

xv6-OS-Lab3-syscall

需要修改的文件

```
[*]syscall.h
[*]syscall.c
[*]usys.S
[*]user.h
[*]sysproc.c
[*]Makefile
[+]wolfietest.c
```

接下来一一解释每个文件的定义

文件定义

syscall.h

定义了系统调用的编号

syscall.c

定义系统调用的指针

usys.S

系统调用的汇编文件

user.h

定义用户程序调用的函数

sysproc.c

定义系统调用函数（wolfie在这里写）

wolfietest.c

用户程序

Makefile

Makefile在fs.img的目标中用mkfs生成了系统调用文件，需要在UPROGS和EXTRA中添加wolfietest

实验过程

1. 在syscall.h中添加系统调用编号

```
// System call numbers
#define SYS_fork    1
#define SYS_exit    2
#define SYS_wait    3
#define SYS_pipe    4
#define SYS_read    5
#define SYS_kill    6
#define SYS_exec    7
#define SYS_fstat    8
#define SYS_chdir    9
#define SYS_dup     10
#define SYS_getpid  11
#define SYS_sbrk    12
#define SYS_sleep   13
#define SYS_uptime  14
#define SYS_open    15
#define SYS_write   16
#define SYS_mknod   17
#define SYS_unlink  18
#define SYS_link    19
#define SYS_mkdir   20
#define SYS_close   21
#define SYS_wolfie  22 // <- Lab-3
```

2. 在syscall.c中添加函数原型和指向系统调用的指针

```
#include "types.h"
#include "defs.h"
#include "param.h"
#include "memlayout.h"
#include "mmu.h"
#include "proc.h"
#include "x86.h"
#include "syscall.h"

// User code makes a system call with INT T_SYSCALL.
// System call number in %eax.
// Arguments on the stack, from the user call to the C
// library system call function. The saved user %esp points
// to a saved program counter, and then the first argument.

// Fetch the int at addr from the current process.
int
fetchint(uint addr, int *ip)
{
    struct proc *curproc = myproc();

    if(addr >= curproc->sz || addr+4 > curproc->sz)
        return -1;
    *ip = *(int*)(addr);
    return 0;
}
```

```

}

// Fetch the nul-terminated string at addr from the current process.
// Doesn't actually copy the string - just sets *pp to point at it.
// Returns length of string, not including nul.
int
fetchstr(uint addr, char **pp)
{
    char *s, *ep;
    struct proc *curproc = myproc();

    if(addr >= curproc->sz)
        return -1;
    *pp = (char*)addr;
    ep = (char*)curproc->sz;
    for(s = *pp; s < ep; s++){
        if(*s == 0)
            return s - *pp;
    }
    return -1;
}

// Fetch the nth 32-bit system call argument.
int
argint(int n, int *ip)
{
    return fetchint((myproc()->tf->esp) + 4 + 4*n, ip);
}

// Fetch the nth word-sized system call argument as a pointer
// to a block of memory of size bytes. Check that the pointer
// lies within the process address space.
int
argptr(int n, char **pp, int size)
{
    int i;
    struct proc *curproc = myproc();

    if(argint(n, &i) < 0)
        return -1;
    if(size < 0 || (uint)i >= curproc->sz || (uint)i+size > curproc->sz)
        return -1;
    *pp = (char*)i;
    return 0;
}

// Fetch the nth word-sized system call argument as a string pointer.
// Check that the pointer is valid and the string is nul-terminated.
// (There is no shared writable memory, so the string can't change
// between this check and being used by the kernel.)
int
argstr(int n, char **pp)
{
    int addr;

```

```

    if(argint(n, &addr) < 0)
        return -1;
    return fetchstr(addr, pp);
}

extern int sys_chdir(void);
extern int sys_close(void);
extern int sys_dup(void);
extern int sys_exec(void);
extern int sys_exit(void);
extern int sys_fork(void);
extern int sys_fstat(void);
extern int sys_getpid(void);
extern int sys_kill(void);
extern int sys_link(void);
extern int sys_mkdir(void);
extern int sys_mknod(void);
extern int sys_open(void);
extern int sys_pipe(void);
extern int sys_read(void);
extern int sys_sbrk(void);
extern int sys_sleep(void);
extern int sys_unlink(void);
extern int sys_wait(void);
extern int sys_write(void);
extern int sys_uptime(void);
extern int sys_wolfie(void); // <- Lab-3

static int (*syscalls[])(void) = {
[SYS_fork]    sys_fork,
[SYS_exit]    sys_exit,
[SYS_wait]    sys_wait,
[SYS_pipe]    sys_pipe,
[SYS_read]    sys_read,
[SYS_kill]    sys_kill,
[SYS_exec]    sys_exec,
[SYS_fstat]   sys_fstat,
[SYS_chdir]   sys_chdir,
[SYS_dup]     sys_dup,
[SYS_getpid]  sys_getpid,
[SYS_sbrk]    sys_sbrk,
[SYS_sleep]   sys_sleep,
[SYS_uptime]  sys_uptime,
[SYS_open]    sys_open,
[SYS_write]   sys_write,
[SYS_mknod]   sys_mknod,
[SYS_unlink]  sys_unlink,
[SYS_link]    sys_link,
[SYS_mkdir]   sys_mkdir,
[SYS_close]   sys_close,
[SYS_wolfie]  sys_wolfie, // <- Lab-3
};

void

