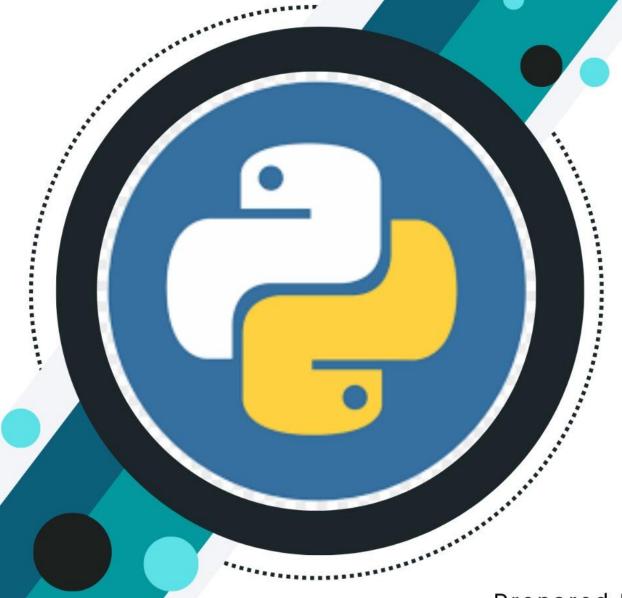




PEMROGRAMAN BERORIENTASI OBJEK LANJUT

2023



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#### Soal Praktikum 2

Buatlah masing-masing dua jenis pewarisan di lluar dari contoh yang di berikan:

# 1. Single Inheritance:

```
a. contoh 1:
# Nama : Aini Salsabila
# NIM : 210511065
# Kelas : R2/B
print('\nSingle Inheritance_NASI GORENG\n\n')
class Menu:
  def __init__(self,menu,level):
    self.menu = menu
    self.level = level
  def info(self):
    print('Menu\t\t: ',self.menu)
     print('Level\t\t: ',self.level)
class Pesan(Menu):
  def __init__(self,menu,level,topping,tambahan):
    super().__init__(menu,level)
    self.topping = topping
     self.tambahan = tambahan
  def pesan(self):
     print('Topping\t\t: ',self.topping)
    print('Tambahan\t: ',self.tambahan)
pesan1 = Pesan("Nasi Goreng",3,"Telur Dadar","Tidak pake sayuran\n")
pesan1.info()
pesan1.pesan()
```

```
pesan2 = Pesan("Baso","Pedas Banget","Kerupuk","-\n")
pesan2.info()
pesan2.pesan()
```

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```

# b. contoh 2:

```
# Nama : Aini Salsabila
# NIM : 210511065
# Kelas : R2/B

print('\nSingle Inheritance_DATA\n\n')

class diri:

    def __init__(self):
        self.nama = "Aini Salsabila"
        self.umur = 21

    def info(self):
        print('Nama\t\t: ',self.nama)
        print(f'Umur\t\t: {self.umur} Tahun')
```

class data(diri):

```
def __init__(self):
    super().__init__()
    self.status = "Mahasiswa"
    self.univ = "Universitas Muhammadiyah Cirebon"
    self.prodi = "Teknik Informatika"
    self.alamat = "Brebes\n"

def display(self):
    print('Status\t\t: ',self.status)
    print('Universitas\t: ',self.univ)
    print('Jurusan\t\t: ',self.prodi)
    print('Alamat\t\t: ',self.alamat)

a = data()
a.info()
a.display()
```

# 2. Multiple Inheritance:

contoh 1:

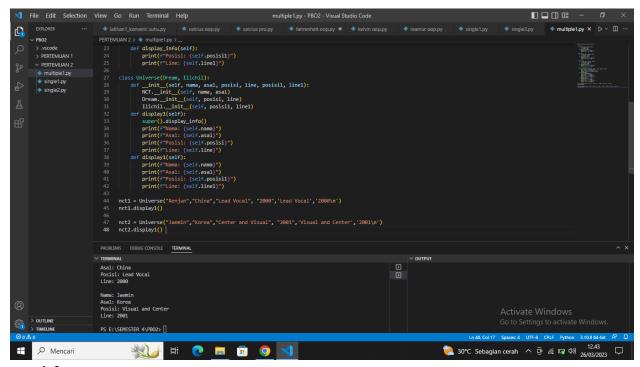
print('\nMultiple Inheritance\_NCT\n')

