

Marion FABRE

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Experience

QA Software Engineer, Quandela – Massy (91), FRANCE

Sept 2024 – June 2025

- Creation of the QA position and department within Quandela
 - Self-training in Quality Assurance (QA) practices
 - Gathering internal QA needs
 - Benchmarking testing frameworks
- Development and maintenance of a test driver and test portfolio for [Quandela's Cloud Solution](#) (outsourced project)
 - Developing a test driver with Cucumber framework (Behave)
 - Python, GUI and REST API testing (Selenium, Requests...)
 - Creating a test portfolio by writing test scenarios using Gherkin syntax
 - Deployment of release candidate app version to test (docker)
 - Generating test reports using Allure Reporting Tool
 - Writing test reports / Managing Jira tickets
 - Involvement in specification process
 - Overseeing subcontractors work

Software Scientific Engineer, Quandela – Massy (91), FRANCE

June 2023 – Jan 2025

- Development of [Perceval](#), a Python framework simulating quantum photonic circuits and its core library Exqalibur (C++)
 - Agile method
 - Designing framework architecture
 - Identification of the Theory / App Engineers departments needs and gathering knowledge from them
 - Implementing new features (Python / C++)
 - Implementation of Unit tests and CI/CD pipeline
 - Documentation

Software Scientific Engineer, NanoXplore – Sèvres (92), FRANCE

Feb 2021 – Apr 2023

- Development of a software suite for FPGA (Linux, C++, Python)
 - Team work (+30 people) with AGILE method
 - Implementation of STA functions (Static Timing Analysis) and their API in Python
 - Refactoring of FPGA Timing Constraints and implementation of theirs API and, GUI (QT)
 - QA follow up on all implementations
- Development of a timing simulation tool used within the company (Linux, Python)
 - Identification of Hardware department needs and gathering knowledge from them
 - Software Self-Implementation
 - Use of scientific libraries (scipy, sklearn, multiprocessing, pandas) for multi-thread data production with quadratic regression and clustering. Data visualisation (seaborn, matplotlib).
 - Responsible for unifying python coding rules and practices within the company.

Embedded Software Engineer , Cala – Courbevoie (92), FRANCE	Jan 2020 – Dec 2020
<ul style="list-style-type: none"> • Embedded software development and deployment for a cooking automaton (Linux, Python, C++, C) <ul style="list-style-type: none"> • Designing and implementing an algorithm to parallelize the automaton's tasks regarding available resources (Python / C) • Development of the robot arm library (C++ wrap in Python) • Communication with microprocessors (CAN bus, Python / C) • Creation of a REST API with automaton's control endpoint (Python) • Request to remote server (Python <-> GraphQL) • Tests, Repeatability, Documentation 	
Embedded Software Engineer , SNCF Réseaux – Saint-Denis (93), FRANCE	
Sept 2016 – Dec 2019	
<ul style="list-style-type: none"> • Development of new measurement chains for the IRIS320 train <ul style="list-style-type: none"> • Identification of maintenance needs, writing specifications. • Full development of measurement chains, both hardware (sensors and acquisition cards choice, analog filters, signal conditionnement) and software (C#) (signal acquisition, numerical filters, image processing, algorithm, database insertion). • Tests, production launch, maintenance, improvement and documentation of measurement chains. • Data analysis (repeatability) and development of data consultation softwares. 	

Embedded Software Engineer Intern , Valeo – Créteil (94), FRANCE	Feb 2016 – Aug 2016
<ul style="list-style-type: none"> • Creation of a bench prototype to update laboratory test equipments <ul style="list-style-type: none"> • Identification of needs, technology benchmark • Creation of a bench prototype (Raspberry Pi 3, PCB conception, scripting in python/C and HMI in C#) • Writing of documentation and financial report 	
Education	
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ENSEA , MEng in Computer Science and Electronics – Cergy (95), France	
Sept 2012 – Aug 2016	
<ul style="list-style-type: none"> • Embedded systems • C++ • Algorithmic and programming • Game theory and telecommunication" 	

Lycée Jean-Perrin , in Mechanic – Marseille (13), France	Sept 2010 – June 2012
<ul style="list-style-type: none"> • University-level preparation for the nation-wide competitive entrance exams to the French "Grandes Écoles" 	

Programming Skills

Programming Languages: Python, C++, C, C#

OS: Linux, Windows, MacOS

Git: Github, Gitlab

Tests: Unit test, CI/CD Pipeline, Pytest, Unittest, Cucumber, Gherkin

Programming concepts: Design pattern, Parallelization, Image processing (OpenCV, MIL), OCR, ASR (Optical / Speech recognition)

Development board: Raspberry Pi, Arduino ...

Software tools

- Office pack
- IDE (VS/VSCode, PiCharm)
- CAO / 3D printing
- Computer aided drawing tools (Photoshop, Gimp ...)
- PCB routing (OrCAD, Eagle, Pspice)
- Formal calculus (Maple, Matlab/Simulink, Mathematica)

Languages

French: native

English: fluent

Spanish: intermediate

Community Involvement

- 2019 - today: Science career advocate in high schools (especially for girls)
- 2022 - today: Volunteer staff for a [craft beer festival](#)

Interests

Home automation

Sciences

Zythology

Travel

Video Games

Handiwork