```

```

syscall(void)
{
    int num;
    struct proc *curproc = myproc();

    num = curproc->tf->eax;
    if(num > 0 && num < NELEM(syscalls) && syscalls[num]) {
        curproc->tf->eax = syscalls[num]();
    } else {
        cprintf("%d %s: unknown sys call %d\n",
            curproc->pid, curproc->name, num);
        curproc->tf->eax = -1;
    }
}

```

3. 在usys.S中添加汇编

```

#include "syscall.h"
#include "traps.h"

#define SYSCALL(name) \
    .globl name; \
    name: \
        movl $SYS_ ## name, %eax; \
        int $T_SYSCALL; \
        ret

SYSCALL(fork)
SYSCALL(exit)
SYSCALL(wait)
SYSCALL(pipe)
SYSCALL(read)
SYSCALL(write)
SYSCALL(close)
SYSCALL(kill)
SYSCALL(exec)
SYSCALL(open)
SYSCALL(mknod)
SYSCALL(unlink)
SYSCALL(fstat)
SYSCALL(link)
SYSCALL(mkdir)
SYSCALL(chdir)
SYSCALL(dup)
SYSCALL(getpid)
SYSCALL(sbrk)
SYSCALL(sleep)
SYSCALL(uptime)
SYSCALL(wolfie) // <- Lab-3

```

4. 在user.h中添加用户程序调用函数

```
struct stat;
struct rtcddate;

// system calls
int fork(void);
int exit(void) __attribute__((noreturn));
int wait(void);
int pipe(int*);
int write(int, const void*, int);
int read(int, void*, int);
int close(int);
int kill(int);
int exec(char*, char**);
int open(const char*, int);
int mknod(const char*, short, short);
int unlink(const char*);
int fstat(int fd, struct stat*);
int link(const char*, const char*);
int mkdir(const char*);
int chdir(const char*);
int dup(int);
int getpid(void);
char* sbrk(int);
int sleep(int);
int uptime(void);
int wolfie(void*, uint); // <- Lab-3

// ulib.c
int stat(const char*, struct stat*);
char* strcpy(char*, const char*);
void *memmove(void*, const void*, int);
char* strchr(const char*, char c);
int strcmp(const char*, const char*);
void printf(int, const char*, ...);
char* gets(char*, int max);
uint strlen(const char*);
void* memset(void*, int, uint);
void* malloc(uint);
void free(void*);
int atoi(const char*);
```

