YAML Considered Harmful

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Edgar Dijkstra: Go To Statement Considered Harmful

Go To Statement Considered Harmful

Key Words and Phrases: go to statement, jump instruction, branch instruction, conditional clause, alternative clause, repetitive clause, program intelligibility, program sequencing CR Categories: 4.22, 5.23, 5.24

EDITOR:

For a number of years I have been familiar with the observation that the quality of programmers is a decreasing function of the density of go to statements in the programs they produce. More recently I discovered why the use of the go to statement has such https://inemepages.cw/.pl/ststorm/tteaching/ofeagerknown as

At that time I did not attach too much importance to this discovery; I now submit my considerations for publication because in very recent discussions in which the subject turned up, I have been urged to do so.

My first remark is that, although the programmer's activity ends when he has constructed a correct program the process dynamic progress is only characterized when we also g call of the procedure we refer. With the inclusion of we can characterize the progress of the process via a textual indices, the length of this sequence being e dynamic depth of procedure calling.

Let us now consider repetition clauses (like, while or repeat A until B). Logically speaking, such class superfluous, because we can express repetition with recursive procedures. For reasons of realism I don't clude them: on the one hand, repetition clauses ca mented quite comfortably with present day finite eq

ment should be abolished from all "higher be rel" programing to takes us well equipped to retain our intellectual a languages (i.e. everything except, perhaps, parts overhead to processes generated by repetition clauses. With the the repetition clauses textual indices are no longer describe the dynamic progress of the process. With ea a repetition clause, however, we can associate a so namic index," inexorably counting the ordinal nu corresponding current repetition. As repetition class procedure calls) may be applied nestedly we find t

Why YAML? Human readable Comments



Whitespace Sensitive It depends



ISSUES http://www.yamllint.com

ports:

- 80:80

- 20:20



Issues

https://docs.docker.com/compose/compose-file/ #short-syntax-1

ports:

- "80:80"
- 73200



Issues

countries:

- DE
- FR
- GB
- IE
- NO
- PT



Issues

surname: Null

windows_drive: c:

version: 1.0



Abuse Behavior instead of data



Gitlab

Deploying itself in 1,100+ lines

https://gitlab.com/gitlab-org/gitlab-ce/blob/master/.gitlab-ci.yml



```
package-and-qa:
 image: ruby:2.5-alpine
 stage: test
 before_script: []
 dependencies: []
 cache: {}
 variables:
   GIT_DEPTH: "1"
   API_TOKEN: "${GITLAB_BOT_MULTI_PROJECT_PIPELINE_POLLING_TOKEN}"
 retry: 0
 script:
   - apk add --update openssl curl jq
   - gem install gitlab --no-document
   - source ./scripts/review_apps/review-apps.sh
   - wait_for_job_to_be_done "gitlab:assets:compile"
   - ./scripts/trigger-build omnibus
 when: manual
 only:
   - /.+/@gitlab-org/gitlab-ce
   - /.+/@gitlab-org/gitlab-ee
```



Helm Templates

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: {{     .Release.Name }}-configmap
  labels:
    {{- include "mychart.app" . | nindent 4 }}
data:
  myvalue: "Hello World"
  {{- range $key, $val := .Values.favorite }}
  {{ $key }}: {{ $val | quote }}
  \{\{-\text{ end }\}\}
  {{- include "mychart.app" . | nindent 2 }}
```



If you want a DSL, use a DSL



Or Maybe Jsonnet

Jsonnet Variables **JSON** Conditionals Arrays Arithmetic **Primitives Functions Objects Imports Error Propagation**



Alternative Data Format: XML

```
<?xml version="1.0" encoding="UTF-8" ?>
    <!--Last modified 1 April 2001 by John Doe-->
    <title>XML Example</title>
    <owner>
       <name>John Doe</name>
    </owner>
    <database>
        <server>192.168.1.1
        <ports>
            <port>8001</port>
            <port>8002</port>
            <port>8003</port>
       </ports>
    </database>
    <servers>
        <server name="alpha">
            <ip>10.0.0.1</ip>
           <dc>eqdc10</dc>
       </server>
       <server name="beta">
           <ip>10.0.0.2</ip>
           <dc>eqdc10</dc>
        </server>
    </servers>
```



Alternative Data Format: JSON

```
"_comment": "Last modified 1 April 2001 by John Doe",
"title": "JSON Example",
"owner": {
 "name": "John Doe"
"database": {
 "server": "192.168.1.1",
 "ports": [ 8001, 8002, 8003 ]
"servers": {
 "alpha": {
  "ip": "10.0.0.1",
   "dc": "eqdc10"
  "beta": {
  "ip": "10.0.0.2",
   "dc": "eqdc10"
```



Alternative Data Format: INI

```
; Last modified 1 April 2001 by John Doe
[owner]
name=John Doe
organization=Acme Widgets Inc.
[database]
; use IP address in case network name resolution is not working
server=192.168.1.1
port=8001
[servers]
serverAlphaIp=10.0.0.1
serverAlphaDc=eqdc10
serverBetaIp=10.0.0.2
serverBetaDc=eqdc10
```



Alternative Data Format: TOML

```
# Last modified 1 April 2001 by John Doe
title = "TOML Example"
[owner]
name = "John Doe"
dob = 1970-01-01T01:00:00-02:00 # First class dates
[database]
server = "192.168.1.1"
ports = [ 8001, 8002, 8003 ]
[servers]
  [servers.alpha]
  ip = "10.0.0.1"
  dc = "eqdc10"
  [servers.beta]
  ip = "10.0.0.2"
  dc = "eqdc10"
```



Alternative Data Format: JSONx

JSONx is an IBM® standard format to represent JSON as XML



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