Lab 0.4 - Getting to Know You

In this lab, you will explore SNAP and create a simple "self-portrait" program to introduce yourself to your instructors and classmates.

- 1. Open <u>SNAP</u> on your computer and spend a few minutes looking around, trying things out, and seeing what the language can do. Don't worry about understanding everything completely-- we'll go through things in a lot more detail soon. Just try to get a sense of some of the basic capabilities.
- 2. Write down three things you found that SNAP can do and how to do them. Be as specific as you can!

SNAP can do this	If I do this
1.	
2.	
3.	

3. Find a partner and compare notes. Share your findings with your partner and ask him or her about what he or she learned. Write down the three capabilities your partner found below.

SNAP can do this	If I do this
1.	
2.	
3.	

- 4. Using what you've learned and other things you might discover, create a SNAP program that describes yourself. This can take whatever form and use whatever SNAP tools and blocks you want. Make sure that somehow, at some point in your program you show the following information:
 - Your name
 - Your current grade
 - Your age
 - o Your favorite class in school
 - o One of your hobbies or interests
 - Any previous programming or computer experience you have

Introduction to Computer Science

Grading Scheme/Rubric

Lab 0.4 Criteria	
Listed 3 things you found Snap can do	0.3 points
Listed 3 things your partner found Snap can do	0.3 points
Total	0.6 points
Include name	0.2 points
Current grade	0.2 points
Age	0.2 points
Favorite class in school	0.2 points
Hobby or interest	0.2 points
Programming or computer experience	0.0 points
Total	1.0 points
PROJECT TOTAL	1.6 points