5. 在sysproc.c中编写sys_wolf函数

```
int
sys_wolfie(void)
{
    char img[] = "\
```

```

LGLfjjjtttjt;,,,,,,,,,,,,,,,,,,,,;i;;tftttjjLGGLff\n\
LLGftiiiiii,,,,,,,,,,,,,,,,,,,,,,,,,,,,;fiitjLGLfff\n\
fLLftiiii;,,,,,,,,,,,,,,,,,,,,,,,,,,,,,fitjLLLLff\n\
LLLLjtiti,,,,,,,,,,,,,,,,,,,,,,,,,,,,,jjfLLLLLL\n\
LLGGLfff,,,,,,,,,,,,,,,,,,,,,,,,,,,,,LLGLLLGG\n\
GDDDGGG;,,,,,,,,,,,,,,,,,,,,,,,,,,,,,LDDGGDD\n\
KKKKKEE;,,,,,,,,,,,,,,,,,,,,,,,,,,,,,EKKKKK\n\
KKKKKEt,,,,,,,,,i,:,:,,:,:,,:,:,,:,:,fKKKKK\n\
DDDDG,,,,,,,,,i,:,:,,:,:,,:,:,,:,:,DDDGD\n\
LLDKi,,,,,,,,,i,:,:,,:,:,,:,:,,:,:,iLLLL\n\
fDWG,,,,,,,,,i,:,:,,:,:,,:,:,,:,:,Lfff\n\
fLWt,,,,,,,,,t,:,:,,:,:,,:,:,,:,:,ifff\n\
ffe;,,,,,,,,,t,,,,,,,,,i,,,,,,,,,Lff\n\
fff,,,,,,,,,j,,,,,,,,,i,,,,,,,,,Lff\n\
LEt,,,,,,,,f,,,,,,,,,i,,,,,,,,,iff\n\
WKi,,,,,,,,,ji,,,,,,,,,i,,,,,,,,,Lf\n\
KDi,,,,,,,,,t;j,,,,,,,,,i,i,,,,,,,,,Lf\n\
Kfi,,,,,,,,,j;,,,,,i,t,,,,,,,,,fL\n\
Wii,,,,,,,,,t::j,:::,j,jt,,,,,,,,,tG\n\
K;i,,,,,i,,,,,i:::i:::,i,j,i,,,,,,,,,i;;,iE\n\
K;i,,,,,ii,,it:...:t,:::,t,j,L:j,i,,,,,i;;,E\n\
Dii,,,,,f,,it,:::,j,:::,t,f,i:::i,j,,,,,i;;,D\n\
L;i,,,,,j,jt,,ii,:::t,:::i,tj:::ttjGi;t;ti,,iG\n\
f;,,,,,jtj:::.....i::,i,jjf,:::,ij,tit;;if\n\
ti;,,,,,jt,:::,i:::t,t,jtfji,jttfjit,,tj\n\
jiii,,,,,i,,:jEWWKWKkf,:::t,,j;GGKKKGjjiiif;;,itj\n\
jtj;,,,LGEEEDGjjttji,.,j,:tiLLLDEEKWWEjii;;ttt\n\
jjj;,,,,,f:::jiiit:::tf,,:::jttttLfiij,,tjt\n\
tjtti;,,,t:::iii;i:::ttLii:::jiiit:::ft;ttjt\n\
tfjtt;,,,i:::,i;;i:::,i:i,t;iiii:::L;tttft\n\
tLtttt;,,tj:::i,,;.....:::,j;itttGj\n\
jGttttti;ti:::i,.....i;;:iitttttDL\n\
GDfttttti;if;.....:jttttttDG\n\
DDGtttttttif:::.....;ftttttjDD\n\
GGGjttttttttf:::.....;tttjttfGG\n\
LLffjtttjtjttttj:::.....ftttttjLGG\n\
LG;ftjtttjLjttij:::.....,tttjtttLLL\n\
Lf,ffjjttttjLLjt;.....fttfttfjLLL\n\
Li;jLjjftttttf:.....;ttfttjtLfff\n\
f,ijjLtfttttttj:::.....:ttftttfffff\n\
;jjjjLtLLititt:.....,iitttGttffff\n\
,fjjjjLjLLtiii:::.....:tfjttffG,fjjj\n\
,tjjjjjjffj.fttt:::.....:j:LtttGfj;jjjj\n\
,jjjjjjjjt.jfit;.....:tjLEjtLffj;tttt\n\
ijjjjjjjtt ttftjt,:::.....:ijjjjjtjfjjj;iii\n\
jfjjjjjjtt itjjjj,i,:::.....:ijjjjjftLfjjj;;,\n\
jjjjjjjjjt ,jjjjj,i;:::,i;jjjjjjftffjjj;;,\n\
\n\
";

```

```

void *buf;
uint size;

```

```
// Fetch the arg pointer and content
if((argptr(0, (void*)&buf, sizeof(*buf))) < 0 || (argint(1, (int*)&size)) < 0) {
    return -1;
}

if(size < sizeof(img)) {
    return -1;
}

strncpy((char*)buf, img, sizeof(img));

return sizeof(img);
}
```

6. 添加用户程序wolfietest.c

```
#include "types.h"
#include "stat.h"
#include "user.h"

int
main(void)
{
    char buf[3000];

    printf(1, "sys_call wolfie, return: %d\n", wolfie((void*)buf, 3000));
    printf(1, "%s", buf);

    exit();
}
```

7. 在Makefile中添加对wolfietest.c的引用

```
UPROGS=\
    _cat\
    _echo\
    _forktest\
    _grep\
    _init\
    _kill\
    _ln\
    _ls\
    _mkdir\
    _rm\
    _sh\
    _stressfs\
    _usertests\
    _wc\
    _zombie\
```



```
_wolfietest\ # <- Lab-3

...

EXTRA=\
mkfs.c ulib.c user.h cat.c echo.c forktest.c grep.c kill.c\
ln.c ls.c mkdir.c rm.c stressfs.c usertests.c wc.c zombie.c wolfietest.c\
printf.c umalloc.c\
README dot-bochsrc *.pl toc.* runoff runoff1 runoff.list\
.gdbinit.tmpl gdbutil\
```

