**Aimee Shoun**

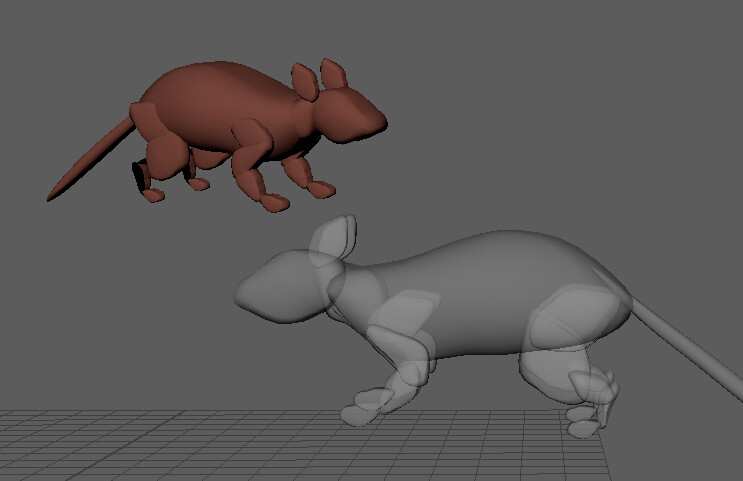
**The Proposal**

**Game objectives:**

1. **The rat has some cheese that he needs to take to his family down in the sewer.**A picture containing dark

   Description automatically generated

A picture containing cheese

Description automatically generated

1. **There is a spider robot called “Spyder” that has one job, to search and destroy rats.**

A picture containing diagram

Description automatically generated

1. **The rat will access the sewer through a dingy old non-functioning toilet.**A picture containing wall, indoor, toilet, white

   Description automatically generatedDiagram

   Description automatically generatedA picture containing indoor, toilet, white

   Description automatically generated
2. **The toilet will lead to the pipe MAZE below.**

A picture containing text

Description automatically generated

1. **The rat must find his family by going through the maze pipes.**

Text

Description automatically generatedA picture containing old, key

Description automatically generatedA picture containing night sky

Description automatically generated

1. **There will be toxic sludge that will deplete his health as well as aggressive roaches.**

A picture containing vegetable

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1. **He can raise his health by eating the regular roaches by catching them.**

Diagram, schematic

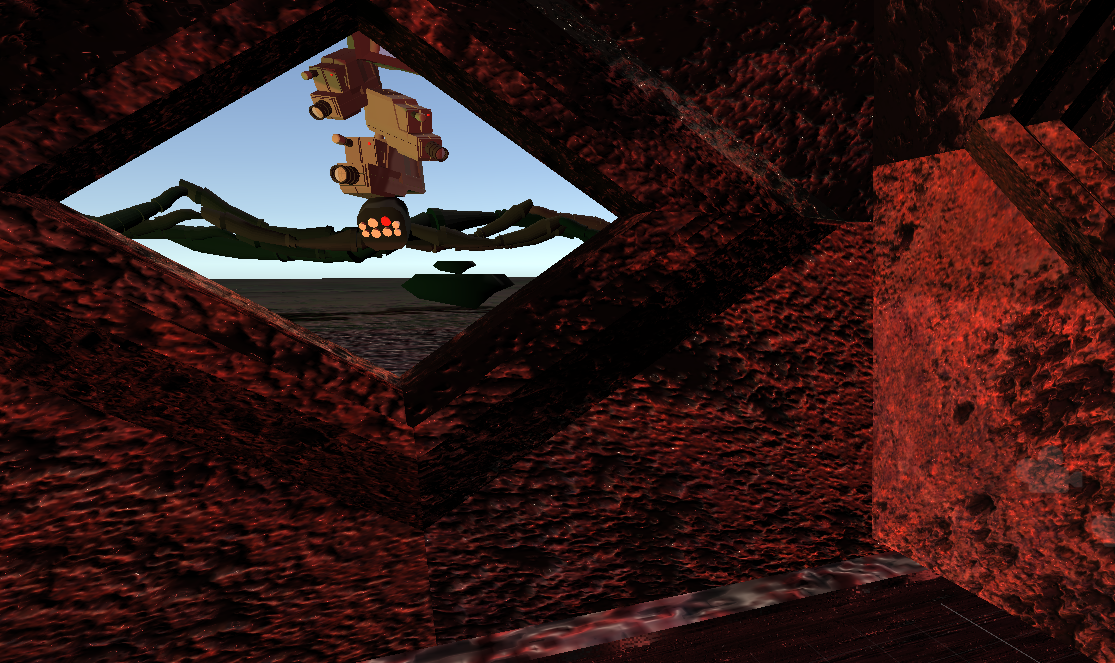
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Video of rig: https://youtu.be/Mj0vWxLp6cM

1. **There will be toxic roaches that glow green. If he eat these he will gain faster abilities and glow green for a limited time.**
2. **He has to get to his family with the cheese before the “Spyder” finds him and kills him.**

A screen shot of a video game

Description automatically generated with medium confidence

1. **Once he finds his family the game is over.**
2. **Every time he dies he will spawn back to the bathroom and start over.**