


cJoystick::loop



```
graph LR; A[cJoystick::loop] --> B[cJoystick::readEv]
```

A diagram showing a call from the function `cJoystick::loop` to the function `cJoystick::readEv`. The `cJoystick::loop` box is shaded gray, and the `cJoystick::readEv` box is white. A blue arrow points from the right side of the `cJoystick::loop` box to the left side of the `cJoystick::readEv` box.

cJoystick::readEv