实验结果

因为是在docker中进行的实验，所以qemu没有图形化界面，使用`make qemu-nox`来测试

输出结果

```
SeaBIOS (version 1.13.0-1ubuntu1.1)

iPXE (http://ipxe.org) 00:03.0 CA00      PCI2.10 PnP PMM+1FF8CA10+1FECCA10 CA00

Booting from Hard Disk..xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200   nlog 30 logstart 2 inodestart 32 bmap
start 58
init: starting sh
$ ls
.          1 1 512
..         1 1 512
README    2 2 2286
cat       2 3 16268
echo      2 4 15120
forktest  2 5 9436
grep      2 6 18484
init      2 7 15704
kill      2 8 15148
ln        2 9 15004
ls        2 10 17636
mkdir     2 11 15248
rm        2 12 15228
sh        2 13 27860
stressfs  2 14 16136
usertests 2 15 67244
wc        2 16 17004
zombie    2 17 14816
wolfietest 2 18 14972
```

```

console          3 19 0
$ wolfietest
sys_call wolfie, return: 2399
LGLfjjjtttjt;,,,,,,,,,,,,,,,,,,,,,i;tttttjjLGGLff
LLGftiiiiii;,,,,,,,,,,,,,,,,,,,,,,,,,fiitjLGLfff
fLLftiiii;,,,,,,,,,,,,,,,,,,,,,,,,,fitjLLLLff
LLLLjtiti;,,,,,,,,,,,,,,,,,,,,,,,,,jjfLLLLLL
LLGGLfff;,,,,,,,,,,,,,,,,,,,,,,,,,LLGLLLGG
GDDDGGG;,,,,,,,,,,,,,,,,,,,,,,,,,LDDGGDD
KKKKKEE;,,,,,,,,,,,,,,,,,,,,,,,,,EKKKKK
KKKKKEt,,,,,,,,,i,:,:,,:,:,,:,:,fKKKKK
DDDDG,,,,,,,,,i,:,:,,:,:,,:,:,DDDGD
LLDKi,,,,,,,,,i,:,:,,:,:,,:,:,iLLLL
fDWG,,,,,,,,,i,:,:,,:,:,,:,:,Lfff
fLWt,,,,,,,,,t,:,:,,:,:,,:,:,ifff
ffe;,,,,,,,,,t,,,,,,,,,,:,:,,:,:,Lff
fff,,,,,,,,,j,,,,,,,,,,:,:,,:,:,Lff
LEt,,,,,,,,,f,,,,,,,,,,:,:,,:,:,iff
WKi,,,,,,,,,ji,,,,,,,,,,:,:,,:,:,Lf
KDi,,,,,,,,,t;j,,,,,,,,,i,i,,,,,,,,,Lf
Kfi,,,,,,,,,j;,,,,,i,t,,,,,,,,,fL
Wii,,,,,,,,,t::j,:::,j,jt,,,,,,,,,tG
K;i,,,,,i,,,,,i:::i::,i,jj,i,,,,,i;;,iE
K;i,,,,,ii,,it:...:t,:::,t,j,L:j,i,,,,,i;;,E
Dii,,,,,f,,it,:,:,,:j,:::,t,f,i:::i,j,,,,,i;;,D
L;i,,,,,j,jt,,ii,:::t,:::i;tj:::ttjGi;t;ti,,iG
f;,,,,,jtj:::.....:i::,i,jjf,:::,ij,tit;;,if
ti;,,,,,jt,:::,i;:::t,t,jtfji,jttfjit,,tj
jiii,,,i,:jEWWKWKkf.:t,,j;GGKKKGjjiiif;;,itj
jtj;,,,LGEEEDGjjttji..,j,tiLLLDEEKWWEjii;,,,ttt
jjj;,,,,,f:::jiiit:::tf,,:::jttttLfii,j,tjt
tjttti;,,,t:::iii;i...:ttLii::jiiit::ft;ttjt
tfjtt;,,,i:::,i;;i:::,i:i,t;iiii::L;tttft
tLtttt;,,,tj:::i,;;:.....:,,,:::j;itttGj
jGttttti;ti:::;i,.....:i;;:iitttttDL
GDfttttti;if;:::.....:jtttttttDG
DDGtttttttif:::.....:ftttttjDD
GGGjttttttttf:::.....:tttjttfGG
LLffjtttjjttttj:::.....:ftttttjLGG
LG;ftjtttjLjttij:::.....:tttjtttLLL
Lf,ffjttttjLLjt;:::.....:fttfttfjLLL
Li;jLjjftttttf:::.....:ttfttjtLfff
f,ijjLtfftttttj:::.....:ttftttfffff
;jjjjLtLLititt:::.....:iitttGttffff
,fjjjjLjLLtiii:::.....:tfjttffG,fjjj
,tjjjjjjffj.fttt:::.....:j:LtttGfj;jjjj
,jjjjjjjjt.jfit;:::.....:tjLEjtLffj;tttt
ijjjjjjjtt ttftjt,:::.....:ijjjjjtjfjjj;iiii
jfjjjjjjtt itjjjj,i,:.....:ijjjjjftLfjjj;,,,
jjjjjjjjjt ,jjjjj,i;:::,i;jjjjjjftffjjj;,,,

```

\$