Pankamol Srikaew
Software Engineer

" ...I'm willing to contribute in challenging environment as a full-time developer and team player where I can utilize my skills for growth of the organization along with continuous self-improvement on great product development and delivery... "

Bangkok, Thailand

Jul 9, 1993

aimetpgm.github.io

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(+66)86-975-9039

Backend Technology

Java Spring Kotlin Redis MySQL

Liquibase Mockito Firebase Cloud Messaging

NodeJS ExpressJS

Frontend Technology

Javascript ES6 HTML SCSS AngularJS

Jasmine React React Native Redux Saga

Jest EmotionJS

Build and Deployment Tools

Jenkins (DSL) Cloudfoundry Docker

Others

Jmeter IntelliJ VSCode Photoshop Git

Education

2015 - 2017
Master of Science in e-Government
Department of Business IT, Kookmin University, Seoul, South Korea

Dissertation – "A Microservice Development for Document Management System" (published in IEEE Xplore®, Conference Number: #41914, in CAIPT Conference, Bali, Indonesia with Best Presenter Award)

2011 - 2015
Bachelor of Software and Knowledge Engineering
Department of Computer Engineering, Kasetsart University, Bangkok, Thailand

Dissertation – "BrokerAI" web application which predict stock's behavior by using historical data of each stocks

Experinces

Jan 2019 - Present
Senior FullStack Developer
Allianz Technology (Thailand)

Frontend Refactoring Initiatives
Release 3 Performance Test using Jmeter
Production On-call

Dec 2017 - Dec 2018
FullStack Developer
Allianz Technology (Thailand)

Web application development using Angular 5 with unit testing using Jasmine and Karma

Mobile application development using React Native with Redux-Saga and Jest for unit testing

Backend capabilities development based on Microservice Architecture using Java Spring Framework, Kotlin, Redis, MySQL, Liquibase for database versioning and unit testing using Mockito

Google Firebase Cloud Messaging for forwarding notification from BE Capabilities to Mobile

Environment migration from silos to Cloud

Jenkins script implementation for automation deployment from checkout stage, build with unit test thru deploy artifact with versioning to nexus Also integrating with Slack notificationns for build process and result

Production deployment execution

Production Issue Investigation and Solution

Jun 2015 - Aug 2015
Software Developer and 2D Game Graphic Designer
Freelance

Developed a dynamic application using IONIC that can run on website and mobile for sovling Rubik cube

Designed and drew 2D game graphics for 3 programming education games: Angry Penguin, Save the Corgi and Tank Battle. All are included sprites, elements, background and logo.

OpenSource Contribution

elect.thematter.co Code for Thailand
Real-time web app visualization for Thailand's election 2019

more on aimetpgm.github.io