class NCT:

def \_\_init\_\_(self, nama, asal):

self.nama = nama

```
self.asal = asal
   def display_info(self):
     print(f"Nama: {self.nama}")
     print(f"Asal: {self.asal}")
class Dream:
   def __init__(self, posisi, line):
     self.posisi = posisi
     self.line = line
   def display_info(self):
     print(f"Posisi: {self.posisi}")
     print(f"Line: {self.line}")
class Ilichil:
   def __init__(self, posisi1, line1):
     self.posisi1 = posisi1
     self.line1 = line1
   def display_info(self):
     print(f"Posisi: {self.posisi1}")
     print(f"Line: {self.line1}")
class Universe(Dream, Ilichil):
   def __init__(self, nama, asal, posisi, line, posisi1, line1):
     NCT.__init__(self, nama, asal)
     Dream.__init__(self, posisi, line)
     Ilichil.__init__(self, posisi1, line1)
   def display1(self):
     super().display_info()
     print(f"Nama: {self.nama}")
     print(f"Asal: {self.asal}")
     print(f"Posisi: {self.posisi}")
     print(f"Line: {self.line}")
   def display1(self):
     print(f"Nama: {self.nama}")
 print(f"Asal: {self.asal}")
     print(f"Posisi: {self.posisi1}")
     print(f"Line: {self.line1}")
nct1 = Universe("Renjun", "China", "Lead Vocal", "2000", 'Lead Vocal', '2000\n')
nct1.display1()
nct2 = Universe("Jaemin","Korea","Center and Visual", "2001", 'Visual and Center', '2001\n')
nct2.display1()
```



b. contoh 2:

```
print('\nMultiple Inheritance_FILM\n')
class Film:
  def __init__(self,judul,tahun,asal):
     self.judul = judul
     self.tahun = tahun
     self.asal = asal
  def display(self):
     print('Judul\t\t: ',self.judul)
     print('Tahun\t\t: ',self.tahun)
     print('Produksi\t: ',self.asal)
class Jenis:
  def __init__(self,jenis,genre):
     self.jenis = jenis
     self.genre = genre
  def display(self):
     print('Jenis\t\t: ',self.jenis)
     print('Genre\t\t: ',self.genre)
class FilmDetail(Film,Jenis):
  def __init__(self,judul,tahun,asal,jenis,genre):
     Film.__init__(self,judul,tahun,asal)
```

```
Jenis.__init__(self,jenis,genre)

def display(self):
    super().display()
    print('Jenis\t\t: ',self.jenis)
    print('Genre\t\t: ',self.genre)

film1 = FilmDetail("Heavenly Idol",2023,"Korea Selatan","Drama","Fantasi and Romance
Comedy\n")
film1.display()

film2 = FilmDetail("The Glory",2023,"Korea Selatan","Drama","Revenge Tragedy\n")
film2.display()
```

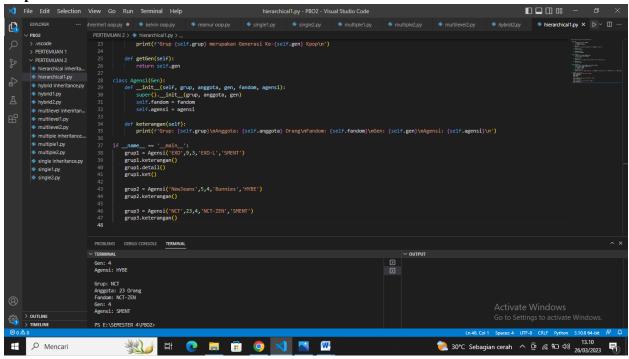
#### 3. Hierarchial Inheritance:

c. contoh 1:
 print('\nHierarchical Inheritance\_KPOP\n\n')

class Grup:
 def \_\_init\_\_(self, grup, anggota):
 self.grup = grup
 self.anggota = anggota

