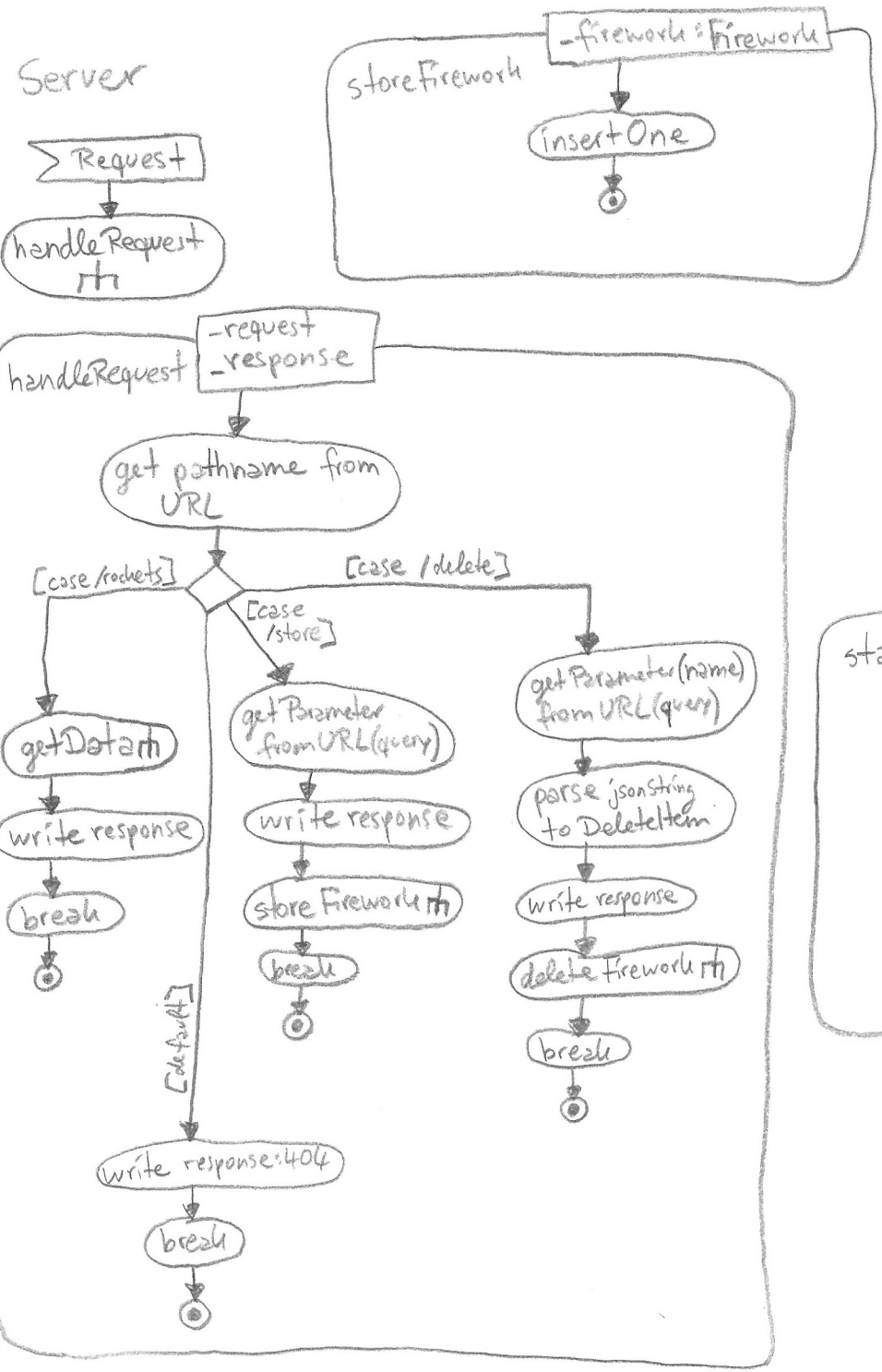
Activity Diagram : Firework




```
interface Firework
[type:string]:string | string[] |
undefined;
```

```
interface DeleteItem
name:string;
```