{\omega}_i^2$$

$$M_{\vec{j}} = d \cdot K_L \cdot \sum_{i=1}^{4} \cos \theta_i \cos \delta_i \bar{\omega}_i^2$$

$$M_{\vec{k}} = d \cdot K_L \cdot \sum_{i=1}^{4} \sin \theta_i \sin \delta_i \bar{\omega}_i^2 + K_D \sum_{i=1}^{4} (-1)^i \cos \delta_i \bar{\omega}_i^2$$
(3)

3 Simplification

3.1 Hypotheses

$$\begin{cases}
\delta_R = \delta_1 = \delta_2 \\
\delta_L = \delta_3 = \delta_4 \\
\delta_L = -\delta_R \\
\delta_R = o(1)
\end{cases}$$
(4)

$$\vec{F} = -K_L \cdot \sum_{i=1}^{4} \bar{\omega}_i^2 \vec{k}$$

$$M_{\vec{i}} = -d \cdot K_l \cdot \sum_{i=1}^{4} \sin \theta_i \bar{\omega}_i^2$$

$$M_{\vec{j}} = d \cdot K_l \cdot \sum_{i=1}^{4} \cos \theta_i \bar{\omega}_i^2$$

$$M_{\vec{k}} = d \cdot K_l \cdot \delta_D \cdot \sum_{i=1}^{4} (-1)^{\lfloor \frac{i-1}{2} \rfloor} \sin \theta_i \bar{\omega}_i^2 + K_D \sum_{i=1}^{4} (-1)^i \bar{\omega}_i^2$$
(5)

4 Computation

$$\begin{pmatrix} \vec{F} \\ M_{\vec{i}} \\ M_{\vec{j}} \end{pmatrix} = K_L \cdot \begin{pmatrix} 1 & 0 & 0 \\ 0 & -d & 0 \\ 0 & 0 & d \end{pmatrix} \cdot \begin{pmatrix} 1 & 1 & 1 & 1 \\ \sin \theta_1 & \sin \theta_2 & \sin \theta_3 & \sin \theta_4 \\ \cos \theta_1 & \cos \theta_2 & \cos \theta_3 & \cos \theta_4 \end{pmatrix} \cdot \bar{\omega}^2$$

$$= A_1 \cdot \bar{\omega}^2$$
(6)

$$\bar{\omega}^2 = A_1^* \cdot \begin{pmatrix} \vec{F} \\ M_{\vec{i}} \\ M_{\vec{j}} \end{pmatrix} , avec \ A_1^* = A_1^T \cdot (A_1 \cdot A_1^T)^{-1}$$
 (7)

$$\delta_D = \frac{M_{\vec{k}} - K_D \sum_{i=1}^4 (-1)^i \bar{\omega}_i^2}{d.K_l. \sum_{i=1}^4 (-1)^{\lfloor \frac{i-1}{2} \rfloor} \sin \theta_i \bar{\omega}_i^2}$$
(8)