def ket(self):

```
print(f'{self.grup} beranggotakan {self.anggota} orang\n\n')
  def getGrup(self):
     return self.grup
  def getAnggota(self):
     return self.anggota
class Gen(Grup):
  def __init__(self, grup, anggota, gen):
     super().__init__(grup, anggota)
     self.gen = gen
  def detail(self):
     print(f'Grup {self.grup} merupakan Generasi Ke-{self.gen} Kpop\n')
  def getGen(self):
     return self.gen
class Agensi(Gen):
  def __init__(self, grup, anggota, gen, fandom, agensi):
     super().__init__(grup, anggota, gen)
     self.fandom = fandom
     self.agensi = agensi
  def keterangan(self):
     print(f'Grup: {self.grup}\nAnggota: {self.anggota} Orang\nFandom: {self.fandom}\nGen:
{self.gen}\nAgensi: {self.agensi}\n')
if __name__ == '__main___':
  grup1 = Agensi('EXO',9,3,'EXO-L','SMENT')
  grup1.keterangan()
  grup1.detail()
  grup1.ket()
  grup2 = Agensi('NewJeans',5,4,'Bunnies','HYBE')
  grup2.keterangan()
  grup3 = Agensi('NCT',23,4,'NCT-ZEN','SMENT')
  grup3.keterangan()
```



b. contoh 2:

print('\nHierarchical Inheritance\_Mahasiswa\n\n')

```
class Mahasiswa:
    def __init__(self, name, nim):
        self.name = name
        self.nim = nim

    def ket(self):
        print(f'{self.name} adalah Mahasiswa UMC dengan NIM {self.nim}\n')

    def getName(self):
        return self.name

    def getNim(self):
        return self.nim

class Fakultas(Mahasiswa):
    def __init__(self, name, nim, fakultas):
        super().__init__(name, nim)
        self.fakultas = fakultas

def detail(self):
```

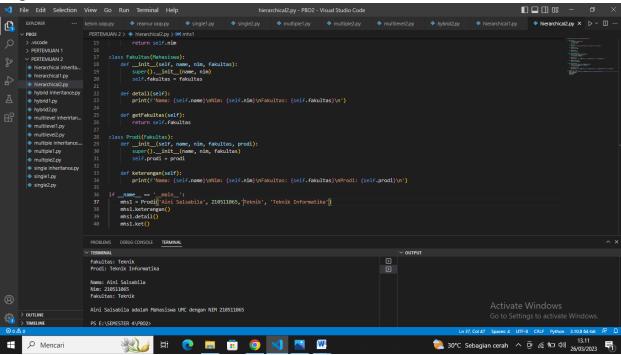
```
print(f'Nama: {self.name}\nNim: {self.nim}\nFakultas: {self.fakultas}\n')

def getFakultas(self):
    return self.fakultas

class Prodi(Fakultas):
    def __init__(self, name, nim, fakultas, prodi):
        super().__init__(name, nim, fakultas)
        self.prodi = prodi

def keterangan(self):
    print(f'Nama: {self.name}\nNim: {self.nim}\nFakultas: {self.fakultas}\nProdi: {self.prodi}\n')

if __name__ == '__main__':
    mhs1 = Prodi('Aini Salsabila', 210511065, 'Teknik', 'Teknik Informatika')
    mhs1.keterangan()
    mhs1.detail()
    mhs1.ket()
```

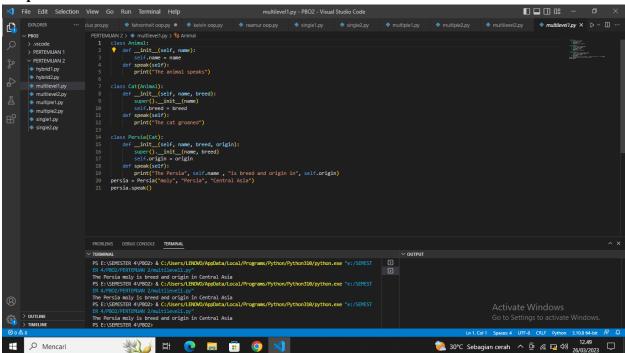


#### 4. Multilevel Inheritance:

a. Contoh 1:

```
class Animal:
  def __init__(self, name):
     self.name = name
  def speak(self):
     print("The animal speaks")
class Cat(Animal):
  def __init__(self, name, breed):
     super().__init__(name)
     self.breed = breed
  def speak(self):
     print("The cat groaned")
class Persia(Cat):
  def __init__(self, name, breed, origin):
     super().__init__(name, breed)
     self.origin = origin
  def speak(self):
     print("The Persia", self.name, "is breed and origin in", self.origin)
persia = Persia("moly", "Persia", "Central Asia")
persia.speak()
```

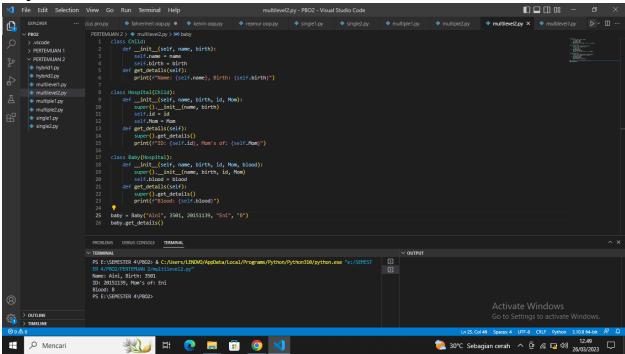
#### **Output:**



#### b. Contoh 2:

```
class Child:
  def __init__(self, name, birth):
     self.name = name
     self.birth = birth
  def get_details(self):
     print(f"Name: {self.name}, Birth: {self.birth}")
class Hospital(Child):
  def __init__(self, name, birth, id, Mom):
     super().__init__(name, birth)
     self.id = id
     self.Mom = Mom
  def get_details(self):
     super().get_details()
     print(f"ID: {self.id}, Mom's of: {self.Mom}")
class Baby(Hospital):
  def __init__(self, name, birth, id, Mom, blood):
     super().__init__(name, birth, id, Mom)
     self.blood = blood
  def get_details(self):
     super().get_details()
     print(f"Blood: {self.blood}")
baby = Baby("Aini", 3501, 20151139, "Eni", "B")
baby.get_details()
```

**Output:** 

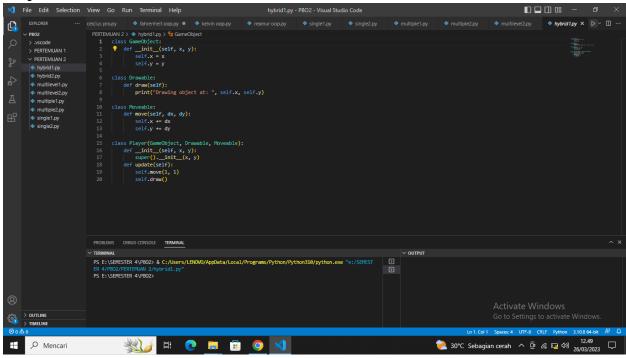


# 5. Hybrid Inheritance:

a. Contoh 1:

```
class GameObject:
  def __init__(self, x, y):
     self.x = x
     self.y = y
class Drawable:
  def draw(self):
     print("Drawing object at: ", self.x, self.y)
class Moveable:
  def move(self, dx, dy):
     self.x += dx
     self.y += dy
class Player(GameObject, Drawable, Moveable):
  def __init__(self, x, y):
     super().__init__(x, y)
  def update(self):
     self.move(1, 1)
     self.draw()
```

**Output:** 



#### b. Contoh 2:

```
class Seseorang:
  def __init__(self, name, age, address):
     self.name = name
     self.age = age
     self.address = address
  def get_info(self):
     print("Name:", self.name)
     print("Age:", self.age)
     print("Address:", self.address)
class Siswa(Seseorang):
  def __init__(self, name, age, address, student_id):
     super().__init__(name, age, address)
     self.student_id = student_id
  def get_info(self):
     super().get_info()
     print("Student ID:", self.student_id)
class Employee(Seseorang):
  def __init__(self, name, age, address, employee_id, salary):
     super().__init__(name, age, address)
     self.employee_id = employee_id
     self.salary = salary
```

```
def get_info(self):
    super().get_info()
    print("Employee ID:", self.employee_id)
    print("Salary:", self.salary)

class Pengarang(Employee, Siswa):
    def __init__(self, name, age, address, employee_id, salary, student_id, published_books):
    Employee.__init__(self, name, age, address, employee_id, salary)
    Siswa.__init__(self, name, age, address, student_id)
    self.published_books = published_books

def get_info(self):
    super().get_info()
    print("Student ID:", self.student_id)
    print("Published Books:", self.published_books)
```

#### **Output:**

